

NS112 - Tree Thinking

January 19, 2022

1 Question 1

I've marked the most recent ancestor with snakes in green and the most recent ancestor with birds in blue. We can see that, according to the morphological and microRNA evidence, turtles are most closely related to snakes. However, according to the mtDNA and nucDNA evidence, they are more closely related to birds. Here, “more closely related” means their lines diverged more recently.

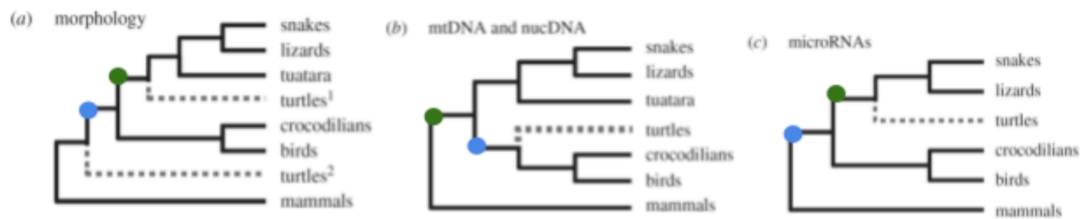


Figure 1 - Hypothesized phylogenetic placements of turtles using different data types.

2 Question 2

Humans were an appropriate choice of outgroup for an analysis of birds and turtles because the most recent common ancestor of humans and any bird or reptile is older than the most recent common ancestor between any two organisms from that group. Any mammal would work here, for example, dogs. Crocodiles would be an inappropriate choice because, as shown in the trees above, crocodiles diverged more recently from birds than they did from reptiles.

3 Question 3

My guess is that the root was either green or red. There was an initial split where the other color occurred, and that is the earliest split in to evolutionary tree. Then, on the left branch, red and black both emerged independently a few times (an example of homoplasy). On the right side, blue and green both emerged from the red as number of times as well.

Since most of the history of the right branch is unknown, other theories are possible. It would be that the right branch was blue or green and red emerged twice independently on the right branch. If the right branch was initially blue, that would explain why it can be found in two of the subbranches of the right branch: the subbranches containing SUNT and CREN. It seems unlikely that the right branch was black, because this color never appears among lines with known character there.

More broadly, this visualization seems to support the idea that phylogeny and chemical composition are related. However, it seems relatively easy for lines to change chemical composition to fit the needs of the environment.

4 Question 4

For this question, we need to find branches that start in India, then move to Sri Lanka, then come back to India. The only phylogeny with well-documented evidence for a single migration of this kind is the crab in figure F. The lines leading from the root to the clade with the families *spiralothelphusa wuellerstorfi*, *spiralothelphusa sp 1*, *oziotelphusa sp 7*, *oziotelphusa sp 6*, *oziotelphusa sp 5* is first brown, then green, then brown. The phylogenetic process here is extremely confident; bootstrapping assigns probabilities of 94%+ to every clade containing this one. So, as long as we are confident about the geographic information assigned to ancestor species, then we should be confident that a migration occurred.

The fish (figure d) also show evidence of migration, but it is clear that there must have been at least two separate migrations.

5 Question 5

```
[1]: bugs = {
    "Escherichia coli": "AACGTTCTAGGCCCATACGG",
    "Bacillus anthracis": "AACGTTCTAGGGCCATACGG",
    "Synechococcus": "AACGTCGTAGGACCATCCGG",
    "Chlorobium": "AACGTCATAGGACCATGCGG",
    "Methanococcus": "ATCGTATAACGTCGATTCCGG",
}

def dist(a, b):
    """Simple similarity score between two strings: the portion of characters
    ↪which are the same"""
    assert len(a) == len(b)
    return sum(x == y for x, y in zip(a, b))/len(a)

print("Distance Matrix\n" + ("-" * 59))
for i, bug in enumerate(bugs):
    distances = [f"{bug:16}" + ["----" for _ in range(i + 1)]]
    for other_bug in list(bugs)[i + 1:]:
        distances.append(dist(bugs[bug], bugs[other_bug]))
    print("\t".join(str(s) for s in distances))
```

Distance Matrix

Escherichia coli	----	0.95	0.8	0.8	0.6
Bacillus anthracis	----	----	0.8	0.8	0.6
Synechococcus	----	----	----	0.9	0.6
Chlorobium	----	----	----	----	0.6

Methanococcus

One way to create a phylogeny is iteratively, based on the distances between sequences. At each step, the nearest two sequences or clades are joined into a new clade until there is only one clade.

I implement this using the `networkx` library. Each of the sequences is added as a node to an undirected, weighted, complete graph called the `distance graph`. The weight w_{ij} between each two nodes i and j in the graph is initialized to the distances between the sequences i and j . Another weighted, directed graph called the `tree` is initialized empty.

At each step, the algorithm finds the two closest nodes a and b in the `distance graph`. It creates a new node u representing a clade containing these two nodes. It adds u to the distance graph. For each other node k in the distance graph, it sets the weight w_{ku} of the edge from k to u equal to the average of the weights w_{ak} and w_{bk} .

Then, it removes a and b from the `distance graph`. The new clade u , a , and b are then all added to the `tree`. Directed edges are added from u to a and b . The weights of these edges are equal and sum to the distance between the sequences a and b .

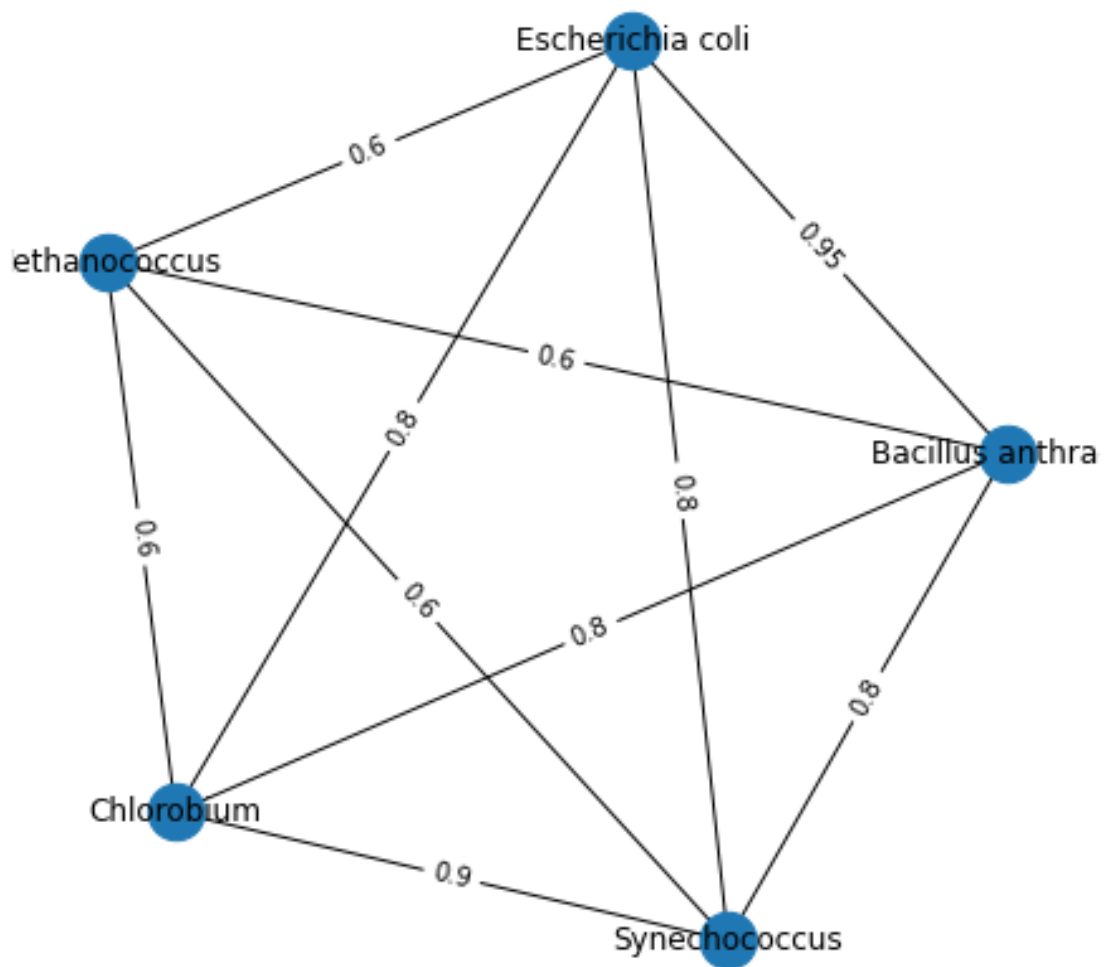
At the end of the process, the `tree` and the most recently created clade u (which is the root clade) are returned.

```
[2]: import networkx as nx
from itertools import combinations, count
import matplotlib.pyplot as plt

# computes distances between each pair of sequences
distance_graph = nx.Graph()
for a, b in combinations(bugs, 2):
    distance_graph.add_edge(a, b, dist=dist(bugs[a], bugs[b]))

# plots the graph
plt.figure(figsize=(6, 6))
layout = nx.spring_layout(distance_graph)
nx.draw(distance_graph, layout, with_labels=True, node_size=500)
nx.draw_networkx_edge_labels(distance_graph, layout, edge_labels=nx.
    ↳get_edge_attributes(distance_graph, "dist"))
plt.title("Genetic Distances between the Organisms")
plt.show()
```

Genetic Distances between the Organisms



```
[3]: def draw_tree(tree, root, w=1, h=-1, kill_nums=True):
    """Draws a networkx directed graph as a tree based a root

    Labels every node whose name is a string (as opposed to a number)
    """
    stack = [root]
    layout = {root: (w, h)}
    while stack:
        node = stack.pop()
        x, y = layout[node]
        for i, child in enumerate(tree.successors(node)):
```

```

        stack.append(child)
        layout[child] = (x + w, y + (i - 0.5)*h)

# only display node name if its a word
if kill_nums:
    labels_to_use = {}
    for node in tree:
        try:
            float(node)
        except ValueError:
            labels_to_use[node] = node

plt.figure(figsize=(8, 6))
nx.draw(tree, layout, node_size=0)
nx.draw_networkx_labels(tree, layout, labels=labels_to_use)
nx.draw_networkx_edge_labels(tree, layout, edge_labels=nx.
→get_edge_attributes(tree, 'dist'))

```

```

[4]: def tree_from_distances(distance_graph):
    """Builds a phylogeny from the distance graph, returning the tree and the_
    →name of the root"""
    distances = distance_graph.copy()
    tree = nx.DiGraph()
    i = count()

    # move nodes from the distance matrix
    while len(distances.nodes) > 1:

        # find the closest pair of nodes
        a, b, d_ab = min(distances.edges.data('dist'), key=lambda x: x[2])

        # combine the two nodes into a new clade
        new = next(i)
        tree.add_node(new)
        tree.add_edge(new, a, dist=d_ab/2)
        tree.add_edge(new, b, dist=d_ab/2)

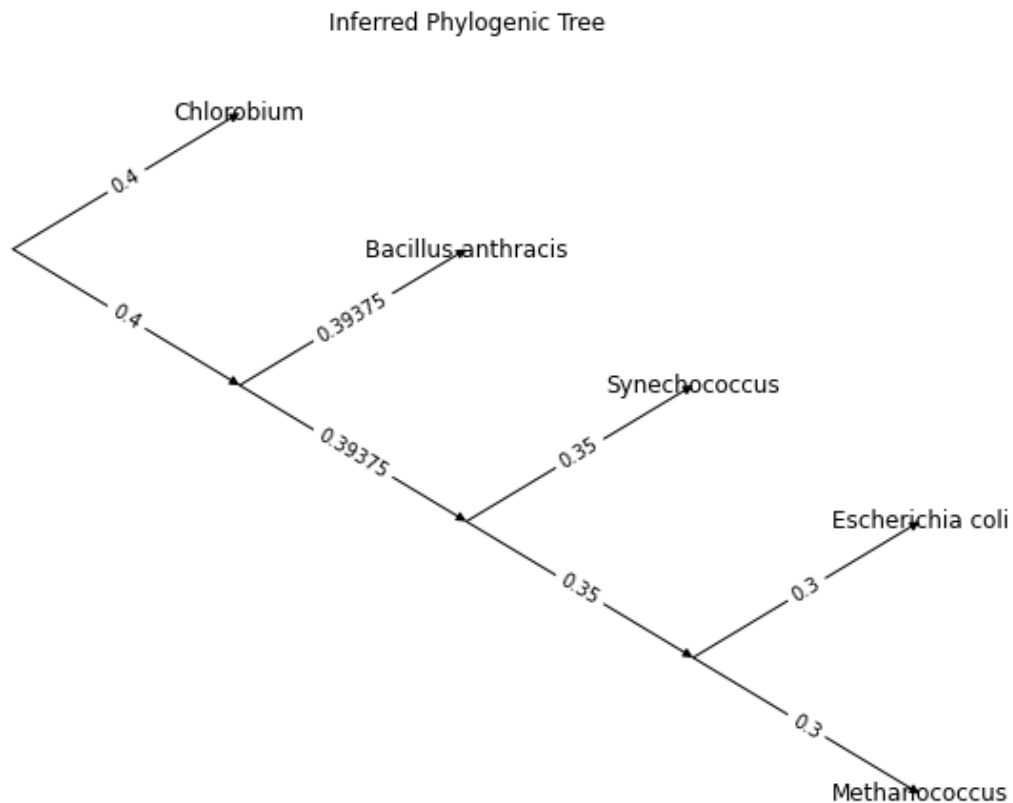
        # compute distances from this clade to each other node
        for node in distances.nodes - {a, b}:
            avg_dist = (distances[a][node]['dist'] +_
→distances[b][node]['dist'])/2
            distances.add_edge(new, node, dist=avg_dist)

        # remove the old nodes from the distance graph
        distances.remove_nodes_from({a, b})
    root = new

```

```
return tree, root
```

```
[5]: draw_tree(*tree_from_distances(distance_graph))
plt.title("Inferred Phylogenetic Tree")
plt.show()
```



6 Question 6

I ran a BLAST search using the sequence of the new strain. Then, I sorted by the percentage similar among results and took the top ten. All of these were influenza strains. Since these are the closest existing strains to the new one, we can make a guess that they are phylogenetically related.

```
[6]: from Bio.SeqIO import parse
from Bio.Align import MultipleSeqAlignment, Seq
from Bio import Phylo
from Bio.Phylo.TreeConstruction import DistanceCalculator,
↳DistanceTreeConstructor, ParsimonyScorer, NNITreeSearcher,
↳ParsimonyTreeConstructor
```

We pad each of these sequences so they can be aligned.

This code searches for a close alignment of the sequences.

Alignment with 11 rows and 1141 columns

This code uses neighbor joining to build a phylogenetic tree. Neighbor joining is an iterative algorithm that constructs clades by successively joining elements from a pool of organisms and previously formed clades. It is fairly cheap to run, and it is a standard algorithm for tree construction.

Phylogenetic tree showing relationships between EU502328.1, EU502102.1, new_strain, EU521782.1, and EU522002.1. The tree is rooted at the bottom left. EU502328.1 and EU502102.1 are sister taxa. new_strain is sister to the EU502328.1/EU502102.1 clade. EU521782.1 and EU522002.1 are sister taxa. The (new_strain, EU502328.1/EU502102.1) clade and the EU521782.1/EU522002.1 clade are sister to each other.

```

graph LR
    Root --- Node1
    Node1 --- Node2
    Node1 --- Node3
    Node2 --- EU502328.1
    Node2 --- EU502102.1
    Node3 --- new_strain
    Node3 --- Node4
    Node4 --- EU521782.1
    Node4 --- EU522002.1
  
```

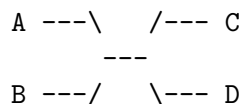


This tree visualization shows the output of the neighbor joining process. We can see that the new strain is a sibling to the EU502328.1 and EU502102.1 strains. This suggests that we should use existing research on these strains to inform research on the new strain, as they may be similar.

For comparison purposes, I next examine a phylogenetic tree generated by a parsimony based approach. Parsimony-based approaches search for the tree which minimizes *parsimony*—the lowest number of evolutionary changes required to explain the tree. This particular approach starts with an initial candidate tree (here, the tree generated by the neighbor joining algorithm) and searches among similar trees for lower parsimony scores.

Parsimony-based approaches are typically reliable, but they can fail to detect homoplasy and often fail when estimating trees with long branch lengths. However, in this example, we are looking at a set of very similar influenza strains, all of which are likely close phylogenetic relatives. So, there are unlikely to be complicated homoplasies which this approach will miss.

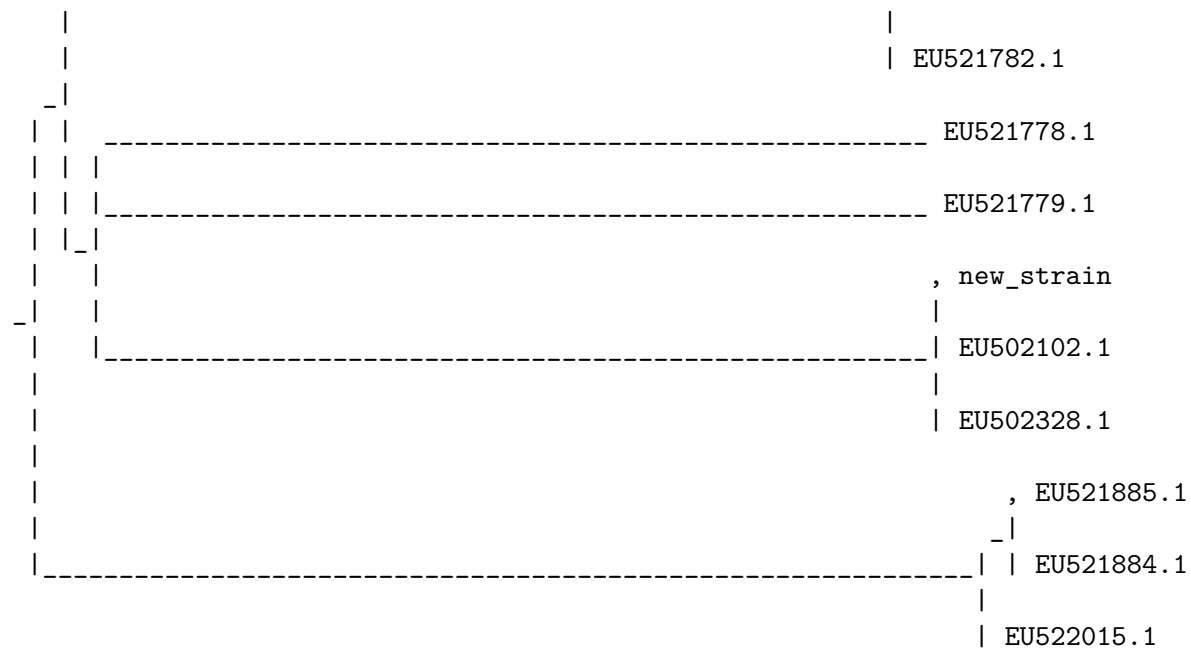
The search procedure here works by nearest neighbor interchange. This search procedure generates neighbors to the current tree by looking for intersections where four subtrees meet, such as the subtrees A, B, C, and D in the diagram below.



It perturbs this intersection by swapping the B subtree with either the C or D subtree. Then, if this new tree has a lower parsimony score, it keeps it. This is an implementation detail that does not encode any assumptions about the shape of the final tree except that it is similar to the initial candidate tree.

```
[10]: scorer = ParsimonyScorer()
searcher = NNITreeSearcher(scorer)
parsimony_builder = ParsimonyTreeConstructor(searcher, nj_tree)
parsimony_tree = parsimony_builder.build_tree(alignment)
Phylo.draw_ascii(parsimony_tree)
```





We can see that after the parsimony based search, the new strain is still thought to be siblings with the EU502102.1 and EU502102.1 strains. This should give us confidence that this is the correct subtree.