

Advanced Crypto 2024

Multi-Party Computing

Léo COLISSON PALAIS

leo.colisson-palais@univ-grenoble-alpes.fr

<https://leo.colisson.me/teaching.html>

Motivations











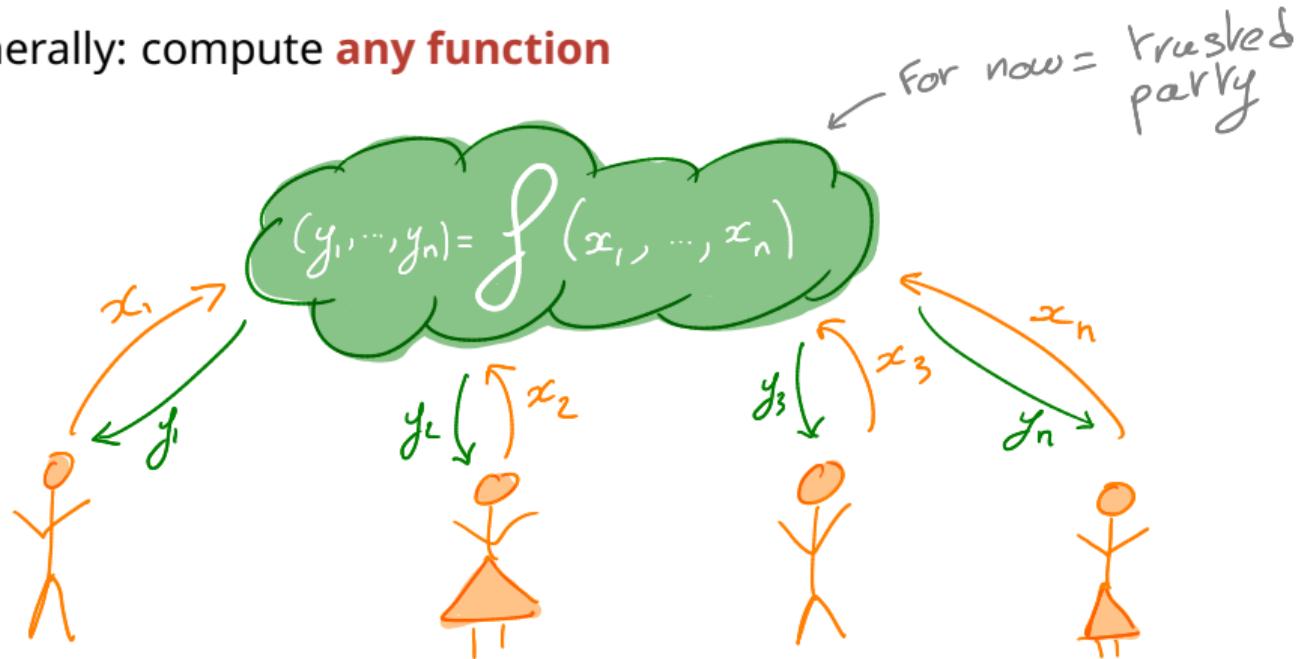


Multi-Party Computing (MPC)

Motivation MPC

Millionaire's problem: find the richest person in a group without revealing the individual fortunes

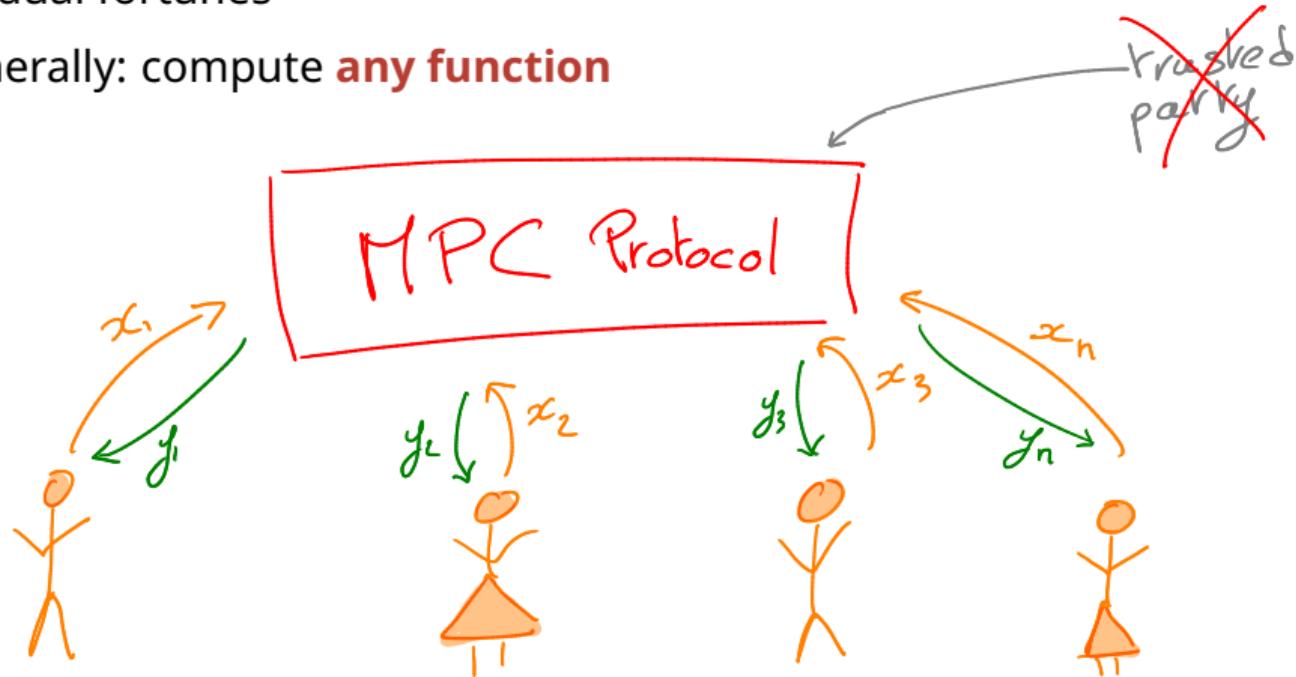
More generally: compute **any function**



Motivation MPC

Millionaire's problem: find the richest person in a group without revealing the individual fortunes

More generally: compute **any function**





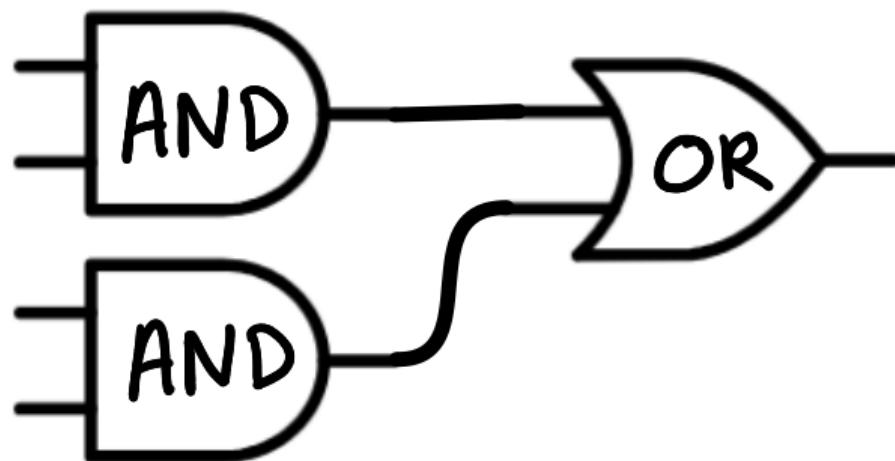
In the millionaire's problem, what is the implemented function $f(x_1, \dots, x_n)$? (same f for all parties)

- A Max
- B Min
- C ArgMax
- D ArgMin

2-party MPC: Garbled circuits

Yao's garbled circuit [Yao86]

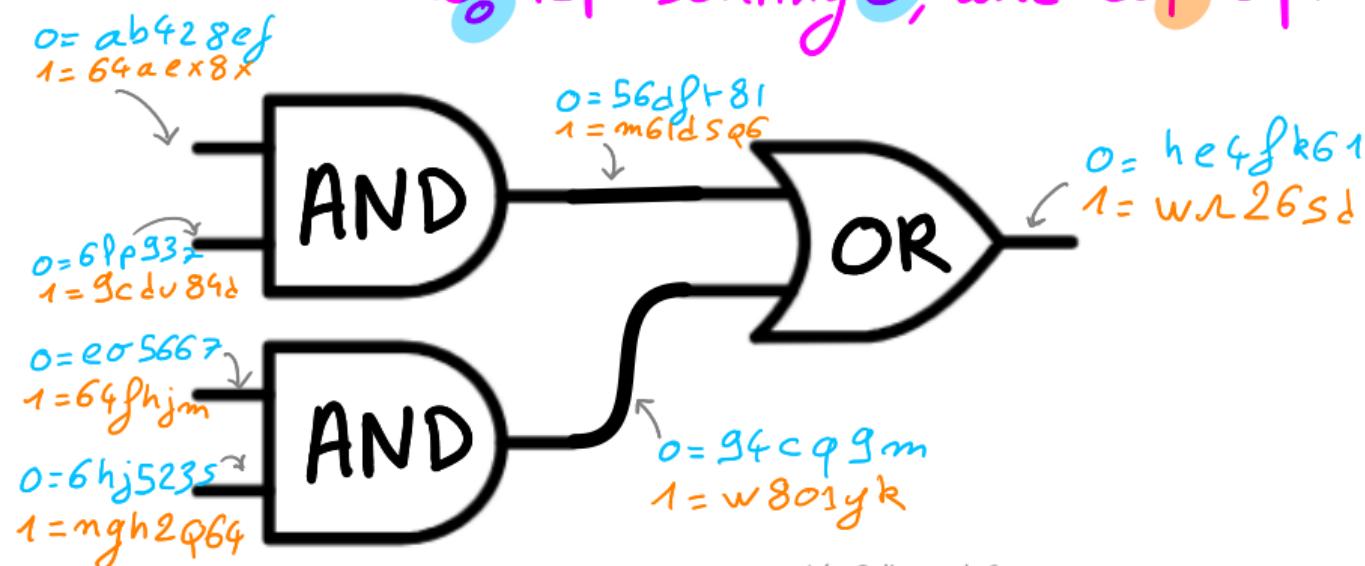
Alice
Step 1: describe f as a circuit



Yao's garbled circuit [Yao86]

Alice
→ Step 1 : describe f as a circuit

Step 2 : for each wire w , assign random labels w_0 representing 0, and w_1 representing 1.



Yao's garbled circuit [Yao86]

Alice

Step 3

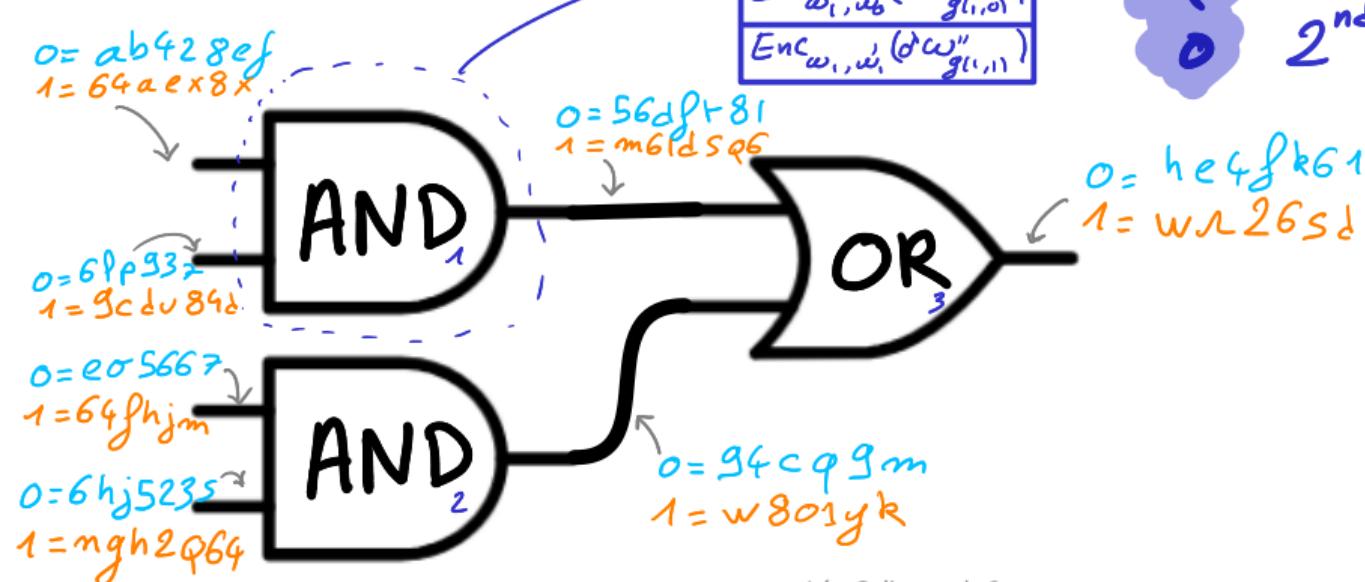
Alice "encrypts" (=garble) each gate $G(w, w') \rightarrow w''$

input wires
output wire

as a table:

Enc(G) =
$\text{Enc}_{w_0, w'_0}(\delta^* w'')$ $g_{(0,0)}$
$\text{Enc}_{w_0, w'_1}(\delta^* w'')$ $g_{(0,1)}$
$\text{Enc}_{w_1, w'_0}(\delta^* w'')$ $g_{(1,0)}$
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?
what is on
the 4th line of the
2nd garbled gate?



Yao's garbled circuit [Yao86]

Alice

Step 3

Alice "encrypts" (=garble) each gate $G(w, w') \rightarrow w''$ as a table:

Enc(G) =
Enc $_{w_0, w'_0}(\delta^* w'')$ $g_{(0,0)}$
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input wires
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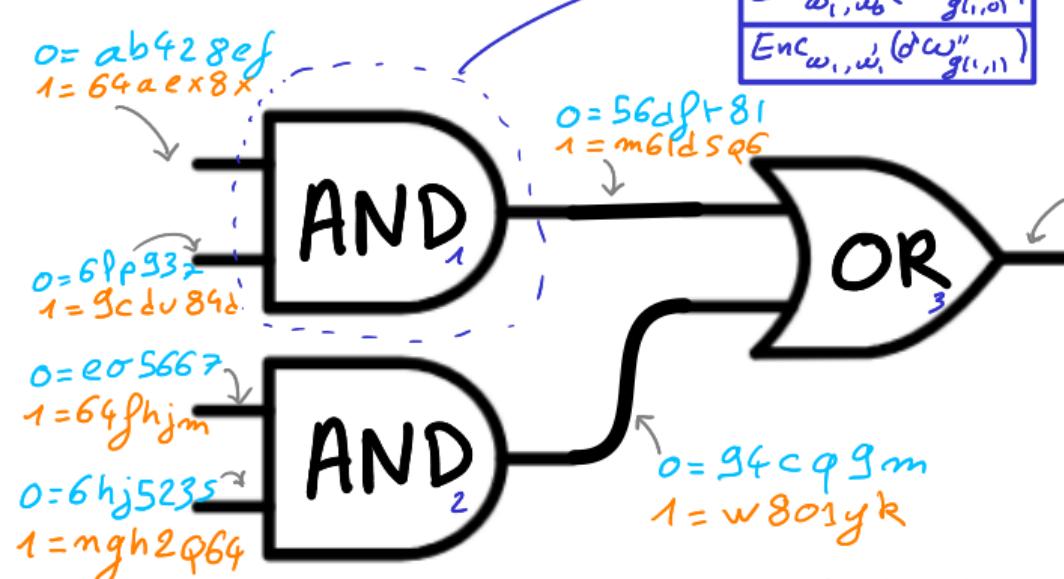


What is on
the 4th line of the
2nd garbled gate?



0 = he4f8k61
1 = wl26sd

Enc $_{64fhjmngl2q64}(\delta^* w_0 \oplus g_{(1,1)})$



Yao's garbled circuit [Yao86]

Alice

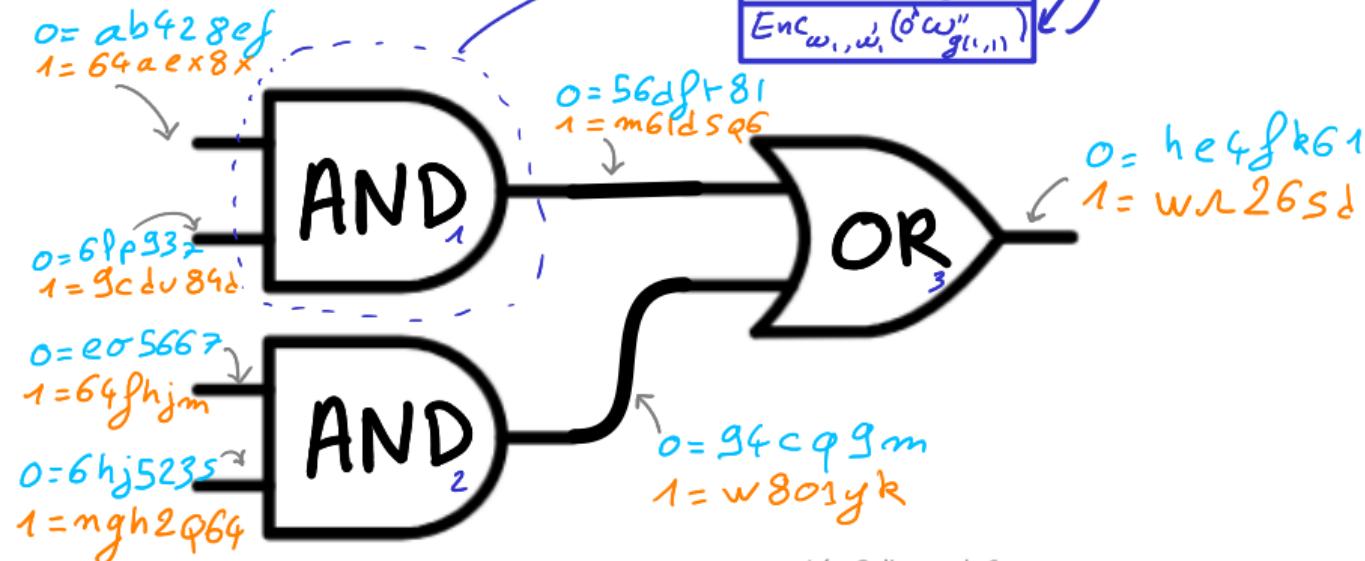
Step 3

Alice "encrypts" (=garble) each gate $G(w, w') \rightarrow w'$ as a table:

T_G

$\text{Enc}(G) =$
$\text{Enc}_{w_0, w_0}(0^* w'')$ $g_{(0,0)}$
$\text{Enc}_{w_0, w_1}(0^* w'')$ $g_{(0,1)}$
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and randomly permutes it.
+ send to Bob



Yao's garbled circuit [Yao86]

Alice

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2	$Enc_{w_0, w_1}(0^* w'')$ $g_{(0,1)}$
3	$Enc_{w_1, w_0}(0^* w'')$ $g_{(1,0)}$
4	$Enc_{w_1, w_1}(0^* w'')$ $g_{(1,1)}$

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How can you evaluate
C if you know the
labels of the inputs?

0 = ab428ef
1 = 64aex8x

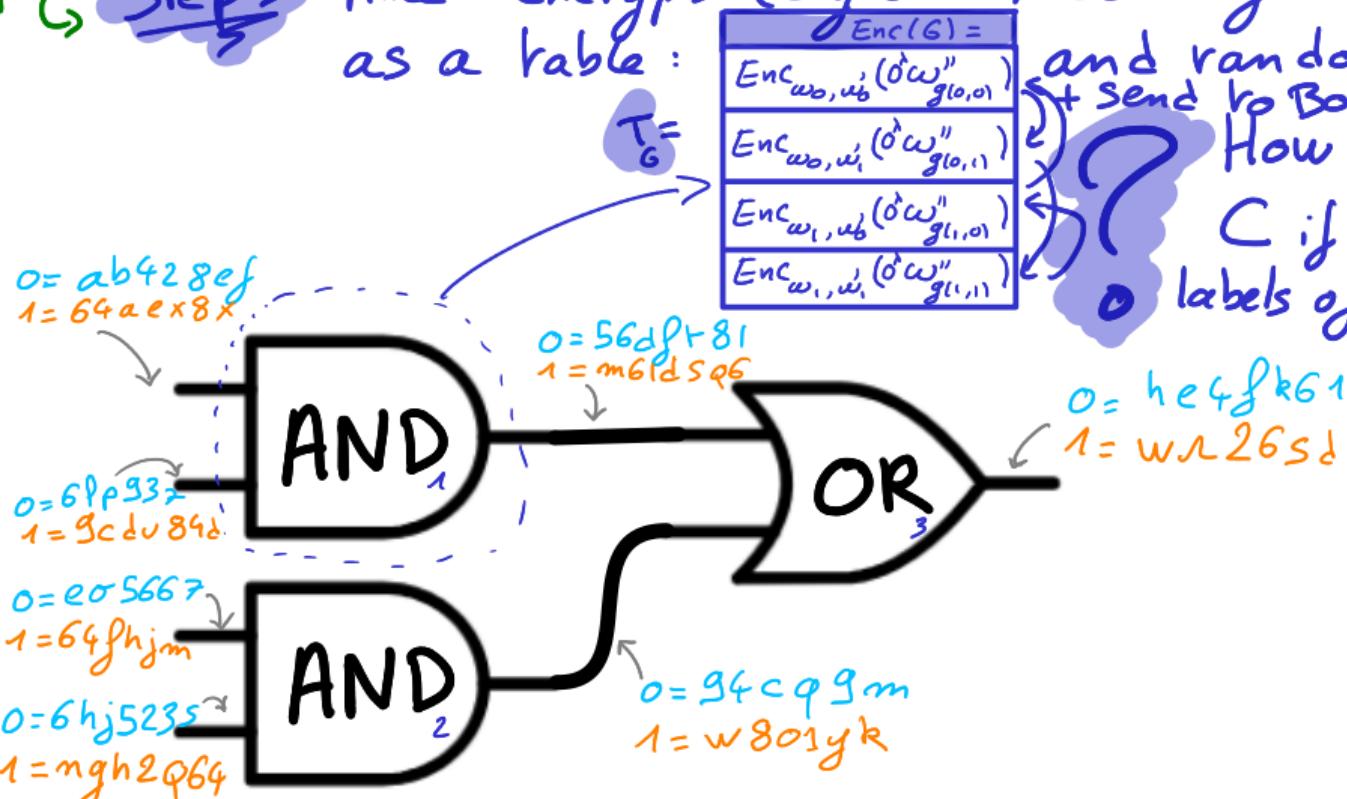
0 = 56dpt81
1 = m6ldsq6

0 = he4fk61
1 = wr26sd

0 = 69p932
1 = 9cdv89d

0 = e05667
1 = 64fhjmn

0 = 6hj5235
1 = ngh2Q64



Yao's garbled circuit [Yao86]

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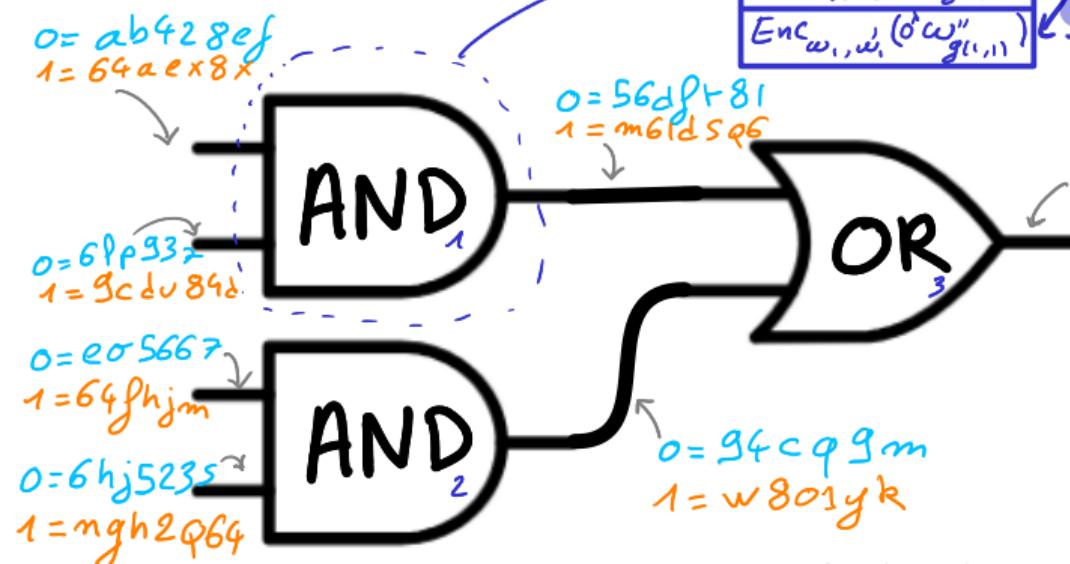
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$\text{Enc}(G) =$
$\text{Enc}_{w_0, w'_0}(\delta^* w'_{0,0})_{g(0,0)}$
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For each gate G :
Try to decrypt each line
of T_G until we succeed
(= decryption starts with 0^λ)!

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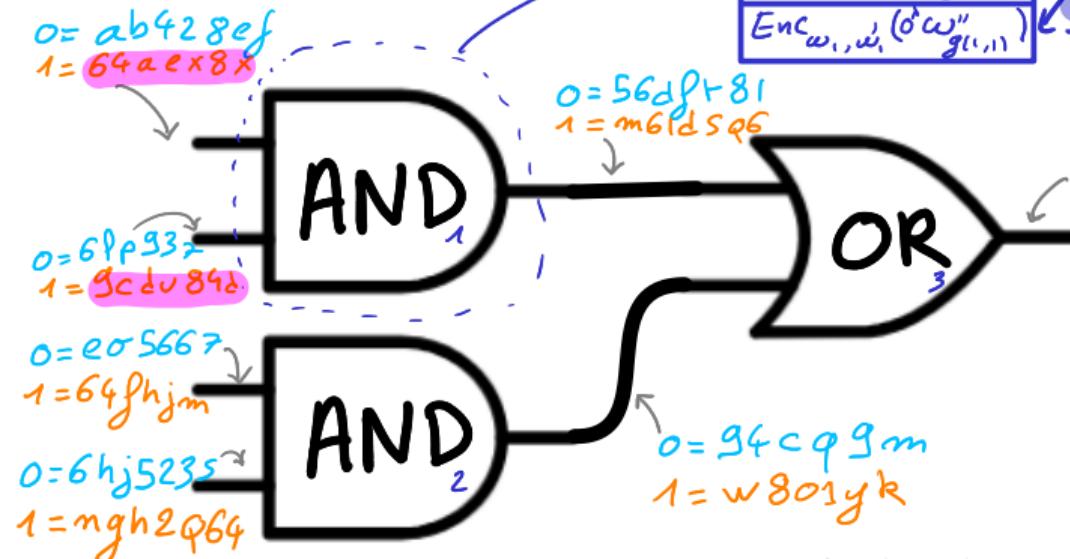
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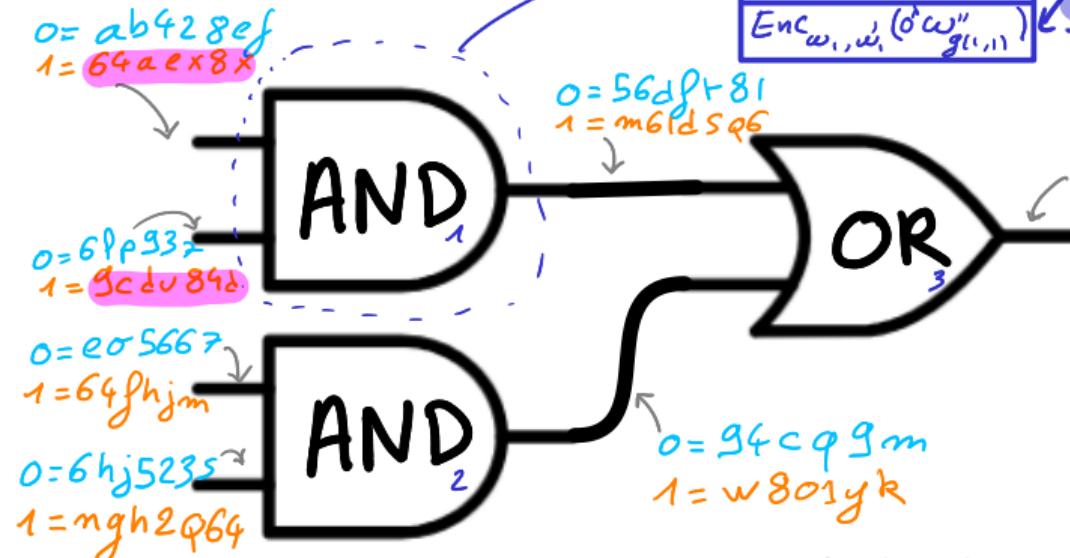
Step 3

Alice "encrypts" (=garble) each gate $G(w, w') \rightarrow w'$ as a table:

T_G	$Enc(G) =$
X	$Enc_{w_0, w_0}(0^{\lambda}w'_{g(0,0)})$
2	$Enc_{w_0, w_1}(0^{\lambda}w'_{g(0,1)})$
X	$Enc_{w_1, w_0}(0^{\lambda}w'_{g(1,0)})$
1	$Enc_{w_1, w_1}(0^{\lambda}w'_{g(1,1)})$

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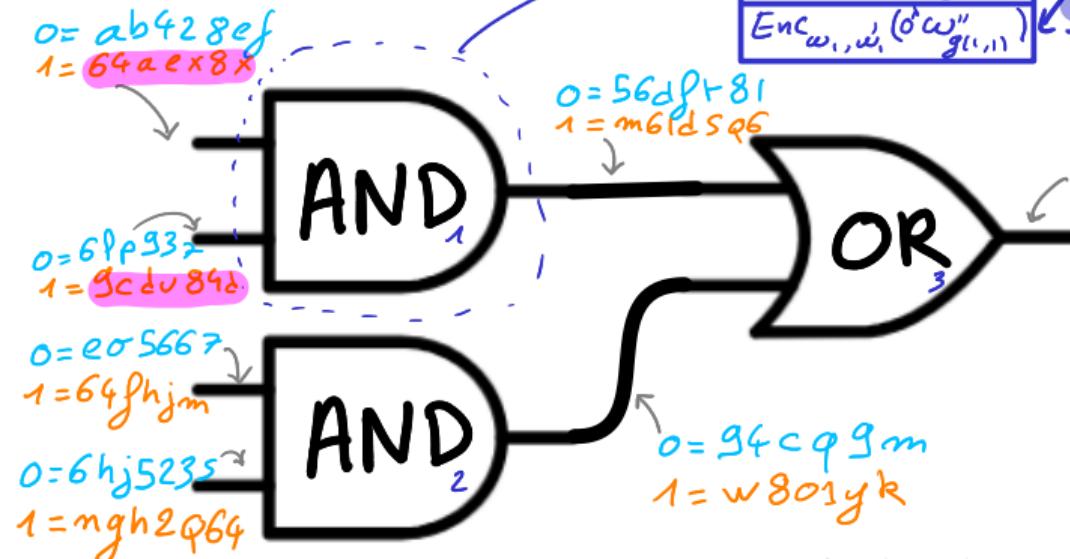
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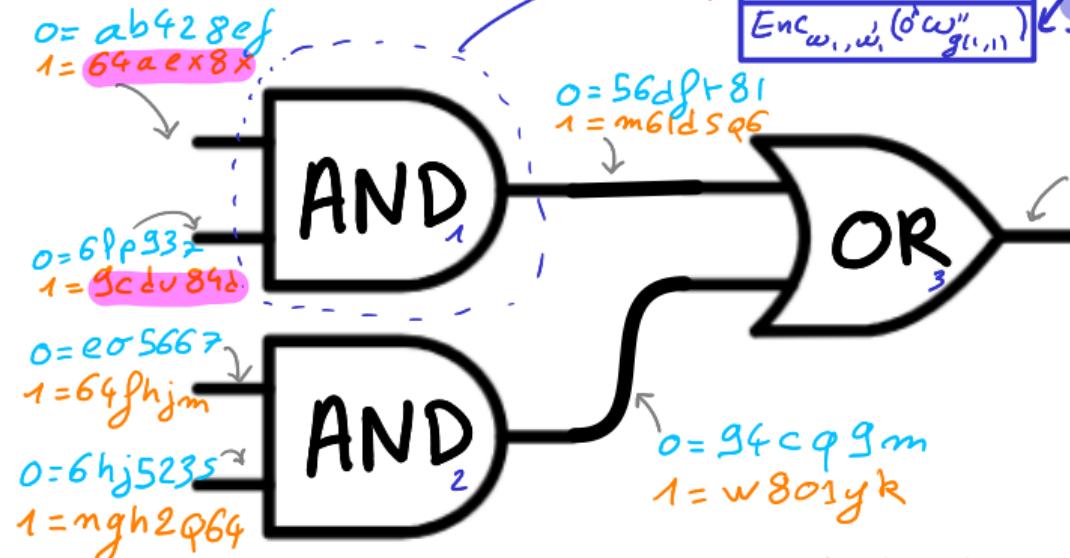
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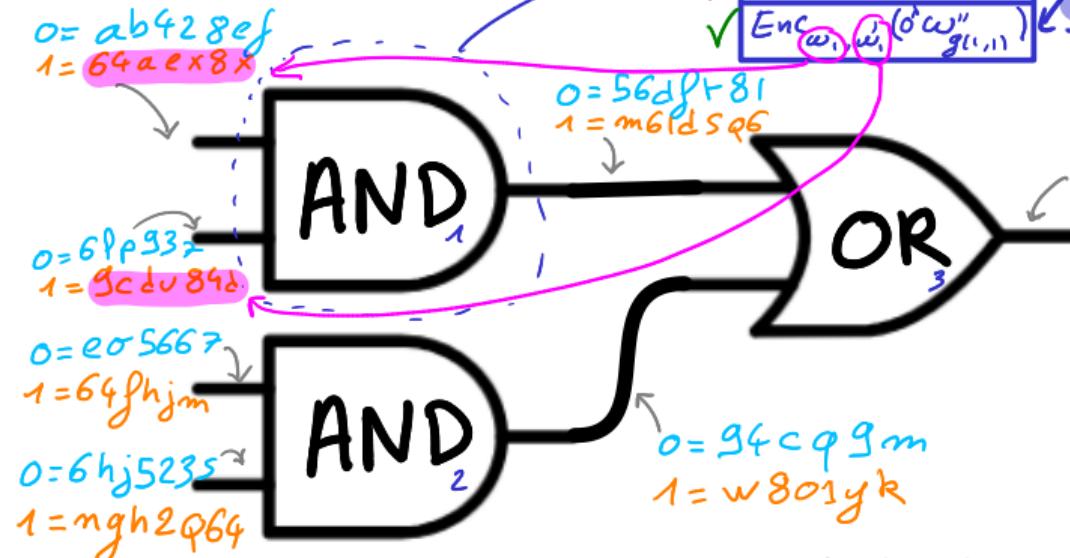
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✓	$\text{Enc}_{w_1, w'_1}(\delta^* w'')$ $g_{(1,1)}$

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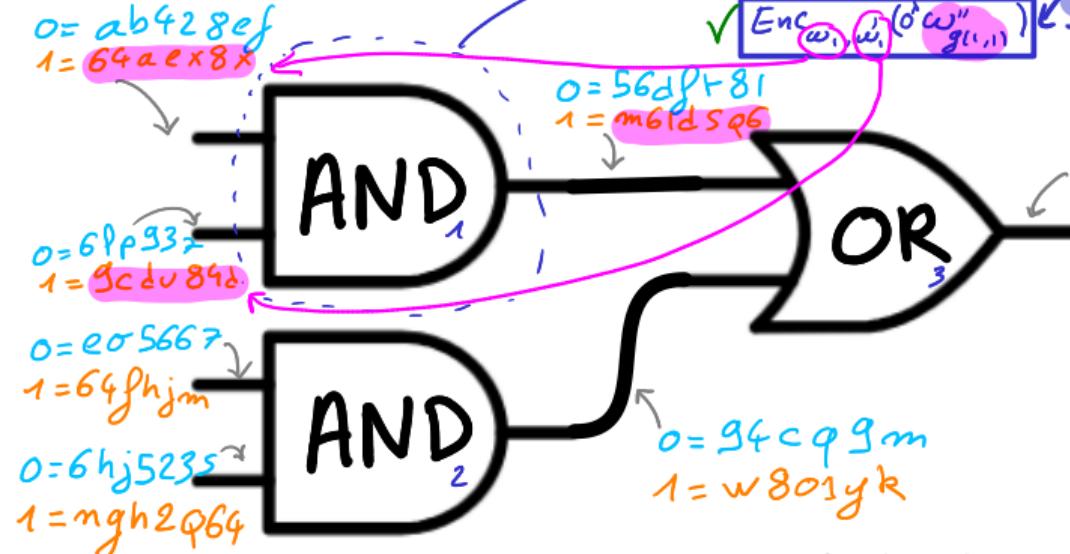
Step 3

Alice "encrypts" (=garble) each gate $G(w, w') \rightarrow w'$ as a table:

$T_G = \begin{array}{|c|} \hline \text{Enc}(G) = \\ \hline \text{Enc}_{w_0, w'_0}(0^{\lambda} w'')_{g(0,0)} \\ \hline \text{Enc}_{w_0, w'_1}(0^{\lambda} w'')_{g(0,1)} \\ \hline \text{Enc}_{w_1, w'_0}(0^{\lambda} w'')_{g(1,0)} \\ \hline \text{Enc}_{w_1, w'_1}(0^{\lambda} w'')_{g(1,1)} \\ \hline \end{array}$

+ send to Bob

How can you evaluate C if you know the labels of the inputs?



For each gate G :

Try to decrypt each line of T_G until we succeed (=decryption starts with 0^λ)!

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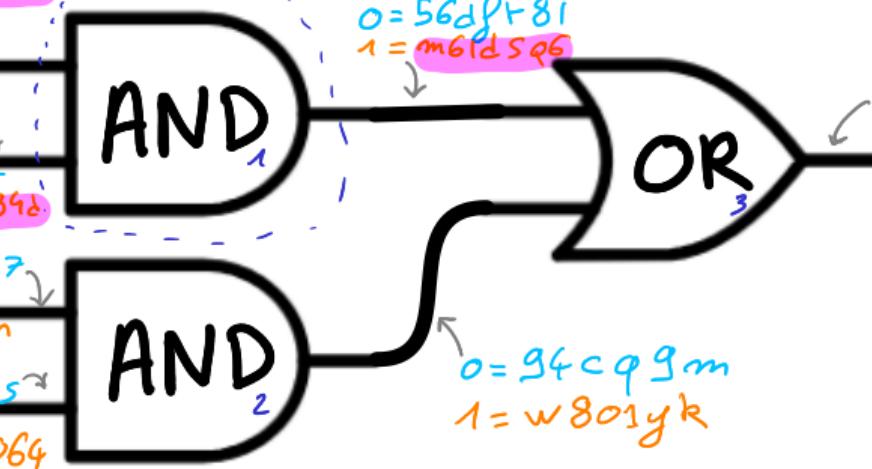
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Alice "encrypts" (=garble) each gate $G(w, w') \rightarrow w''$ as a table:

Enc(G) =
Enc_{w₀, w₀'}(0^bw₀'') _{g_{0,0}}
Enc_{w₀, w₁'}(0^bw₁'') _{g_{0,1}}
Enc_{w₁, w₀'}(0^bw₀'') _{g_{1,0}}
✓ Enc _{w₁, w₁'} (0 ^b w ₁ '') _{g_{1,1}}

T_G

0 = 56dpt81
1 = m61dsq6



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1 = 64aex8x

0 = 69p932
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and randomly permutes it.
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If Bob knows G , $\{w_0, w_1\}$ (but not the order) and w_b , can he know

0 = he4fk61
1 = wr26sd b?

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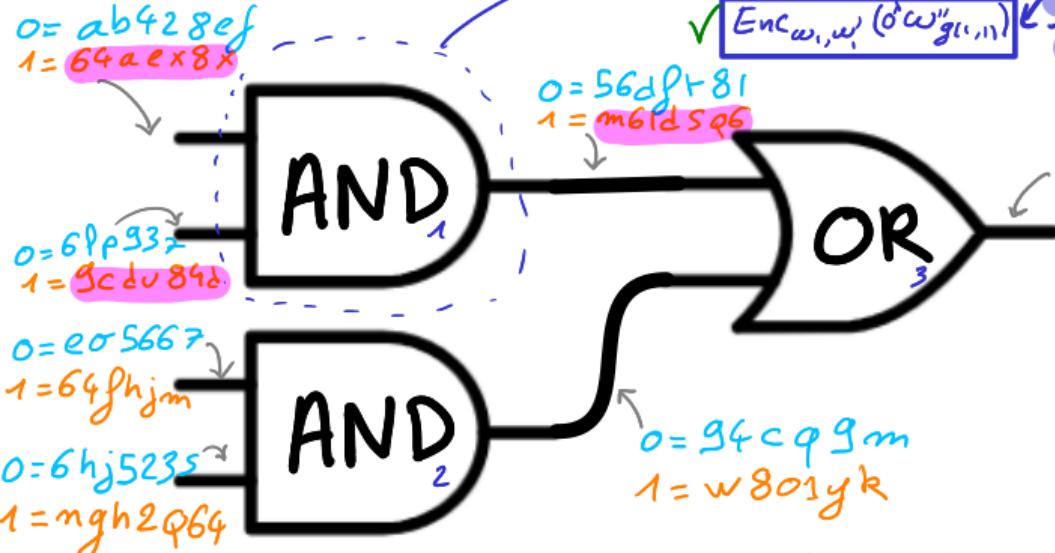
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T_G	$Enc(G) =$
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+ send to Bob
and randomly permutes it.



If Bob knows G , $\{w_0, w_1\}$ (but not the order) and w_b , can he know

$0 = he4fk61$ b?
 $1 = wrl26sd$

Yes! Idea: decrypt
table = allow to know the label
of 0 and the label of 1 (compare with)
 \Rightarrow compare with w_b .

Yao's garbled circuit [Yao86]

Alice

Step 3

Alice "encrypts" (=garble) each gate $G(w, w') \rightarrow w'$ as a table:

T_G	$Enc(G) =$
X	$Enc_{w_0, w_b}(0^* w''_{g(0,0)})$
X	$Enc_{w_0, w_i}(0^* w''_{g(0,1)})$
X	$Enc_{w_i, w_b}(0^* w''_{g(1,0)})$
✓	$Enc_{w_i, w_i}(0^* w''_{g(1,1)})$

+ send to Bob
and randomly permutes it.

$0 = ab428ef$
 $1 = 64aex8x$

$0 = 56df781$
 $1 = m61d5q6$

$0 = he4fk61$
 $1 = wr26sd$

$0 = 69p932$
 $1 = 3cdv89d$

$0 = er5667$
 $1 = 64fhjm$

$0 = 6hj5235$
 $1 = ngh2Q64$

$0 = g4cq9m$
 $1 = w801yk$

If Bob knows G ,
 $\{w_0, w_i\}$ (but not the order)
 and w_b , can he know

Yes! Idea: decrypt
 table = allow to know the label
 of 0 and the label of 1 (compare with w_b)
 \Rightarrow compare with w_b .
 \Rightarrow Only reveal w_b , not w_{i-b} !

Yao's garbled circuit [Yao86]

P₃: How can we obtain the input labels

Yao's garbled circuit [Yao86]

$\frac{P_b}{3}$: How can we obtain the input labels

Alice's inputs(b)

Easy: she knows w_0 and w_b
⇒ send w_b to Bob

Yao's garbled circuit [Yao86]

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P_b: How can we obtain the input labels
3

Alice's inputs(b)

Easy: she knows w_0 and w_b
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Bob's inputs(b)

Hard: → Bob knows his bit b ,

→ Alice knows w_0 and w_1

Goal:

- Bob must get w_b
- Alice should NOT learn b

Yao's garbled circuit [Yao86]

P_b: How can we obtain the input labels

Alice's inputs(b)

Easy: she knows w_0 and w_b
⇒ send w_b to Bob

Bob's inputs(b)

Hard: → Bob knows his bit b ,

→ Alice knows w_0 and w_1

Goal: Bob must get w_b
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Solution: **Oblivious Transfer (OT)**



Oblivious Transfer

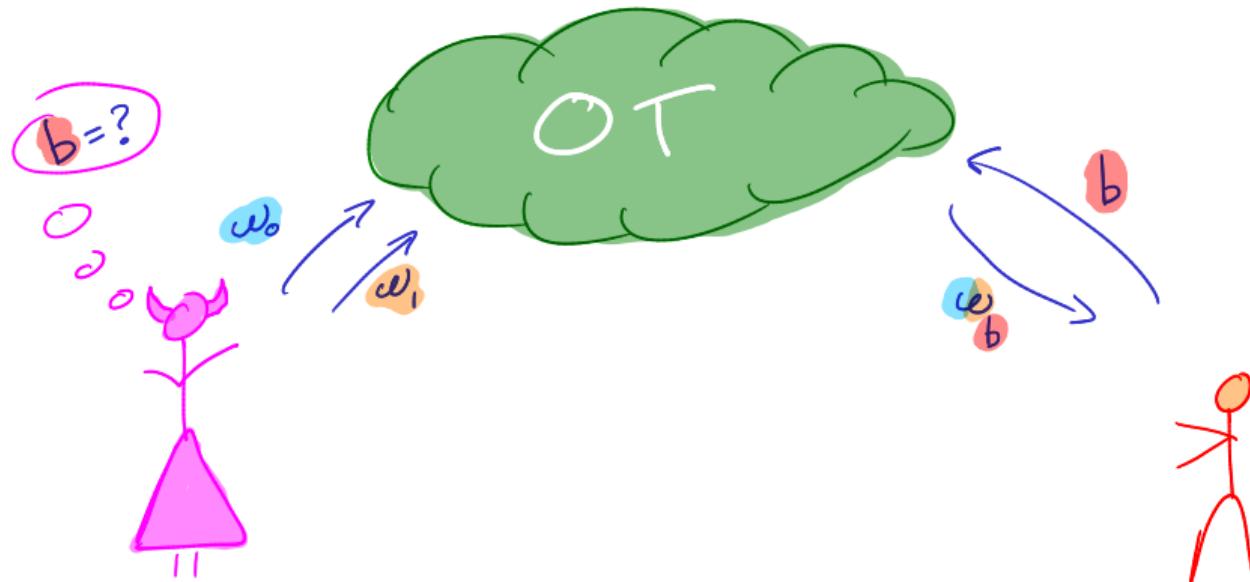
Oblivious Transfer



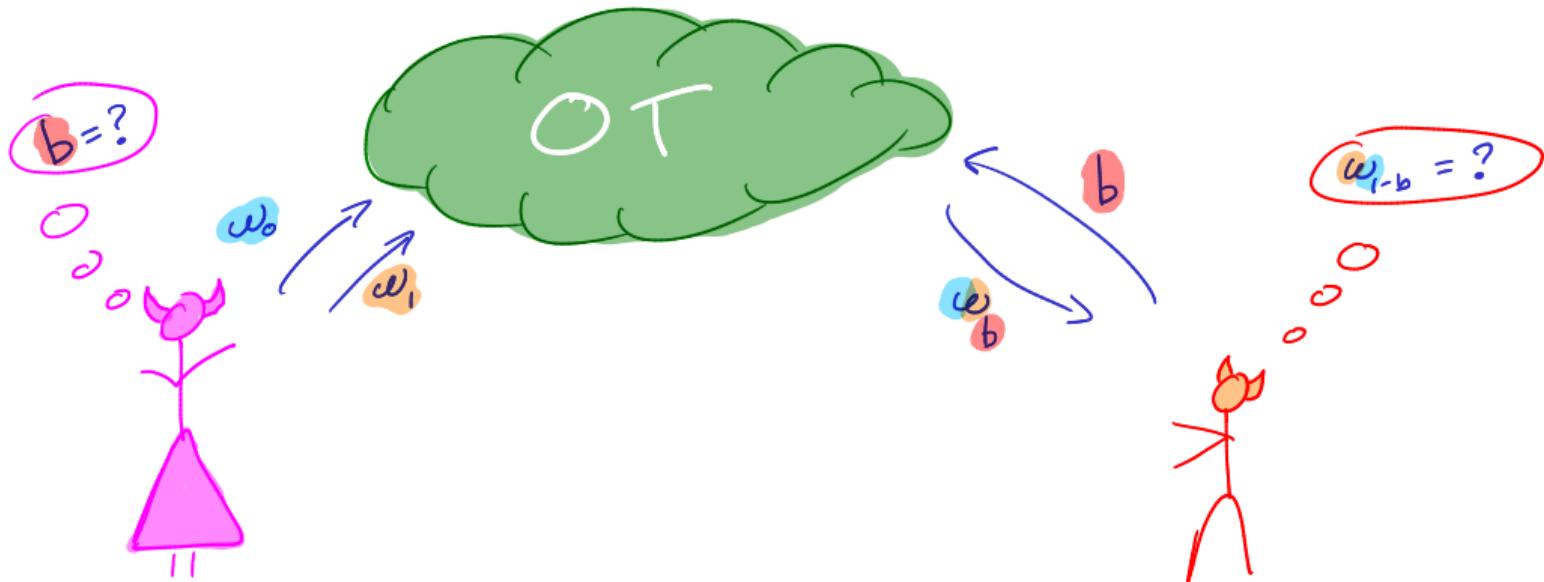
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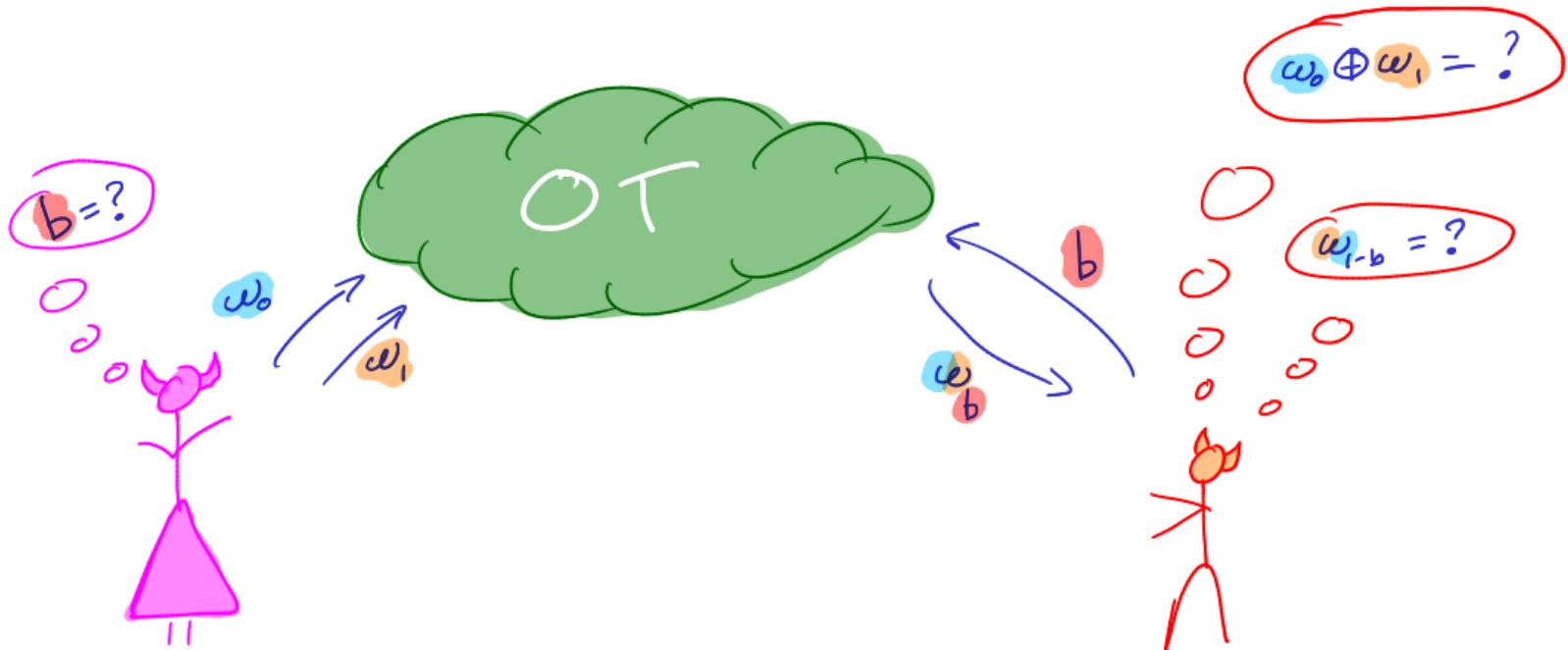
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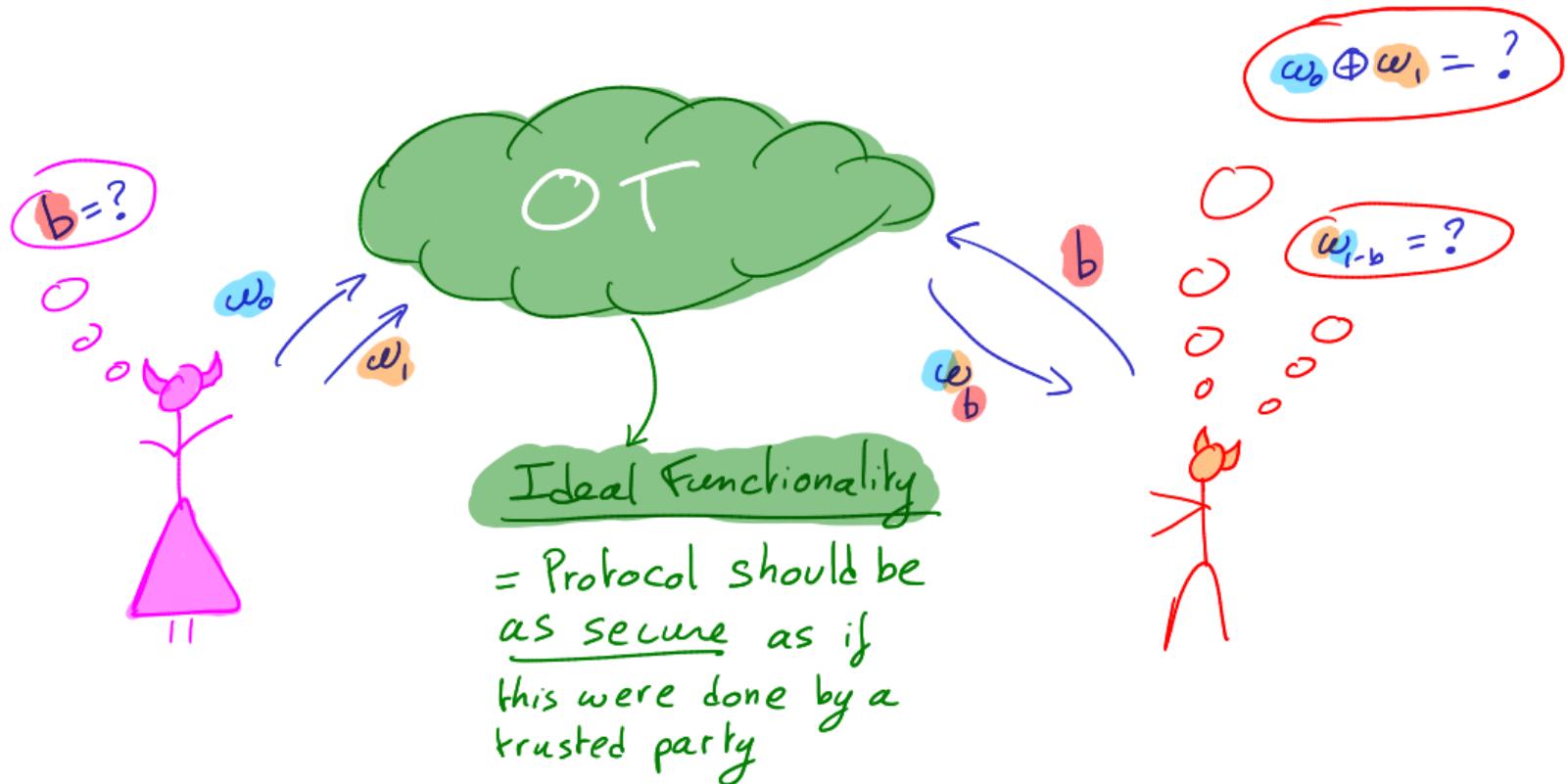
Oblivious Transfer



Oblivious Transfer



Oblivious Transfer

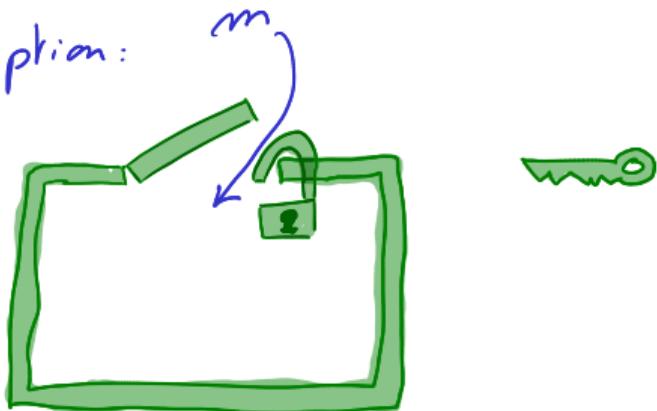


Oblivious Transfer: construction [PVW08]

Concept 1

: Branch-based encryption

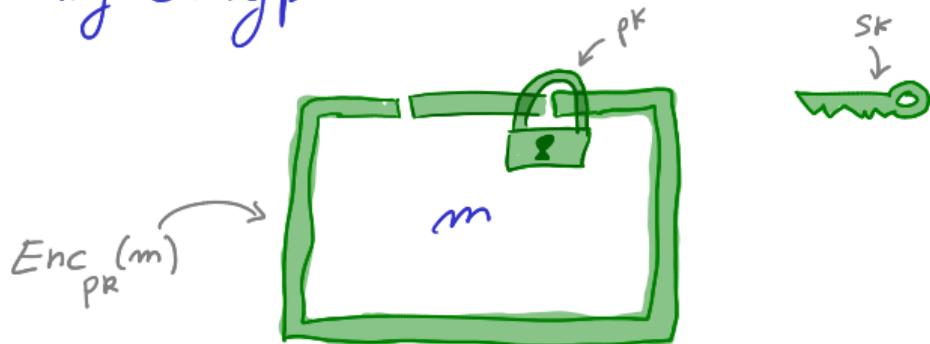
Usual public-key encryption:



Oblivious Transfer: construction [PVW08]

Concept 1: Branch-based encryption

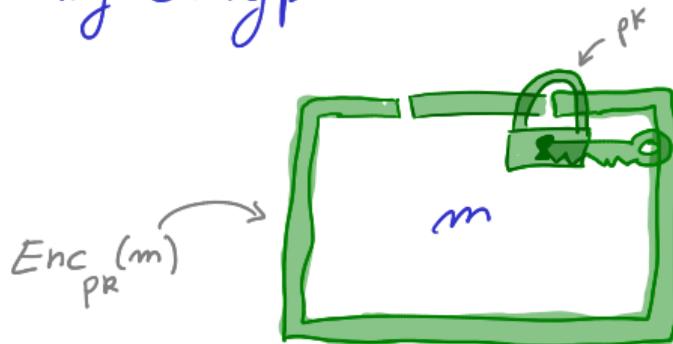
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Concept 1: Branch-based encryption

Usual public-key encryption:

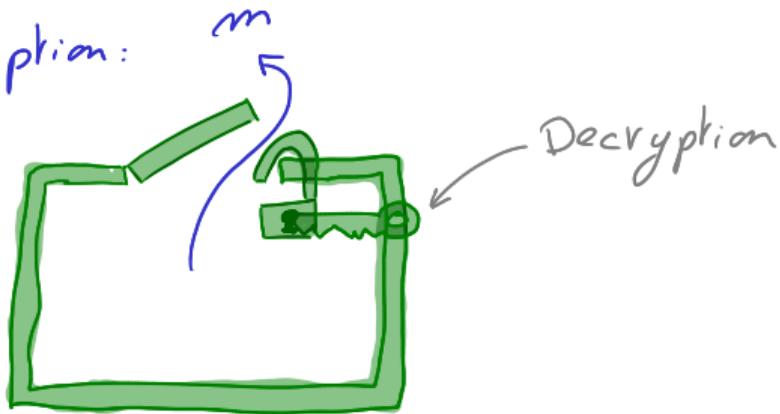


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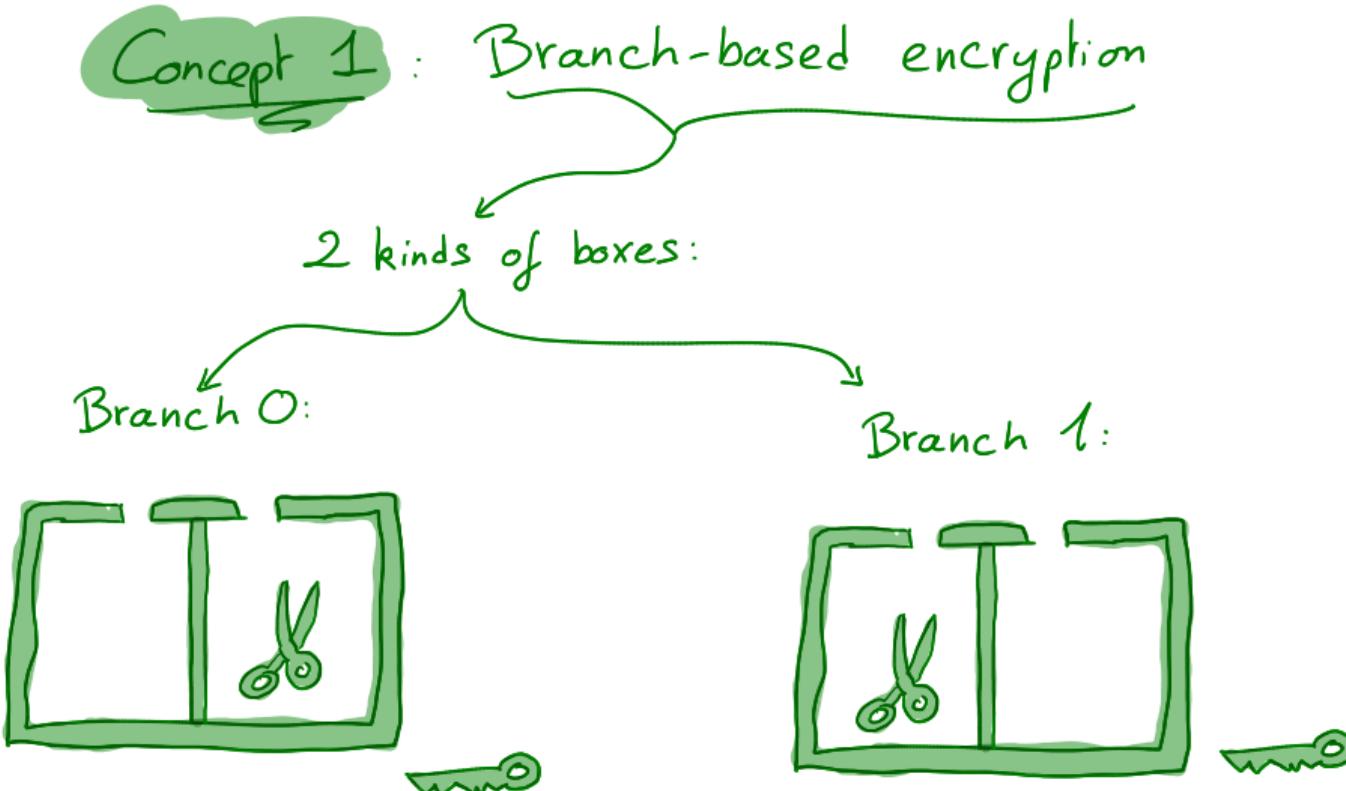
Concept 1

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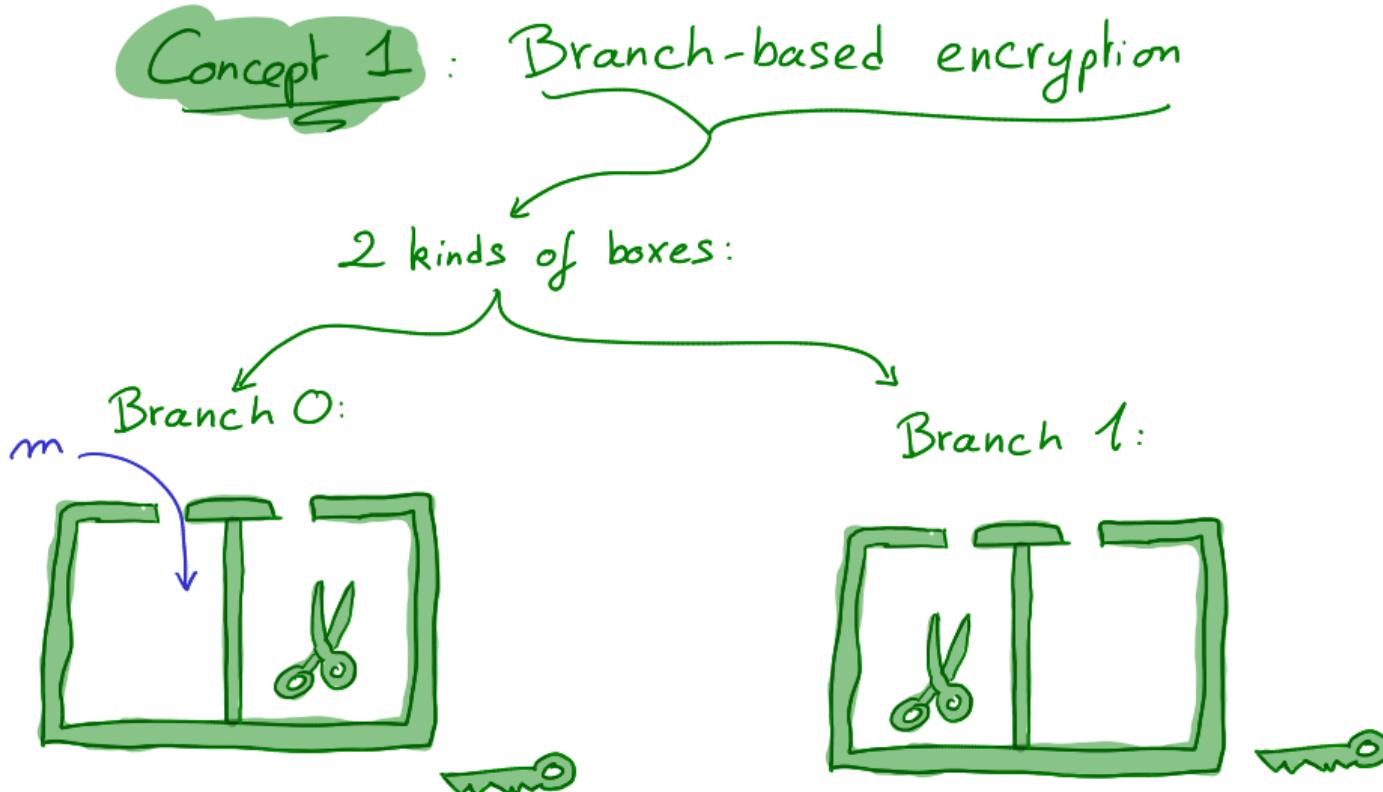
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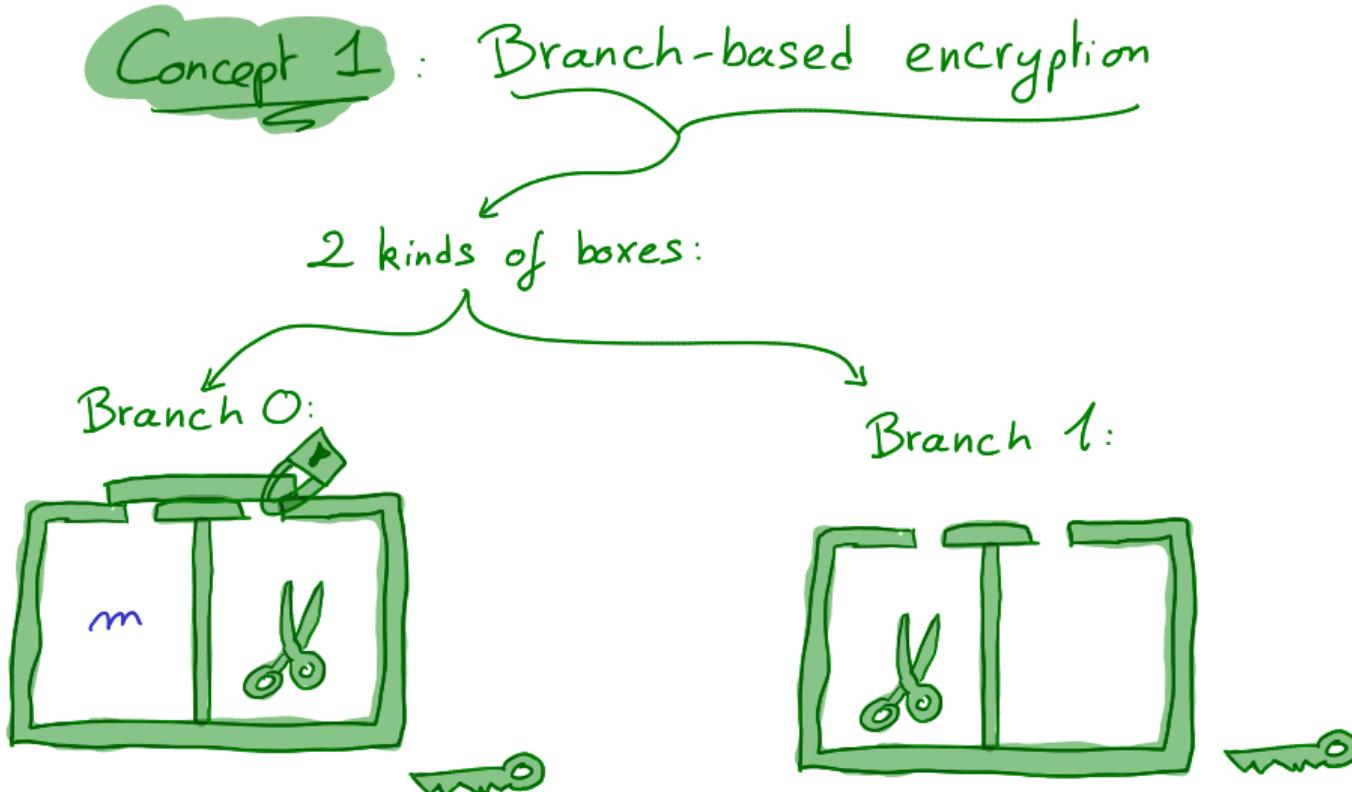
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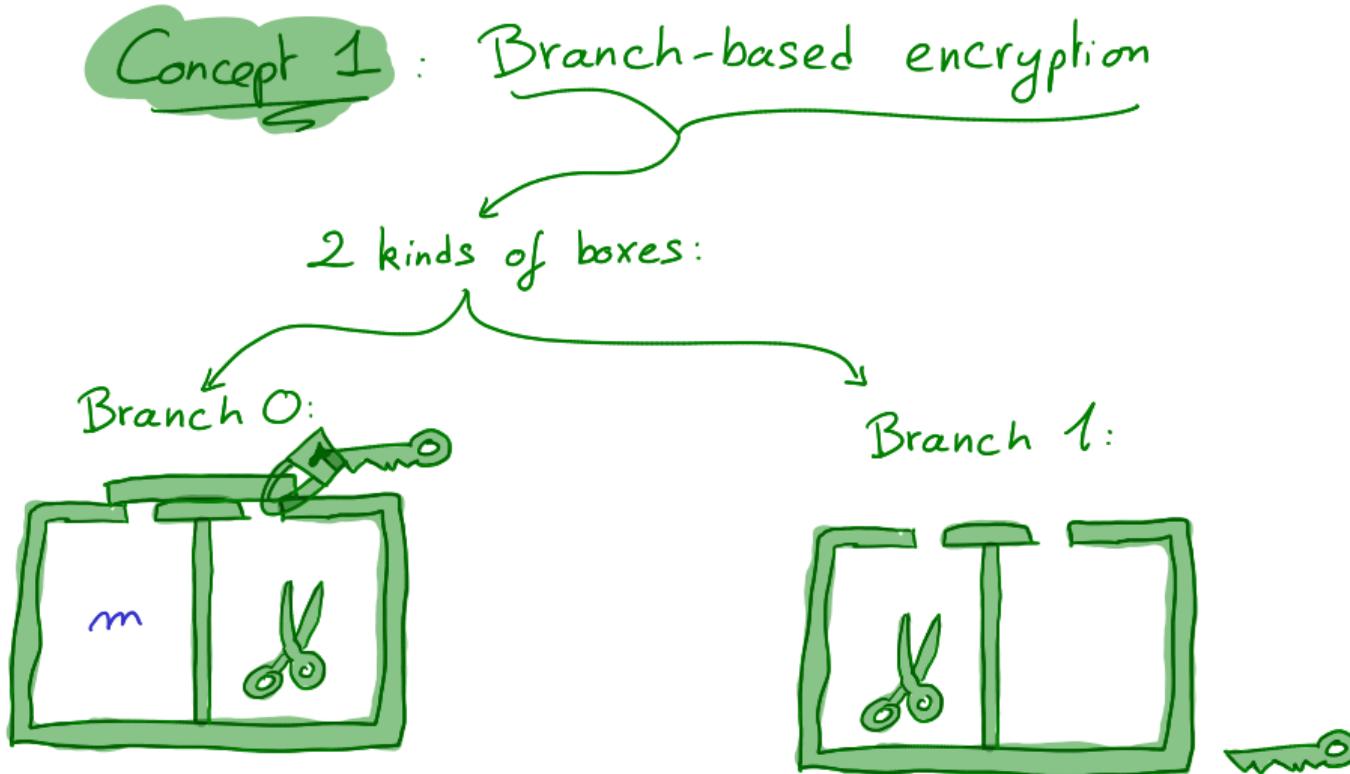
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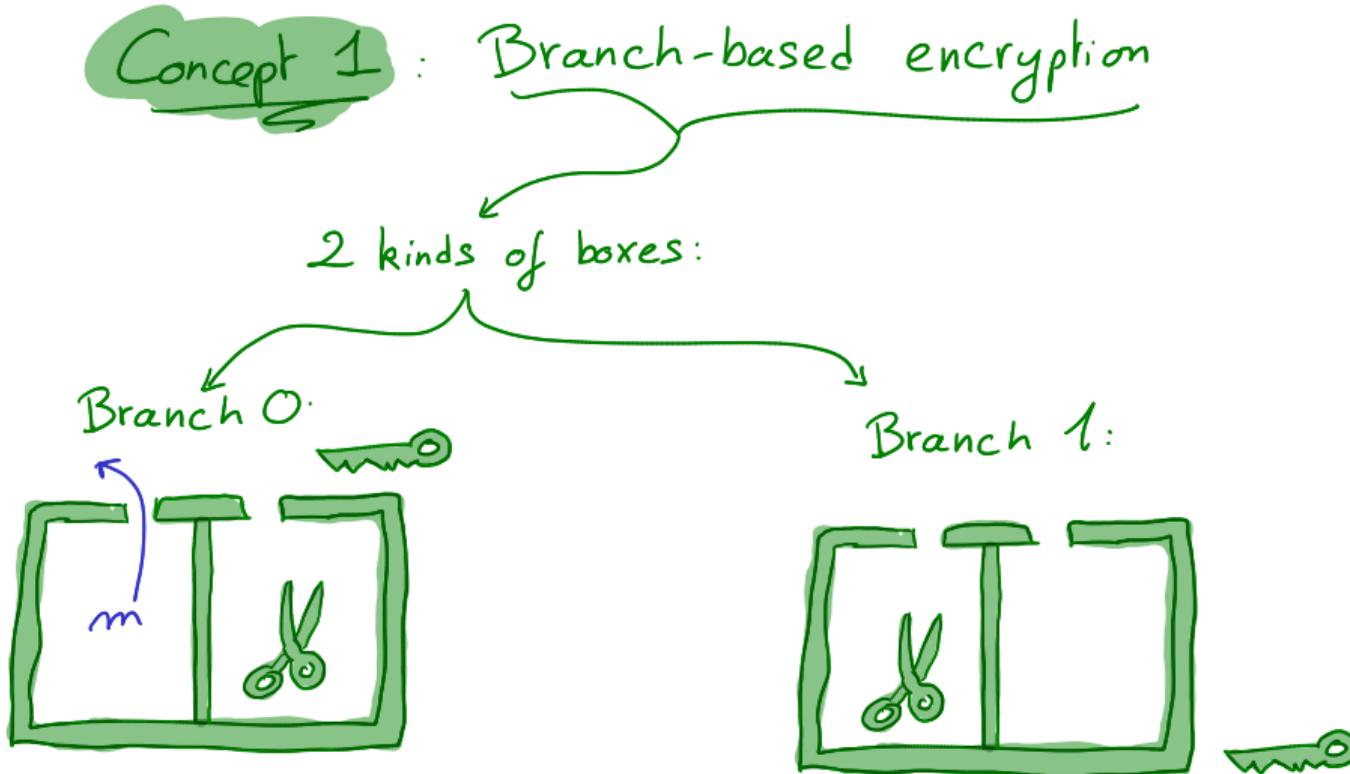
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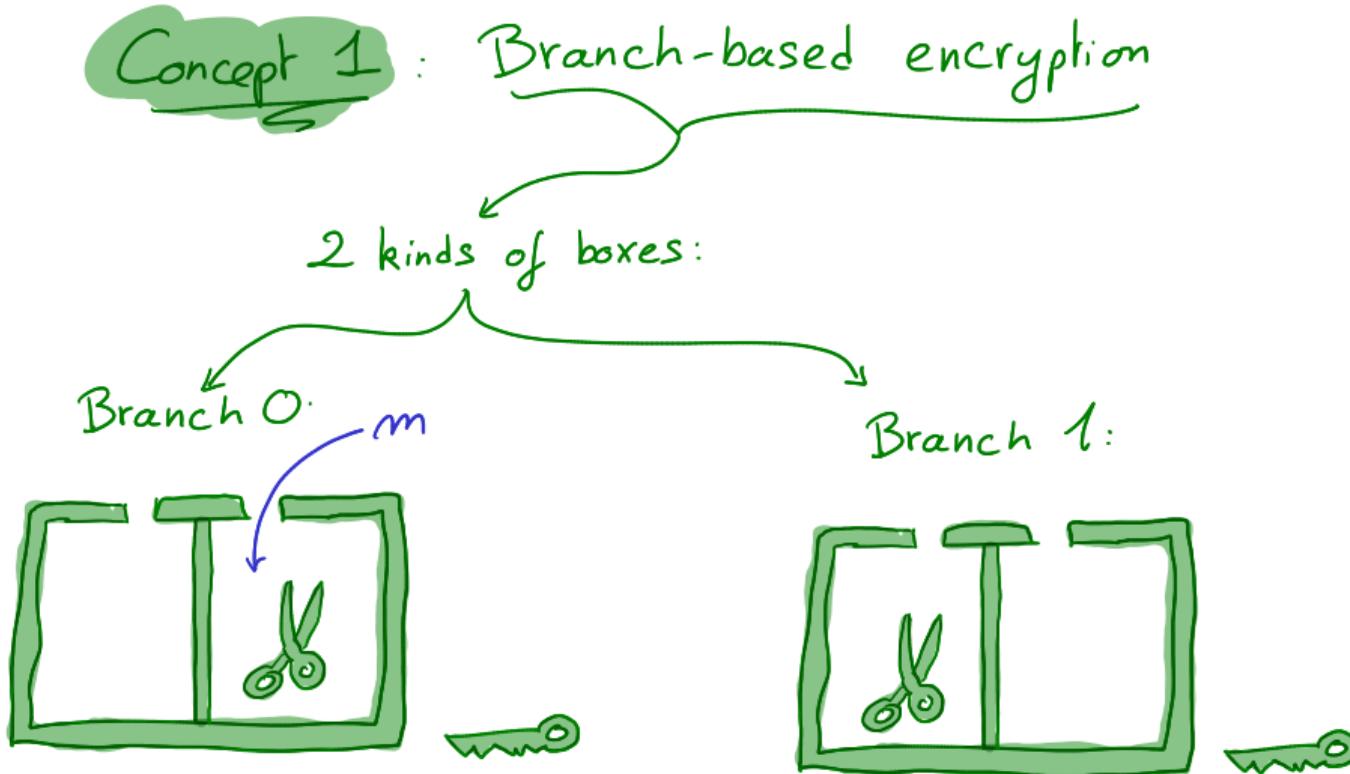
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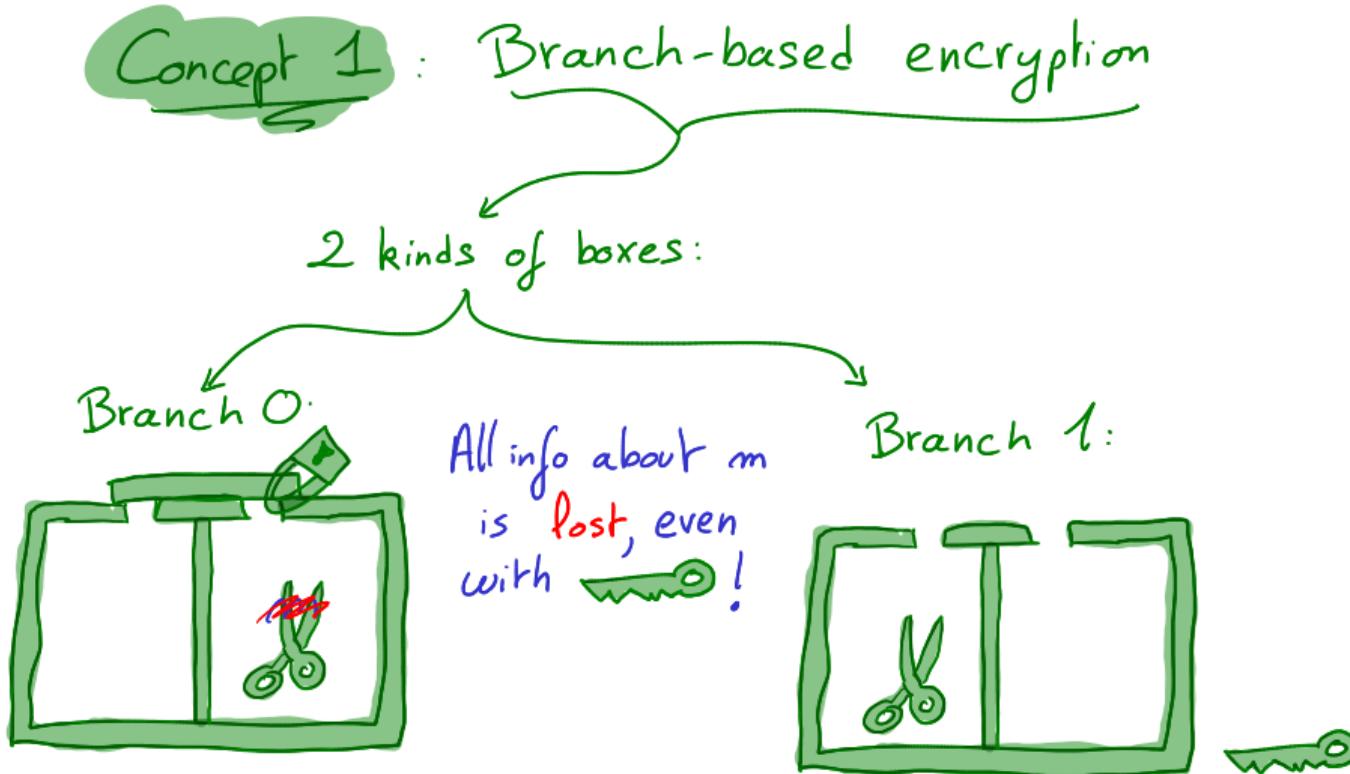
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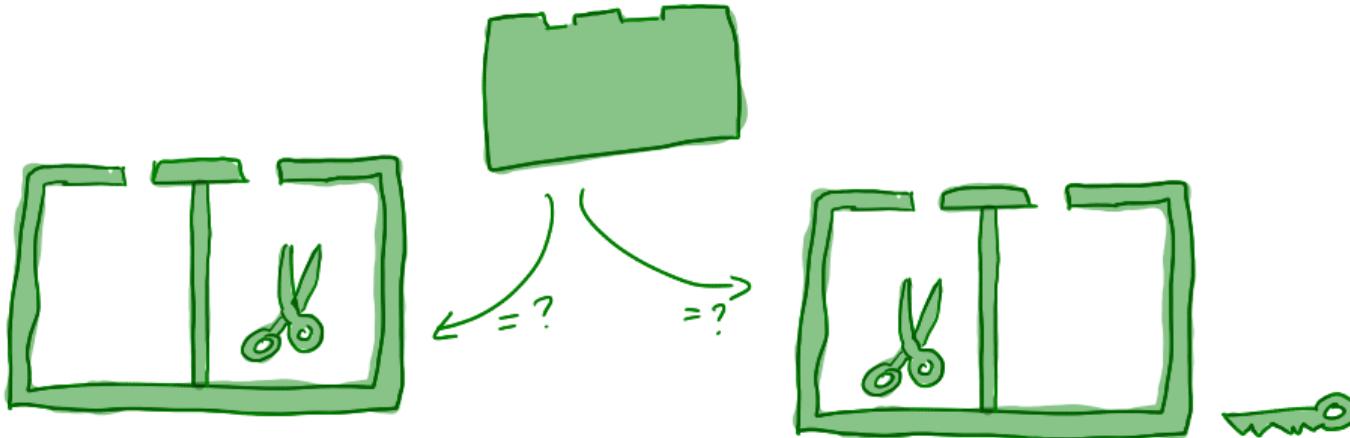
Oblivious Transfer: construction [PVW08]

Concept 1

Branch-based encryption



Given a box (= pk), hard to tell if branch 0 or 1



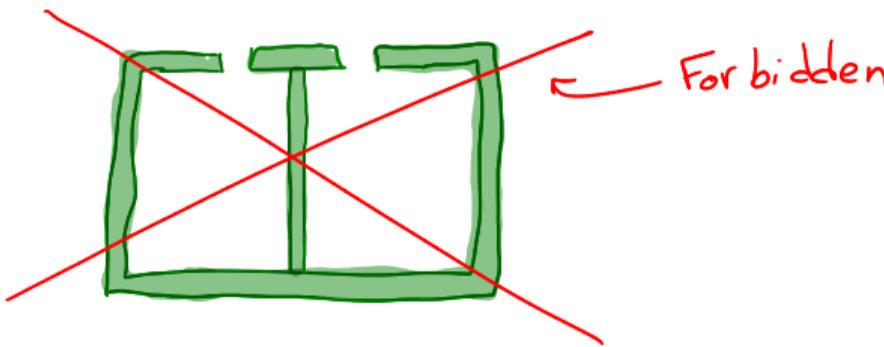
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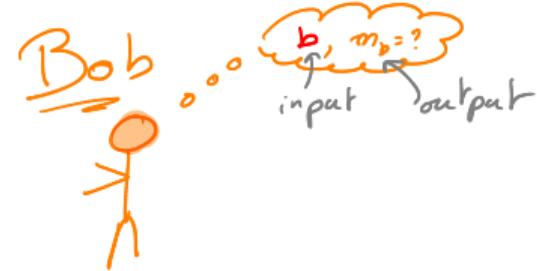
: Branch-based encryption



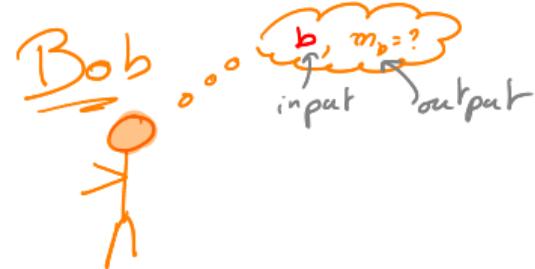
+ Impossible to generate a box
"with no scissors":



Oblivious Transfer: construction [PVW08]

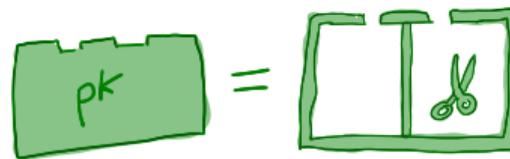


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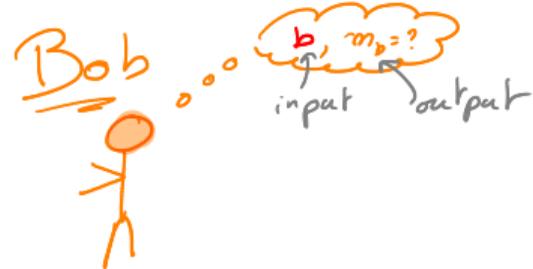


① Prepare a box in branch b

If $b = 0$:

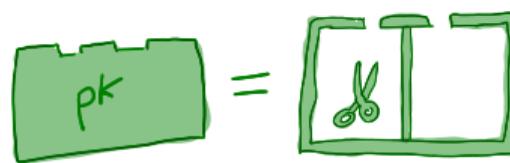


Oblivious Transfer: construction [PVW08]

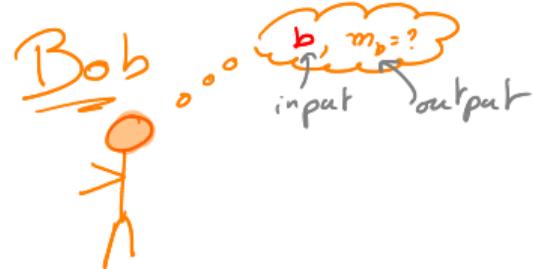


① Prepare a box in branch b

If $b = 1$:

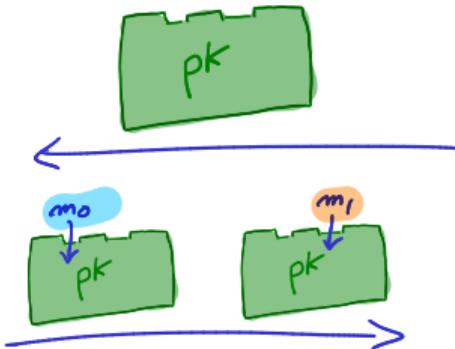


Oblivious Transfer: construction [PVW08]

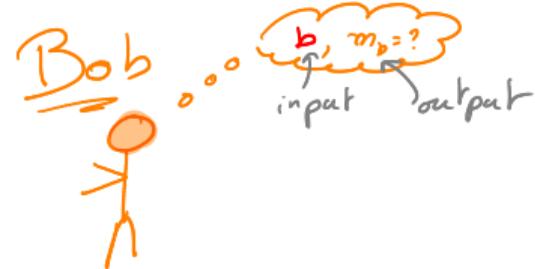


① Prepare a box in branch b
and send it

② Encrypt m_0 in first
opening, m_1 in second
and send it

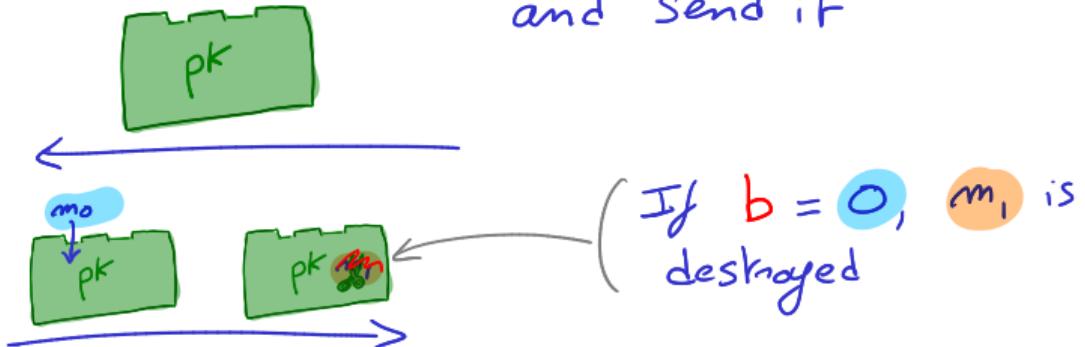


Oblivious Transfer: construction [PVW08]

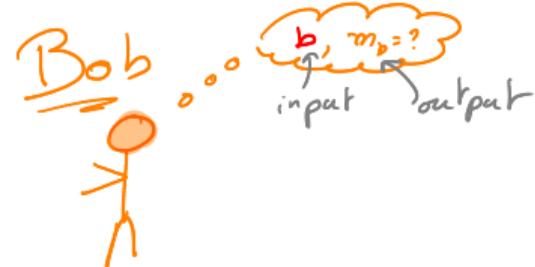


① Prepare a box in branch b
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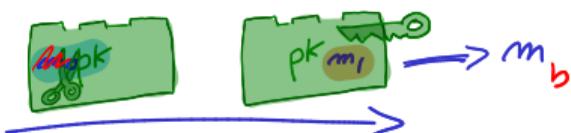
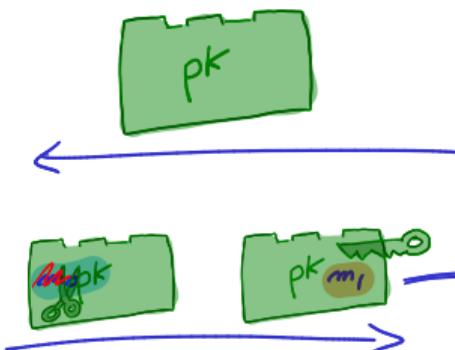


Oblivious Transfer: construction [PVW08]



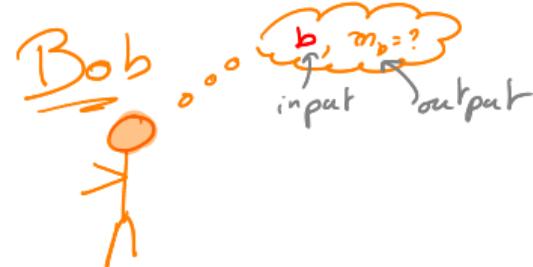
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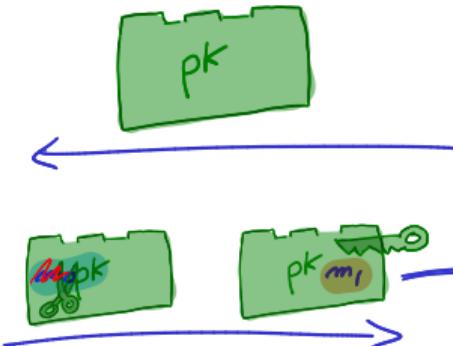
=> Decrypt with m_b

Oblivious Transfer: construction [PVW08]



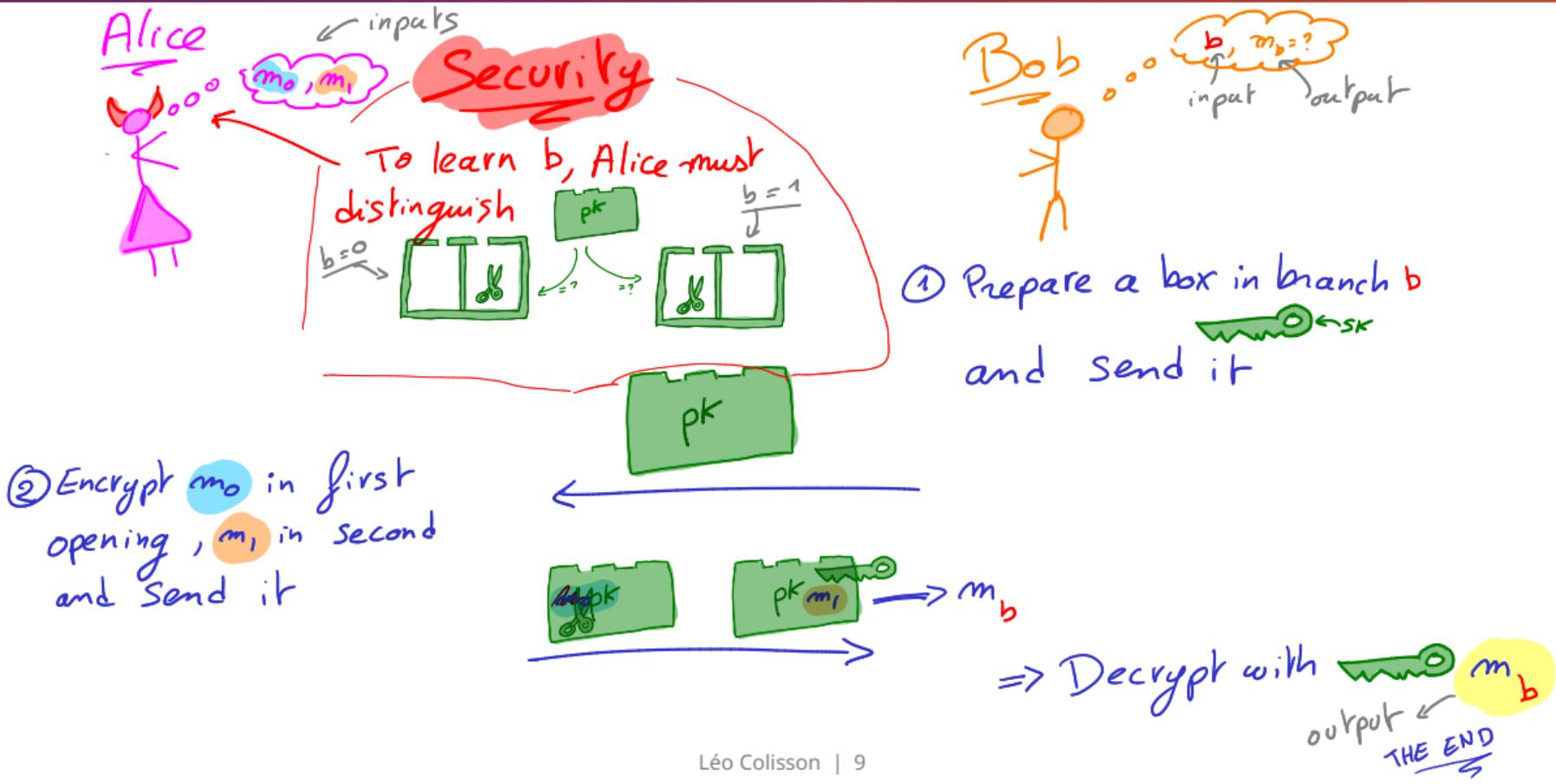
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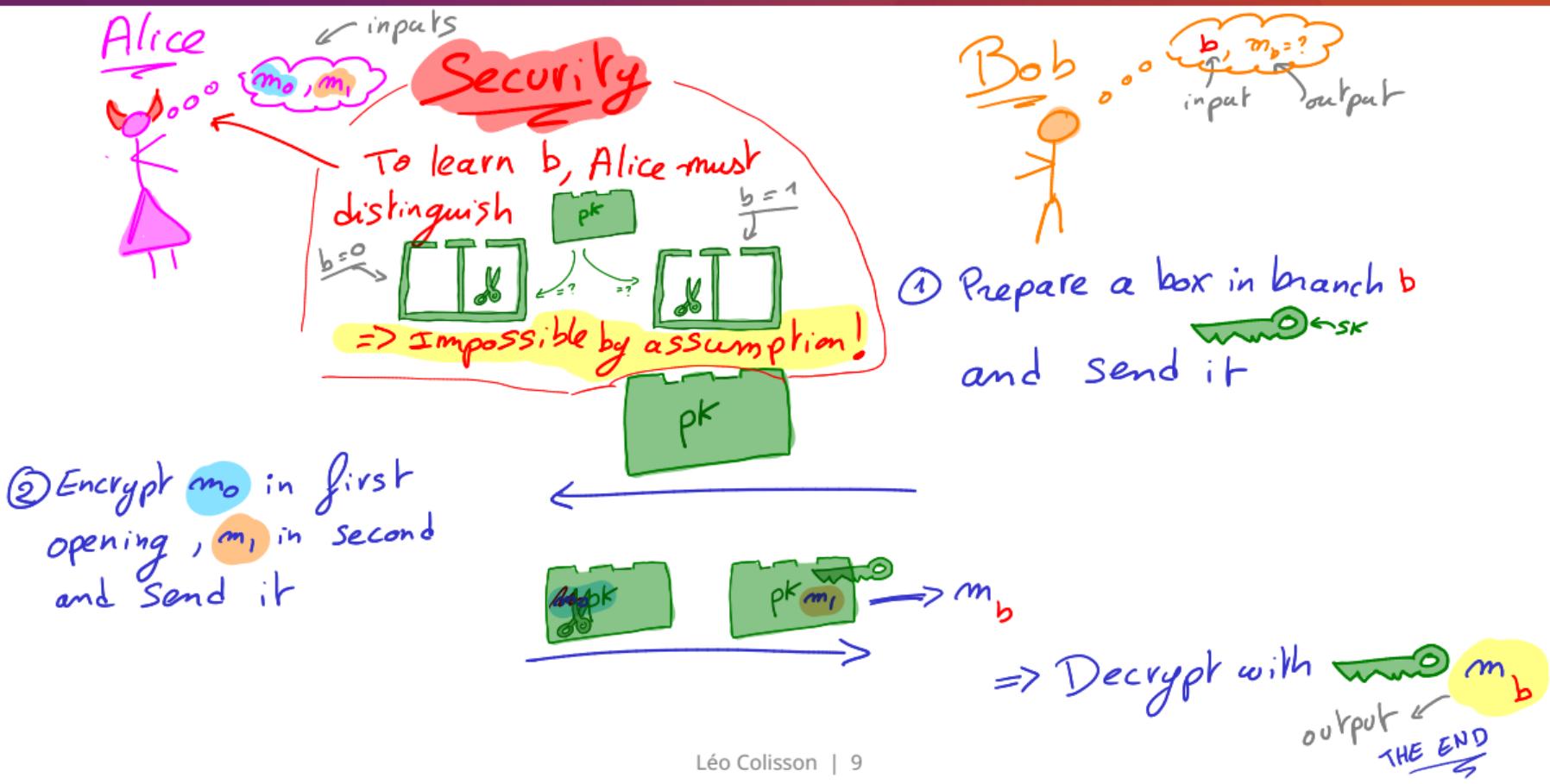


=> Decrypt with m_b
output \leftarrow THE END

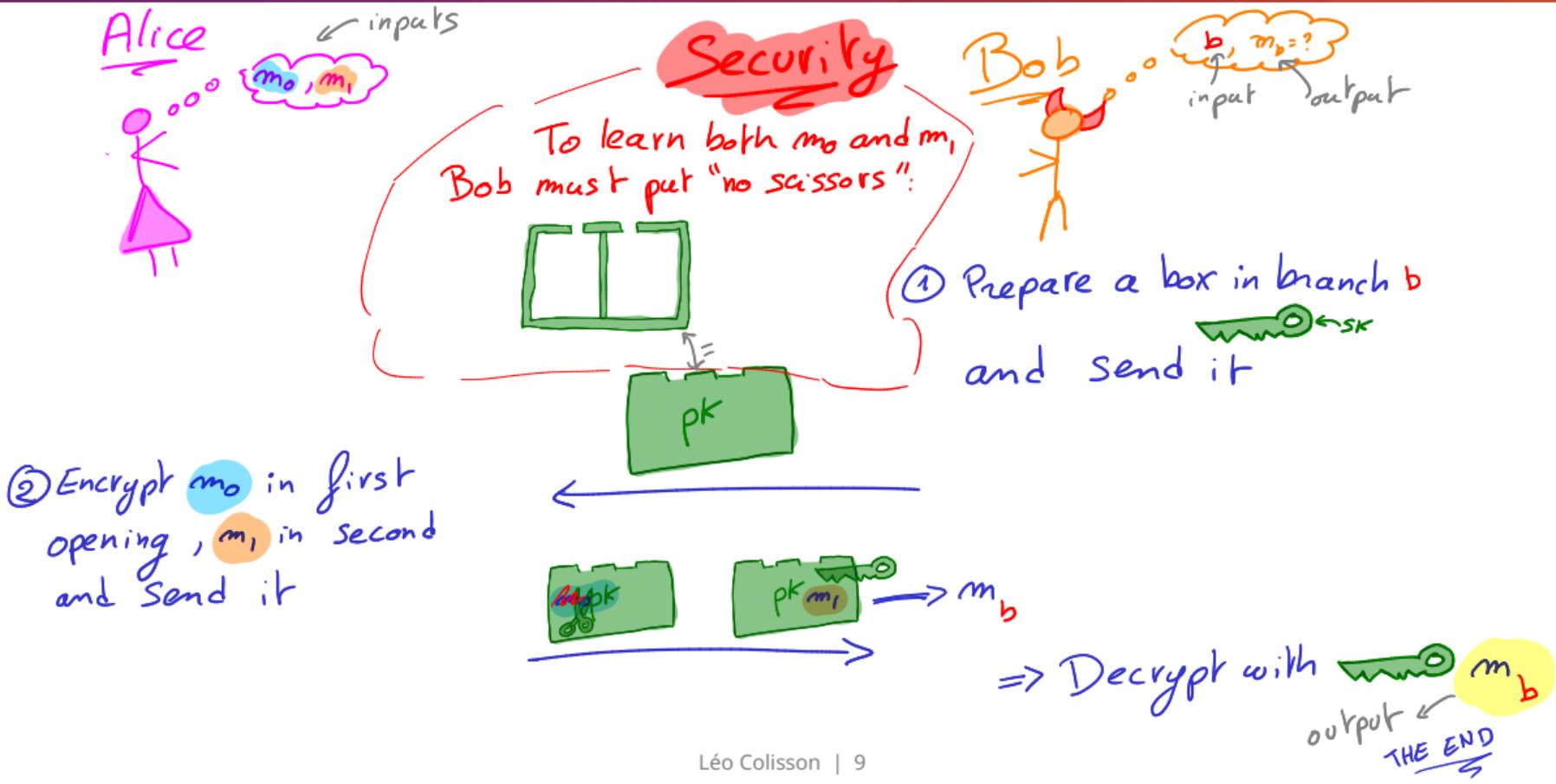
Oblivious Transfer: construction [PVW08]



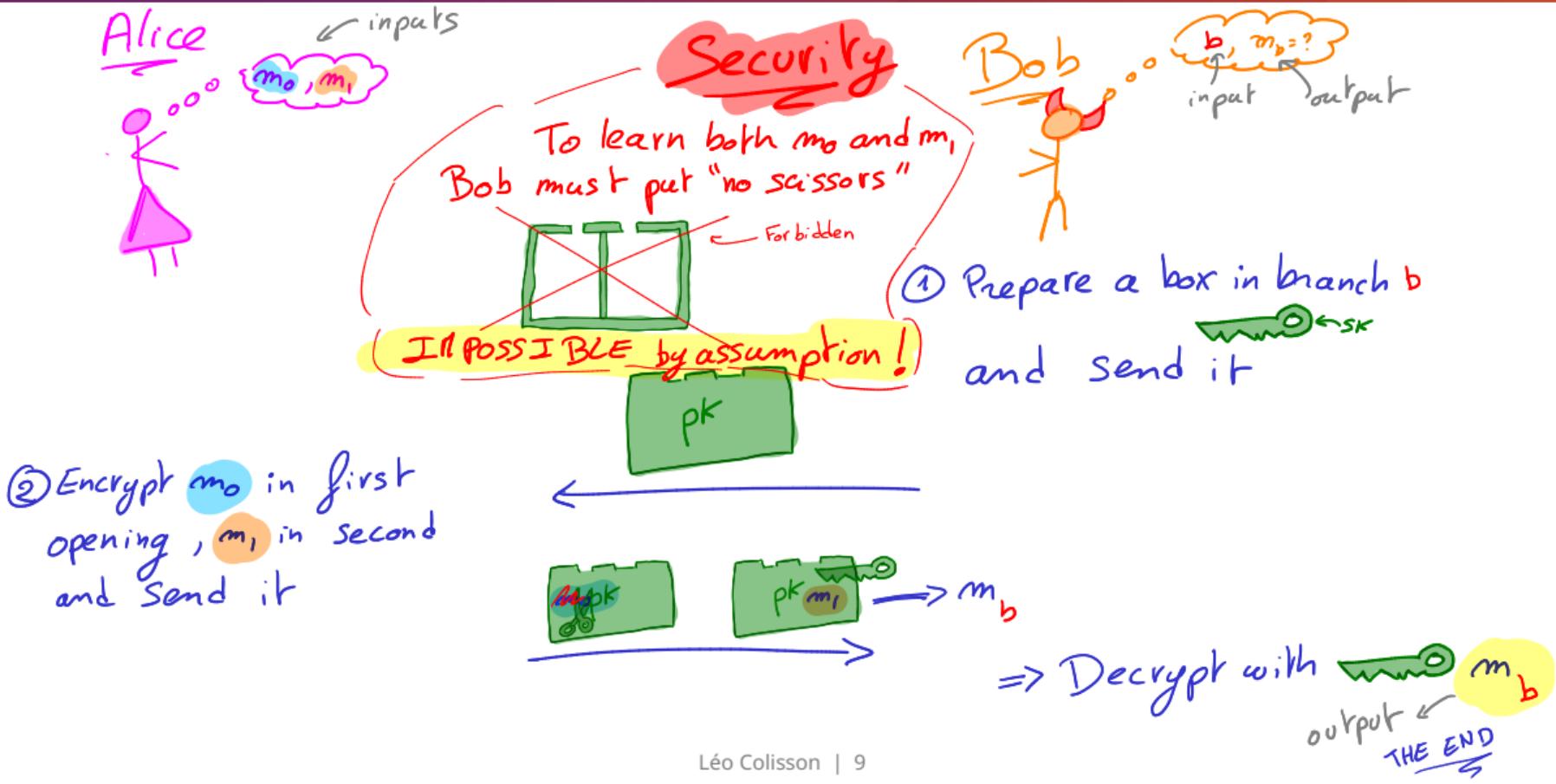
Oblivious Transfer: construction [PVW08]



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Oblivious Transfer: construction [PVW08]



How to realize
Branch-based encryption?

Branch 0:



\approx

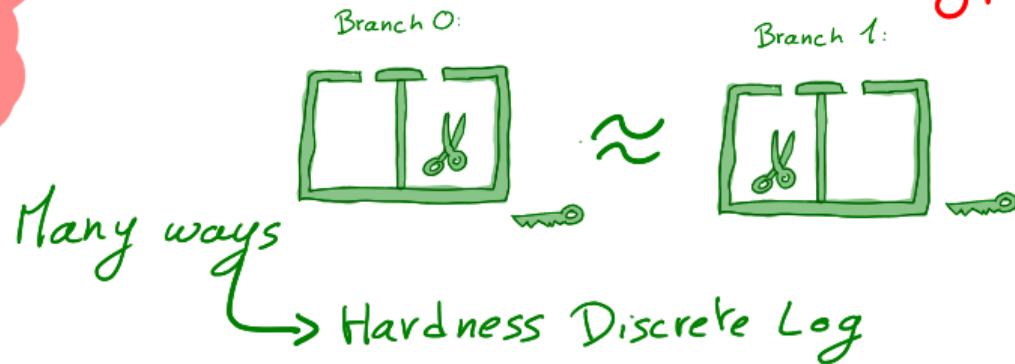
Branch 1:



Oblivious Transfer: construction [PVW08]



How to realize
Branch-based encryption ?





How to realize Branch-based encryption?





How to realize Branch-based encryption?

Branch 0:



Branch 1:



Many ways

- Hardness Discrete Log
- Quadratic Residuosity
- Learning With Errors

Oblivious Transfer: construction [PVW08]



How to realize Branch-based encryption?

Branch 0:



Branch 1:



Many ways

- ↳ Hardness Discrete Log }
 - ↳ Quadratic Residuosity }
 - ↳ Learning With Errors
- NOT Post-quantum X

Oblivious Transfer: construction [PVW08]



How to realize Branch-based encryption?

Branch 0:



Branch 1:



Many ways

- ↳ Hardness Discrete Log } NOT Post-quantum
- ↳ Quadratic Residuosity } X
- ↳ Learning With Errors → Post-quantum ✓

Oblivious Transfer: construction [PVW08]



How to realize Branch-based encryption?

Branch 0:



Branch 1:



Many ways

↳ Hardness Discrete Log

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X

→ Post-quantum

✓

Oblivious Transfer: construction [PVW08]



How to realize Branch-based encryption?

Branch 0:



Branch 1:



Many ways

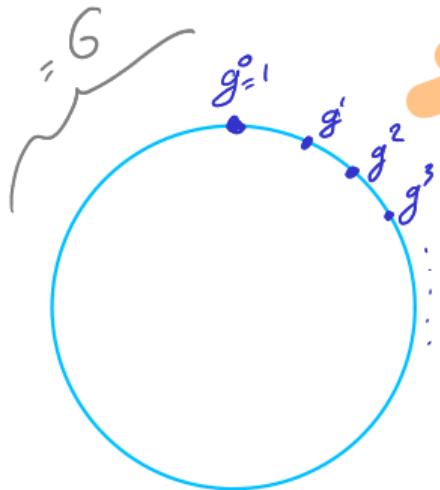
- ↳ Hardness Discrete Log
 - ↳ Quadratic Residuosity
 - ↳ Learning With Errors
- Post-quantum

} NOT Post-quantum
 \times

✓ \Rightarrow latter in the course

Branch-based encryption from DDH

Branch based encryption from DDH



Assume:

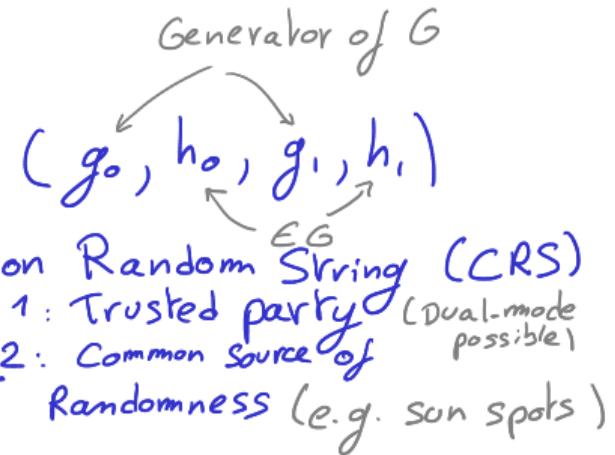
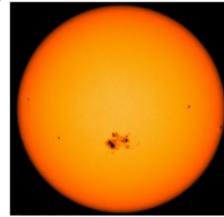
(Decision Diffie-Hellman, DDH)

- G group order p
- $(g, h, g^a, h^a) \stackrel{\text{Indistinguishable}}{\approx} (g, h, g^b, h^b)$
random generators

Branch based encryption from DDH

Construction:

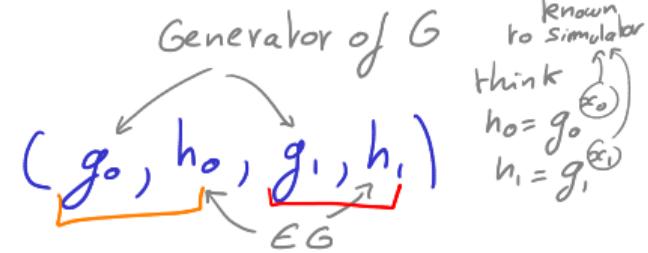
Setup: Everyone agrees on random



Branch based encryption from DDH

Construction:

- Setup: Everyone agrees on random $\xleftarrow{\text{random}} \mathbb{Z}_p^*$



- KeyGen(b) = $(\text{SK} := \text{ } \xrightarrow{\text{random}} \mathbb{Z}_p, \text{PK} := (\underbrace{g^b}_{\text{Branch } E\{g_1\}}, \underbrace{h^b}_{\text{random}}))$

Intuitively, this picks a random "key", $\xrightarrow{\text{random}}$ or $\xleftarrow{\text{random}}$ but hides which key with $\xrightarrow{\text{random}}$

- Enc $((g, h), b, m) = (\underbrace{g^{b^s} h^r}_{\text{unless } g=1 \text{ (abort)}}, \underbrace{m \cdot g^s h^r}_{c_1})$

- Dec $(\text{SK}, (c_0, c_1)) = \frac{c_1}{c_0} \xrightarrow{b=b} = \frac{m g^{s_1 r}}{(g^s h^r)^n} = \frac{m g^{ns_1 s_1 r}}{g^{ns_1} h^{ns_1}} = \boxed{m}$

Impossible to recover m : (c_0, c_1) is uniformly distributed $\Rightarrow [PvWw, Lem S.7]$

Branch based encryption from DDH

Theorem [PVW07]

Assuming the hardness of DDH, the previous construction is a (dual mode) branch-based encryption scheme secure in the CRS model. As a consequence, assuming DDH, there exists an OT protocol secure in the CRS model.

Branch based encryption from DDH

Theorem [PVW07]

Assuming the hardness of DDH, the previous construction is a (dual mode) branch-based encryption scheme secure in the CRS model. As a consequence, assuming DDH, there exists an OT protocol secure in the CRS model.

Back to MPC

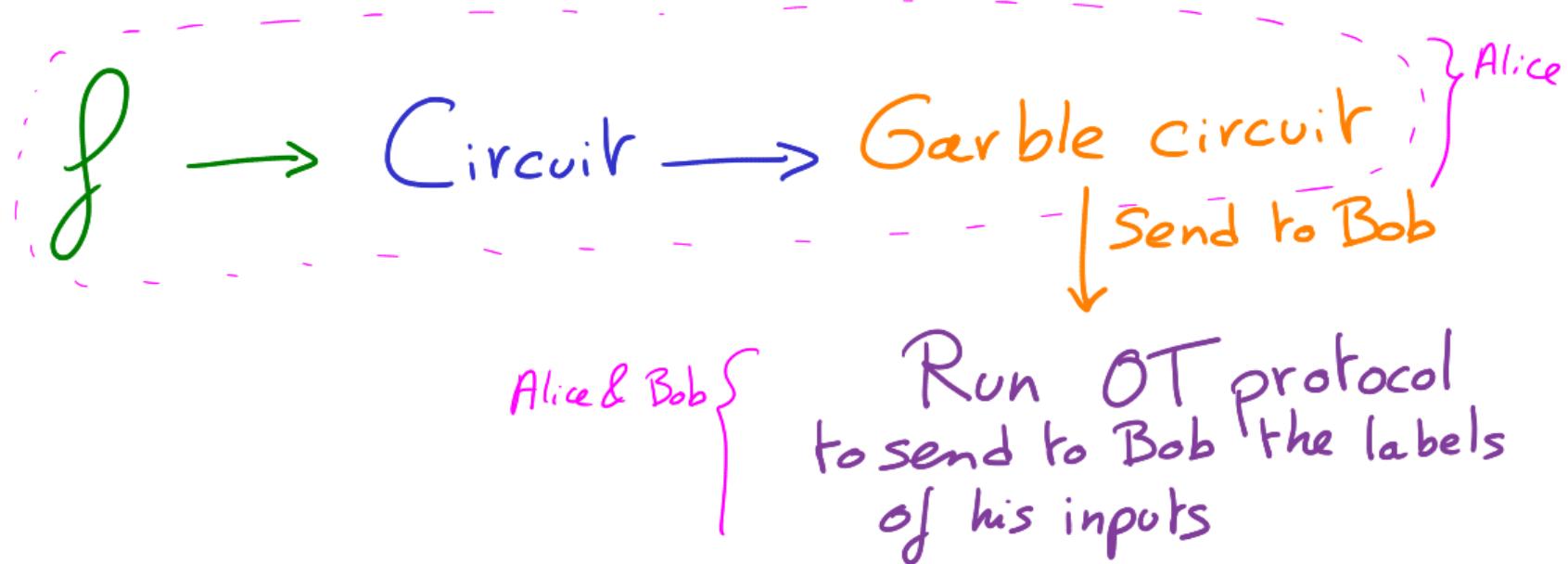
MPC: summary



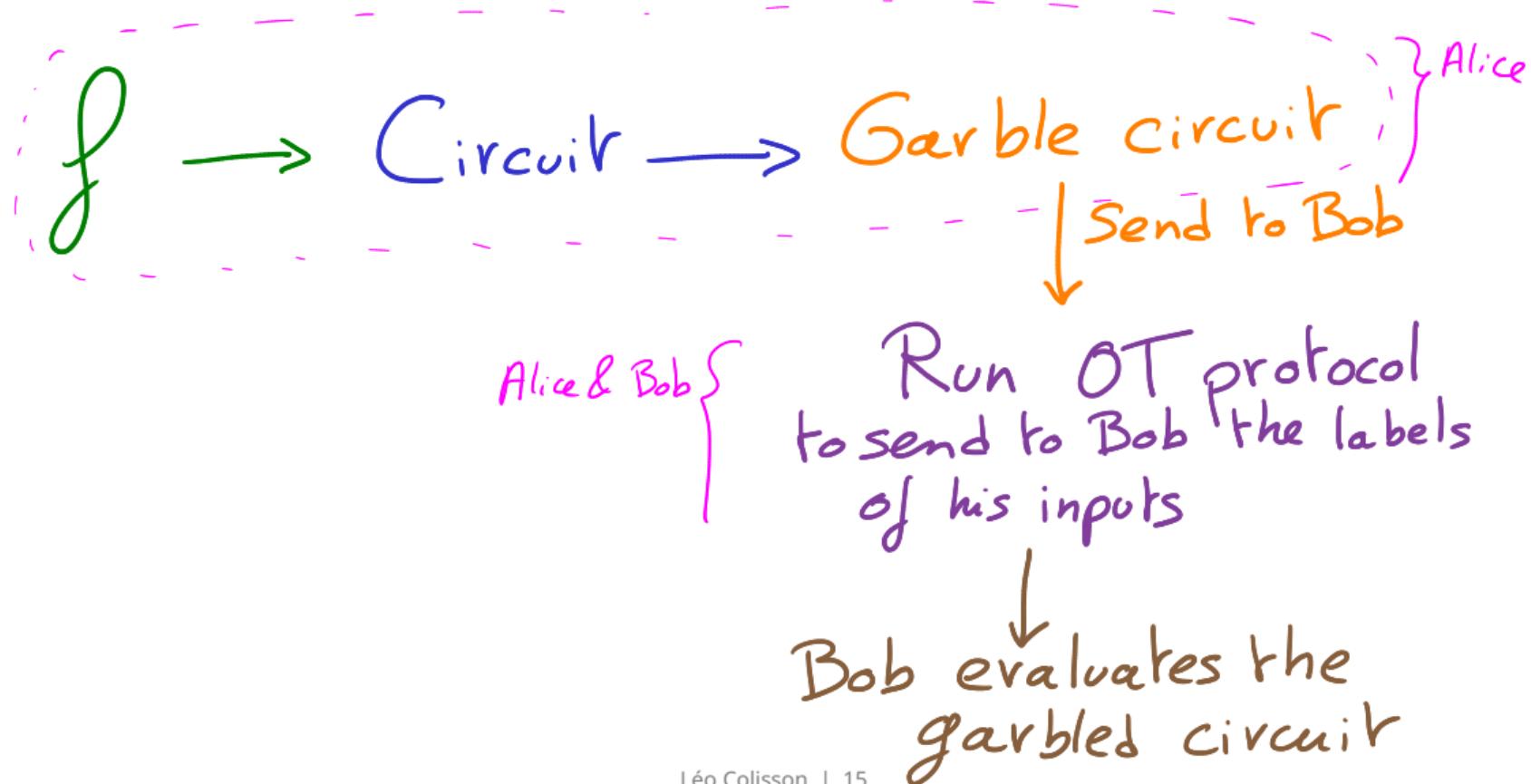
MPC: summary



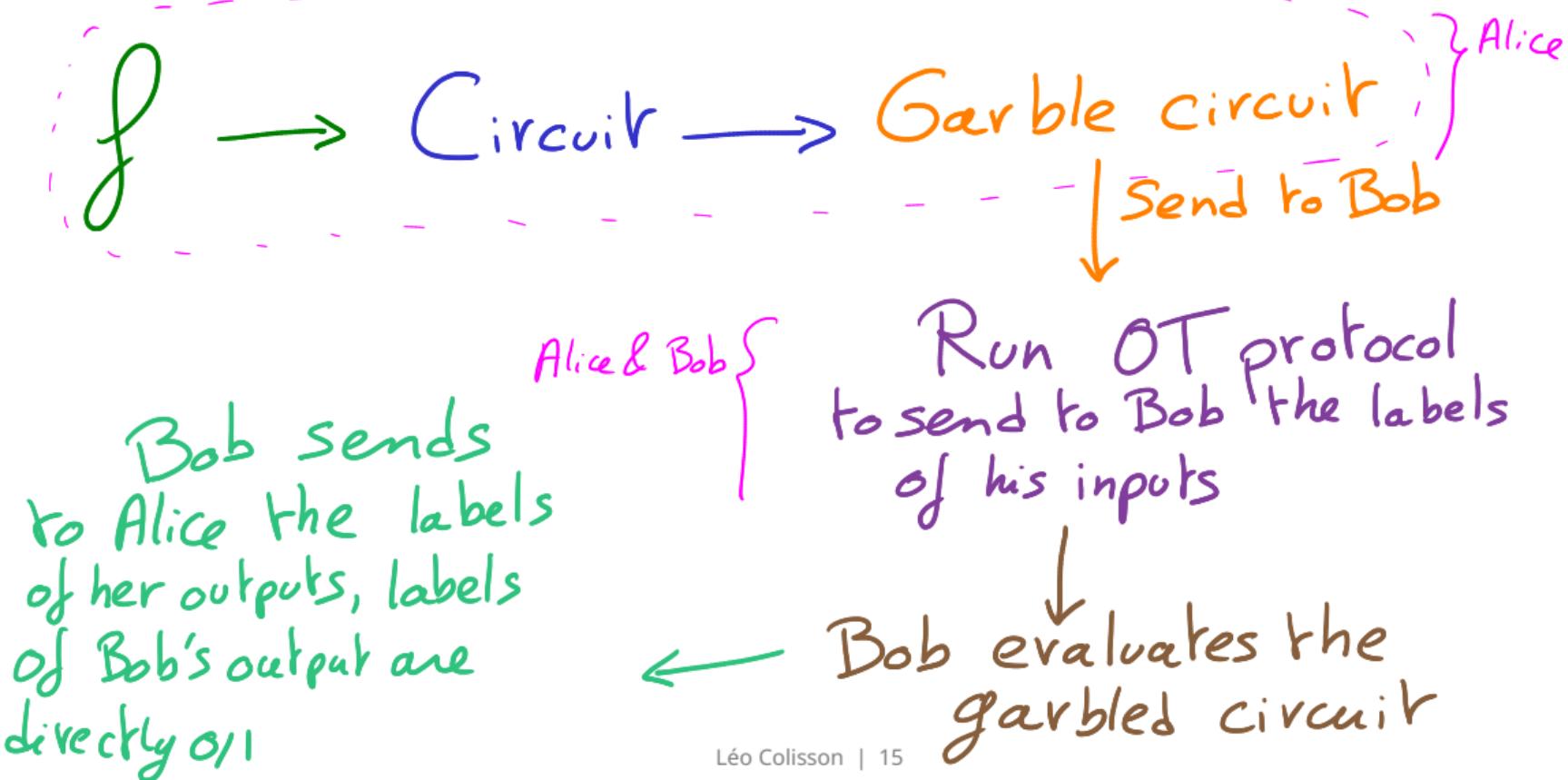
MPC: summary



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MPC: summary





This is secure in an
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What can go wrong if Alice
is malicious?



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What can go wrong if Alice
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⇒ Alice can garble a wrong circuit
(e.g. identity) to learn Bob's inputs.



This is secure in an "honest-but-curious" setting...

What can go wrong if Alice is malicious?

⇒ Alice can garble a wrong circuit (e.g. identity) to learn Bob's inputs.



Add a ZK proof to prove to Bob that the circuit is correctly garbled.

Secret sharing