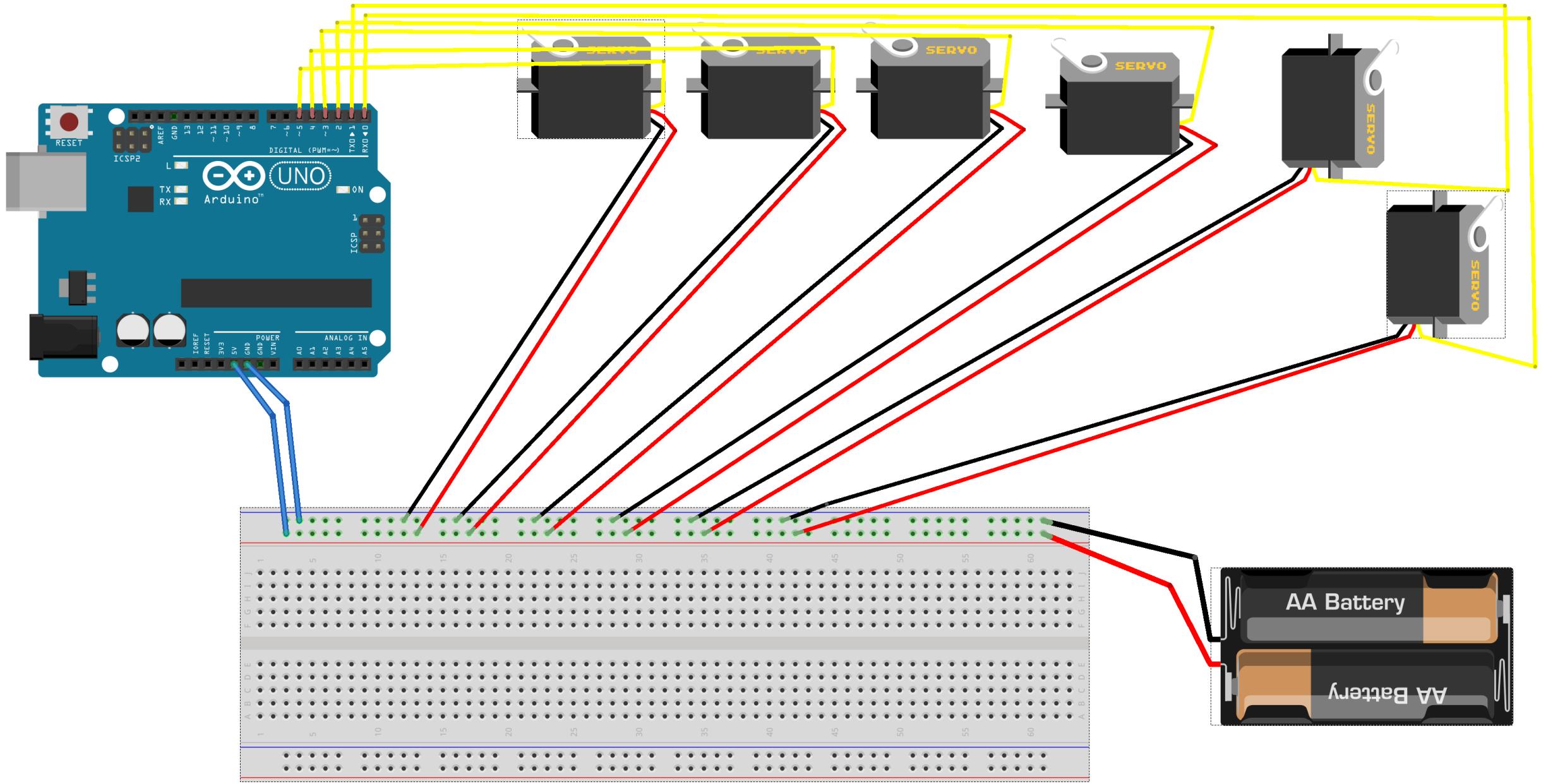


```
1 #include <Servo.h>
2
3 Servo POIGNET;
4 Servo MAIN;
5 Servo DOIGT;
6 Servo EPAULE;
7 Servo BASE;
8 Servo COUDE;
9
10 void setup() {
11     POIGNET.attach(2);
12     MAIN.attach(3);
13     DOIGT.attach(4);
14     EPAULE.attach(5);
15     BASE.attach(6);
16     COUDE.attach(7);
17 }
18
19 void loop() {
20     POIGNET.write(0);
21     delay(2000);
22     MAIN.write(0);
23     DOIGT.write(180);
24     EPAULE.write(50);
25     delay(2000);
26     BASE.write(50);
27     COUDE.write(50);
28     delay(5000);
29     POIGNET.write(80);
30     MAIN.write(90);
31     DOIGT.write(0);
32     EPAULE.write(50);
33     COUDE.write(70);
34     BASE.write(15);
35     delay(3000);
36 }
```



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