

Teste de mesa 1:

		a	b	c	d	e
1	#include <stdio.h>	0	0	0	0	0
2		1	0	0	0	0
3	int main(){	1	2	0	0	0
4	int a=0, b=0, c=0, d=0, e=0;	1	2	3	0	0
5		1	2	3	4	0
6	a = 1;	1	2	3	4	5
7	b = 2;	2	2	3	4	5
8	c = 3;	2	4	3	4	5
9	d = 4;	2	4	25	4	5
10	e = 5;	2	4	25	31	5
11	a = a + 1;	2	4	25	31	2
12	b = a * 2;	2	31	25	31	2
13	c = e * e;	2	31	100	31	2
14	d = a + b + c;	3	31	100	31	2
15	e = a;—	3	32	100	31	2
16	a = e;	3	32	101	31	2
17	b = d;	104	32	101	31	2
18	c = c;	104	32	101	24	2
19	d = b;	104	32	101	24	263
20	e = a;					
21						
22	if (a > b){					
23	if (c >= a){					
24	c = b * 6;					
25	}else{					
26	c = c * 4;					
27	}					
28	}else{					
29	if (c >= a){					
30	c = c * 4;					
31	}else{					
32	c = b * 6;					
33	}					
34	}					
35						
36	a++;					
37	b++;					
38	c = c + 1;					
39	a = a + c;					
40	d = (3+1)*(2+4);					
41	e = a+b+c+d+e;					
42						
43	return 0;					
44	}					