

What is Method Overloading?

- It is when you have two or more methods in the same class with the <u>same name</u> but with <u>different parameters</u>.
- Return type of the methods may or may not be different
- We can overload static and instance methods as well as constructors.

Rules

- The following rules must be fulfilled for the methods to be overloaded.
 - Methods must have the same method name.
 - Methods must have <u>different parameters</u>.
- If the rules gets followed then the methods may or may not
 - Have different return types.
 - Have different access modifiers.
 - Throw different checked or unchecked exceptions.

```
public static void main(String[]args) {
System.out.println(add(2.3, 23.1));
System.out.println(add(2, 4));
System.out.println(add(3, 4, 5, 6, 7, 8));
 public static double add(double decimal, double decimal2) {
     return decimal + decimal2;
 public static int add(int integer, int integer2) {
     return integer + integer2;
 public static String add(int...ints) {
     int result = 0;
     String resultAsString = "";
     for(int i=0; i<ints.length; i++) {</pre>
         result += ints[i];
         resultAsString += i!=ints.length-1 ? ints[i] + " + " : ints[i];
     return resultAsString += " = " + result;
```

Overloading example for methods

Here we make use of <u>varargs</u>. You can pass any number of variables of defined type. You use it as an array in the method