

# Understanding Components

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# Module Overview



**Component basics**

**Kinds of components**

**Props**

**State**

**Lifecycle methods**

**Building components**



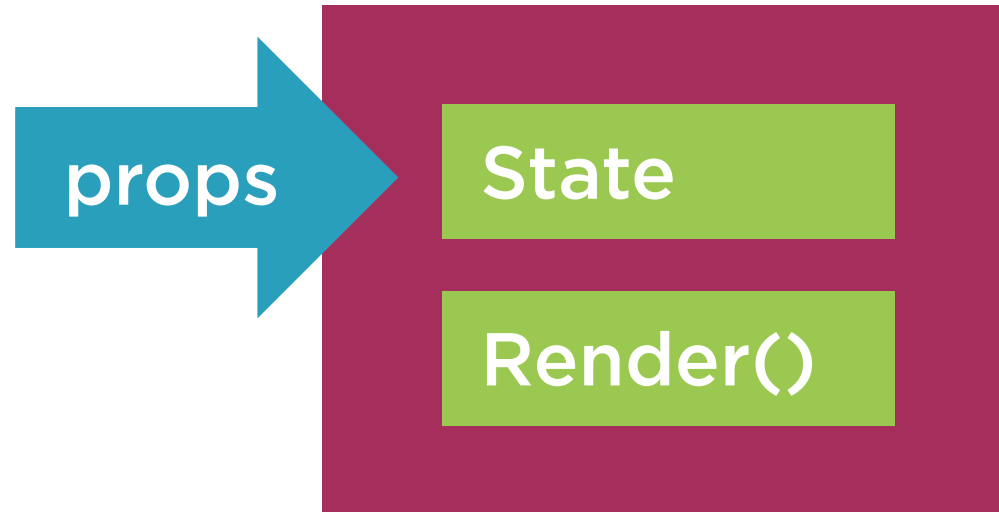
# Components

**Function**

**Class**



# Component



`<Component prop="value"/>`

# State

Private data for the component

setState triggers re-render

Smart, async, optimized

State is used in render()

Read by accessing state property

Written to by using setState

State updates are merged



# State Updates

```
setState( { featuredHouse } );
```

Component state:

```
{  
}
```



# State Updates

**Component state:**

```
{  
  featuredHouse  
}
```



# State Updates

**Component state:**

```
{  
  featuredHouse  
}
```

```
setState( { countries } );
```





# State Updates

**Component state:**

```
{  
  featuredHouse,  
  countries  
}
```



# Lifecycle Methods: Mounting

`constructor()`

`render()`

`componentDidMount()`



# Lifecycle Methods: Updating

`getDerivedStateFromProps()`

`shouldComponentUpdate()`

`render()`

`componentDidUpdate()`



# Lifecycle Methods: Unmounting

`componentWillUnmount()`

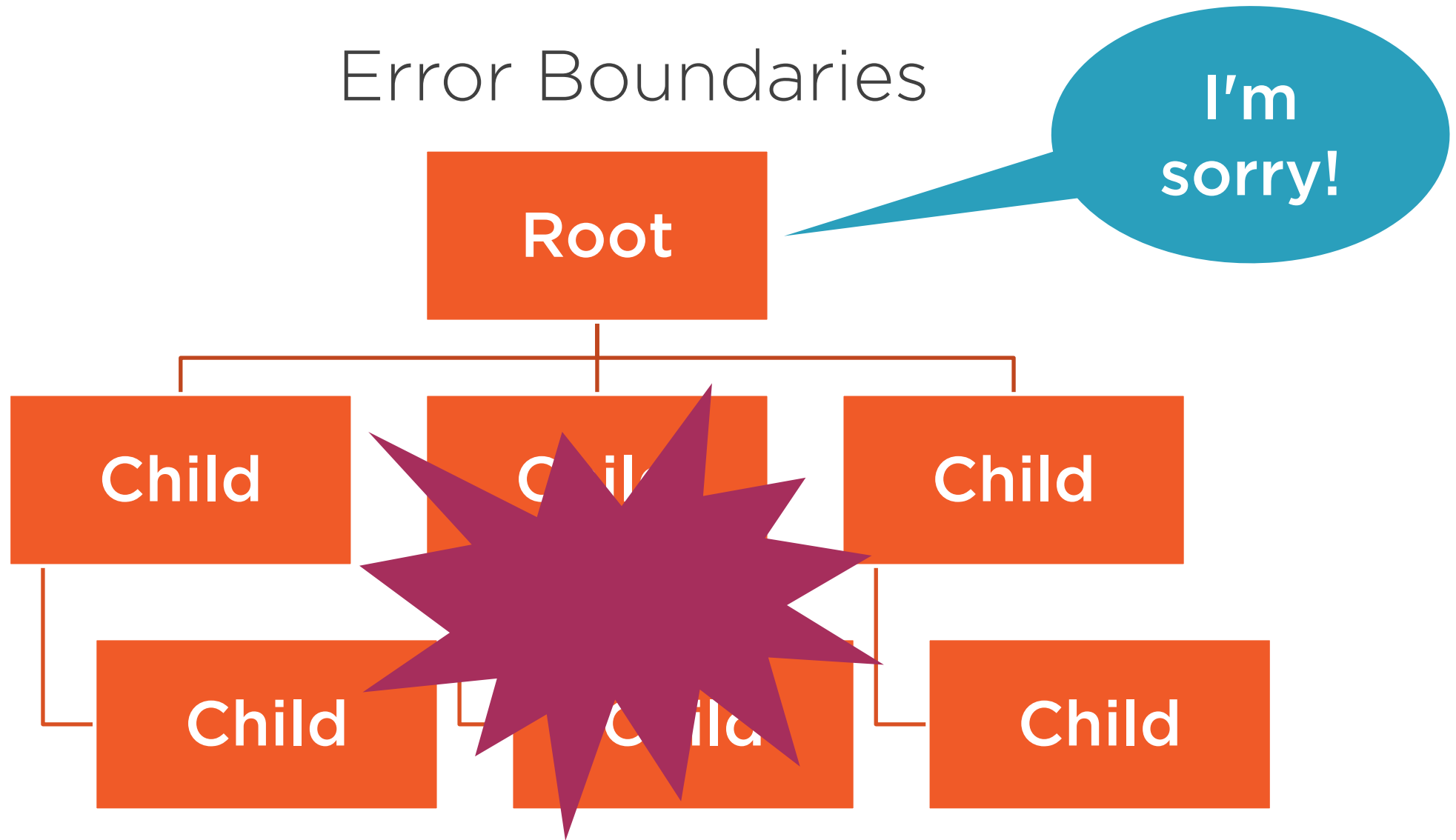


# Lifecycle Methods: Error Boundary

`componentDidCatch()`



# Error Boundaries



# ComponentDidCatch

```
componentDidCatch(error, info) {  
  this.setState({ hasError: true });  
  log(error, info);  
}  
  
render() {  
  if (this.state.hasError) {  
    return <h1>Whoops! Sorry!</h1>;  
  }  
  return <div></div>; //normal UI  
}
```



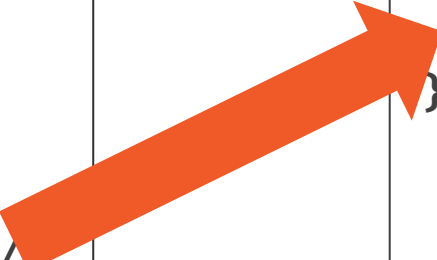
# Functions as Props

## Root

```
filter = (country) => {  
  //  
}  
  
render() {  
  <HouseFilter filterHouses = {this.filter}/>  
}
```

## Child

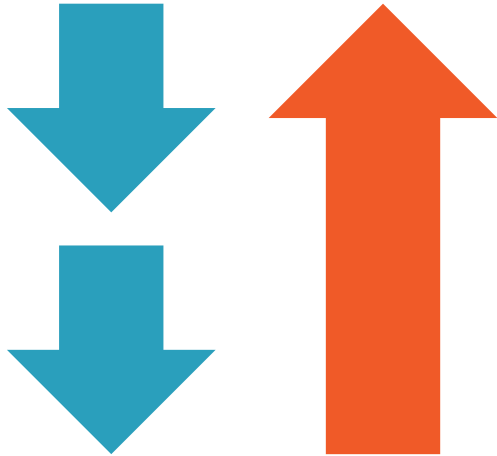
```
onSearchChange = (arg) => {  
  this.props.filterHouses(country);  
}
```





# Component Hierarchy

`setActiveHouse = (house)`  
`{}`



**App**

**SearchResults**

**SearchResultsRow**



# Summary



**Component 101**

**Building components**

**Placing components**

