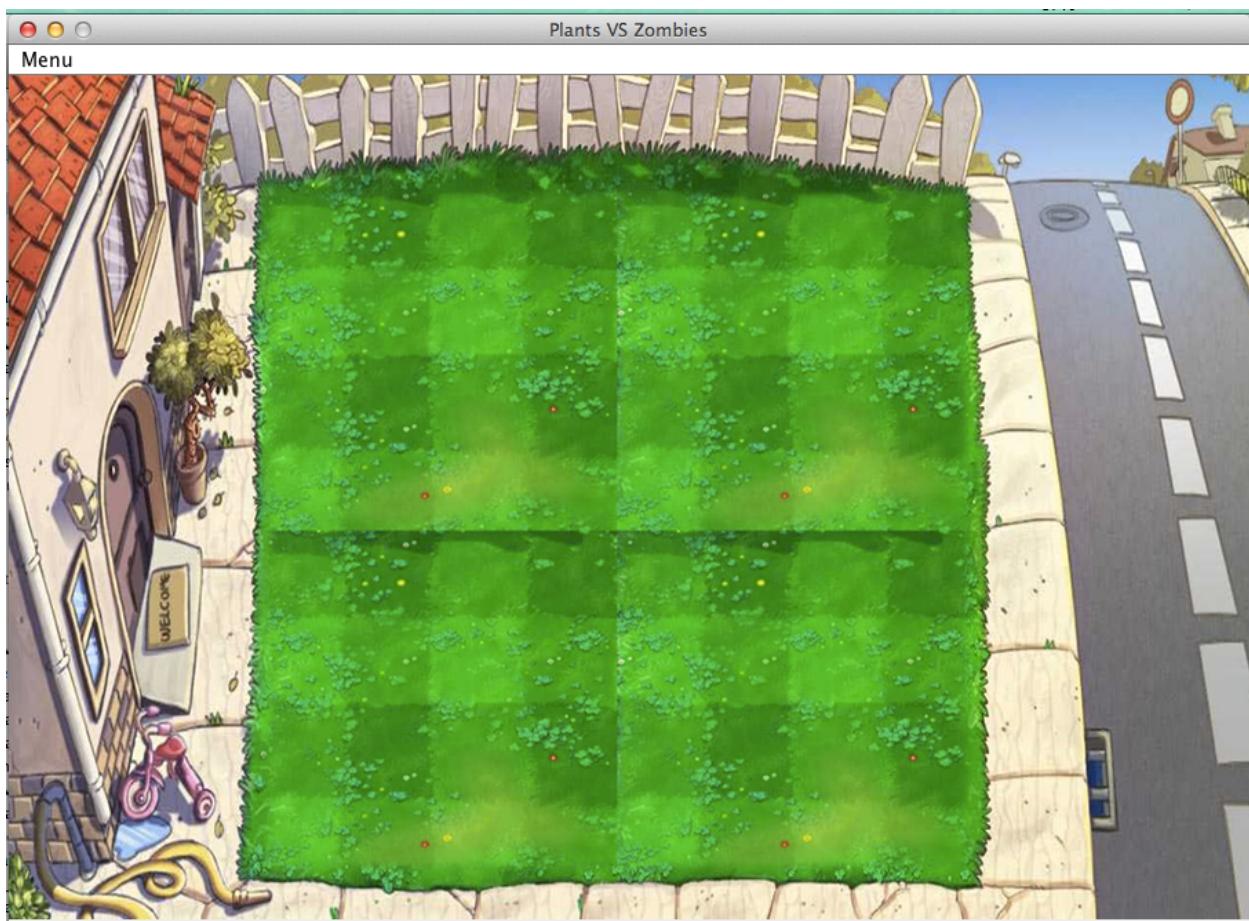
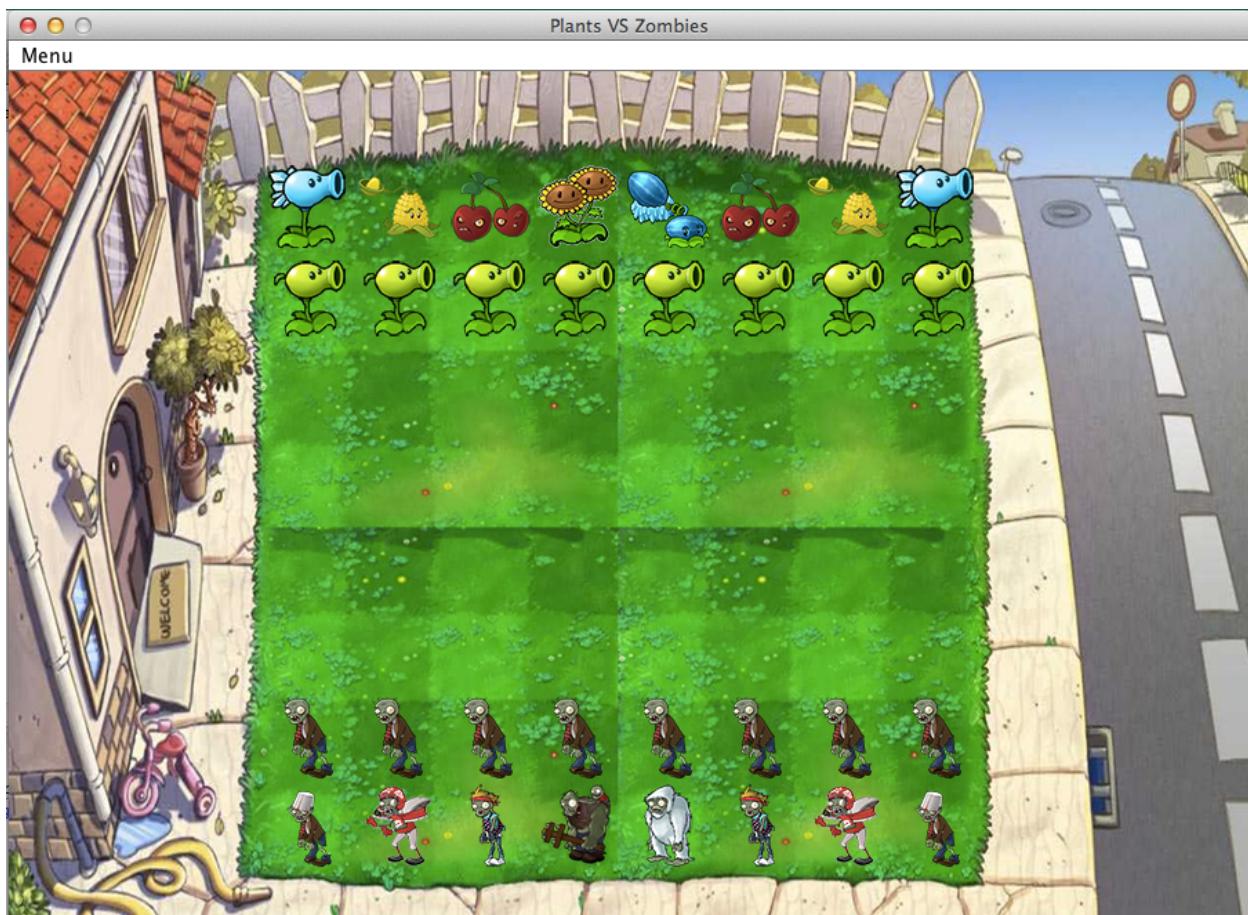


1. Just draw the board without pieces and if it fits the window correctly. It should look like this:

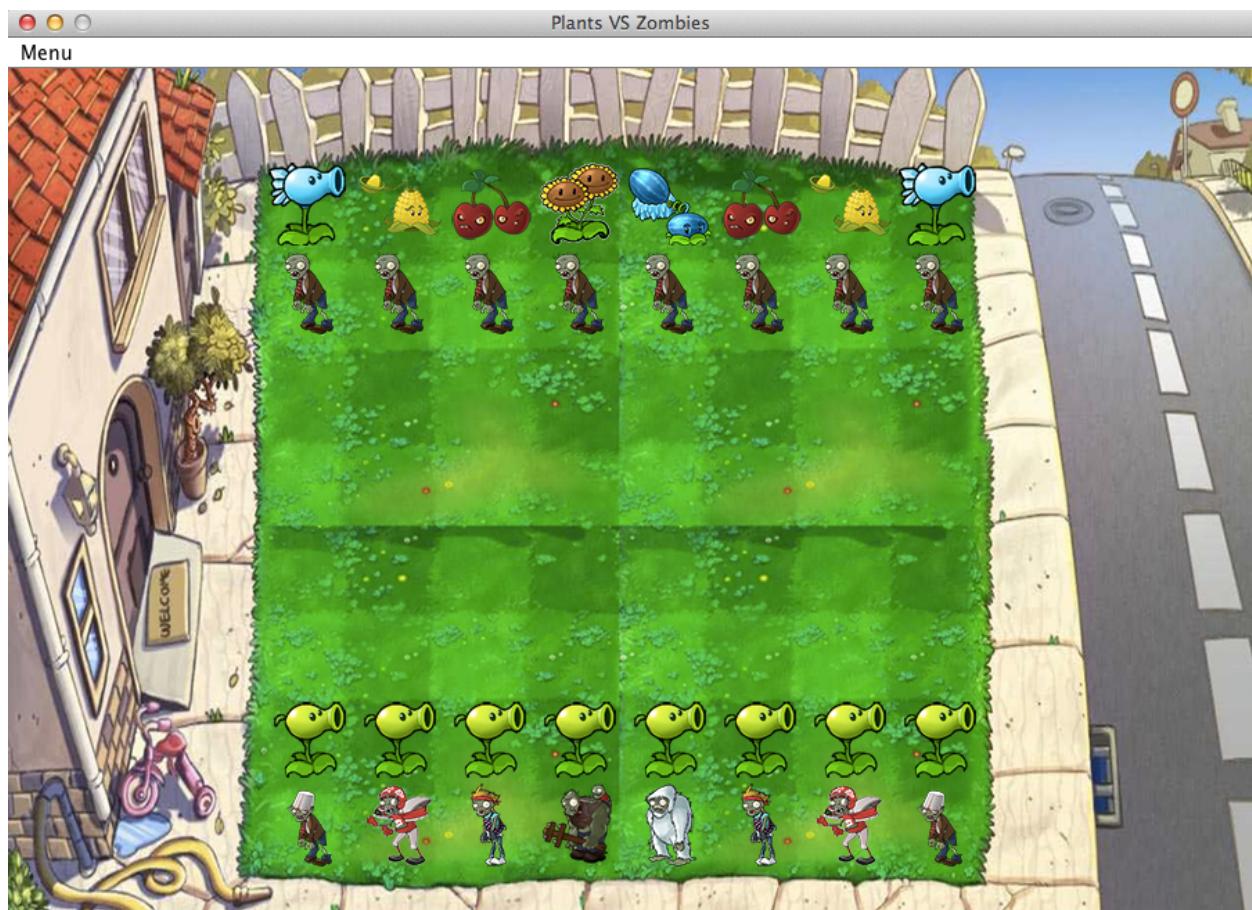


2. draw the pieces on the board and check if all pieces are draw in the right position. It should look like this:

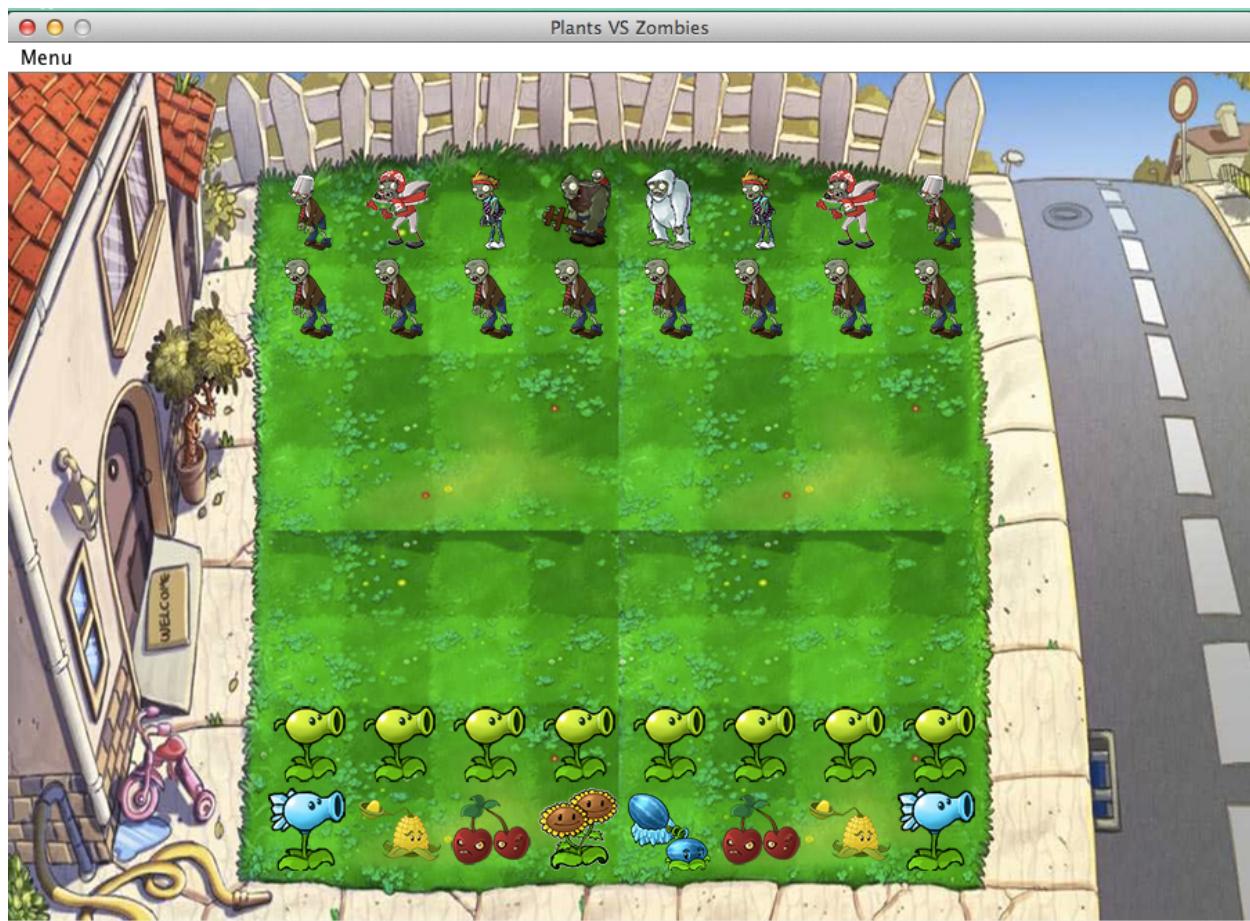


3. Change the layout of the board for a number of times and draw it again to see if all pieces are drawn in the expected positions.

Switch pawns:



Switch player:



Draw pieces at random positions:

