

## **Compile Instruction**

When you unzip the file, the main files are Block.h, Block.cpp, Board.h, Board.cpp, Item.h, Item.cpp, main.cpp. Other files are source files that have been used in class. You can just press the compile button to compile this project. If this project can't compile, make sure:

1. Add “\_CRT\_SECURE\_NO\_WARNINGS” in preprocessor definitions under the C/C++ dropdown in your project properties.
2. If you are using C++17 features, under General in Configurations properties, change the C++ language standard to C++17