MPRI 2.4

GADTs

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1 GADTs

A well-typed tagless interpreter

Runtime type descriptions

A well-typed type-checker

Type-checking printf and friends

Metatheory

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Untyped expressions

Consider a tiny language of expressions $t ::= k \mid (t, t) \mid \pi_i\ t$:

```
type expr =
| EInt  of int
| EPair of expr * expr
| EFst  of expr
| ESnd  of expr
```

Expressions include integer constants, pairs, and projections.

Untyped values

A straightforward interpreter for this language uses a type of all values:

```
type value =
| VInt  of int
| VPair of value * value
```

This is an algebraic data type. Thus every value carries a tag.

Runtime tests

These tags are used in runtime tests that can cause runtime errors.

```
let as_pair (v : value) : value * value =
  match v with
  | VPair (v1, v2) ->
      v1, v2
  | _ ->
      assert false (* runtime error! *)
```

An untyped interpreter

Here, interpreting a pair projection operation involves a runtime test.

```
let rec eval (e : expr) : value =
  match e with
  | EInt x ->
      VInt x
  | EPair (e1, e2) ->
      VPair (eval e1, eval e2)
  | EFst e ->
      fst (as_pair (eval e))
  | ESnd e ->
      snd (as_pair (eval e))
```

This is necessary because this interpreter accepts untyped expressions.

Typed expressions

Let us impose a simple type discipline on expressions.

```
type _ expr =
| EInt  :                   int ->       int expr
| EPair : 'a expr * 'b expr -> ('a * 'b) expr
| EFst  :    ('a * 'b) expr ->         'a expr
| ESnd  :    ('a * 'b) expr ->         'b expr
```

This type definition encodes the following type discipline:

$$\Gamma \vdash k : int \qquad \frac{\Gamma \vdash t_1 : T_1 \qquad \Gamma \vdash t_2 : T_2}{\Gamma \vdash (t_1, t_2) : T_1 \times T_2} \qquad \frac{\Gamma \vdash t : T_1 \times T_2}{\Gamma \vdash \pi_i\ t : T_i}$$

A meta-level AST of type `'a expr`
represents an object-level expression of type `'a`.

Typed values

Let us similarly impose a type discipline on values:

```
type _ value =
| VInt  :                    int ->       int value
| VPair : 'a value * 'b value -> ('a * 'b) value
```

Values are still tagged (for now), but runtime tests become unnecessary...

Look Ma, no runtime test!

Only one branch is now necessary. A second branch would be dead.

```
let as_pair : type a b . (a * b) value -> a value * b value
= function
  | VPair (v1, v2) ->
      v1, v2
  (* In this branch, we would learn [a * b = int], *)
  (* which is contradictory. *)
  (* | _ -> . *)
```

In OCaml, destructing a GADT requires a type annotation in this style.

A typed interpreter

Evaluating an expression of type *T* yields a value of type *T*.

```
let rec eval : type a . a expr -> a value
= function
  | EInt x ->
      (* We learn [a = int] so returning [VInt _] is OK. *)
      VInt x
  | EPair (e1, e2) ->
      (* For some types [a1] and [a2], we learn [a = a1 * a2] *)
      (* and we can assume [e1 : a1 expr] and [e2 : a2 expr]. *)
      VPair (eval e1, eval e2)
  | EFst e ->
      fst (as_pair (eval e))
  | ESnd e ->
      snd (as_pair (eval e))
```

The type of the interpreter reflects the subject reduction property.
Type-checking it amounts to checking the proof of subject reduction!

A typed, tagless interpreter

Evaluating an expression of type T yields a meta-level value of type T.

```
let rec eval : type a . a expr -> a
= function
  | EInt x ->
      (* We learn [a = int] so returning an integer is OK. *)
      x                       (* no tagging! *)
  | EPair (e1, e2) ->
      (* For some types [a1] and [a2], we learn [a = a1 * a2] *)
      (* and we can assume [e1 : a1 expr] and [e2 : a2 expr]. *)
      (eval e1, eval e2) (* no tagging! *)
  | EFst e ->
      fst (eval e)            (* no untagging! *)
  | ESnd e ->
      snd (eval e)            (* no untagging! *)
```

The type of the interpreter reflects the subject reduction property.
Type-checking it amounts to checking the proof of subject reduction!

Going further

Our tiny expressions are closed: the typing judgement is $\vdash t : T$.

When expressions involve variables, one needs a type `('g, 'a) expr` whose definition encodes the typing judgement $\Gamma \vdash t : T$.

This is reasonably easy if variables are encoded as de Bruijn indices.

Bird, Paterson, de Bruijn notation as a nested datatype, 1999.

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Runtime type descriptions

A value of type `'a ty` is a runtime description of the type `'a`.

```
type 'a ty =
| TyInt  :                                int ty
| TySum  : 'a ty * 'b ty -> ('a, 'b) sum ty
| TyPair : 'a ty * 'b ty ->    ('a * 'b) ty
```

Applications

Although inspecting a type at runtime is impossible, as types are erased, inspecting a runtime description of a type is possible.

In other words, although the type $\forall X.\, X \to X$ has only one inhabitant, the type $\forall X.\, \mathit{Ty}\; X \to X \to X$ has more than one.

This let us write polymorphic, type-directed functions,
an activity that is sometimes known as generic programming.

Show

Here is a polymorphic, type-directed conversion of a value to a string.

```
let rec show : type a . a ty -> a -> string =
  fun ty x ->
    match ty with
    | TyInt ->
        string_of_int x
    | TySum (ty1, ty2) ->
        begin match x with
        | Left x1  -> "left("  ^ show ty1 x1 ^ ")"
        | Right x2 -> "right(" ^ show ty2 x2 ^ ")"
        end
    | TyPair (ty1, ty2) ->
        let (x1, x2) = x in
        "(" ^ show ty1 x1 ^ ", " ^ show ty2 x2 ^ ")"
```

In each branch, we learn something about the type of `x`.

Show

It is more concise and looks better to deconstruct both arguments at once.

```
let rec show : type a . a ty -> a -> string =
  fun ty x ->
    match ty, x with
    | TyInt, x ->
        string_of_int x
    | TySum (ty1, _), Left x1 ->
        "left("  ^ show ty1 x1 ^ ")"
    | TySum (_, ty2), Right x2 ->
        "right(" ^ show ty2 x2 ^ ")"
    | TyPair (ty1, ty2), (x1, x2) ->
        "(" ^ show ty1 x1 ^ ", " ^ show ty2 x2 ^ ")"
```

The OCaml type-checker reads patterns from left to right
so deconstructing `(ty, x)` works but deconstructing `(x, ty)` does not.

Show

Here is a polymorphic, type-directed equality test.

```
let rec equal : type a . a ty -> a -> a -> bool =
  fun ty x y ->
    match ty, x, y with
    | TyInt, x, y ->
        Int.equal x y
    | TySum (ty1, _), Left x1, Left y1 ->
        equal ty1 x1 y1
    | TySum (_, ty2), Right x2, Right y2 ->
        equal ty2 x2 y2
    | TySum _, Left _, Right _
    | TySum _, Right _, Left _ ->
        false
    | TyPair (ty1, ty2), (x1, x2), (y1, y2) ->
        equal ty1 x1 y1 && equal ty2 x2 y2
```

Connections between GADTs and type classes

`Eq` and `Show` are typical examples of type classes in Haskell.

Upcoming lecture on type classes (PED).

Hinze, Jeuring, Löh,
Comparing Approaches to Generic Programming in Haskell, 2006.

Connections between GADTs and type classes

A closed set of type class instances can be compiled down to GADTs.

Pottier and Gauthier,
Polymorphic typed defunctionalization and concretization, 2006.

However a GADT describes a closed universe of structural types whereas type classes are open-ended and apply to user-defined, nominal types.

The Holy Grail is to propose a language where a type of the representations of all types (including itself!) can be defined.

Chapman, Dagand, McBride, Morris,
The Gentle Art of Levitation, 2010.

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A type inferencer

We have a type `'a expr` of well-typed expressions
and a type `'a ty` of runtime type descriptions.

Can we express a simple type type inferencer that accepts an untyped expression and either fails or returns a typed expression?

```
exception IllTyped
let rec infer : Raw.expr -> ???
= function
  | Raw.EInt i ->
      (TyInt, EInt i)
  | ...
```

What should its result type be?

A type inferencer

We need an existential type $\exists X.\ Ty\ X \times Expr\ X$.

```
type typed_expr =
| Pack    : 'a ty * 'a expr -> typed_expr
```

A type inferencer

We can now write the type inferencer:

```
let rec infer : Raw.expr -> typed_expr =
  function
  | Raw.EInt i ->
      Pack (TyInt, EInt i)
  | Raw.EFst e ->
      let Pack (ty, e) = infer e in
      begin match ty with
      | TyPair (ty1, ty2) -> Pack (ty1, EFst e)
      | _                 -> raise IllTyped
      end
```

Exercise: write the two missing cases.

A type-checker

Can we check whether an expression has a certain expected type?

We would like to write something like this:

```
let check (type a) (e : Raw.expr) (expected : a ty) : a expr =
  let Pack (inferred, e) = infer e in
  if inferred = expected then
    e
  else
    raise IllTyped
```

But this code is not well-typed. Why?

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A type-checker

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  let Pack (inferred, e) = infer e in
  if inferred = expected then
    e
  else
    raise IllTyped
```

But this code is not well-typed. Why?

`expected` has type `a ty`.

`inferred` has type `b ty`
where `b` is an unknown type introduced by deconstructing `Pack`.

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A type-checker

Can we check whether an expression has a certain expected type?

We would like to write something like this:

```
let check (type a) (e : Raw.expr) (expected : a ty) : a expr =
  let Pack (inferred, e) = infer e in
  if inferred = expected then
    e
  else
    raise IllTyped
```

But this code is not well-typed. Why?

`expected` has type `a ty`.

`inferred` has type `b ty`
where `b` is an unknown type introduced by deconstructing `Pack`.

They cannot be compared using homogeneous equality `=` .

Even if they could, `e` has type `b expr`
whereas a result of type `a expr` is required.

The equality GADT

The solution involves the type equality GADT.

```
type (_, _) eq =
| Equal: ('a, 'a) eq
```

The type `('a, 'b) eq` has at most one inhabitant.

If it has one then this inhabitant must be `Equal`
and the types `'a` and `'b` must be the same.

A heterogenous type equality test

This lets us express a heterogenous type equality test:

```
let rec equal : type a b . a ty -> b ty -> (a, b) eq =
  fun ty1 ty2 ->
    match ty1, ty2 with
    | TyInt, TyInt ->
        Equal
    | TyPair (ty1a, ty1b), TyPair (ty2a, ty2b) ->
        let Equal = equal ty1a ty2a in
        let Equal = equal ty1b ty2b in
        Equal
    | _, _ ->
        raise IllTyped
```

When `equal ty1 ty2` succeeds, we learn that the runtime type descriptions `ty1` and `ty2` describe the same static type.

Exercise: write the missing case.

A type-checker

We can now write the type-checker:

```
let check (type a) (e : Raw.expr) (expected : a ty) : a expr =
  let Pack (inferred, e) = infer e in
  let Equal = equal inferred expected in
  e
```

Exercise: make sure that you understand why this code is well-typed.

Putting the pieces together

Given an arbitrary untyped expression in our tiny language,
we can now infer its type, evaluate it, and show its value,
whatever its type may be.

```
let () =
  let e = Raw.(EPair (EInt 42, EInt 0)) in
  let Pack (ty, e) = infer e in
  let v = eval e in
  Printf.printf "%s\n%!" (show ty v)
```

The output in the REPL is:

```
(42, 0)
```

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Printf in OCaml

`printf` takes a "format string" followed with a number of arguments:

```
# open Printf;;
# printf "%d * %s = %d\n" 2 "12" 24;;
2 * 12 = 24
- : unit = ()
```

The number and type of these arguments depends on the format string.

Printf in OCaml

A format string is actually not a string: it is a data structure.

```
# open CamlinternalFormatBasics;;
# let desc : _ format6 = "%d * %s = %d\n";;
val desc :
  (int -> string -> int -> 'a, 'b, 'c, 'd, 'd, 'a) format6 =
  Format
   (Int (Int_d, No_padding, No_precision,
     String_literal (" * ",
      String (No_padding,
       String_literal (" = ",
        Int (Int_d, No_padding, No_precision,
         Char_literal ('\n', End_of_format)))))),
   "%d * %s = %d\n")
```

Printf in OCaml

This data structure has the shape of a list:

```
Int (Int_d, No_padding, No_precision,
String_literal (" * ",
String (No_padding,
String_literal (" = ",
Int (Int_d, No_padding, No_precision,
Char_literal ('\n',
End_of_format))))))
```

`End_of_format` is “nil”; the other constructors are “cons” constructors.

`Int` and `String` correspond to “holes” `%d` and `%s`.

`String_literal` and `Char_literal` correspond to literal pieces of string.

An algebraic data type of descriptors

Can we define our own algebraic data type of formats, or descriptors?

```
type desc =
  | Nil
  | Lit of string * desc
  | Int of desc
```

An algebraic data type of descriptors

Or, in this alternative syntax:

```
type desc =
  | Nil   :                         desc
  | Lit   : string * desc -> desc
  | Int   : desc          -> desc
```

An algebraic data type of descriptors

Or, in this alternative syntax:

```
type desc =
  | Nil  :                      desc
  | Lit  : string * desc -> desc
  | Int  : desc          -> desc
```

Now, please define `fprintf` so that `fprintf emit desc <args>`

- emits output via the function `emit : string -> unit`,
- obeys `desc`,
- expects arguments `<args>` whose number and type satisfy `desc`.

`fprintf` should have type `(string -> unit) -> desc -> ??? -> unit`.

Expressing the type of fprintf

The type `desc -> ??? -> unit` does not make sense.

The number of and type of the arguments `???` depends on the descriptor.

We seem to need a dependent type `(d: desc) -> shape d`

- where `shape` would be a function of descriptors to types,
- but OCaml does not have that.

Expressing the type of fprintf

The type `desc -> ??? -> unit` does not make sense.

The number of and type of the arguments `???` depends on the descriptor.

We seem to need a dependent type `(d: desc) -> shape d`

- where `shape` would be a function of descriptors to types,
- but OCaml does not have that.

Instead, let's use a plain function type `'shape desc -> 'shape`

- where the definition of `'shape desc` as a GADT
  encodes the correspondence between descriptors and shapes.

Descriptors form a typed language and `fprintf` is an interpreter for it!

A GADT of descriptors

We want `fprintf : (string -> unit) -> 'a desc -> 'a`.

```
type   desc =
  | Nil  :                                      desc
  | Lit  :          string *    desc ->         desc
  | Int  :                      desc ->         desc
```

We must turn the type `desc` into a GADT.

A GADT of descriptors

We want `fprintf : (string -> unit) -> 'a desc -> 'a`.

```
type _ desc =
  | Nil   :                                              ?? desc
  | Lit   :               string * ?? desc ->            ?? desc
  | Int   :                        ?? desc ->            ?? desc
```

We parameterize the type `desc`.

A GADT of descriptors

We want `fprintf : (string -> unit) -> 'a desc -> 'a`.

```
type _ desc =
  | Nil  :                                       unit desc
  | Lit  :          string * ?? desc ->            ?? desc
  | Int  :                   ?? desc ->            ?? desc
```

`Nil` requires no action; the corresponding shape is `unit`.

A GADT of descriptors

We want `fprintf : (string -> unit) -> 'a desc -> 'a`.

```
type _ desc =
  | Nil  :                                    unit desc
  | Lit  :          string * 'a desc ->         'a desc
  | Int  :                   ?? desc ->         ?? desc
```

`Lit (s, d)` requires printing `s` and interpreting `d`.

If `d` has shape `'a` then `Lit (s, d)` has shape `'a` as well.

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A GADT of descriptors

We want `fprintf : (string -> unit) -> 'a desc -> 'a`.

```
type _ desc =
  | Nil   :                                       unit desc
  | Lit   :          string * 'a desc ->            'a desc
  | Int   :                   'a desc ->   (int -> 'a) desc
```

`Int d` requires consuming an integer argument and interpreting `d`.

If `d` has shape `'a` then `Int d` has shape `int -> 'a`.

A GADT of descriptors

We want `fprintf : (string -> unit) -> 'a desc -> 'a`.

```
type _ desc =
  | Nil  :                                              unit desc
  | Lit  :                string * 'a desc ->            'a desc
  | Hole : ('data -> string) * 'a desc -> ('data -> 'a) desc
```

We change the hole of type `int` with a hole of arbitrary type `'data`.

All that is needed is a conversion function of type `'data -> string`.

Implementing fprintf

```
let fprintf (type a) emit (desc : a desc) : a =
  let rec eval : type a . a desc -> a =
    function
    | Nil ->
        ???
    | Lit (s, desc) ->
        ???
    | Hole (to_string, desc) ->
        ???

  in eval desc
```

Recall

```
  | Nil  :                                          unit desc
```

Implementing fprintf

```
let fprintf (type a) emit (desc : a desc) : a =
  let rec eval : type a . a desc -> a =
    function
    | Nil ->
        ??? (* We learn [a = unit]. *)
    | Lit (s, desc) ->
        ???
    | Hole (to_string, desc) ->
        ???

  in eval desc
```

Recall

```
  | Nil   :                                          unit desc
```

Implementing fprintf

```
let fprintf (type a) emit (desc : a desc) : a =
  let rec eval : type a . a desc -> a =
    function
    | Nil ->
        ()  (* We learn [a = unit]. *)
    | Lit (s, desc) ->
        ???
    | Hole (to_string, desc) ->
        ???

  in eval desc
```

Recall

```
  | Lit   :            string * 'a desc ->            'a desc
```

Implementing fprintf

```
let fprintf (type a) emit (desc : a desc) : a =
  let rec eval : type a . a desc -> a =
    function
    | Nil ->
        ()
    | Lit (s, desc) ->
        ??? (* We learn no new type equality. *)
    | Hole (to_string, desc) ->
        ???

  in eval desc
```

Recall

```
  | Lit  :             string * 'a desc ->            'a desc
```

Implementing fprintf

```
let fprintf (type a) emit (desc : a desc) : a =
  let rec eval : type a . a desc -> a =
    function
    | Nil ->
        ()
    | Lit (s, desc) ->
        emit s; eval desc
    | Hole (to_string, desc) ->
        ???

  in eval desc
```

Recall

```
  | Hole : ('data -> string) * 'a desc -> ('data -> 'a) desc
```

Implementing fprintf

```
let fprintf (type a) emit (desc : a desc) : a =
  let rec eval : type a . a desc -> a =
    function
    | Nil ->
        ()
    | Lit (s, desc) ->
        emit s; eval desc
    | Hole (to_string, desc) ->
        ??? (* We learn [a = data -> b] *)
            (* [to_string : data -> string; desc : b desc] *)
  in eval desc
```

Recall

```
  | Hole : ('data -> string) * 'b desc -> ('data -> 'b) desc
```

Implementing fprintf

```
let fprintf (type a) emit (desc : a desc) : a =
  let rec eval : type a . a desc -> a =
    function
    | Nil ->
        ()
    | Lit (s, desc) ->
        emit s; eval desc
    | Hole (to_string, desc) ->
        fun x -> emit (to_string x); eval desc
        (* [x] has type [data]; [eval desc] has type [b] *)
  in eval desc                        (* and [data -> b] is [a] *)
```

Recall

```
  | Hole : ('data -> string) * 'b desc -> ('data -> 'b) desc
```

Using fprintf

Voilà! From `fprintf`, we get `printf`.

```
let printf desc =
  let emit = print_string in
  fprintf emit desc
```

Using fprintf

To construct descriptors, some sugar is needed.

```
module Sugar = struct
  let nil = Nil
  let lit s desc = Lit (s, desc)
  let d desc = Hole (string_of_int, desc)
  let s desc = Hole (Fun.id, desc)
end
```

Using fprintf

To construct descriptors, some sugar is needed.

```
module Sugar = struct
  let nil = Nil
  let lit s desc = Lit (s, desc)
  let d desc = Hole (string_of_int, desc)         (* %d *)
  let s desc = Hole (Fun.id, desc)                (* %s *)
end
```

For example,

```
let desc =                          (* "%d * %s = %d\n" *)
  d @@ lit " * " @@ s @@ lit " = " @@ d @@ lit "\n" @@ nil
```

Using fprintf

```
let desc =                                  (* "%d * %s = %d\n" *)
  d @@ lit " * " @@ s @@ lit " = " @@ d @@ lit "\n" @@ nil
```

Try this in the OCaml REPL (read-eval-print-loop):

```
# let () = printf desc 2 "12" 24;;
2 * 12 = 24
```

Implementing sprintf

Can we implement `sprintf`, which returns a string?

```
let sprintf desc args =
  let b = Buffer.create 128 in
  let emit = Buffer.add_string b in
  fprintf emit desc args;
  Buffer.contents b
```

This is accepted but is not what we want.

Implementing sprintf

Can we implement `sprintf`, which returns a string?

```
let sprintf desc <arg ... arg> =
  let b = Buffer.create 128 in
  let emit = Buffer.add_string b in
  fprintf emit desc <arg ... arg>;
  Buffer.contents b
```

We want `sprintf` to accept a variable number of arguments, not just one.

In fact, we cannot write the type of `sprintf`.

It is like the type of `fprintf` but should end in **`string`** instead of **`unit`**.

A more general type of descriptors

We must equip ourselves with a more general type of descriptors.

```
type _ desc =
  | Nil  :                                          unit desc
  | Lit  :               string *  'a      desc ->    'a desc
  | Hole : ('data -> string) *  'a      desc ->
                                       ('data -> 'a    ) desc
```

A more general type of descriptors

We must equip ourselves with a more general type of descriptors.

```
type (_, _) desc =
  | Nil  :                                          ('r, 'r) desc
  | Lit  :             string * ('a, 'r) desc -> ('a, 'r) desc
  | Hole : ('data -> string) * ('a, 'r) desc ->
                                          ('data -> 'a, 'r) desc
```

In the type `('a, 'r) desc`,

- `'a` is the shape, as before,
- `'r` is the eventual return type of this shape.
  - it can be `unit` for `fprintf` and `string` for `sprintf`;
  - a descriptor can be polymorphic in `'r`.

Implementing fprintf, again

We can now give `fprintf` a more general type. We parameterize it with:

- `emit : string -> unit`
- `finished : unit -> r` — new
- `desc : (a, r) desc`

`fprintf emit finished desc` has type `a`.

`a` must in fact be a function type whose eventual return type is `r`.

`fprintf emit finished desc <args>` must eventually return a value of type `r`, which it obtains by calling `finished()`.

Implementing fprintf, again

```
let fprintf (type a r) emit (finished : unit -> r)
                   (desc : (a, r) desc) : a =
  let rec eval : type a . (a, r) desc -> a =
    function
    | Nil ->
        (* We have [a = r] so [finished()] has type [a]. *)
        finished()
    | Lit (s, desc) ->
        emit s; eval desc
    | Hole (to_string, desc) ->
        fun x -> emit (to_string x); eval desc
  in eval desc
```

It is worth pointing out that `eval` involves polymorphic recursion.

Implementing printf and sprintf

We can now implement `printf` and `sprintf`, among other variations:

```
let printf desc =
  let emit = print_string
  and finished () = () in
  fprintf emit finished desc

let sprintf desc =
  let b = Buffer.create 128 in
  let emit = Buffer.add_string b
  and finished () = Buffer.contents b in
  fprintf emit finished desc
```

We get

```
val printf : ('a, unit) desc -> 'a
val sprintf : ('a, string) desc -> 'a
```

Using `printf` and `sprintf`

```
let desc () =                                  (* "%d * %s = %d\n" *)
  d @@ lit " * " @@ s @@ lit " = " @@ d @@ lit "\n" @@ nil
```

Try this in the OCaml REPL (read-eval-print-loop):

```
# let () = printf (desc()) 2 "12" 24;;
2 * 12 = 24
# let (s : string) = sprintf (desc()) 2 "12" 24;;
val s : string = "2 * 12 = 24\n"
```

Here, we make `desc` a (constant) function in order to work around the value restriction. See upcoming lecture on mutable state (GS).

Danvy et al.'s approach

Danvy, Keller and Puech (2015) view formats as trees instead of lists.

```
type (_, _) desc =
  | Lit  :                     string ->             ('a, 'a) desc
  | Hole :          ('data -> string) -> ('data -> 'a, 'a) desc
  | Seq  : ('a, 'b) desc * ('b, 'c) desc ->        ('a, 'c) desc
```

The type `('a, 'r) desc` has the same meaning as earlier.

`Lit` and `Hole` no longer play the role of list "cons" constructors.

`Seq` is a binary concatenation constructor, whose type says:

> *If* `'a` *is a multi-arrow type whose eventual return type is* `'b` *and*
> *if* `'b` *is a multi-arrow type whose eventual return type is* `'c` *then*
> `'a` *is a multi-arrow type whose eventual return type is* `'c`*.*

Danvy et al.'s approach

Danvy et al. write `kprintf` in continuation-passing style:

```
let rec kprintf
: type a r . (a, r) desc -> (string -> r) -> a =
  fun desc finished ->
    match desc with
    | Lit s ->
        finished s
    | Hole to_string ->
        fun x -> finished (to_string x)
    | Seq (desc1, desc2) ->
        kprintf desc1 @@ fun s1 ->
        kprintf desc2 @@ fun s2 ->
        finished (s1 ^ s2)
```

Exercise (easy): define `printf`, `sprintf`, and `fprintf` using `kprintf`.

Exercise (harder): define `fprintf` directly.
Do not use string concatenation `^`.

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System F+GADTs

System F+GADTs was defined by Xi, Chen and Chen (2003).

Xi, Chen, Chen,
Guarded Recursive Datatype Constructors, 2003.

Pottier and Gauthier,
Polymorphic typed defunctionalization and concretization, 2006.

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System F+GADTs: the typing judgement

Recall the typing judgement of System F:

$$\Gamma \vdash t : T$$

In System F+GADTs, must we change the shape of this judgement?

System F+GADTs: the typing judgement

Recall the typing judgement of System F:

$$\Gamma \vdash t : T$$

In System F+GADTs, must we change the shape of this judgement?

We must extend it with a conjunction of equality hypotheses.

$$\Gamma, C \vdash t : T$$

Equality constraints are given by $C, D ::= \mathit{True} \mid \mathit{False} \mid T = T \mid C \wedge C$.

System F+GADTs: type declarations

We assume that a family of type constructors F is given.

- for simplicity, we assume they have arity 1.

The syntax of types includes applications of type constructors:

$$T := X \mid T \rightarrow T \mid T + T \mid T \times T \mid 0 \mid 1 \mid F\ T$$

We assume that a family of data constructors K is given.

- for simplicity, we assume they have arity 1.

We assume that each data constructor has a closed type scheme:

$$K \;:\; \forall \bar{X}.\, D \Rightarrow T_1 \rightarrow F\ T_2$$

System F+GADTs: an auxiliary judgement

For readability, we introduce the auxiliary judgement

$$K \;\leq\; D \Rightarrow T_1 \rightarrow F\ T_2$$

whose definition is the following:

$$\frac{K \;:\; \forall \bar{X}.\, D \Rightarrow T_1 \rightarrow F\ T_2}{K \;\leq\; D[\bar{T}/\bar{X}] \Rightarrow T_1[\bar{T}/\bar{X}] \rightarrow F\ T_2[\bar{T}/\bar{X}]}$$

System F+GADTs: the typing judgement

The typing rules of System F are unchanged. A constraint is transported.

$$\textsc{Var}\quad \Gamma, C \vdash x : \Gamma(x)$$

$$\textsc{Abs}\quad \frac{\Gamma; x : T_1, C \vdash t : T_2}{\Gamma, C \vdash \lambda x.t : T_1 \to T_2}$$

$$\textsc{App}\quad \frac{\Gamma, C \vdash t_1 : T_1 \to T_2 \qquad \Gamma, C \vdash t_2 : T_1}{\Gamma, C \vdash t_1\ t_2 : T_2}$$

$$\textsc{TAbs}\quad \frac{\Gamma; X, C \vdash t : T \qquad X \# \Gamma}{\Gamma, C \vdash \Lambda X.t : \forall X.T}$$

$$\textsc{TApp}\quad \frac{\Gamma, C \vdash t : \forall X.T}{\Gamma, C \vdash t\ T' : T[T'/X]}$$

System F+GADTs: the typing judgement, continued

The typing rule for a data constructor application is straightforward:

$$\frac{\begin{array}{c} K \;\leq\; D \Rightarrow T_1 \rightarrow F\ T_2 \\ C \Vdash D \\ \Gamma, C \vdash t : T_1 \end{array}}{\Gamma, C \vdash K\ t : F\ T_2}\ \textsc{DCon}$$

We write $C \Vdash D$ when C entails D (see next slide).

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System F+GADTs: entailment

Let ρ denote a total mapping of type variables to closed types.

We write $\rho \vdash C$ when ρ satisfies C:

$$\rho \vdash \mathit{True} \qquad \frac{\rho(T_1) = \rho(T_2)}{\rho \vdash T_1 = T_2} \qquad \frac{\rho \vdash C_1 \qquad \rho \vdash C_2}{\rho \vdash C_1 \wedge C_2}$$

Entailment is then defined by:

$$\frac{\forall \rho.\ \rho \vdash C \Rightarrow \rho \vdash D}{C \Vdash D}$$

Entailment is decidable.

System F+GADTs: the typing judgement, continued

Type-checking a case analysis construct is straightforward:

$$\textsc{Case}\quad \frac{\begin{array}{c}\Gamma, C \vdash t : T_1 \\ \forall c \in \bar{c}.\quad \Gamma, C \vdash c : T_1 \to T_2 \\ \bar{c} \text{ is exhaustive}\end{array}}{\Gamma, C \vdash \mathit{case}\ t\ \mathit{of}\ \bar{c} : T_2}$$

A clause takes the form $c ::= K\ \bar{X}\ x \mapsto t$.

$\bar{c}$ is exhaustive if it contains a clause for every data contructor K.

System F+GADTs: the typing judgement, continued

When a clause is entered, new constraints appear locally.

Clause

$$\frac{\begin{array}{c} K \;:\; \forall \bar{X}.\, D \Rightarrow T_1 \rightarrow F\ T_2 \\ (\Gamma; \bar{X}; x : T_1), (C \wedge D \wedge F\ T_2 = F'\ T_2') \vdash t : T' \\ \bar{X} \# \Gamma, C, T_2', T' \end{array}}{\Gamma, C \vdash K\ \bar{X}\ x \mapsto t : F'\ T_2' \rightarrow T'}$$

System F+GADTs: the typing judgement, continued

There remains to introduce a typing rule that exploits the hypothesis C:

$$\textsc{Conversion}\quad \frac{\Gamma, C \vdash t : T \qquad C \Vdash T = T'}{\Gamma, C \vdash t : T'}$$

This rule is not syntax-directed.

One can imagine a variant of the system where conversion is explicit. System *FC* is the core language of the Glasgow Haskell compiler.

Sulzmann, Chakravarty, Peyton Jones, Donnelly,
System F with Type Equality Coercions, 2007.

System F+GADTs: type soundness

Exercise: write down the omitted details (e.g., the reduction rule for *case*), then prove Subject Reduction and Progress.