Leo Stepanewk

EDUCATION

leo.stepanewk@princeton.edu www.linkedin.com/in/leo-stepanewk (973)-896-7889

Jun 2019 - Aug 2021

Brooklyn, NY

Princeton, NJ

Livingston, NJ

Princeton University Aug 2021 — Present Princeton, NJ

Bachelor of Science in Engineering, Computer Science

• Cumulative GPA: 3.85

Livingston High School Sep 2017 — Jun 2021

High School Diploma Livingston, NJ

SKILLS

Python (NumPy, Pandas, Sklearn, PyTorch, Flask), Javascript (React, Express, Node), SQL, Swift, Solidity **Programming** Firebase, Google Cloud, MongoDB, MySQL, Heroku, Linux, Git/GitHub, Docker, VSCode, PyCharm, Xcode Tools English (native/bilingual), Russian (native/bilingual), Spanish (intermediate) Languages

EXPERIENCE

Full-Stack Developer and Co-Director of Development Sep 2021 — Dec 2022

Princeton ResInDe Princeton, NJ

- · Working with a team of three other students to develop TigerMeet, an application that allows clubs to poll availability times from its members, using React, Python, and MySQL.
- Wrote stored procedures to calculate the best meeting times based on availability intersections.
- Recruited new members and led technical workshops to introduce students to the MERN web stack.

Software Engineering Intern May 2022 — Jul 2022 TrueToForm Chicago, IL

- Developed 11 new body measurement algorithms to automate apparel tailoring by calculating surface lengths, girths, and critical landmarks on 3D avatar meshes; deployed on Google Cloud.
- Brought all measurement calculations in-house, eliminating previous reliance on partner company.
- Validated accuracy and results through regression testing, expert consultations, and user studies.
- Added newly-created measurements to the avatar dashboard and implemented CSV file exporting.
- Created and integrated tiered account plans to unlock different sets of measurements in Firebase.
- Enabled the company to enter open beta and acquire first paying customers.

Independent Research Student

NYU Tandon School of Engineering

· Worked alongside graduate students in the AI4CE lab for robot vision and machine learning under

- the guidance of Professor Chen Feng. Contributed to projects involving unsupervised deep learning for robot localization, object tracking in video, and 3D reconstruction of building interiors from point cloud data.
- Used Python and PyTorch to develop neural network architectures, perform data collection, supervise the training and testing of models, and interpret results.

PROJECTS

April 2022 — Present **TigerMap**

Princeton TigerApps (https://github.com/leo-step/TigerMap)

• Created a web application that compiles Princeton registrar data into a traversable graph that allows students to plan out future coursework and discover new classes.

- Built using a React frontend, Python middle-tier, and MongoDB database.
- Won the \$1000 "Best TigerApp" prize at HackPrinceton Spring 2022.
- Working with a team of students to productionize the app and release it to the student body.

Leetcode Patterns Jul 2022 — Aug 2022

Open-Source Project (https://github.com/seanprashad/leetcode-patterns)

- Second largest contributor to a coding interview prep website receiving over 300k monthly visitors.
- Implemented a GitHub workflow to run a weekly cron job that automatically updates question metadata; executes a Python script to call Leetcode's GraphQL API and auto-commits changes.
- Added new filtering functionality based on questions that were marked completed on the frontend.

PUBLICATIONS

- 1. Wang, E. et al. Defeating the Digital Divide. SIAM Undergraduate Research Online, Volume 14 (2021).
- Chen, V. et al. Random Forest Regression of Markov Chains for Accessible Music Generation. MIT IEEE Undergraduate Research Technology Conference (2020).