



Group Lima

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Mr. Mark Baldwin
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Dear Mr. Baldwin:

We hope you are well. We are Team Lima, and we are reporting our progress for the final release. We would like to inform you of accomplishments made after our Beta Release.

Following the Beta Release, we wanted to add a few more details and adjust the difficulty. We therefore made another enemy spawn but we also created an item that restores health to keep the game balanced and fair. We also wanted the game to be easy to understand for a new player so we added some text to guide them through the tutorial level. We also added explanatory text whenever a new item or power up showed up.

On the artistic side, we added new frames for our levels to remind the player of the canvas they are trapped into. We also added some special effects to make the game more visually appealing.

Our deliverables this time around consist of the fully playable game as well as this delivery letter and an document intended for the players. You gave us the opportunity to conduct this great project to its end and we are very thankful for that.

Sincerely,

Group Lima