LOGAN ENGSTROM

Mobile: (781) 795-6096 Website: http://loganengstrom.com/
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WORK EXPERIENCE

Research Assistant/UROP Gifford Lab, MIT CSAIL

2014-Present

Discovering and researching patterns of genetic heritability using machine learning algorithms on large datasets. Tuned and implemented machine learning algorithms, and creating null distributions for data.

Research Assistant

MIT Whitehead Institute

Summer 2013

Full-time during summer. Programmed web and command line interfaces for Whitehead Institute scientists. Work included creating workflows for biological analyses, programming web-based front ends for workflows, programming job queuing systems, and analyzing the effects of DNA quality on sequence alignment.

HONORS AND AWARDS

PennApps X (UPenn's Collegiate Hackathon): Top 10 Finalist and Apple's "Best iOS App" Award for Flare, a novel interphone communication protocol (2014)

Apple Developer Student Scholarship Winner x2 (2014 and 2015)

js13k 2014: 7th place mobile with Radial (2014)

MIT Club of NY's "Dream it. Code it. Win it.": Finalist with Trustee (2014)

HackExeter: Grand Prize winner with Hextris (2014)

PROJECTS Note: bolded names link to the projects

Published Games

Hextris: Javascript/Canvas puzzle game. 5 million users across iOS, Android, FireFox OS, and web. (2014)

Pyramid Renderer: Javascript/Canvas/WebGL pyramid renderer, featured on Google's Chrome Experiments. (2013)

Dangerous Chef Pioneer: JavaScript/Canvas psychological top down shooter game. (2013)

Problematic Particles: Objective-C iOS puzzle game in which players manipulate gravity to transport particles around obstacles and into goals. (2013)

Published Tools/Libraries/Miscellaneous Software

LSRHS Schedule: Mobile version of Lincoln-Sudbury high school's scheduling system. Built with Objective-C, Python, Javascript and CSS. Includes reverse engineered authentication and data retrieval. (2013)

Math Evaluator: Sublime Text 2/3 plugin that evaluates text selections containing mathematical expressions. Used by several hundred developers. (2014)

SKILLS

Languages: Python, Javascript/Node; Competent in C++, Objective-C, Bash/Zsh, Emacs Lisp Technologies: Git, Node.js, Cocos2d,

EXTRACURRICULAR ACTIVITIES

TechX/HackMIT Committee Member (2015) MIT Baker Dormitory Freshman Representative (2015) Organized Hackathon "LexHack" (2014)

EDUCATION

Massachusetts Institute of Technology, Cambridge, MA (2015-2019)