



Motivation

- Single global homography is only suitable for concentric and planar condition.
- Some more flexible models, such as: spatially-varying model and mesh-based warping model, are used to handle more complex scenes.
- More constraints are required to estimate such a model with high degree of freedom (DoF).

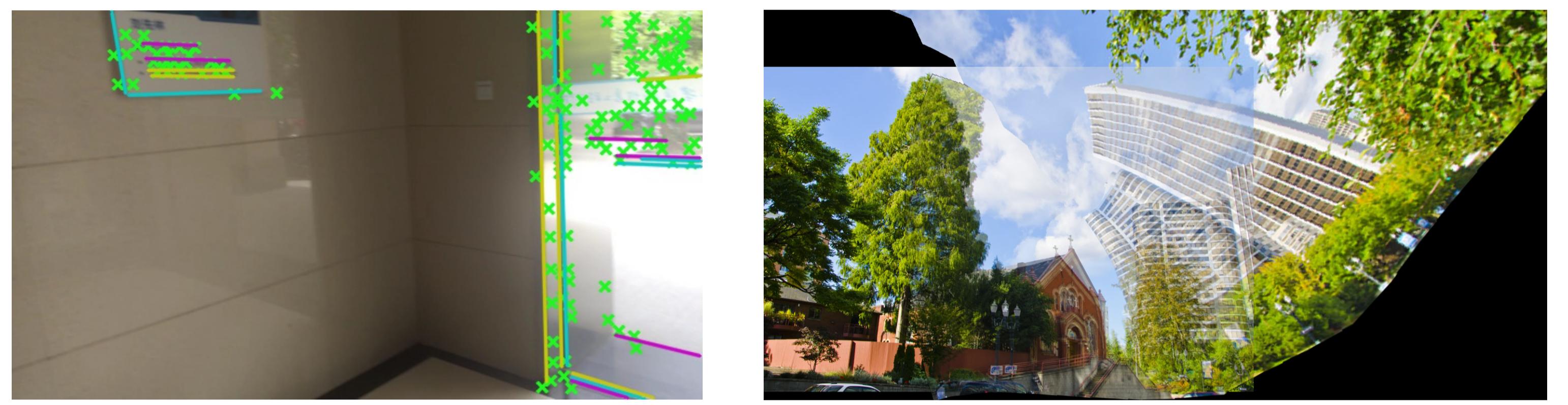


Figure 1: An illustration of the limitation when geometric constraint and photometric constraint are used for image stitching.

- Geometric constraints (e.g., point and line correspondences) usually are spatially biased [1] and are insufficient for low-texture scenes.
- Photometric constraints are sensitive to displacements, moving objects, and occlusions. They are not suited for parallax-tolerant image stitching.

Our Idea

- Based on the observation that geometric and photometric constraints are complementary. We propose to combine them together in a unified content-preserving warping (CPW) framework.

	Geometric Constraints	Photometric Constraints
Unbiased Distribution	-	✓
Parallax Tolerance	✓	-

Table 1: A comparison of two kinds of constraints.

- Overall Objective Function

$$E = \alpha E_f + \beta E_l + \gamma E_p + \delta E_c + \eta E_s$$

- E_f and E_l are two geometric terms based on point and line correspondences respectively.

- E_p is the photometric term, in which a high-order component is appended to overcome the illumination consistency limitation.

$$E_p = E_{pm} + \lambda E_{pg}$$

- E_c and E_s are two smoothness terms that preserve image content and reduce distortion during image warping.

- The overall function is quadratic and can be easily minimized by any sparse linear system.

Quantitative Comparison

- Evaluation metric. The RMSE of one minus normalized cross correlation (NCC) over a local window for all pixels in image overlapping region is used to measure the quality of stitching result quantitatively:

$$RMSE(\hat{I}_s, I_t) = \sqrt{\frac{1}{N} \sum_{\Omega} (1.0 - NCC(\mathbf{p}_s, \mathbf{p}_t))}$$

- Evaluation on low-texture images.



Figure 2: The dataset of our comparative experiments on low-texture images.

Data	method			Data	method		
	APAP[2]	DF-W[3]	Proposed		APAP[2]	DF-W[3]	Proposed
cabinet	4.55	2.63	1.33	bench	4.01	7.12	3.64
desk	6.17	4.89	1.59	bridge	7.95	6.60	4.49
four	6.92	2.36	0.98	girl	5.20	4.81	5.05
roof	7.82	2.25	1.52	park	11.07	8.18	5.85
shelf	8.76	1.54	0.83	road	2.28	4.59	1.67
window	5.78	4.94	1.95	villa	6.72	5.20	5.41

Table 2: The RMSE([0,255]) for three compared methods on low-texture image pairs.

- Evaluation on large-parallax images.



Figure 3: The dataset of comparative experiments on large-parallax images.

Data	method			Data	method		
	APAP[2]	MPA[4]	Proposed		APAP[2]	MPA[4]	Proposed
temple	6.39	4.65	2.57	school	12.20	9.73	10.85
outdoor	11.90	10.40	6.75	rail	14.80	11.80	9.81
building	6.68	4.94	3.74	house	19.80	18.00	14.57
courtyard	38.30	32.50	29.17	square	19.90	16.80	12.55

Table 3: The RMSE([0,255]) for three compared methods on large-parallax image pairs.

Qualitative Comparison

- Only geometric constraints.
- Geometric constraints followed by photometric constraints.
- Geometric constraints combined with photometric constraints.



Figure 4: Qualitative comparisons between methods with three different constraint combinations. **First Row:** Results with geometric constraints; **Second Row:** Results with geometric constraints followed by photometric constraints; **Third Row:** Results with geometric constraints combined with photometric constraints.

References

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- [4] Kaimo Lin, Nianjuan Jiang, Shuaicheng Liu, Loong-Fah Cheong, and Minh Do2 Jiangbo Lu. Direct photometric alignment by mesh deformation. In *IEEE Conference on Computer Vision and Pattern Recognition (CVPR)*, 2017.

Acknowledgements

This work was partially supported by the National Natural Science Foundation of China (Project No.41571436), the National Key Research and Development Program of China (Project No.2017YFB1302400), the Hubei Province Science and Technology Support Program, China (Project No.2015BAA027), the National Natural Science Foundation of China under Grant 91438203, and LIESMARS Special Research Funding.