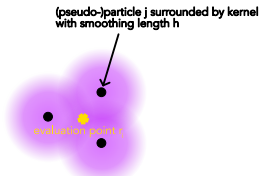


Smoothed Particle Hydrodynamics



Better: Choose h to have consider similarly many particles everywhere

Scatter scheme: A smoothing length h for each particle



Gather scheme: A smoothing length depending on the point of observation

