

## ❖ Problem Set 8:

Problem Set due Jul 31, 2023 20:06 PDT Completed

Consider the following C code and several possible assembly language translations:

```
// C Code
void strcpy(char dst[], char src[]){
    int i = 0;
    do {
        dst[i] = src[i];
    } while (src[i++] != '\0');
}
```

Consider the following C code and several possible assembly language translations. Assume `dst[]` and `src[]` are passed in `a0` and `a1`, and `i` is stored in `s2`.

```
strcpy1:
    addi sp, sp, -4
    sw s2, 0(sp)
    addi s2, zero, 0
```

```
loop1:
    lw t1, s2(a1)
    sw t1, s2(a0)
    beq t1, zero, done1
    addi s2, s2, 1
    j loop1
```

```
done1:
    lw s2, 0(sp)
    addi sp, sp, 4
    jr ra
```

```
strcpy2:
    addi s2, zero, 0
loop2:
    add t1, s2, a1
    add t2, s2, a0
    mv t2, t1
    beq t1, zero, done2
    addi s2, s2, 1
    j loop2
```

```
done2:
    jr ra
```

```
strcpy3:
    addi sp, sp, -4
    sw s2, 0(sp)
    addi s2, s2, 0
```

```
loop3:
    add t1, s2, a1
    add t2, s2, a0
    mv t2, t1
    beq t1, zero, done3
    addi s2, s2, 1
    j loop3
```

```
done3:
    addi sp, sp, 4
    jr ra
```

```
strcpy4:  
    addi sp, sp, -4  
    sw s2, 0(sp)  
    addi s2, zero, 0
```

```
loop4:  
    add t0, s2, a1  
    lb t1, 0(t0)  
    add t2, s2, a0  
    sb t1, 0(t2)  
    addi s2, s2, 1  
    beq t1, zero, done4  
    j loop4
```

```
done4:  
    lw s2, 0(sp)  
    addi sp, sp, 4  
    jr ra
```

---

## C to Assembly Language

1/1 point (graded)

Which is the simplest correct implementation of the strcpy function?

☐ strcpy1

☐ strcpy2

☐ strcpy3

☒ strcpy4



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Translate the following RISC-V assembly language code to machine language:

```
loop:
    beq s0, s1, done
    addi s0, s0, 1
    j loop
done:
```

Express each machine language word in hexadecimal with no leading 0x or other characters (e.g. 02A2E313).

---

beq

1/1 point (graded)

Write the machine language for the first instruction: beq s0, s1, done



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---

addi

1/1 point (graded)



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---

j

1/1 point (graded)

Write the machine language for the third instruction: j loop



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Translate the following machine language code to RISC-V assembly language:

08042283

40B553B3

## Machine Language 1

1/1 point (graded)

Which of the following assembly language instructions corresponds to 08042283?

☐ lb t0, 128(s0)

☐ lb s0, 256(t0)

☐ lb t0, 256(s0)

☒ lw t0, 128(s0)

☐ addi s0, t0, 256



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## Machine Language 2

1/1 point (graded)

Which of the following assembly language instructions corresponds to 40B553B3?

☐ srl t2, a0, a1

☒ sra t2, a0, a1

☐ sub a0, a1, t0

☐ sub t2, a1, a0



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Consider the following assembly language program:

func:

```
lw t0, 0(a0)
lw t1, 4(a0)
blt t0, t1, else
addi a0, zero, 0
ret
```

else:

```
addi sp, sp, -12
sw t0, 4(sp)
addi t1, t1, -1
sw t1, 8(sp)
sw ra, 0(sp)
addi a0, sp, 4
jal funct
lw ra, 0(sp)
addi sp, sp, 12
addi a0, a0, 3
ret
```

main:

```
addi sp, sp, -12
addi t0, zero, 2
sw t0, 4(sp)
addi t0, zero, 6
sw t0, 8(sp)
sw ra, 0(sp)
addi a0, sp, 4
jal funct
addi a0, a0, 5
lw ra, 0(sp)
addi sp, sp, 12
ret
```

## Assembly Language Operation

1/1 point (graded)

Suppose you call main. What value is in a0 when main returns?




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