

EE 105—Pre-lab 1: Solutions

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Consider a transfer function given by

$$H(s) = \frac{16}{s^2 + 4s + 16} = \frac{G\omega_n^2}{s^2 + 2\zeta\omega_n s + \omega_n^2}$$

1. From the above expressions, we can infer that

- $\omega_n^2 = 16 \implies \omega_n = 4$
- $G = 1$
- $\zeta = \frac{1}{2}$
- $\omega_d = \omega_n \sqrt{1 - \zeta^2} = 4\sqrt{\frac{1}{2}} = 2\sqrt{2}$
- $\sigma = \zeta\omega_n = \frac{1}{2} \cdot 4 = 2$

2. $\omega = 0.1 \text{ rad/sec}$

$$H(s)|_{s=j\omega} = H(j\omega) = \frac{16}{(j0.1)^2 + j0.4 + 16} = 1 - \frac{j}{40}$$

$$\angle H(j\omega) = -0.025 \text{ radians} = -1.43^\circ$$

$$|H(j\omega)| = 1.003$$

$$y_{ss}(t) = 1.003 \sin(0.1t - 0.025)$$

This means the steady-state response of the system will have virtually the same amplitude as the input signal, and it will lead just so slightly.

3.

$$\begin{aligned} \frac{Y(s)}{U(s)} &= \frac{16}{s^2 + 4s + 16} \implies Y(s)(s^2 + 4s + 16) = 16U(s) \\ &\implies \mathcal{L}^{-1}\{(s^2 + 4s + 16)Y(s)\} = \mathcal{L}^{-1}\{16U(s)\} \\ &\implies \ddot{y}(t) + 4\dot{y}(t) + 16y(t) = 16u(t) \\ &\implies \ddot{y}(t) = 16u(t) - 4\dot{y}(t) - 16y(t) \end{aligned}$$

By defining a state vector as follows, we obtain:

$$\mathbf{x} = \begin{bmatrix} y \\ \dot{y} \end{bmatrix} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \quad \dot{\mathbf{x}} = \begin{bmatrix} \dot{y} \\ \ddot{y} \end{bmatrix} = \begin{bmatrix} x_2 \\ 16u - 4x_2 - 16x_1 \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ -16 & -4 \end{bmatrix} \mathbf{x} + \begin{bmatrix} 0 \\ 16 \end{bmatrix} u$$

Correspondingly, $y = \begin{bmatrix} 1 & 0 \end{bmatrix} \mathbf{x} + 0 \cdot u$.

Therefore

$$A = \begin{bmatrix} 0 & 1 \\ -16 & -4 \end{bmatrix} \quad B = \begin{bmatrix} 0 \\ 16 \end{bmatrix} \quad C = \begin{bmatrix} 1 & 0 \end{bmatrix} \quad D = 0$$