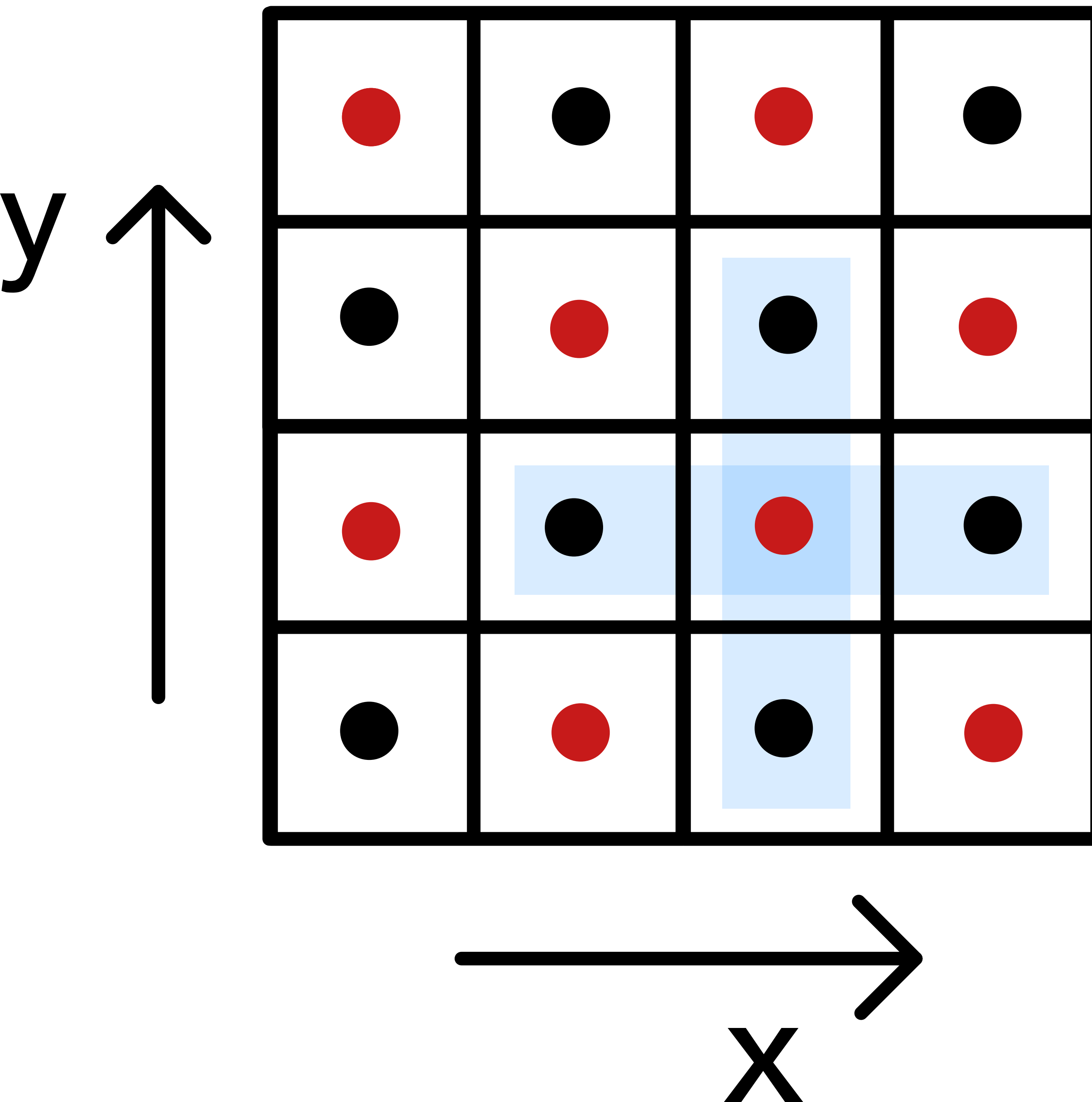


# 2d-Poisson in red-black ordering



red updates only  
depend on black  
points and vice  
versa

1. update all black points
2. update all red points  
(based on the updated  
red black ones)