# EE\_105\_021\_23W Lab 1

### Max Curren

TOTAL POINTS

### 100 / 100

**QUESTION 1** 

1 Point 3 - Matrices and Arrays 15 / 15

√ - 0 pts Correct

QUESTION 2

2 Point 5 - Scripts 20 / 20

✓ - 0 pts Correct

**QUESTION 3** 

Point 6 - More Advanced Scripts 25 pts

3.1 First script 5 / 5

✓ - 0 pts Correct

3.2 Second script 5/5

✓ - 0 pts Correct

√ - 0 pts Did not implement as a function file

3.3 Plot 15 / 15

√ - 0 pts Correct

**QUESTION 4** 

Point 7 - Integral Approximation 40 pts

4.1 part a) 5 / 5

√ - 0 pts Correct

4.2 part b) 15 / 15

✓ - 0 pts Correct part i.

√ - 0 pts Correct part ii.

✓ - 0 pts Correct part iii.

1 This can be done without a for loop

p = x - (dx/2);

Subtraction is already an elementwise operation

4.3 part c) 10 / 10

√ - 0 pts Correct

4.4 part d) 10 / 10

3. This code defines column matrices A and B and solves for  $C = A^TB$ :

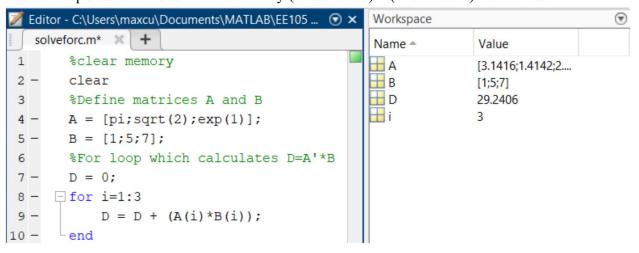
```
Command Window

>> A = [pi; sqrt(2); exp(1)];
>> B = [1; 5; 7];
>> C = A'*B

C =

29.2406
```

5. This code performs the same function as the previous code with a for loop: The for loop's function is to increment D by (A at index i) \* (B at index i) from i=1:3.



```
6i. First .m function file where y is the output and x is the input:

mfile1.m × mfile2.m × +

function y = mfile1(x)

%Define y = f(x) = sin(x)/(1+exp(2x))

y = sin(x)./(1+exp(2.*x));

end
```

1 Point 3 - Matrices and Arrays 15 / 15

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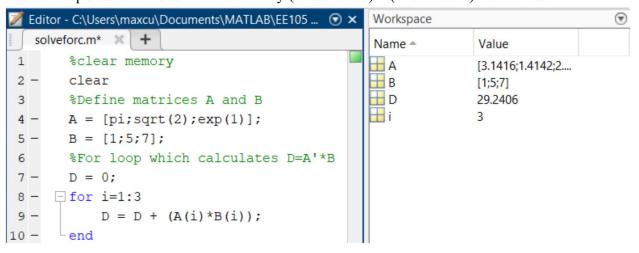
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2 Point 5 - Scripts 20 / 20

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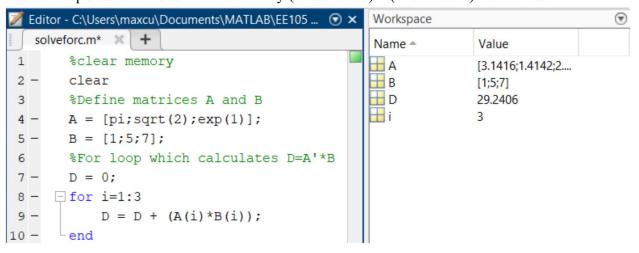
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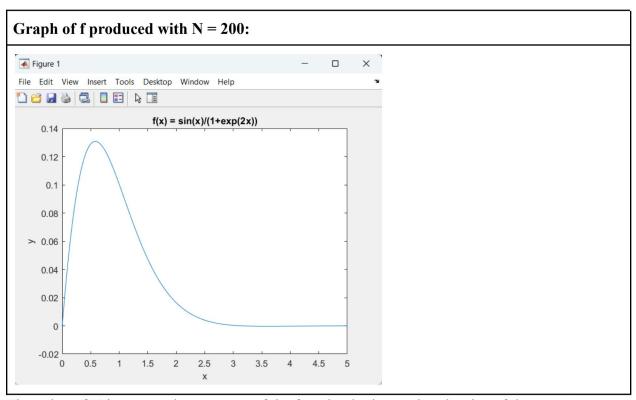
%Define y = f(x) = sin(x)/(1+exp(2x))

y = sin(x)./(1+exp(2.*x));

end
```

3.1 First script 5 / 5

```
6ii. 2nd .m file:
    mfile1.m × mfile2.m × +
        clear
 1 -
        %Define integer input N
 2
        N = 200;
 3 -
        %Defines x so that it contains (N+1) equal spaced points
 4
        x = 0:5/N:5;
 5 -
       %Call mfile1 which calculates y=f(x)
 6
       y = mfile1(x);
 7 -
       %Plots y as a function of x
 8
       plot(x,y)
 9 -
10 -
       xlabel('x')
       ylabel('y')
11 -
        title('f(x) = sin(x)/(1+exp(2x))')
```

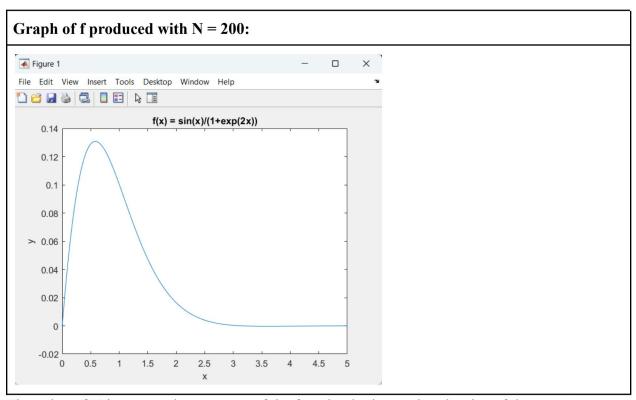


The value of N increases the accuracy of the function by increasing the size of the x vector.

# 3.2 Second script 5 / 5

- **√ 0 pts** Correct
- ✓ 0 pts Did not implement as a function file

```
6ii. 2nd .m file:
    mfile1.m × mfile2.m × +
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## 3.3 **Plot 15 / 15**

```
7a. Implementation of integral of f(x) from 0 to 5

11 - y = @(x) sin(x)./(1+exp(2.*x));
12 - Q = integral(y, 0, 5);

Value of Q from workspace after running code: Q

0.1587
```

```
7bi. Implementation of right rectangle approximation for Q2
   mfile1.m × mfile2.m* × sixc.m × solveforc.m × +
        %PART 6&7
 1
 2 -
        clear
 3
        %Define integer input N and dx
       N = 50;
        dx = 5/N;
 7
        %Defines x so that it contains (N+1) equal spaced points
        x = 0:dx:5;
 9
        %Call mfile1 which calculates y=f(x)
10 -
        y = mfile1(x);
11
12
13
        %Left shift for right rectangular approx.
     \Box for u = 2:N
14 -
15
            p(u) = the x value from midpoint - half of dx; This shifts the value
           %for p to the left by dx/2
16
            p(u) = x(u) - dx/2;
17 -
18 -
       end
19
       %append 5 to p
20 -
       p = [p 5];
21
22 -
       bar (p, y, 2)
23 -
       xlabel('x')
24 -
       ylabel('y')
       title('Q2: Right Rectangle Approx. with f(x) overlay')
25 -
26 -
        plot(x,y,'LineWidth',3)
27 -
       hold off
28 -
```

The bar function in MatLab places the center of each bar on the line from the characteristic equation. To correct this, we shift a dummy variable p(x) to the left by dx/2 and use this in the bar function. This correctly places the top right corner of each bar on the line.

4.1 part a) 5 / 5

```
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```

The bar function in MatLab places the center of each bar on the line from the characteristic equation. To correct this, we shift a dummy variable p(x) to the left by dx/2 and use this in the bar function. This correctly places the top right corner of each bar on the line.

# Graph of Q2 Figure 1 File Edit View Insert Tools Desktop Window Help Q2: Right Rectangle Approx. with f(x) overlay 0.12 0.1 0.08 0.006 0.004 0.002 0.000 1.5 2 2.5 3 3.5 4 4.5 5

### Q) Explain the equation for the computation of Q2

Q2 is a summation of  $f(x_i)dx_{i-1}$  from i=2 to i=N.  $f(x_i)$  is multiplied by the width of the rectangle at i-1:  $dx_{i-1}$ , and summed with every  $f(x_i)dx_{i-1}$  until i = N. i starts at 2 and ends at N to allow for N+1 equal rectangles.

# Q) Explain why the formula is valid only for small dxi and why the accuracy is enhanced by decreasing dx.

The formula is only valid for small dx since increasing dx causes the number of subdivisions in the approximation to decrease. By decreasing dx, we increase the number of subdivisions in the approximation. This should increase the accuracy of the approximation.

### 7bii) What are the tradeoffs related to decreasing dx?

The variable x may become very large and take up a lot of memory, and computing each element of a large dx may increase computation time.

7biii A) Derive the above equation for Q3:  $f(x_0)dx_0 + 0.5(f(x_1) - f(x_0))dx_0$ .

Q3: 
$$f(x_1) = \frac{dx_1}{2} + \frac{2}{5} f(x_1) dx_1 + f(x_1) = \frac{dx_1}{2}$$

1st segment =  $f(x_0) dx_0 + \frac{1}{2} (f(x_1) - f(x_0)) dx_0$ 

Area of rectangle + Area of triangle =  $\frac{1}{5} base beight_1 + \frac{1}{2} base beight_2$ 

=  $f(x_0) dx_0 + \frac{1}{2} (f(x_1) - f(x_0)) dx$  (height\_=  $f(x_0) - 0 = f(x_0)$ )

= 1st segment | height\_=  $f(x_1) + f(x_2)$ 

7biii B) Show that for equally spaced  $x_i$  (i.e., dxi = dxi-1): Q3 = (Q1 + Q2)/2.

$$\begin{array}{lll}
O_{3} &=& \frac{1}{2} \left( \sum_{i=1}^{N-1} f(x_{i}) dx_{i} + \sum_{i=2}^{N} f(x_{i}) dx_{i-1} \right) \\
&= \frac{1}{2} \left( \int_{i=1}^{N-1} dx_{i} + \int_{i=2}^{N-1} f(x_{i}) dx_{i} + \int_{i=2}^{N-1} f(x_{i}) dx_{i-1} \right) \\
&= \frac{1}{2} \left[ \left( \int_{i=1}^{N-1} dx_{i} + \int_{i=2}^{N-1} f(x_{i}) dx_{i} + \int_{i=2}^{N$$

### 7c. Code for part 7c

```
sevend.m × mfile2.m × +
       %PART 7c
1
2 -
       clear
       %Computes Q1 from N = 2:200. This turns Q1 into a vector
       %which shows how Q1 changes with N.
     - for N = 2:200
          dx = 5/(N-1);
          x = 0:dx:5;
         y = mfile1(x);
           A = [ones(N-1,1); 0];
           Q1(N) = y*A*dx;
      end
13 -
      subplot(2,1,1)
       hold on
      %plots Q1 by N
     plot(1:200,Q1,'LineWidth',2)
       xlabel("N")
       ylabel("Accuracy")
       title("Q1 by N with integral of y overlay")
      %Computes integral of y
       y = @(x) sin(x)./(1+exp(2.*x));
      %plots value of integral onto graph
       yline(integral(y,0,200),'g');
       hold off
       %calculate and plot the error between Q1(N) and the
       %constant value of Q determined above
       subplot(2,1,2)
     \neg for N = 2:200
```

# 4.2 part b) 15 / 15

- ✓ **0 pts** Correct part i.
- ✓ **0 pts** Correct part ii.
- ✓ 0 pts Correct part iii.
- 1 This can be done without a for loop

p = x - (dx/2);

Subtraction is already an elementwise operation

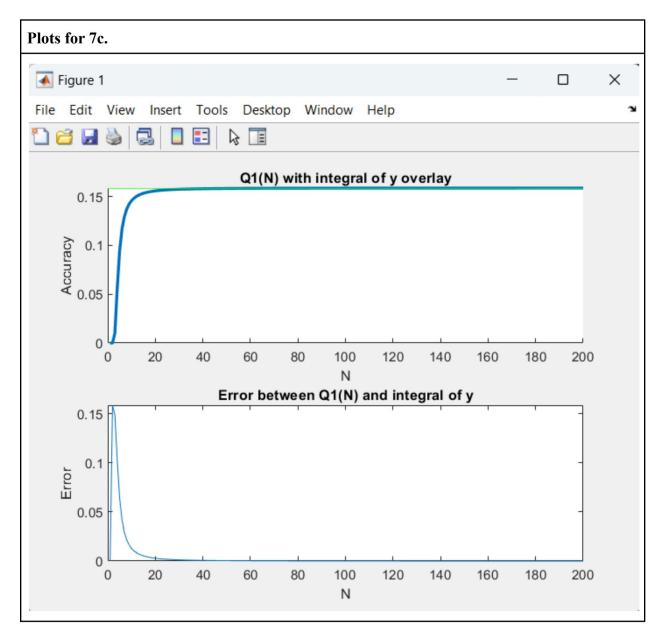
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&= \frac{1}{2} \left( \int_{i=1}^{N-1} dx_{i} + \int_{i=2}^{N-1} f(x_{i}) dx_{i} + \int_{i=2}^{N-1} f(x_{i}) dx_{i-1} \right) \\
&= \frac{1}{2} \left[ \left( \int_{i=1}^{N-1} dx_{i} + \int_{i=2}^{N-1} f(x_{i}) dx_{i} + \int_{i=2}^{N$$

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          x = 0:dx:5;
         y = mfile1(x);
           A = [ones(N-1,1); 0];
           Q1(N) = y*A*dx;
      end
13 -
      subplot(2,1,1)
       hold on
      %plots Q1 by N
     plot(1:200,Q1,'LineWidth',2)
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      %Computes integral of y
       y = @(x) sin(x)./(1+exp(2.*x));
      %plots value of integral onto graph
       yline(integral(y,0,200),'g');
       hold off
       %calculate and plot the error between Q1(N) and the
       %constant value of Q determined above
       subplot(2,1,2)
     \neg for N = 2:200
```

```
30 - error(N) = integral(y,0,200) - Q1(N);
31 - end
32 - plot(1:200,error)
33 - xlabel("N")
34 - ylabel("Error")
35 - title("Error between Q1(N) and integral of y")
```



### Q) Compare Q<sub>1</sub>(N) versus N with the constant value of Q from integral function

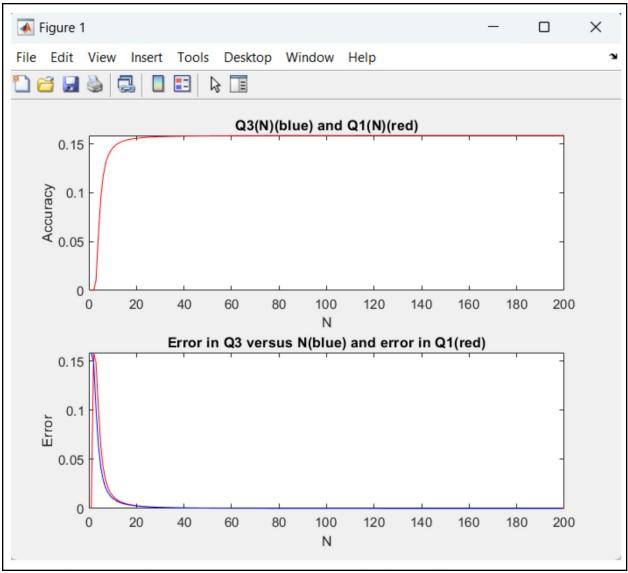
As N increases, the accuracy of Q1 increases and at about N=30, the error is basically zero.

4.3 part c) 10 / 10

### 7d) Code for part 7d.

```
sevenc.m × sevend.m × +
       %Part 7D
38 - \bigcirc \text{for } N = 2:200
39 -
          dx = 5/(N-1);
40 -
           x = 0:dx:5;
41 -
           y = mfile1(x);
           %1/2 is coefficient for 1st term in Q3 and the
42
           %summation has N-2 terms. 1/2 is the coefficient
43
          %for the last term
44
45 -
          A = [1/2; ones(N-2,1); 1/2];
46 -
           Q3(N-1) = y*A*dx;
47 -
      end
48
49 -
       subplot(2,1,1)
      %plots Q3(N) and Q1(N) on same graph
50
51 -
      plot(2:200,Q3,'b')
      hold on
52 -
53 -
      plot(1:200,Q1,'r')
54 -
      hold off
55 -
      xlabel("N")
56 -
       ylabel("Accuracy")
       title("Q3(N)(blue) and Q1(N)(red)")
57 -
58
       %error in Q3 versus N on the same graph as the error in Q1
59
       y = 0(x) \sin(x) . / (1 + \exp(2.x));
60 -
61 - \bigcirc \text{for N} = 1:199
62 -
            errorQ3(N) = integral(y, 0, 200) - Q3(N);
63 -
64 -
       subplot(2,1,2)
65 -
      plot(1:200,errorQ1,'r')
66 -
       hold on
67 -
       plot(1:199,errorQ3,'b')
68 -
       hold off
69 -
       xlabel("N")
70 -
       ylabel("Error")
       title ("Error in Q3 versus N(blue) and error in Q1 (red)")
71 -
```

### Plots for 7d.



\*For the first plot, the lines are overlapping so the blue line is not visible

### Q) Is Q1 or Q3 a better algorithm?

From the error plot for Q1 and Q3, we can see that the curve for Q3 is slightly lower than the curve for Q1. This means that the error for Q3 is slightly less than for Q1, making Q3 a better algorithm for getting a higher accuracy.

### 8. Code implemented for part 8

4.4 part d) 10 / 10

Maxwell Curren; SID: 862210814

Lab 1: MATLAB as an Engineer's Problem Solving Tool

Lab Section 21

TA: Kathryn Hammar

```
eight.m 💥 🛨
      %Part 8
 2
       %1st code segment
 3 -
      clear x
 4 -
      tic
 5 - \Box \text{ for i} = 1:1000000
 6 -
       \underline{x}(i) = 1;
 7 -
      end
 8 -
 9
      %Define dimensions of vector x before for loop
10
11 -
      clear x
12 -
       x = zeros(1,1000000);
13 -
      tic
14 - \bigcirc \text{for i} = 1:1000000
15 -
          x(i) = 1;
     end
16 -
17 -
      toc
18
19
      %Indexing
20 -
      clear x
21 -
      tic
22 -
      x(1:1000000) = 1;
23 -
       toc
24
25
       %Ones
26 -
       clear x
27 -
       tic
28 -
       x = ones(1,1000000);
29 -
       toc
```

```
Command Window

>> eight
Elapsed time is 0.064921 seconds.
Elapsed time is 0.001749 seconds.
Elapsed time is 0.001350 seconds.
Elapsed time is 0.000947 seconds.
```

### Q) Compare results

For the fastest method for creating a 1x1000000 matrix full of ones is to use the built-in MatLab function ones. The slowest method would be to use a for loop and set x(i) = 1 for i = 1:1000000 without predefining the dimensions of x.