

Lab 9

Thread Management

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Operating System Lab

Outline

- **Thread Overview**
- **Pthreads**
 - Creating threads
 - Exit threads
 - Join threads
- **Java Thread**
 - Install the Java Virtual Machine
 - Creating Threads
 - Executing Threads
 - Join threads
- **Exercise**

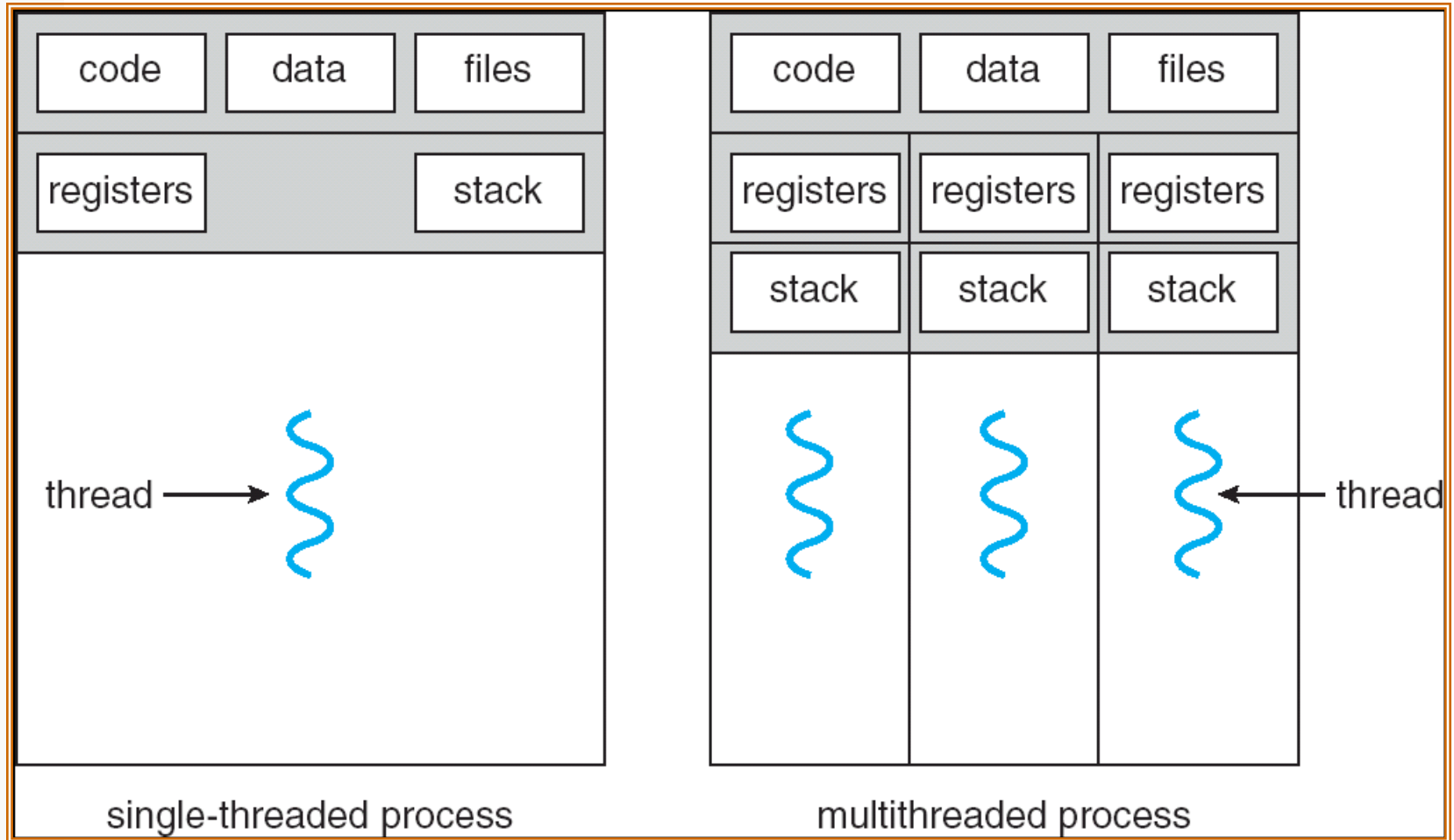


Thread Overview

Why We Need Threads?

- **A traditional process**
 - Needs a fair amount of "overhead"
 - Has a single thread of control
- **If the process has multiple threads of control, it can do **more than one task at a time**.**
- **Threads**
 - Run as independent entities largely because they duplicate **only the bare essential resources** that enable them to exist as executable code

What Is a Thread?



What Is a Thread? (cont.)

- A thread is a flow of control within a process.
- A multithreaded process contains **several different flows of control** within the same address space.
- A thread has a **thread ID**, a **program counter**, a **register set**, and a **stack**, and is similar to a process has.
- However, a thread *shares* with other threads in the same process its *code section*, *data section*, and other OS resources.
 - Thus, thread is *lightweight*

The Benefits of Multithreaded Programming

- **Responsiveness**
 - A process can still execute even if some part of process is paused or taking a long time.
- **Resource sharing**
 - Share resources of the process to which they belong.
- **Economy**
 - Allocating memory and resources for process creation is costly.
 - Threads that share resources of the process to which they belong is more economical to *create* and *context switch* threads.
- **Utilization of multiprocessor architectures**
 - Be greatly increased in a multiprocessor architecture.

Challenges When Using Thread

- Because threads within the same process *share resources*:
 - Changes made by one thread to shared system resources will be seen by all other threads.
 - Reading and writing to *the same memory locations at the same time* by two different thread is possible
 - *Race condition*
 - Therefore, thread needs explicit *synchronization* by the programmer.



POSIX Thread

What Are Pthreads?

- Historically, hardware vendors have implemented their own proprietary versions of threads .
 - Difficult for programmers to develop portable threaded applications.
- For UNIX systems, a standardized programming interface has been specified by the IEEE POSIX 1003.1c standard (1995).
- Implementations which adhere to this standard are referred to as *POSIX threads*, or *Pthreads*.
- Pthreads are defined as a set of C language programming types and procedure calls, implemented with a *pthread.h* header/include file and a thread library.

The Pthreads API

- There is a whole set of library calls associated with threads, most of whose names start with `pthread_`.
- To use these library calls, we must include the file `pthread.h`, and link with the pthread library using `-pthread`.

POSIX function	description
<code>pthread_cancel</code>	terminate another thread
<code>pthread_create</code>	create a thread
<code>pthread_detach</code>	set thread to release resources
<code>pthread_equal</code>	test two thread IDs for equality
<code>pthread_exit</code>	exit a thread without exiting process
<code>pthread_kill</code>	send a signal to a thread
<code>pthread_join</code>	wait for a thread
<code>pthread_self</code>	find out own thread ID

Referencing Threads by ID

- **pthread_self**: A thread can find out its ID.

```
#include<pthread.h>
pthread_t pthread_self(void);
```

- **pthread_equal**: To compare thread IDs for equality.

```
#include<pthread.h>
int pthread_equal(pthread_t t1, pthread_t t2);
```

```
/*Return a nonzero value if t1 equals t2,  
 0 if the thread IDs are not equal*/
```

Creating a Thread

- **pthread_create**: creates a thread.

```
#include<pthread.h>
int pthread_create(pthread_t *thread,
                  const pthread_attr_t *attr,
                  void *(*start_routine)(void *), void *arg);
/*Return 0 if successful*/
```

thread: *Points to the ID of the newly created thread.*

attr: *An attribute object that encapsulates the attributes of a thread. NULL for the default values.*

start_routine: *The C routine that the thread calls when it begins execution*

arg: *The argument that is to be passed to start_routine. NULL may be used if no argument is to be passed.*

Exiting

- If the main thread has no work to do after creating other threads, it should either block until all threads have completed or call `pthread_exit()`.

```
#include<pthread.h>  
pthread_t pthread_exit(void *value_ptr);
```

Joining

- **pthread_join**: causes the caller to wait for the specified thread to exit.

```
#include<pthread.h>
pthread_t pthread_join(pthread_t thread,
                        void **value_ptr);
/*Return 0 if successful*/
```

thread: The *ID of the terminating thread*.

value_ptr: Provides a location for a pointer to the return status that the target thread passes to *pthread_exit*. The caller does not retrieve the target thread return status if *NULL*.

Example

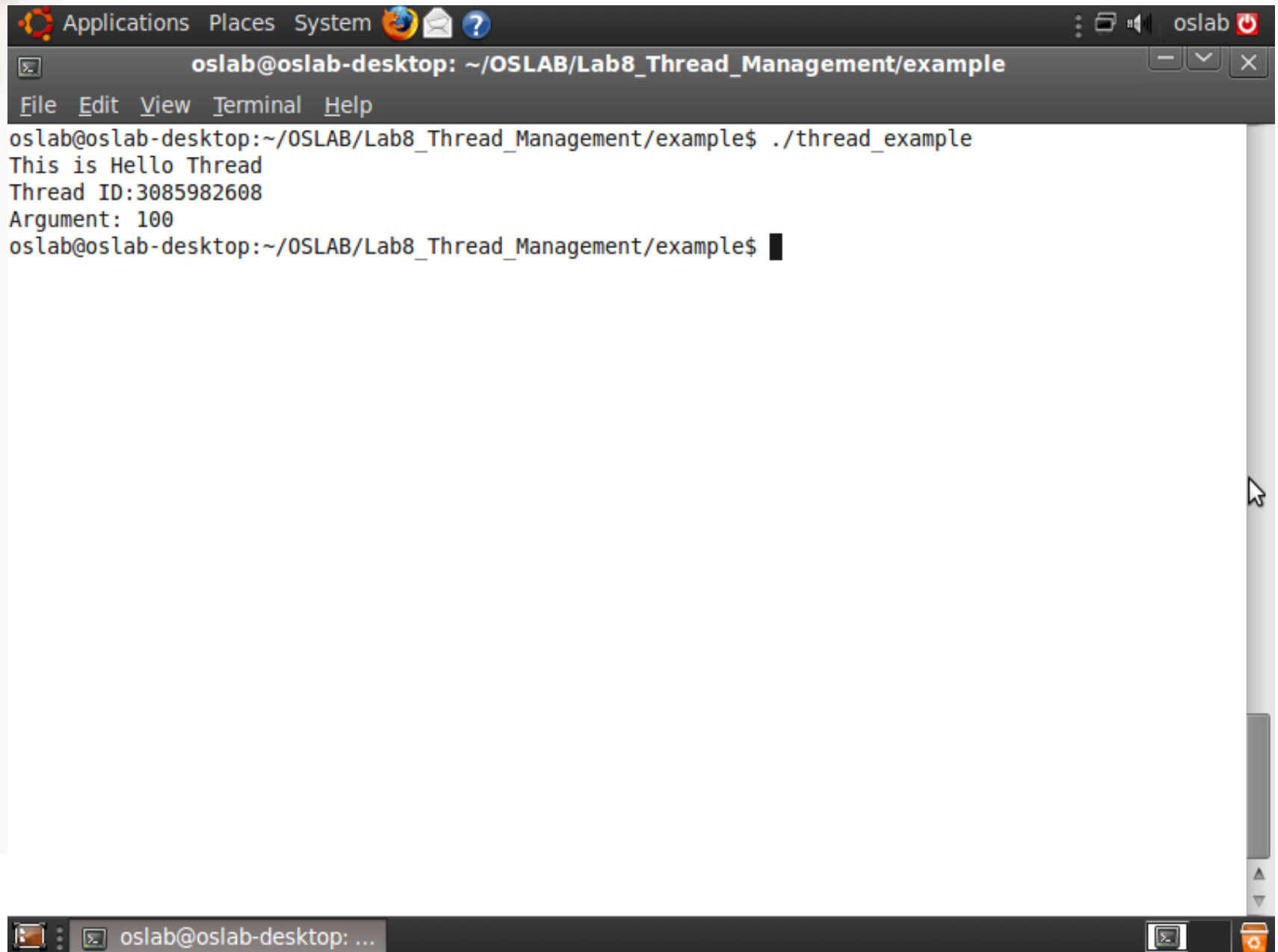
```
4 #include <pthread.h>
5 #include <stdio.h>
6 #include <stdlib.h>
7
8 void *PrintHello(void *arg)
9 {
10     printf("This is Hello TThread\n");
11     printf("Thread ID:%lu\n",pthread_self());
12     printf("Argument:%d\n",(int)arg);
13     int re = 50;
14     pthread_exit(&re);
15 }
16
17 int main()
18 {
19     pthread_t thread;
20     int rc, t = 100;
21     void *ret;
22     rc = pthread_create(&thread, NULL, PrintHello, &t);
23     if (rc){
24         printf("CREATE ERROR");
25         exit(-1);
26     }
27
28     rc = pthread_join(thread, &ret);
29     if (rc){
30         printf("JOIN ERROR");
31         exit(-1);
32     }
33     printf("return value:%d\n",(int) ret);
34     return 0;
35 }
```


Compile

```
檔案(F) 編輯(E) 檢視(V) 終端機(T) 求助(H)
scribe@osnet-scribe-ubuntu64:~/Documents/oslab/chap8$ gcc -o example example.c
example.c: In function 'PrintHello':
example.c:8: warning: cast from pointer to integer of different size
example.c: In function 'main':
example.c:15: warning: cast to pointer from integer of different size
/tmp/cc1Egf0Y.o: In function 'main':
example.c:(.text+0x83): undefined reference to `pthread_create'
example.c:(.text+0x94): undefined reference to `pthread_join'
collect2: ld returned 1 exit status
scribe@osnet-scribe-ubuntu64:~/Documents/oslab/chap8$ ls
example.c
scribe@osnet-scribe-ubuntu64:~/Documents/oslab/chap8$ gcc -o example example.c -pthread
example.c: In function 'PrintHello':
example.c:8: warning: cast from pointer to integer of different size
example.c: In function 'main':
example.c:15: warning: cast to pointer from integer of different size
scribe@osnet-scribe-ubuntu64:~/Documents/oslab/chap8$ ls
example  example.c
scribe@osnet-scribe-ubuntu64:~/Documents/oslab/chap8$
```

- While compiling pthread program, ensure to add “-pthread” option to command line. (Link libpthread.a library)

Example (cont.)



The screenshot shows a Linux desktop environment with a terminal window open. The terminal title bar reads "oslab@oslab-desktop: ~/OSLAB/Lab8_Thread_Management/example". The terminal content shows the execution of the program `./thread_example`, which outputs "This is Hello Thread", "Thread ID:3085982608", and "Argument: 100". The prompt "oslab@oslab-desktop:~/OSLAB/Lab8_Thread_Management/example\$" is visible at the bottom of the terminal output.

```
oslab@oslab-desktop: ~/OSLAB/Lab8_Thread_Management/example
File Edit View Terminal Help
oslab@oslab-desktop:~/OSLAB/Lab8_Thread_Management/example$ ./thread_example
This is Hello Thread
Thread ID:3085982608
Argument: 100
oslab@oslab-desktop:~/OSLAB/Lab8_Thread_Management/example$
```



Java Thread

Install the Java Virtual Machine

```
test@testing:~$ sudo add-apt-repository ppa:openjdk-r/ppa  
[sudo] password for test:
```

```
More info: https://launchpad.net/~openjdk-r/+archive/ubuntu/ppa  
Press [ENTER] to continue or ctrl-c to cancel adding it
```

```
gpg: keyring `/tmp/tmp7xdicl02/secring.gpg' created  
gpg: keyring `/tmp/tmp7xdicl02/pubring.gpg' created  
gpg: requesting key 86F44E2A from hkp server keyserver.ubuntu.com  
gpg: /tmp/tmp7xdicl02/trustdb.gpg: trustdb created  
gpg: key 86F44E2A: public key "Launchpad OpenJDK builds (all archs)" imported  
gpg: Total number processed: 1  
gpg:             imported: 1 (RSA: 1)  
OK
```

Install the Java Virtual Machine (Cont.)

```
test@testing:~$ sudo apt-get update
Hit:1 http://tw.archive.ubuntu.com/ubuntu xenial InRelease
Hit:2 http://tw.archive.ubuntu.com/ubuntu xenial-updates InRelease
Hit:3 http://tw.archive.ubuntu.com/ubuntu xenial-backports InRelease
Get:4 http://ppa.launchpad.net/openjdk-r/ppa/ubuntu xenial InRelease [17.5 kB]
Hit:5 http://security.ubuntu.com/ubuntu xenial-security InRelease
Get:6 http://ppa.launchpad.net/openjdk-r/ppa/ubuntu xenial/main i386 Packages [1
1.6 kB]
Get:7 http://ppa.launchpad.net/openjdk-r/ppa/ubuntu xenial/main Translation-en [
1904 B]
Fetched 31.0 kB in 3s (8602 B/s)
Reading package lists... Done
```

Install the Java Virtual Machine (Cont.)

```
test@testing:~$ sudo apt install openjdk-11-jdk
Reading package lists... Done
Building dependency tree
Reading state information... Done
The following additional packages will be installed:
  ca-certificates-java fonts-dejavu-extra java-common libatk-wrapper-java
  libatk-wrapper-java-jni libgif7 libice-dev libpthread-stubs0-dev
  libreoffice-avmedia-backend-gstreamer libreoffice-base-core libreoffice-calc
  libreoffice-core libreoffice-draw libreoffice-gnome libreoffice-gtk
  libreoffice-impress libreoffice-math libreoffice-ogltrans
  libreoffice-pdfimport libreoffice-writer libsm-dev libx11-dev libx11-doc
  libxau-dev libxcb1-dev libxdmcp-dev libxt-dev openjdk-11-jdk-headless
  openjdk-11-jre openjdk-11-jre-headless python3-uno x11proto-core-dev
  x11proto-input-dev x11proto-kb-dev xorg-sgml-doctools xtrans-dev
Suggested packages:
  default-jre libice-doc libreoffice-base ocl-icd-libopencl1
  libreoffice-evolution fonts-crosextra-caladea fonts-crosextra-carlito
  libreoffice-gcj libreoffice-java-common libsm-doc libxcb-doc libxt-doc
  openjdk-11-demo openjdk-11-source visualvm fonts-ipafont-gothic
  fonts-ipafont-mincho fonts-wqy-microhei | fonts-wqy-zenhei fonts-indic
The following NEW packages will be installed:
  ca-certificates-java fonts-dejavu-extra java-common libatk-wrapper-java
  libatk-wrapper-java-jni libgif7 libice-dev libpthread-stubs0-dev libsm-dev
  libx11-dev libx11-doc libxau-dev libxcb1-dev libxdmcp-dev libxt-dev
  openjdk-11-jdk openjdk-11-jdk-headless openjdk-11-jre
  openjdk-11-jre-headless x11proto-core-dev x11proto-input-dev x11proto-kb-dev
  xorg-sgml-doctools xtrans-dev
The following packages will be upgraded:
  libreoffice-avmedia-backend-gstreamer libreoffice-base-core libreoffice-calc
  libreoffice-core libreoffice-draw libreoffice-gnome libreoffice-gtk
  libreoffice-impress libreoffice-math libreoffice-ogltrans
  libreoffice-pdfimport libreoffice-writer python3-uno
13 upgraded, 24 newly installed, 0 to remove and 243 not upgraded.
Need to get 321 MB of archives.
After this operation, 425 MB of additional disk space will be used.
Do you want to continue? [Y/n] y
```

Install the Java Virtual Machine (Cont.)

```
test@testing:~$ java -version
openjdk version "11.0.4" 2019-07-16
OpenJDK Runtime Environment (build 11.0.4+11-post-Ubuntu-116.04.1)
OpenJDK Server VM (build 11.0.4+11-post-Ubuntu-116.04.1, mixed mode, sharing)
```

Creating Thread

- There are **two techniques** for explicitly creating threads in a Java program.
 - To derive from the Thread class and to **override its run() method.**
 - To define a class that implements the **Runnable** interface.

Creating Thread(cont.)

- Method 1: **override run() method.**

```
public class Hello1 extends Thread
{
    String name;

    public Hello1(String n)
    {
        name = n;
    }

    public void run()
    {
        for(int i = 1; i <= 10; i++)
            System.out.println(name+" Hello "+i);
    }
}
```

Creating Thread(cont.)

- Method 2: Implements the **Runnable** interface

```
public class Hello2 implements Runnable
{
    String name;

    public Hello2(String n)
    {
        name = n;
    }

    public void run()
    {
        for(int i = 1; i <= 10; i++)
            System.out.println(name+" Hello "+i);
    }
}
```

Excuting Thread

- (Thread name).**start**

```
public static void main(String argv[])
{
    Hello2 h1 = new Hello2("thread1");
    Thread t1 = new Thread(h1);
    t1.start();
}
```

Joining

- (Thread name).join

```
1 public class add implements Runnable
2 {
3     int sum = 0;
4     public void run()
5     {
6         for(int i = 1; i <= 10; i++)
7             sum += 1;
8
9         printThread h1= new printThread(sum);
10        Thread t_print = new Thread(h1);
11        t_print.start();
12
13        try{
14            t_print.join();
15        }
16        catch(InterruptedException ie)
17        {
18            System.err.println(ie);
19        }
20
21        System.out.println("exit add thread");
22    }
23 }
24
25 }
```

add.java [+]

```
1 public class join
2 {
3     public static void main(String argv[])
4     {
5         Thread t_add = new Thread(new add());
6         t_add.start();
7     }
8 }
9
10 }
```

```
1 public class printThread implements Runnable
2 {
3     int sum = 0;
4
5     public printThread(int num)
6     {
7         sum = num;
8     }
9
10    public void run()
11    {
12        for(int i = 1; i <= 10; i++)
13            sum += 1;
14        System.out.println("First print sum:"+sum);
15    }
16 }
17 }
```

printThread.java

Compiler & Excute

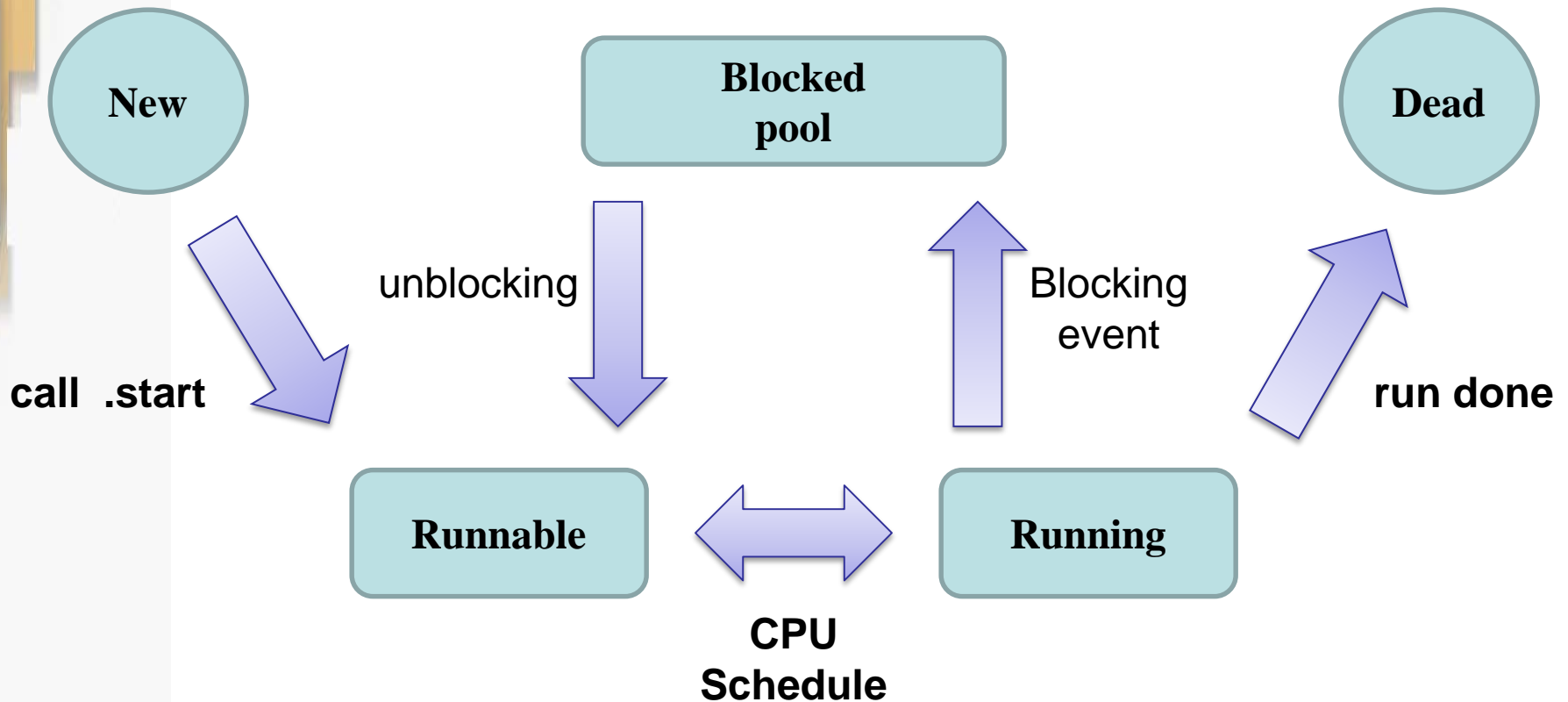
- Compiler

```
arthur@arthur-VirtualBox:~/oslab/lab09/lab09_example$ javac ThreadEx.java  
arthur@arthur-VirtualBox:~/oslab/lab09/lab09_example$
```

- Excute java

```
arthur@arthur-VirtualBox:~/oslab/lab09/lab09_example$  
arthur@arthur-VirtualBox:~/oslab/lab09/lab09_example$ java ThreadEx
```

Thread state diagram



Example

```
3 public class ThreadEx
4 {
5     public static void main(String argv[])
6     {
7         ShareData s1 = new ShareData();
8         ShareData s2 = new ShareData();
9
10        Thread t1 = new Thread(s1);
11        Thread t2 = new Thread(s2);
12
13        t1.start();
14        t2.start();
15
16    }
17 }
18 }
19 }
```

```
3 public class ShareData implements Runnable
4 {
5     int i = 0;
6
7     public void run()
8     {
9         while(i < 10){
10             i++;
11             System.out.println(Thread.currentThread().getName()+" "+i);
12         }
13     }
14
15 }
```

Example(cont.)

```
arthur@arthur-VirtualBox:~/oslab/lab09/lab09_example$ java ThreadEx
```

```
Thread-1:1  
Thread-1:2  
Thread-1:3  
Thread-1:4  
Thread-1:5  
Thread-1:6  
Thread-1:7  
Thread-1:8  
Thread-1:9  
Thread-1:10
```

```
Thread-0:1  
Thread-0:2  
Thread-0:3  
Thread-0:4  
Thread-0:5  
Thread-0:6  
Thread-0:7  
Thread-0:8  
Thread-0:9  
Thread-0:10
```


Example(cont.)

```
3 public class ThreadEx
4 {
5     public static void main(String argv[])
6     {
7         ShareData s = new ShareData();
8
9         Thread t1 = new Thread(s);
10        Thread t2 = new Thread(s);
11
12        t1.start();
13        t2.start();
14
15    }
16
17 }
```

```
arthur@arthur-VirtualBox:~/oslab/lab09/lab09_example$ java ThreadEx
Thread-1:2
Thread-1:3
Thread-1:4
Thread-1:5
Thread-1:6
Thread-1:7
Thread-1:8
Thread-1:9
Thread-1:10
Thread-0:1
```



Exercise

Lab1(20pts.)

- **Using Pthreads to create four identical threads**
 - Also declare a global variable `count = 0`.
 - The main program passes a value containing the number of iterations to the threads.
- **Each thread increments the same global variable 250,000 times**
 - Each thread prints the number of iterations from argument and its thread ID.
 - So `count` is incremented a total of 1,000,000 times.

Lab1 (cont.)

- **The main program waits for the four threads to complete**
 - Then print out the global **count** variable at last.
- **Example:**

```
$ ./lab1
```

```
Thread 1: ID 4073392 Completed.
```

```
Thread 0: ID 4073072 Completed.
```

```
Thread 3: ID 4078520 Completed.
```

```
Thread 2: ID 4078200 Completed.
```

```
Value = 1000000
```

Lab 1-1(20pts.)

- **Run your Lab1 program several times**
- **Questions:**
 - Observe all of the results you got, and think about what problem does it have? (10pts.)
 - Compare to fork() process by doing all the same thing to the global variable, can you figure out what's the difference between them? (10pts.)

Lab2(40pts.)

- **Using `Java thread` to create four identical threads**
 - Also declare a global variable `count = 0`.
 - The main program passes a value containing the number of iterations to the threads.
- **Each thread increments the same global variable 250,000 times**
 - Each thread prints the number of iterations from argument and its thread ID.
 - So `count` is incremented a total of 1,000,000 times.

Lab2 (cont.)

- **The main program waits for the four threads to complete**
 - Then print out the global **count** variable at last.
- **Example:**

```
$ ./lab1
```

```
Thread 1: ID 4073392 Completed.
```

```
Thread 0: ID 4073072 Completed.
```

```
Thread 3: ID 4078520 Completed.
```

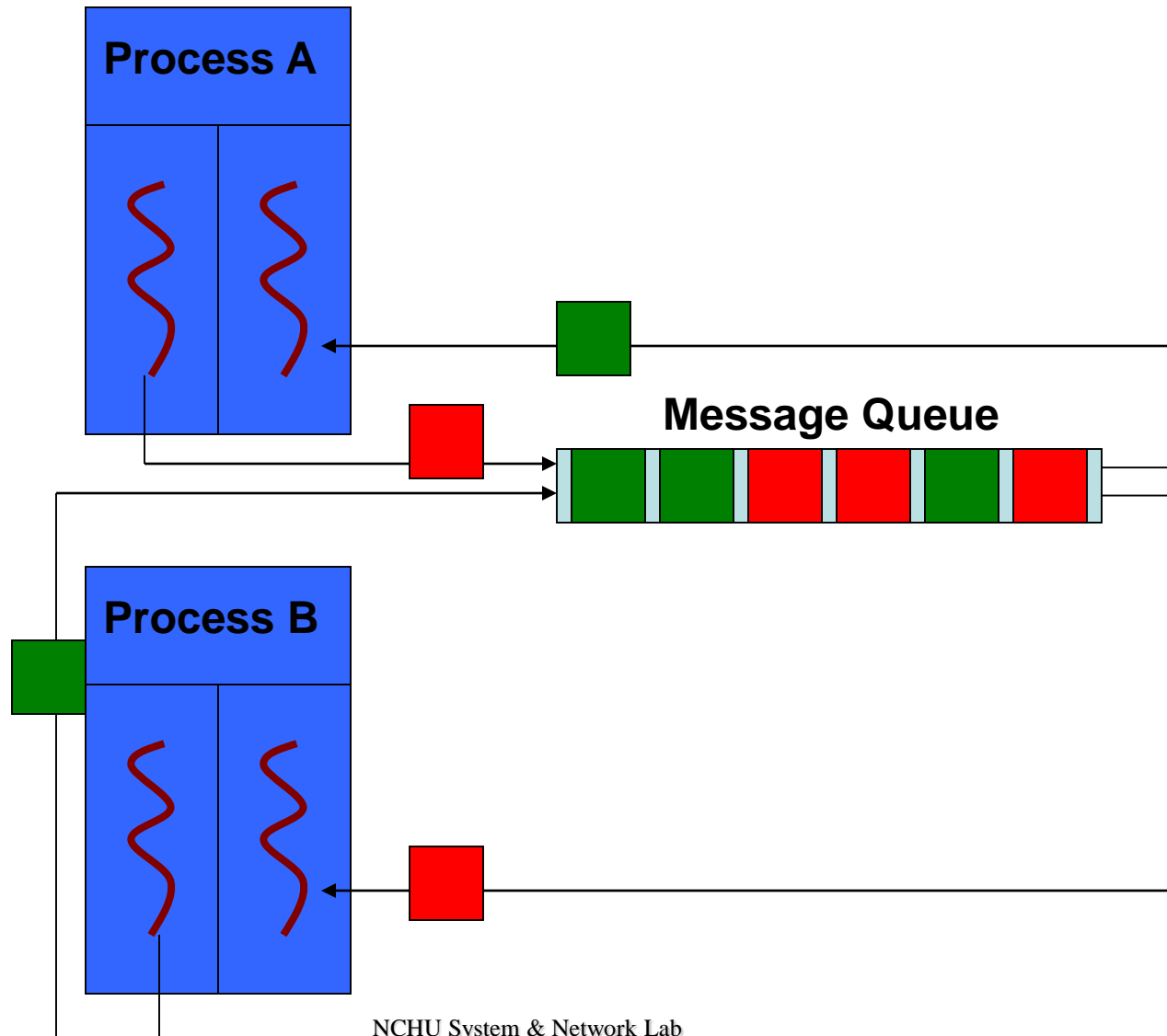
```
Thread 2: ID 4078200 Completed.
```

```
Value = 1000000
```

Lab 3 (10pts.)

- **Using the message queue which we learned last week**
- **Create two processes, each of them has two threads**
 - One thread can allow user type messages iteratively and **send** those messages to a queue.
 - The other one can **receive** the messages which be sent to the queue by the other process and print on screen.
- **The two processes use the **same message queue**, but assign different message type to distinguish each other**

Lab3 (cont.)



Lab3 Result Example

```
$ ./lab2_A  
Lab2_A_Process
```

Enter some text: Hello This is A.

Enter some text:

Received: Hello, I'm B.

Received: Nice to meet you

me too

Enter some text: bye

Enter some text:

Received: 881

Received: exit

exit

```
$ ./lab2_B  
Lab2_B_Process
```

Enter some text:

Received: Hello This is A.

Hello, I'm B.

Enter some text: Nice to meet you

Enter some text:

Received: me too

Received: bye

881

Enter some text: exit

Received: exit

References

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<http://www.llnl.gov/computing/tutorials/pthreads/>
- **“Unix Systems Programming: Communication, Concurrency, and Threads”** by Kay A. Robbins, Steven Robbins
- Neil Matthew and Richard Stones, **“Beginning Linux Programming,”** Wiley publishing, 3rd Edition, 2004
- W. Richard Stevens, **“Advanced Programming in the UNIX Environment,”** Addison-Wesley, 1992

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- <https://stackoverflow.com/questions/52504825/how-to-install-jdk-11-under-ubuntu>