

Topological Data Analysis

2022–2023

Lecture 6

Persistence Diagrams

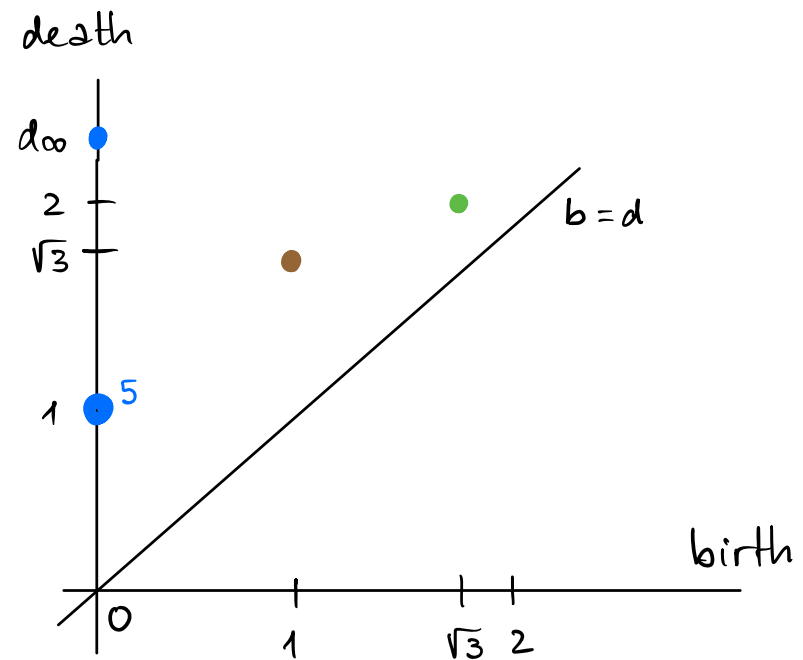
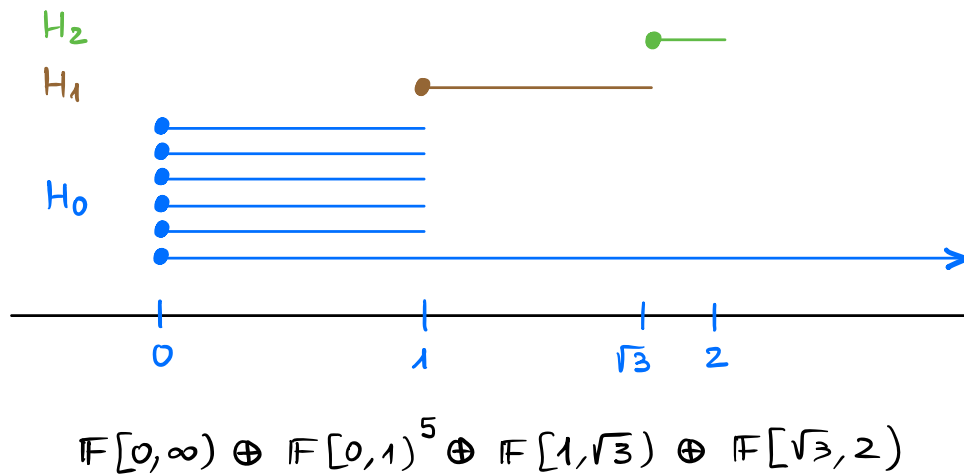
21 November 2022

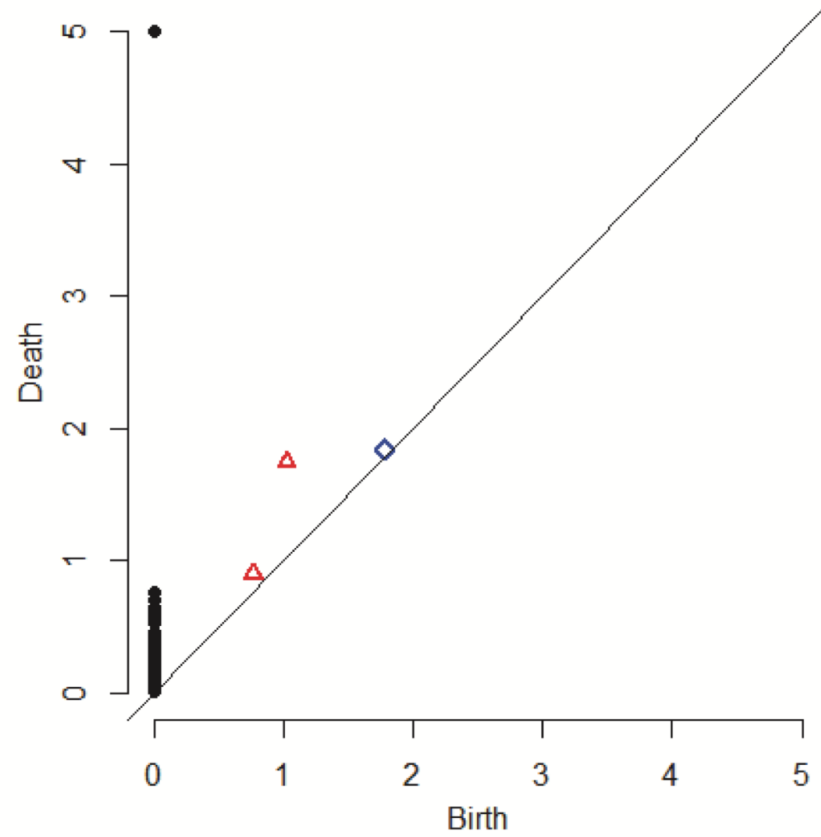
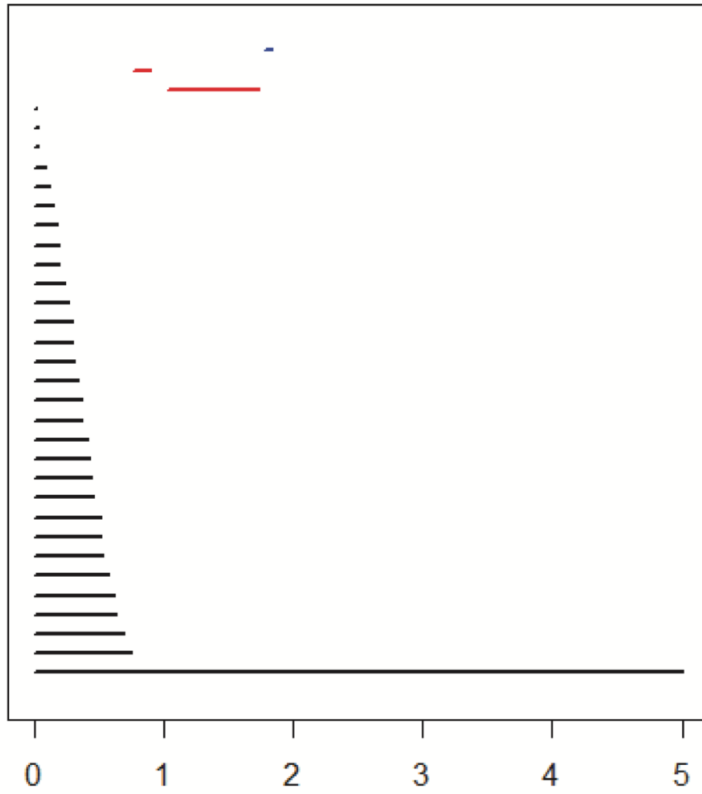
Let (V, π) be a persistence module of finite type over a field \mathbb{F} , and let

$$\bigoplus_{i=1}^n \mathbb{F}[b_i, d_i) \oplus \bigoplus_{j=1}^m \mathbb{F}[c_j, \infty)$$

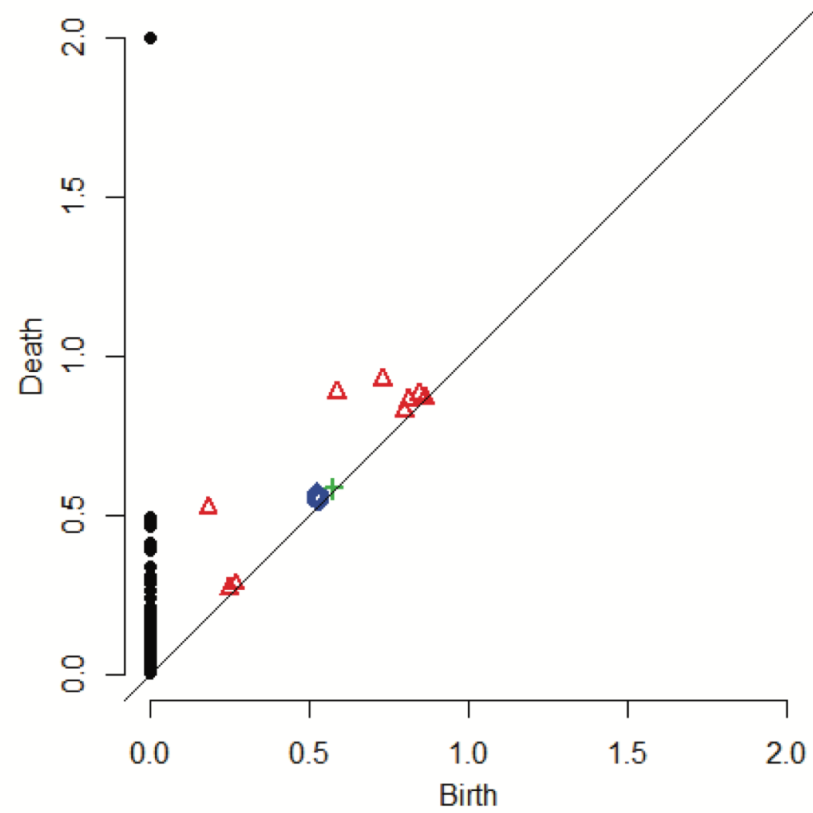
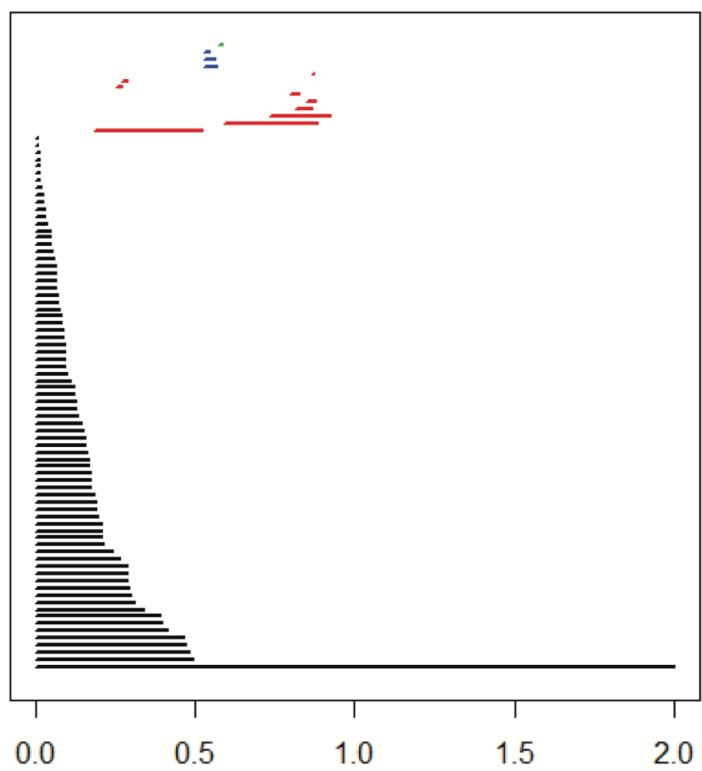
be its normal form.

The persistence diagram D of (V, π) has a point (b_i, d_i) for each $i \in \{1, \dots, n\}$ and a point (c_j, d_∞) for each $j \in \{1, \dots, m\}$, where d_∞ is an arbitrary but fixed real number bigger than all values in the spectrum of V . Multiplicities are depicted with labels on the points of D .





Persistence homology barcode and persistence diagram

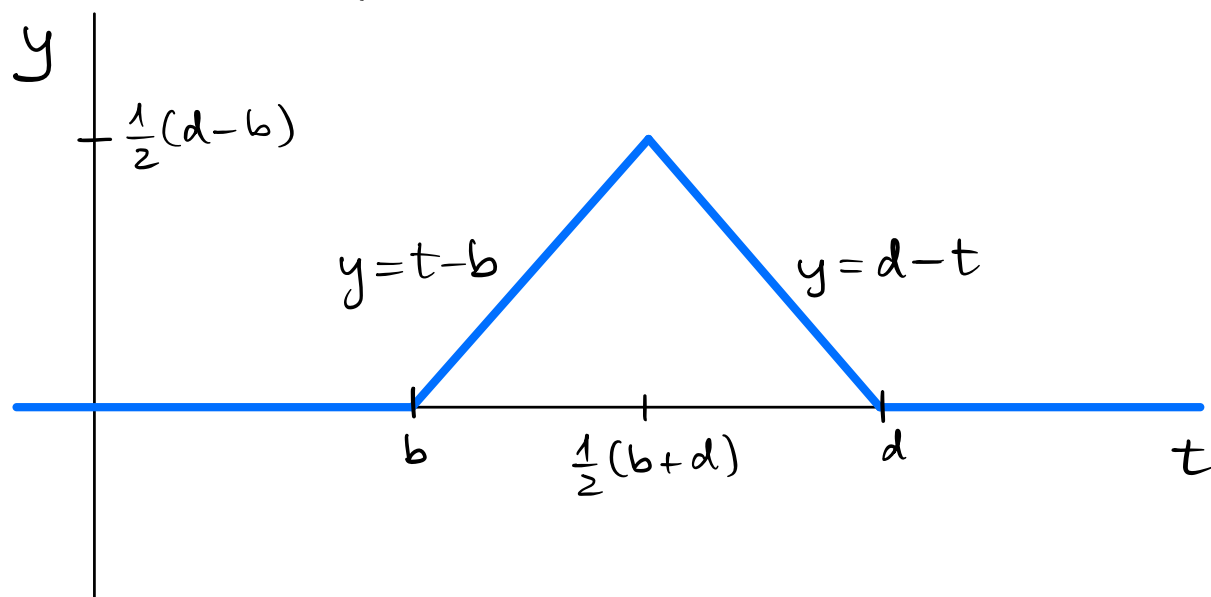


Persistence homology barcode and persistence diagram

Persistence landscapes

For real numbers $b < d$, consider the tent function

$$\Lambda_{(b,d)}(t) = \max\{0, \min\{t-b, d-t\}\}.$$



The landscape of a persistence module (V, π) of finite type is a sequence of piecewise linear functions $\lambda_k: \mathbb{R} \rightarrow \mathbb{R}$, $k=0, 1, 2, \dots$ defined as follows:

$$\lambda_k(t) = k \max_{i \in I} \{ \Lambda_{(b_i, d_i)}(t) \}$$

if $\{(b_i, d_i)\}_{i \in I}$ is the multiset of points in the persistence diagram of (V, π) and $k \max$ returns the k^{th} largest value, or zero if there is no such.

A multiset is a set whose elements may have multiplicities. In this case, k_{\max} accounts for multiplicities, if any.

Example: $1_{\max} \{1, 1, 1, 2, 2, 5\} = 5$

$2_{\max} \{1, 1, 1, 2, 2, 5\} = 2$

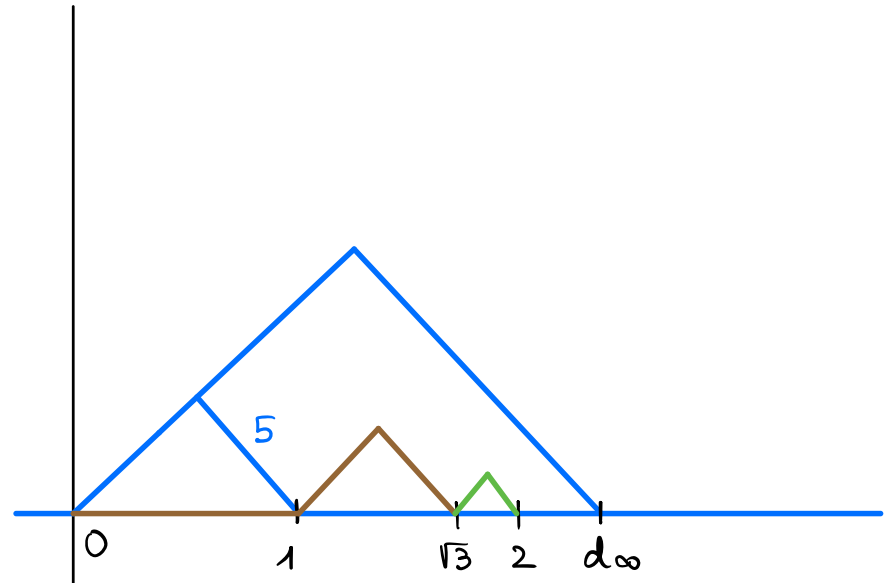
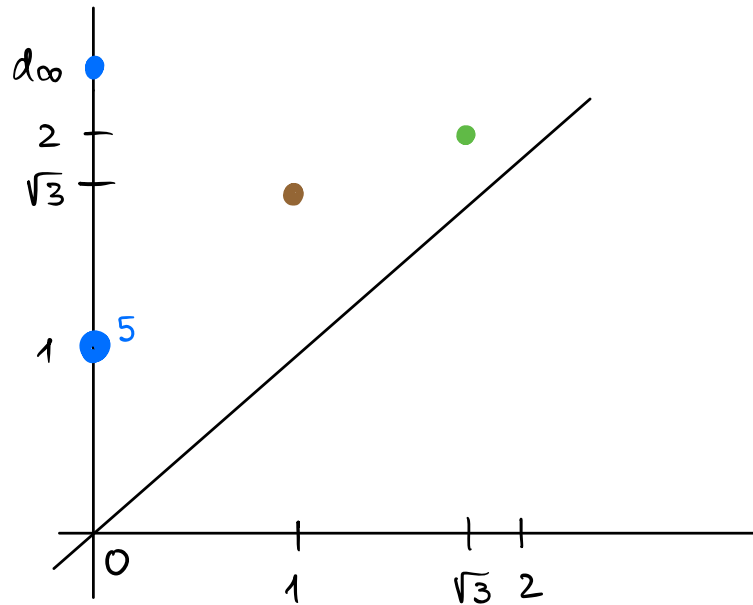
$3_{\max} \{1, 1, 1, 2, 2, 5\} = 2$

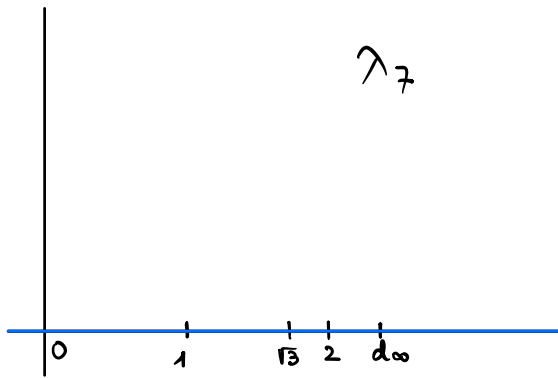
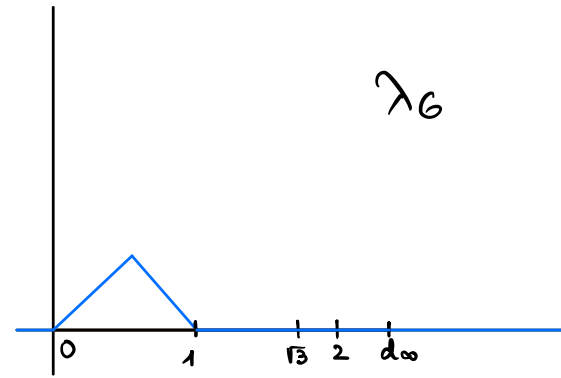
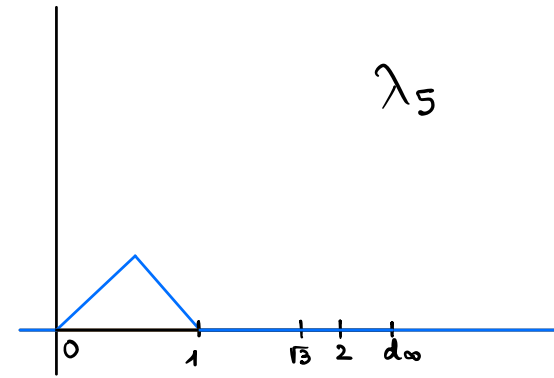
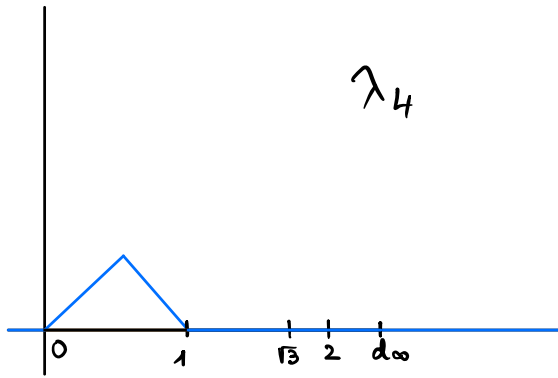
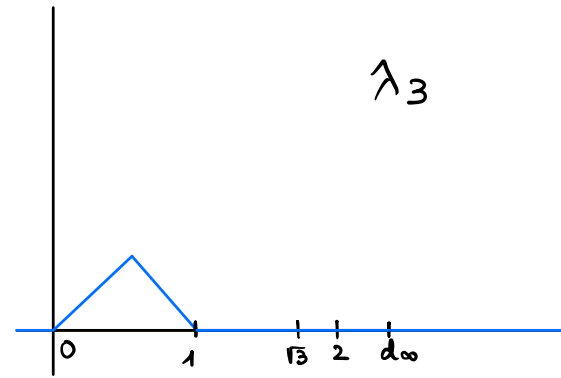
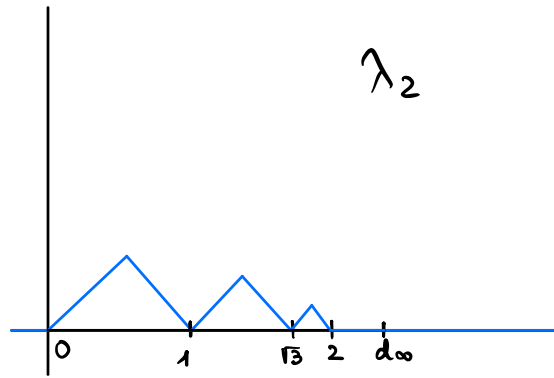
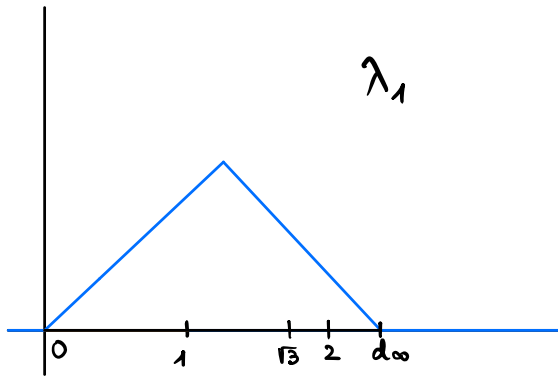
$4_{\max} \{1, 1, 1, 2, 2, 5\} = 1$

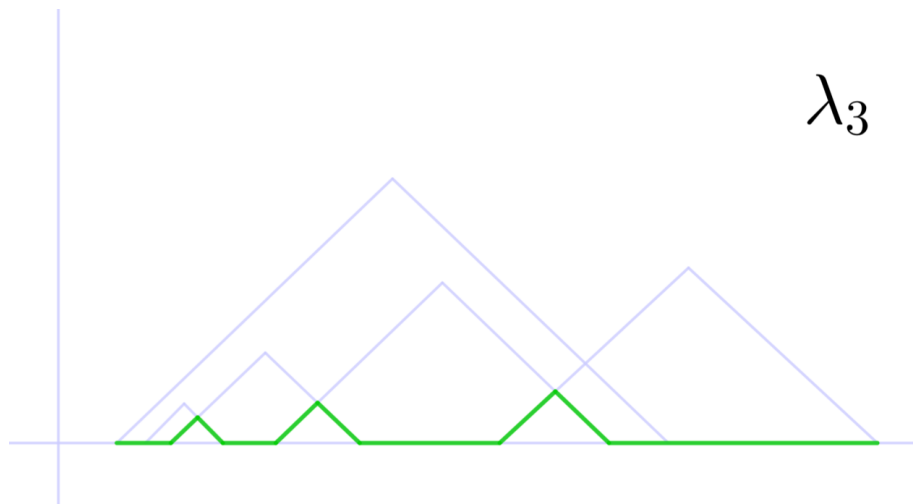
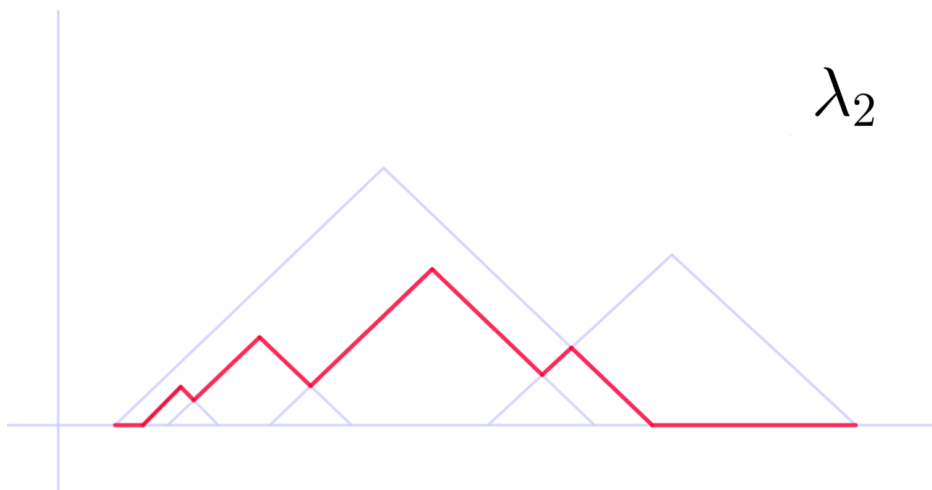
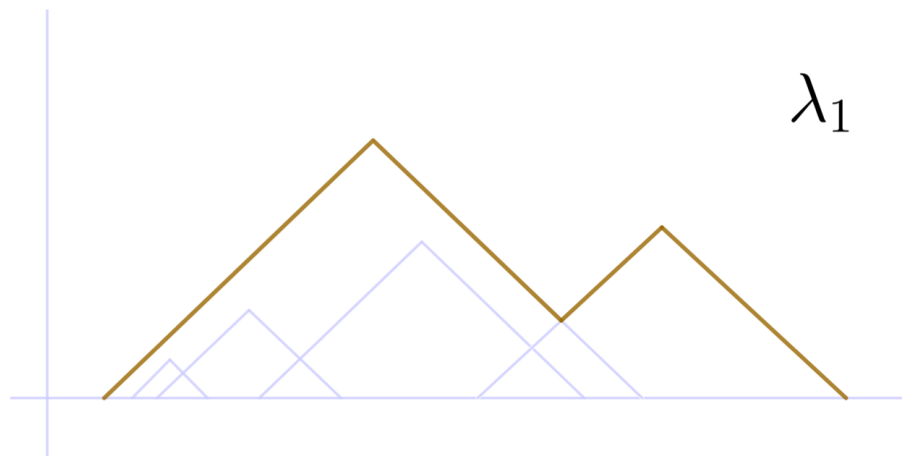
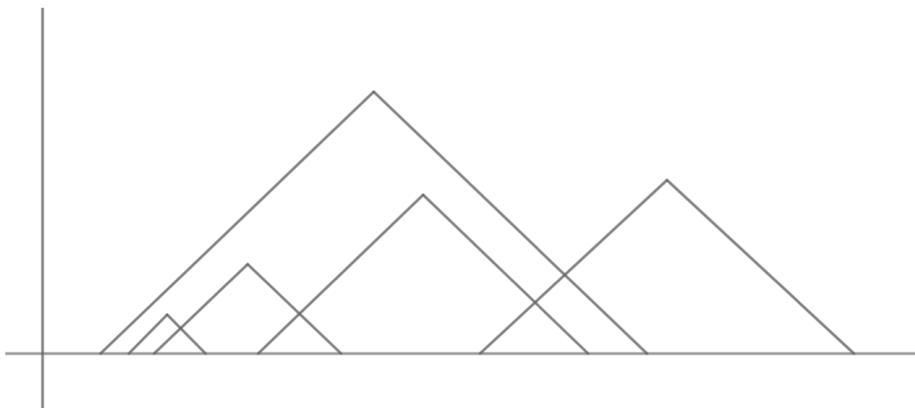
$5_{\max} \{1, 1, 1, 2, 2, 5\} = 1$

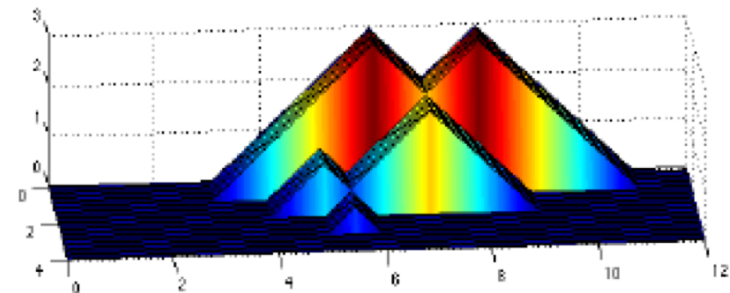
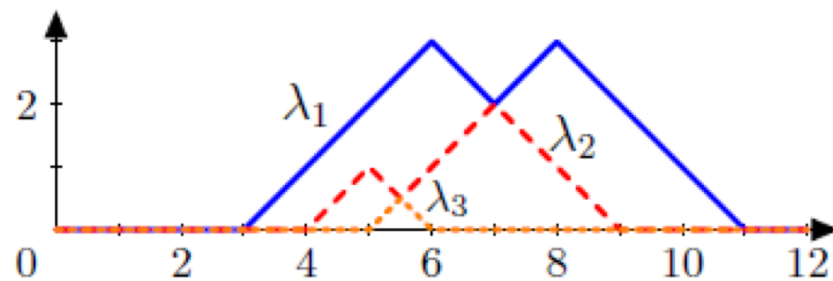
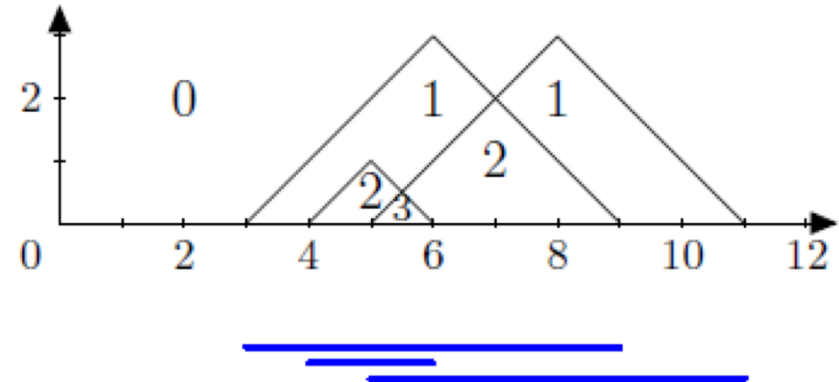
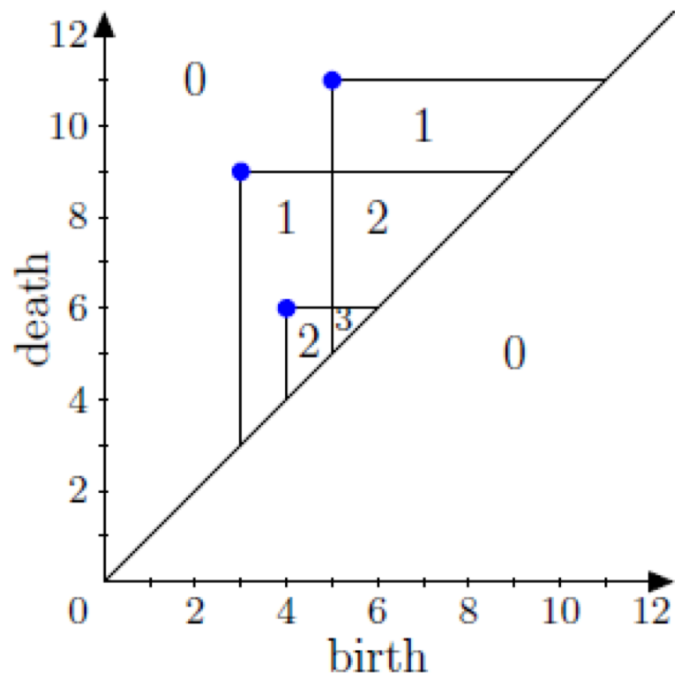
$6_{\max} \{1, 1, 1, 2, 2, 5\} = 1$

$7_{\max} \{1, 1, 1, 2, 2, 5\} = 0$





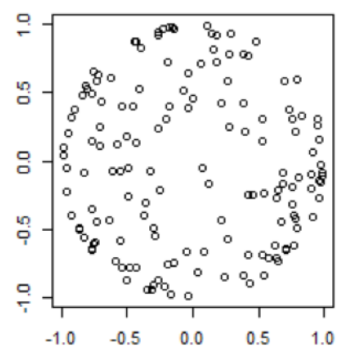




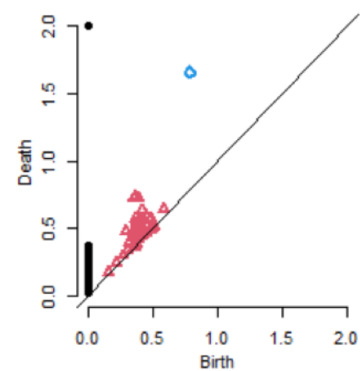
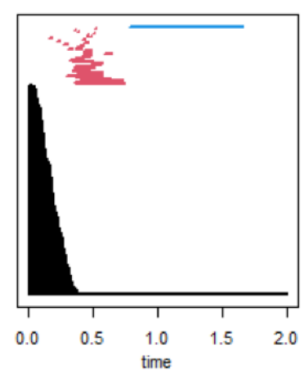
- **P. Bubenik**, Statistical topological data analysis using persistence landscapes, *J. Mach. Learn. Res.* **16** (2015), 77–102, arXiv:1207.6437

<https://www.jmlr.org/papers/volume16/bubenik15a/bubenik15a.pdf>

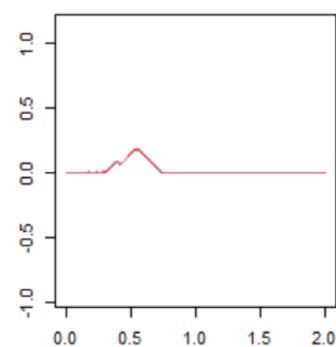
Data cloud



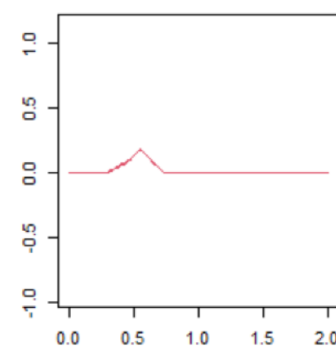
Rips barcode



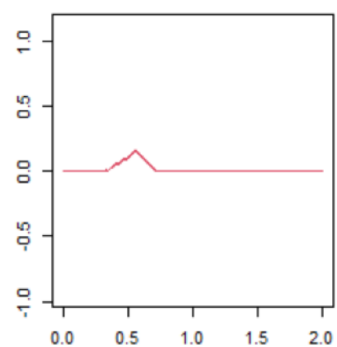
Land 1 for H1



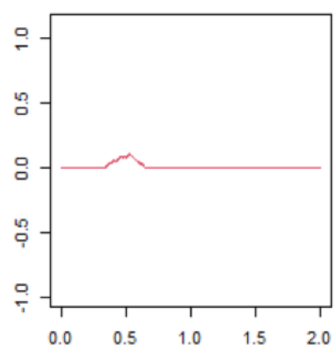
Land 2 for H1



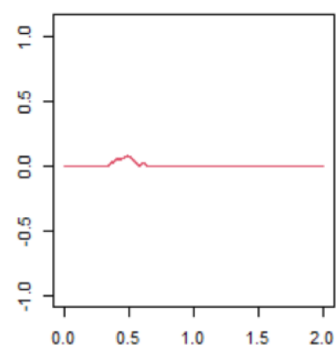
Land 3 for H1



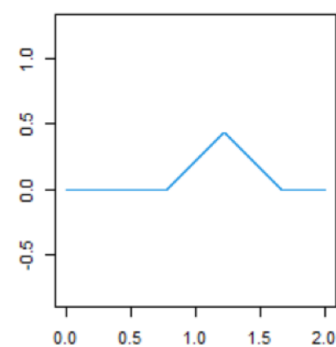
Land 4 for H1



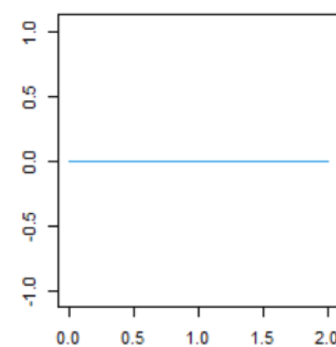
Land 5 for H1



Land 1 for H2



Land 2 for H2

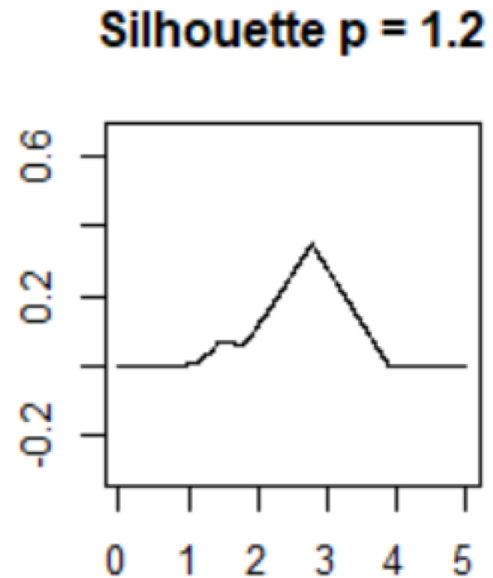
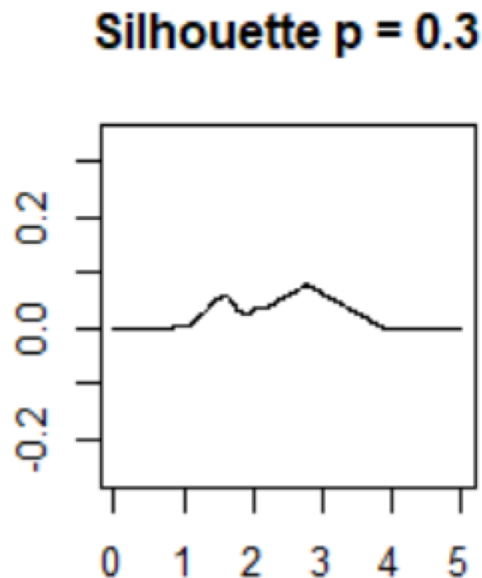
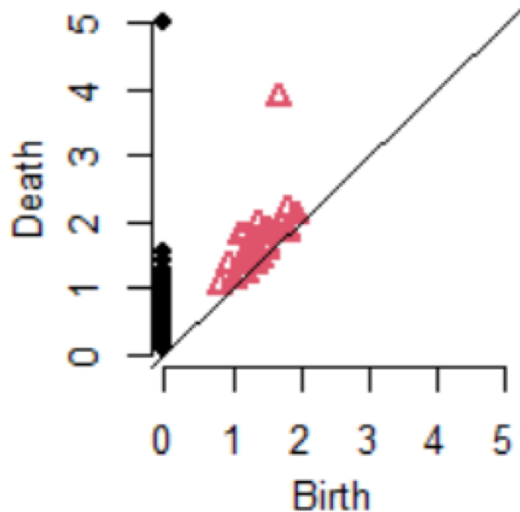


A silhouette of a persistence diagram $D = \{(b_i, d_i)\}_{i \in I}$ is a weighted average of tent functions from D :

$$\phi(t) = \frac{\sum_i w_i \Delta_{(b_i, d_i)}(t)}{\sum_i w_i}$$

where $w_i \geq 0$ for all i .

A default choice is $w_i = (d_i - b_i)^p$ where p is a parameter. Choosing p small enhances low-persistence features while choosing p large enhances highly persistent features.



- **F. Chazal, B. T. Fasy, F. Lecci, A. Rinaldo, L. Wasserman,**
Stochastic convergence of persistence landscapes and
silhouettes, SOCG'14: Proceedings of the Thirtieth Annual
Symposium on Computational Geometry, June 2014,
pp. 474–483, arXiv:1312.0308
<https://doi.org/10.1145/2582112.2582128>