

Transient Execution Emulator

Meltdown and Spectre Behind the Scenes

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- Topic
- Background
- Our task
- Our approach
- Backend
- Demo
- Conclusion

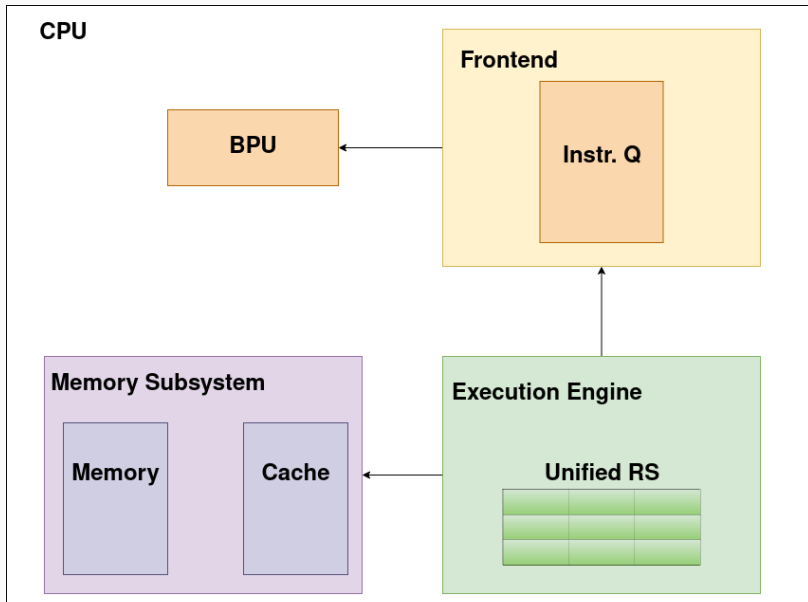
- Meltdown and Spectre mostly patched
- Difficult to experiment with
- Goal: Vulnerable CPU Emulator that runs on many systems

Background

- Frontend:
 - Fetches/Decodes instructions, maintains queue
 - Branch prediction
- Execution Engine:
 - Multiple sets of execution units
- Memory Subsystem:
 - Handles memory operations
 - Maintains L1 cache

- Independent instruction streams
- Reservation stations
- Common Data Bus

Our approach



- Abbildung auf Folie 10 modifiziert von Abbildung 3.1 in:
 - Gruss, Daniel: „Transient-Execution Attacks“, 2020, URL: <https://gruss.cc/files/habil.pdf> (besucht am 15.01.2021)