Leo Friedman

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Work Experience

Software Engineering Intern

CureMetrix

Jun 2023-Present

- Implemented UI features with React and server-side improvements with Django to streamline annotation workflow on a complex web app (TLOC > 250,000).
- Reduced build time during local development by 92% with custom docker-compose files and scripts.

Education

B.Sc. Computer Science

University of California, San Diego

Expected Jun 2025

- GPA: 3.94/4.0
- Regents Scholar Award Recipient

Technologies and Languages

- Languages: JavaScript, HTML, CSS, Python, Java
- Technologies: React, NodeJS, Git, Docker, Postgres, Django, pandas, NumPy

Projects

Internship Tracker

React, Redux, Django, Postgres

Jun 2023

• Co-built a full stack web application for managing and sharing prospective internships.

Shopedia React, JS Mar 2023

• Worked with a team of 6 to design and build the frontend of a storefront website to showcase UCSD Ph.D. student's novel recommender algorithm.

Baseball Salary Prediction

Python, pandas, NumPy

Oct 2022

- Cleaned and organized over 100,000 baseball observations from three independent datasets into one relational database with pandas.
- Worked with a team of 5 to build a baseball salary predictive model based on player performance.

EyeSaver Electron app

React, JS

Jan 2021

 Designed and built a break reminder app using React and Electron to combat eye strain and computer addiction.

YouFocus Chrome extension

JS, HTML, CSS

Oct 2020

- Engineered and published a Chrome extension that boosts productivity on YouTube by disabling recommendations.
- Reduced personal YouTube usage by 1.5 hours daily.