

Advanced Crypto 2024

Zero-Knowledge Proofs

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Zero-knowledge

Zero-Knowledge (ZK) Proof = prove a statement without revealing anything beyond the fact that the statement is true.

Many applications:

- **Authentication**: “I know a secret x such that $\text{SHA3}(x) = y$ ”
- **Privacy-preserving blockchain**: “I can prove that this transaction is valid without revealing the sender, receiver, nor the amount of the transaction” (ZCash, see also smart contracts)
- **Multi-party computing**: “This circuit is an honesty-prepared garbled circuit, but I won’t reveal the keys of the circuit”
- **Sensitive data**: Say that the hash of your DNA (or medical record...) is signed by a trusted authority. Then you can prove to any insurance that you do not have a given genetic disorder without revealing your full DNA. Also works to prove that your salary is greater/lower than XXX without revealing it etc (needed by banks, housing allowance...).

Classical Zero-Knowledge



Classical Zero-Knowledge

Solution exists?

1			
		4	
		3	
2			



Classical Zero-Knowledge



Yes!
I won't reveal it.

Solution exists?

1			
			4
		3	
	2		



Classical Zero-Knowledge

Yes!
I won't reveal it.

I don't trust you.

1			
		4	
		3	
	2		



Classical Zero-Knowledge

Yes!
I won't reveal it.

I don't trust you.

1			
		4	
			3
	2		



Classical Zero-Knowledge

Yes!
I won't reveal it.

I don't trust you.

1	4	2	3
2	3	4	1
4	1	3	2
3	2	1	4



Classical Zero-Knowledge



Classical Zero-Knowledge



A low-poly 3D scene set in a red-hued landscape with jagged mountains. In the foreground, a character in a blue dress with red horns stands facing away from the camera. Another character in a red shirt and black pants with red horns stands facing the first character. Between them is a 4x4 grid of light blue rectangles. The top-left rectangle contains the number '1', the top-right '4', the middle-left '3', and the bottom-left '2'. The character in red is pointing towards the grid. Two speech bubbles are present: one from the character in blue saying 'Yes! I won't reveal it.' and one from the character in red saying 'I don't trust you.'

Yes!
I won't reveal it.

I don't trust you.

Classical Zero-Knowledge



A low-poly 3D scene set in a red-hued landscape with jagged rock formations and small purple trees. Two characters are standing in front of a 4x4 grid of blue rectangular blocks. The character on the left, wearing a blue dress and red horns, holds a small glowing blue device and says, "Yes! I won't reveal it." The character on the right, wearing a red shirt and black pants, says, "I don't trust you." To the right of the grid is a glowing green circular structure with blue spheres.

Yes!
I won't reveal it.

I don't trust you.

1			
	4		
		3	
	2		

Classical Zero-Knowledge



Classical Zero-Knowledge



Classical Zero-Knowledge



Classical Zero-Knowledge



Generalizable in a non-interactive way to NP problems.

Issues

Still many questions:

- Sudoku are nice, but what else?
- How to replace physical cards?
- Can we make it fully non-interactive?
- Can we make the verification, e.g., logarithmic time?

ZK proofs for NP

Definition (NP reminder)

A language $\mathcal{L} \subseteq \{0,1\}^*$ is said to be in the **NP** (nondeterministic polynomial time) class if there exists an efficient (polynomial time) Turing machine V such that $x \in \mathcal{L}$ iff there exists a **witness** w_x such that $V(x, w_x) = 1$ (we may write $x \mathcal{R} w_x$).

I.e. a problem is in NP if it is **easy to verify** a solution.

Examples of NP problems:

- The language of Sudoku (of arbitrary size) with a solution is in NP:

	2	6							
					1	7			
		3	1		6				
	6			5		8		3	
		9	2	6	1	7			
5		4		8			6		
			8		4	3			
	4	8							
					9	4			



1	2	6	5	7	8	4	3	9
4	8	5	9	3	2	1	7	6
7	9	3	1	4	6	5	8	2
2	6	1	4	5	7	8	9	3
8	3	9	2	6	1	7	5	4
5	7	4	3	8	9	2	6	1
6	5	2	8	9	4	3	1	7
9	4	8	7	1	3	6	2	5
3	1	7	6	2	5	9	4	8

(easy to verify)

- 3-SAT
- Graph coloring
- Hamiltonian path

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- The language of Sudoku (of arbitrary size) with a solution is in NP:

	2	6							
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	6			5		8		3	
		9	2	6	1	7			
5		4		8			6		
			8		4	3			
	4	8							9
								4	8



1	2	6	5	7	8	4	3	9
4	8	5	9	3	2	1	7	6
7	9	3	1	4	6	5	8	2
2	6	1	4	5	7	8	9	3
8	3	9	2	6	1	7	5	4
5	7	4	3	8	9	2	6	1
6	5	2	8	9	4	3	1	7
9	4	8	7	1	3	6	2	5
3	1	7	6	2	5	9	4	8

(easy to verify)

- 3-SAT \Rightarrow NP-complete
- Graph coloring \Rightarrow NP-complete
- Hamiltonian path \Rightarrow NP-complete

Definition (NP complete)

A language \mathcal{L} is **NP complete** if given access to an oracle $\mathcal{O}(x) := x \in \mathcal{L}$, one can efficiently tell if $x' \in \mathcal{L}'$ for any NP language \mathcal{L}' and word x' .

Theorem (informal)

For any NP language \mathcal{L} , there exists a zero-knowledge protocol to prove that a given word x belongs to \mathcal{L} . Notably, no information on the witness w_x is leaked to the prover.

Proof strategy:

$\mathcal{L} \longrightarrow \text{SAT} \longrightarrow \text{Hamiltonian path} \longrightarrow \text{ZK for Hamiltonian path}$

ZK for NP, step 1: \mathcal{L} to SAT

Definition (SAT)

A SAT (Boolean satisfiability) instance is defined by a conjunction of **clauses**, where each clause is the disjunction of multiple **literals** (a boolean variable or the negation of a boolean variable).

A SAT instance is said to be **satisfiable** if there exists an assignment making the final formula true.

E.g.:

- $(a \vee b) \wedge (\neg b \vee c \vee d) \wedge (a \vee \neg d)$
- $(a \vee \neg b \vee \neg c) \wedge (a \vee b \vee c) \wedge (b \vee \neg c)$

ZK for NP, step 1: \mathcal{L} to SAT

First step: reduce \mathcal{L} to a SAT instance (possible: SAT is NP complete and \mathcal{L} is in NP). How?

⇒ **Tseytin transformation:**

- x is public, so we can consider the boolean circuit of the function $f(w) := V(x, w)$
- Add a new variable for each wire in the circuit of f (need to add new variables to avoid exponential increase in the number of clauses)
- For each gate g in the circuit of f , add new clauses to constraint the variable of the output wire o to be such that $o = g(i_1, \dots, i_n)$ where i_1, \dots, i_n are the variable of the input wires of g . How to find the clauses?

ZK for NP, step 1: \mathcal{L} to SAT

How to find the clauses to constraint $o = g(i_1, \dots, i_n)$?

1 Method 1:

- Rewrite $o \Leftrightarrow g(i_1, \dots, i_n)$ as a boolean formula ϕ involving only \wedge , \vee and \neg , using the fact that $a \Rightarrow b$ iff $b \vee \neg a$.
- Express $\neg\phi$ as a disjunctive normal form, using first the Morgan laws $(\neg(A \vee B)) = (\neg A) \wedge (\neg B)$ and $\neg(A \wedge B) = (\neg A) \vee (\neg B)$ to “push down” the negations, then distributivity laws $((A \vee B) \wedge C) = (A \wedge C) \vee (B \wedge C)$ to “push down” the conjunction.
- Compute again the negation of $\neg\phi$ to recover ϕ (since $\neg\neg\phi = \phi$) using Morgan laws and simplification of double negation to get the conjunctive normal form of ϕ

ZK for NP, step 1: \mathcal{L} to SAT

E.g. for $c = a \wedge b$ (we denote $\neg a$ as \bar{a} , \wedge as multiplication and \vee as addition since distributivity is easier to see with this notation):

$$\phi = (c \Leftrightarrow ab) = (c \Rightarrow ab)(ab \Rightarrow c) = (ab + \bar{c})(c + \bar{ab})$$

$$\bar{\phi} = \overline{(ab + \bar{c})(c + \bar{ab})} = \overline{ab + \bar{c}} + \overline{c + \bar{ab}} = \overline{ab\bar{c}} + \overline{\bar{c}\bar{ab}} = (\bar{a} + \bar{b})c + \bar{c}ab = \bar{a}c + \bar{b}c + \bar{c}ab$$

$$\phi = \overline{\bar{\phi}} = \overline{\bar{a}c + \bar{b}c + \bar{c}ab} = (\bar{a}\bar{c})(\bar{b}\bar{c})(\bar{c}\bar{ab}) = (\bar{a} + \bar{c})(\bar{b} + \bar{c})(\bar{c} + \bar{a} + \bar{b}) = (a + \bar{c})(b + \bar{c})(c + \bar{a} + \bar{b})$$

Hence we add the clauses $(a \vee \neg c) \wedge (b \vee \neg c) \wedge (c \vee \neg a \vee \neg b)$

Similarly, for an OR gate: $(a \vee b \vee \bar{c}) \wedge (\bar{a} \vee c) \wedge (\bar{b} \vee c)$

ZK for NP, step 1: \mathcal{L} to SAT

How to find the clauses to constraint $o = g(i_1, \dots, i_n)$?

② Method 2:

- Write the truth table of $o \Leftrightarrow g(i_1, \dots, i_n)$
- Remark that the expression is true only if we are **not** in each line where the truth table is wrong: this directly gives a CNF by putting one clause per such line, where the literals are the negation of the assignments of this line.

E.g. for $c = a \wedge b$:

a	b	c	Truth value	Clauses to add
0	0	0	1	
0	0	1	0	$a \vee b \vee \neg c$
0	1	0	1	
0	1	1	0	$a \vee \neg b \vee \neg c$ (maybe not optimal, see also Karnaugh map)
1	0	0	1	
1	0	1	0	$\neg a \vee b \vee \neg c$
1	1	0	0	$\neg a \vee \neg b \vee c$
1	1	1	1	

ZK for NP, step 2: SAT to Hamiltonian path

Issue with SAT: no good way to do ZK directly on SAT.

⇒ **Turn SAT to Hamiltonian path!**

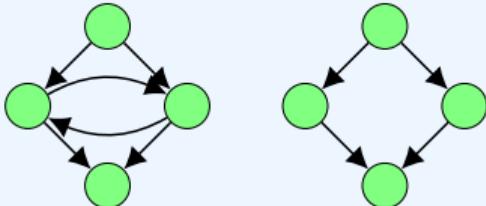
ZK for NP, step 2: SAT to Hamiltonian path

Definition (Hamiltonian path)

A **Hamiltonian path** in a directed graph $G = (V, E)$ is a path $P = (v_1, \dots, v_n)$ where $n = |V|$, i.e. a list of nodes such that for any i , $(v_i, v_{i+1}) \in E$, that visits all vertices in V exactly once (i.e. for all $i \neq i'$, $v_i \neq v_{i'}$). The decision version of the problem is to determine if there exists such a path.

Which graph(s) admit(s) an Hamiltonian path?

?



- A None
- B First one
- C Second one
- D Both

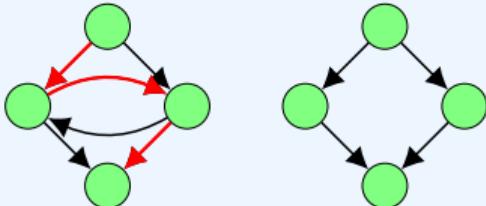
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Which graph(s) admit(s) an Hamiltonian path?

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- B First one ✓
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ZK for NP, step 2: SAT to Hamiltonian path

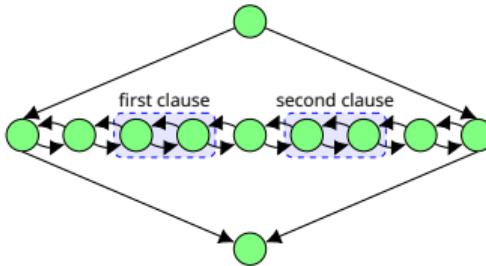
Theorem (Hamiltonian path is NP-complete)

For any SAT instance S , one can build in polynomial time a graph G_S that admits a Hamiltonian path iff S is satisfiable.

Instead of proving that a SAT instance is satisfiable, we can prove that a graph has a Hamiltonian path!

ZK for NP, step 2: SAT to Hamiltonian path

Step 1 construction: for each variable x , we create a diamond as follows, where the middle pattern repeats j times, where j is the number of clauses in S involving x :



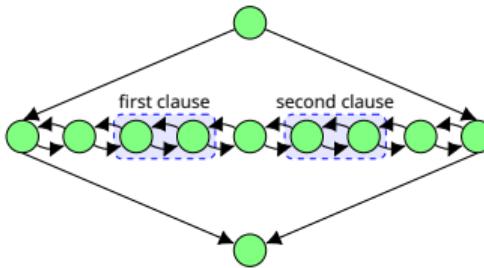
How many Hamiltonian paths can you find in this graph?



- A 0
- B 1
- C 2
- D 3 or more

ZK for NP, step 2: SAT to Hamiltonian path

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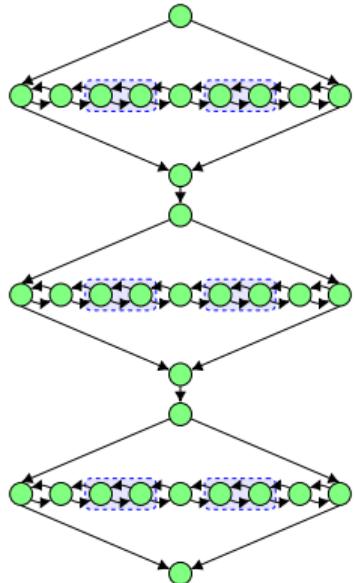
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ZK for NP, step 2: SAT to Hamiltonian path

Step 2 construction: we connect the diamonds as a chain (order does not matter)



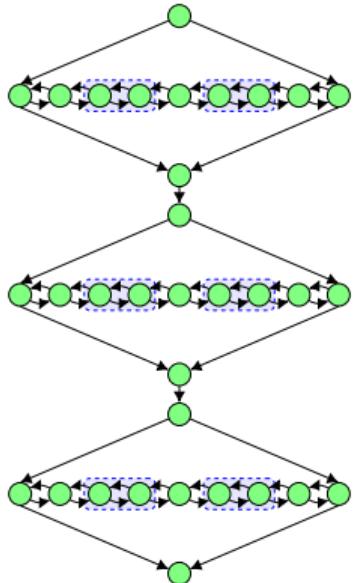
How many Hamiltonian paths can you find in this graph (suppose S has n variables)?



- A 0
- B n
- C 2^n
- D Other

ZK for NP, step 2: SAT to Hamiltonian path

Step 2 construction: we connect the diamonds as a chain (order does not matter)



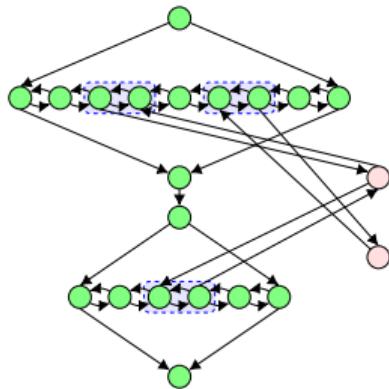
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- A 0
- B n
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- D Other

ZK for NP, step 2: SAT to Hamiltonian path

Last step construction: we add one node n_c per clause c , and for each variable x in c , we add two edges from this node to the two nodes a and b (a being to the left of b) of a free blue block in the diamond of x , where the direction is $a \rightarrow n_c \rightarrow b$ if the variable appears positively in the clause, and $b \rightarrow n_c \rightarrow a$ if the negation of x is in the clause.

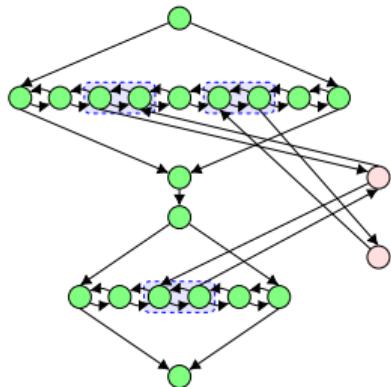


What is the formula encoded by the graph on the left?

- A $(\neg a \vee \neg b) \wedge (a)$
- B $(a \vee \neg b) \wedge (\neg a)$
- C $(a \vee \neg b) \wedge (\neg a \vee \neg b)$
- D $(a \vee \neg b) \wedge (\neg c)$
- E $(a \wedge \neg b) \vee (\neg a)$

ZK for NP, step 2: SAT to Hamiltonian path

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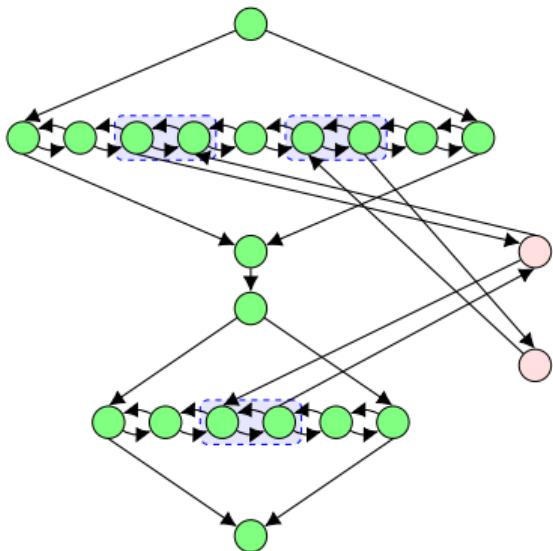


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- A $(\neg a \vee \neg b) \wedge (a)$
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- D $(a \vee \neg b) \wedge (\neg c)$
- E $(a \wedge \neg b) \vee (\neg a)$

ZK for NP, step 2: SAT to Hamiltonian path



Claim

The resulting graph admits a Hamiltonian path iff S is satisfiable.

Proof sketch:

\Leftarrow : quite easy

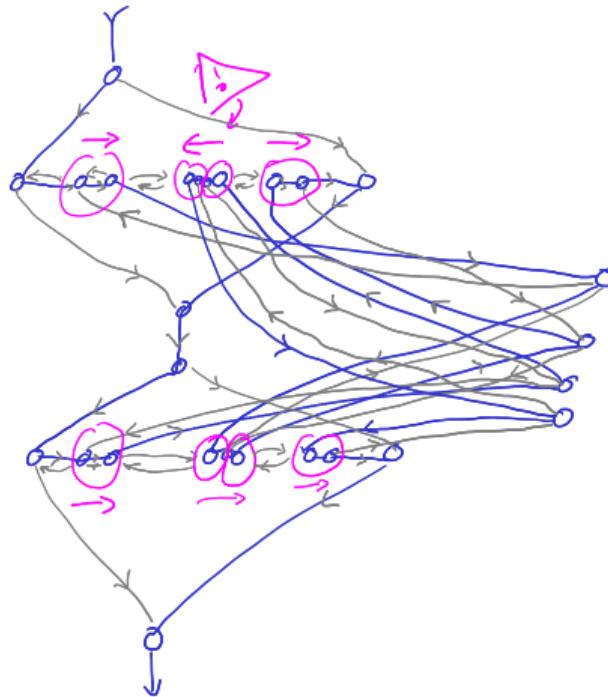
\Rightarrow : bit more technical: we must prove that all Hamiltonian paths have a “normal” form, i.e.:

- it visits the variables in order,
- all nodes of the variable are visited in a “Z” shape (two possible directions = interpret as true or false),
- if we leave one node in a blue box to a clause node, the next step is on the other node in the same blue box,

(Demonstration on board)

ZK for NP, step 2: SAT to Hamiltonian path

NB: **important to keep the “separation nodes” between the blue boxes!** Otherwise possible to find weird paths visiting the nodes in different directions:



Commitment

What is the cryptographic equivalent of the “cards” used in the sudoku game?

Commitment

What is the cryptographic equivalent of the “cards” used in the sudoku game?

⇒ **commitments!**

Commitments

Definition (Commitment)

Let $\text{Commit}(x, r)$, $\text{Open}(c, x, r)$ be two probabilistic algorithms (implicitly depending on a security parameter λ). They are said to be a commitment if it is:

- **Correct**: for any x and r , $\text{Open}(\text{Commit}(x, r), x, r) = \top$
- **Hiding**: “Commitments reveal no info on x ”

For any x, x' , and adversary \mathcal{A} ,

$$\left| \Pr_{\substack{r \in \{0,1\}^\lambda \\ c \leftarrow \text{Commit}(x, r)}} [\mathcal{A}(c) = 1] - \Pr_{\substack{r \in \{0,1\}^\lambda \\ c \leftarrow \text{Commit}(x', r)}} [\mathcal{A}(c) = 1] \right| \leq \text{negl}(\lambda)$$

- **Binding**: “Hard to open to two different values”

For any adversary \mathcal{A} ,

$$\Pr_{(c,x,r,x',r') \leftarrow \mathcal{A}(1^\lambda)} [\text{Open}(c, x, r) = \text{Open}(c, x', r') = \top \wedge x \neq x'] \leq \text{negl}(\lambda)$$

Commitments

How to obtain commitments?

- **Method 1: Random Oracle model:**

$\text{Commit}(x, r) = H(r\|x)$, $\text{Open}(c, x, r) = (c \stackrel{?}{=} H(r\|x))$

- **Method 2: One-way permutations (bit commitment):**

- $f : \{0, 1\}^* \rightarrow \{0, 1\}^*$

- $p : \{0, 1\}^* \rightarrow \{0, 1\}$ hard-core predicate

(hard to guess $p(x)$ given $f(x)$, exists thanks to the Goldreich-Levin theorem)

- $x \in \{0, 1\}$

$\text{Commit}(x, r) = (f(r), p(r) \oplus x)$, $\text{Open}((y, b), x, r) = ((y, b) \stackrel{?}{=} (f(r), p(r) \oplus x))$

(permutation needed for (statistical) binding, otherwise we need something like collision resistance)

Commitments

How to obtain commitments?

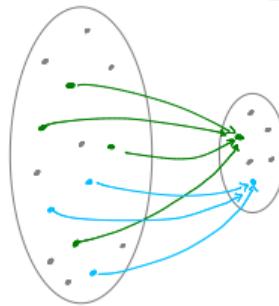
- **Method 3: PRG** (exists from one-way functions)
 - $G : \{0, 1\}^* \rightarrow \{0, 1\}^*$, such that $\forall s, |G(s)| = 3|s|$
 - We assume that the receiver sent a random $r_0 \xleftarrow{\$} \{0, 1\}^{3n}$ before the commit phase
 - $x \in \{0, 1\}$

$$\text{Commit}(x, r) = G(r) \oplus (xr_0), \text{Open}(c, x, r) = (G(r) \oplus (xr_0)) \stackrel{?}{=} c$$

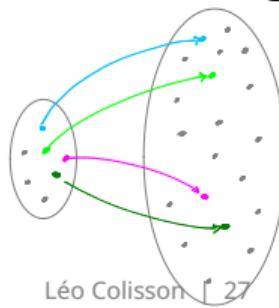
Commitments

There exists **no statistically hiding and statistically binding** commitment scheme, but there exists both:

- statistical hiding + computational binding (many-to-one hash function)



- computational hiding + statistical binding (injective hash function)



ZK for NP, step 3: ZK for Hamiltonian path

Claim (ZK for Hamiltonian path, informal)

For any graph G , it is possible to prove that we know a Hamiltonian path for G without revealing anything about this path.



Can you find how, based on the Sudoku example?

ZK proof of the Hamiltonian path

ZK-Ham protocol

Protocol $(V(G), P(G, V_H))$, where $G = (V_G, E_G)$ is a directed graph, and $V_H = (v_1, \dots, v_n)$ is a Hamiltonian path = repeat the following poly(λ) times:

- 1 The prover P picks a random permutation π on $\{1, \dots, n\}$, let M be the π -permuted adjacency matrix of G , i.e. $M_{(\pi(i), \pi(j))} = 1$ iff $(i, j) \in E$. P sends a commitment of each entry in M to V .
- 2 The verifier V picks a random bit $b \xleftarrow{\$} \{0, 1\}$ and sends it to P .
- 3
 - if $b = 0$, P reveals π and opens all commitments. V verifies that they correspond to the π -permuted adjacency matrix of G .
 - if $b = 1$, P sends $(\pi(v_1), \dots, \pi(v_n))$ and only opens the commitments of M of the edges along this path. V verifies if all opening are valid and open to 1, and if all vertices are different.

(Note: instead of an adjacency matrix, we can also send the list of edges, but we need to shuffle them so that their position in the list reveals no information on the graph)

Formally defining ZK proofs

Definition (ZK proof system)

A ZK proof system for a language \mathcal{L} in NP, such that $x \in \mathcal{L} \Leftrightarrow \exists w, x \mathcal{R} w$, is defined by a protocol between an efficient verifier $V(x)$ (outputting either accept or reject) and a prover $P(x, w)$, such that the protocol is:

- **Correct:** if $x \mathcal{R} w$, $V(x)$ always accepts after interacting with $P(x, w)$
- **Soundness:** if $x \not\mathcal{R} w$, $V(x)$ accepts with negligible probability after interacting with any malicious prover $P^*(x, w)$ (if P^* is restricted to be efficient, we often refer to this as an argument system instead of a proof system, but we will not make much distinction here)
- **Zero-Knowledge:** For any malicious efficient (if it is not restricted to be efficient, we refer to it as statistical ZK) verifier $V^*(x)$, there exists an efficient probabilistic algorithm S^* (that can depend arbitrarily on V^*), called "**simulator**", such that for any $x \mathcal{R} w$, the output of $V^*(x)$ interacting with $P(x, w)$ is computationally indistinguishable from $S^*(x)$.

Formally defining ZK proofs



Show that if a protocol is ZK for an NP-complete problem, and if $P \neq NP$, then V^* is, in particular, unable to recover the witness.

Formally defining ZK proofs



Show that if a protocol is ZK for an NP-complete problem, and if $P \neq NP$, then V^* is, in particular, unable to recover the witness.

Idea: if $V^*(x)$ can output the witness w after interacting with $P(x, w)$, then $S^*(x)$ is also a witness (otherwise it is easy to distinguish both distributions by simply verifying if it is a valid witness). But $S^*(x)$ is efficient, which is absurd as the problem is NP complete, unless $P = NP$.

ZK proof of the Hamiltonian path

Theorem (ZK-Ham)

The ZK protocol for the Hamiltonian path is zero-knowledge.

Proof: for the ZK part the proof needs to “rewind” the prover, details on white board. Details can also be found, e.g., in

<https://courses.csail.mit.edu/6.857/2018/files/L22-ZK-Boaz.pdf>.

Proof of knowledge

How can we be sure that the prover "**knows**" the secret?

E.g.: For $y \in A$, I can convince you that there exists x such that $g^x = y$ (e.g. g is a generator of A), but I may not know x .

proof of membership \neq proof of knowledge

How to define this notion formally?

Proof of knowledge

Definition (ZKPoK)

A ZK protocol for a language in NP (with relation \mathcal{R}) is said to be a **proof of knowledge** (ZKPoK) if we can “extract” the witness with non-negligible probability given oracle access to a possibly malicious prover P^* (possible to rewind it etc) that can convince a verifier with non-negligible probability.

More formally, we say it is a proof of knowledge (with error κ) if there exists an efficient algorithm \mathcal{E} , called an **extractor**, such that for any x and prover P^* : $\Pr [x \mathcal{R} w \mid w \leftarrow \mathcal{E}^{P^*}(x)] \geq \Pr [\langle P^*(x), V(x) \rangle = \top] - \varepsilon$



Why isn't it contradicting the ZK property?

Proof of knowledge

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A ZK protocol for a language in NP (with relation \mathcal{R}) is said to be a **proof of knowledge** (ZKPoK) if we can “extract” the witness with non-negligible probability given oracle access to a possibly malicious prover P^* (possible to rewind it etc) that can convince a verifier with non-negligible probability.

More formally, we say it is a proof of knowledge (with error κ) if there exists an efficient algorithm \mathcal{E} , called an **extractor**, such that for any x and prover P^* : $\Pr [x \mathcal{R} w \mid w \leftarrow \mathcal{E}^{P^*}(x)] \geq \Pr [\langle P^*(x), V(x) \rangle = \top] - \varepsilon$



Why isn't it contradicting the ZK property? The extractor can rewind P^* etc

ZK proof of the Hamiltonian path

Theorem (ZK-Ham)

The ZK protocol for the Hamiltonian path is a zero-knowledge proof of knowledge.

Proof idea: the extractor plays the protocol honestly with $b = 0$, rewinds P^* , and then sends $b = 1$. This way it gets both a Hamiltonian path and π , so it can revert π on the Hamiltonian path to recover a Hamiltonian path on G .

When sending 2 challenges is enough to recover the witness = called **special soundness**

Parallel repetition

For efficiency, tempting to repeat the ZK protocol for Hamiltonian path in parallel instead of sequentially.

- ① **Wrong** in general: there exist ZK protocols secure when composed sequentially, but not in parallel [Feige, Shamir STOC 90] (see next slide)
- ② **Unknown** for the protocol for Hamiltonian paths
- ③ **Known** for this protocol if the challenges of the verifier are random (semi-honest verifier) \Rightarrow Fiat-shamir's construction has this property!

Parallel repetition

Theorem 3.2: There exists a zero knowledge proof of knowledge system (\bar{P}, \bar{V}) for the discrete log, which when executed twice in parallel discloses the discrete log of the input.

Proof(sketch): Let (P, V) be any zero knowledge proof of knowledge system for the discrete log problem (e.g. see [20]). We construct (\bar{P}, \bar{V}) directly from (P, V) .

1. On input (p, g, x) , \bar{V} tries to randomly guess w , the unique discrete log of x , satisfying $g^w = x \pmod p$. If \bar{V} succeeds (with negligible probability), he sends 1. Otherwise he sends 0.
2. If \bar{V} sent 1 in move 1, he now proves to \bar{P} in zero knowledge that he knows w , using the protocol (P, V) with reversed roles. If \bar{P} is convinced by \bar{V} 's proof (this is expected to happen with overwhelming probability with truthful \bar{P} and \bar{V}), he sends w to \bar{V} , showing that he too knows w , and \bar{V} accepts. If \bar{P} is not convinced by \bar{V} 's proof, \bar{P} stops and \bar{V} rejects.
3. If \bar{V} sent 0 in move 1, \bar{P} proves his knowledge of w using the standard proof system (P, V) .



Can you prove that this scheme is NOT Zero-Knowledge when composed in parallel twice?

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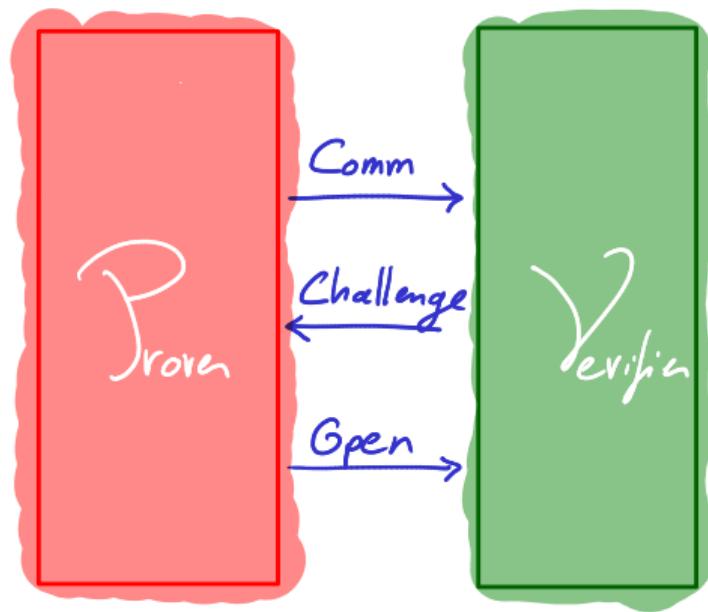
The protocol (\bar{P}, \bar{V}) is a complete and sound (perfect) zero knowledge proof of knowledge.

Consider now two executions, (\bar{P}_1, \bar{V}) and (\bar{P}_2, \bar{V}) in parallel. A cheating verifier V can always extract w from \bar{P}_1 and \bar{P}_2 using the following strategy: In move 1, V sends 0 to \bar{P}_1 and 1 to \bar{P}_2 . Now V has to execute the protocol (P, V) twice: Once as a verifier talking to the prover \bar{P}_1 , and once as a prover talking to the verifier \bar{P}_2 . This he does by serving as an intermediary between \bar{P}_1 and \bar{P}_2 , sending \bar{P}_1 's messages to \bar{P}_2 , and \bar{P}_2 's messages to \bar{P}_1 . Now \bar{P}_2 willfully sends w to V . \diamond

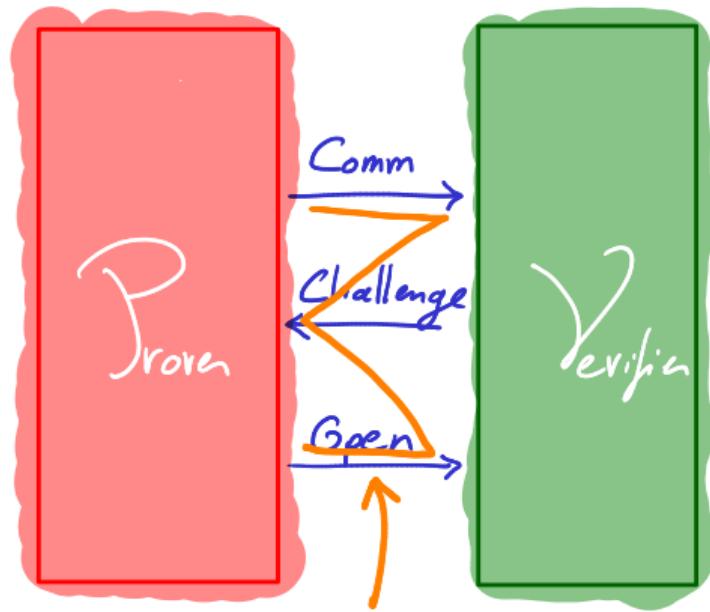
Remark 1: Assuming the intractability of the discrete log, Theorem 3.2 proves that zero knowledge is not preserved under parallel composition.

Remark 2: We emphasize the importance of the fact that x has a *unique* witness w . Otherwise a single execution of the protocol (\bar{P}, \bar{V}) would not be zero knowledge, as it might reveal which of the witnesses for x \bar{P} is using. This fact cannot be deduced by a simulator M just by observing x and \bar{V} .

Sigma protocol



Sigma protocol

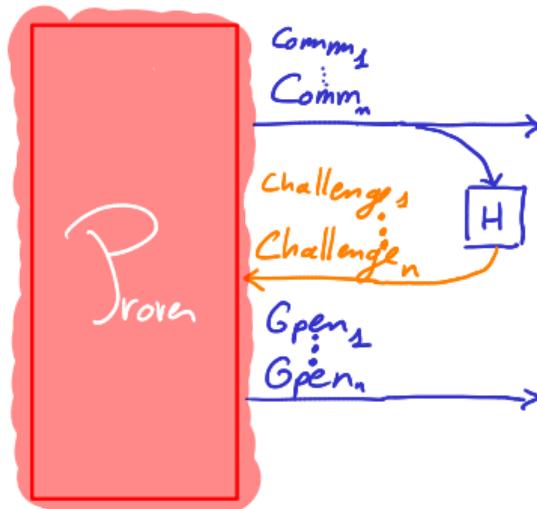


Fiat Shamir

How to make the protocol non-interactive: **Fiat-Shamir** transform

- 1 Run the protocol in parallel
- 2 Replace the challenge with the hash of all commitments of first phase

F I A T - S H A M I R :





Is it still secure if we hash the challenges one by one?

Goldreich-Levin