

Session 10.

Docker - Introduction

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Agenda



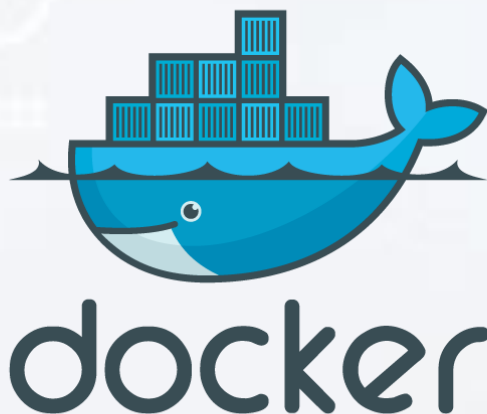
- What is Docker?
- Use case of Docker
- Platforms for Docker
- Containers Vs VM
- Docker Architecture
- Docker Components



What is Docker?



- Docker is “***a platform for developers and sysadmins to develop, ship, and run applications***”, based on containers.
- Docker is open-source, created in Go and originally on top of ***libvirt***.
- Docker simplifies and standardizes the creation and management of containers.





Use Cases for Developers



- Build once, run anywhere
 - A clean, safe, hygienic and portable runtime environment for your app.
 - No worries about missing dependencies, packages and other pain points during subsequent deployments.
 - Run each app in its own isolated container, so you can run various versions of libraries and other dependencies for each app without worrying.
 - Automate testing, integration, packaging...anything you can script.
 - Reduce/eliminate concerns about compatibility on different platforms, either your own or your customers.



Use Cases for Devops



- Configure once, run anything
 - Make the entire lifecycle more efficient, consistent, and repeatable.
 - Increase the quality of code produced by developers.
 - Eliminate inconsistencies between development, test, production, and customer environments.
 - Support segregation of duties.
 - Significantly improves the speed and reliability of continuous deployment and continuous integration systems.
 - Because the containers are so lightweight, address significant performance, costs, deployment, and portability issues normally associated with VMs.



Platforms for Docker



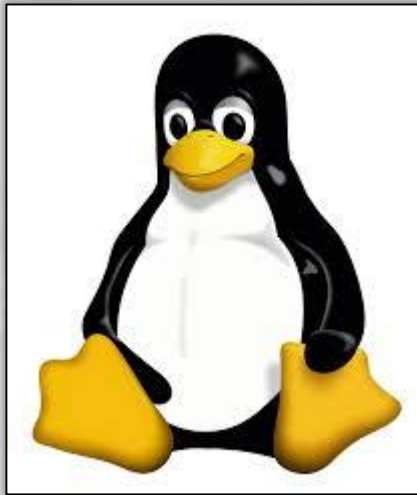
- Docker Engine is available on a variety of Linux platforms, macOS and Windows 10 through Docker Desktop, and as a static binary installation.
- Desktop
 - Docker Desktop for Mac (macOS)
 - Docker Desktop for Windows
- Server
 - CentOS
 - Debian
 - Fedora
 - Raspbian
 - Ubuntu



Linux Containers

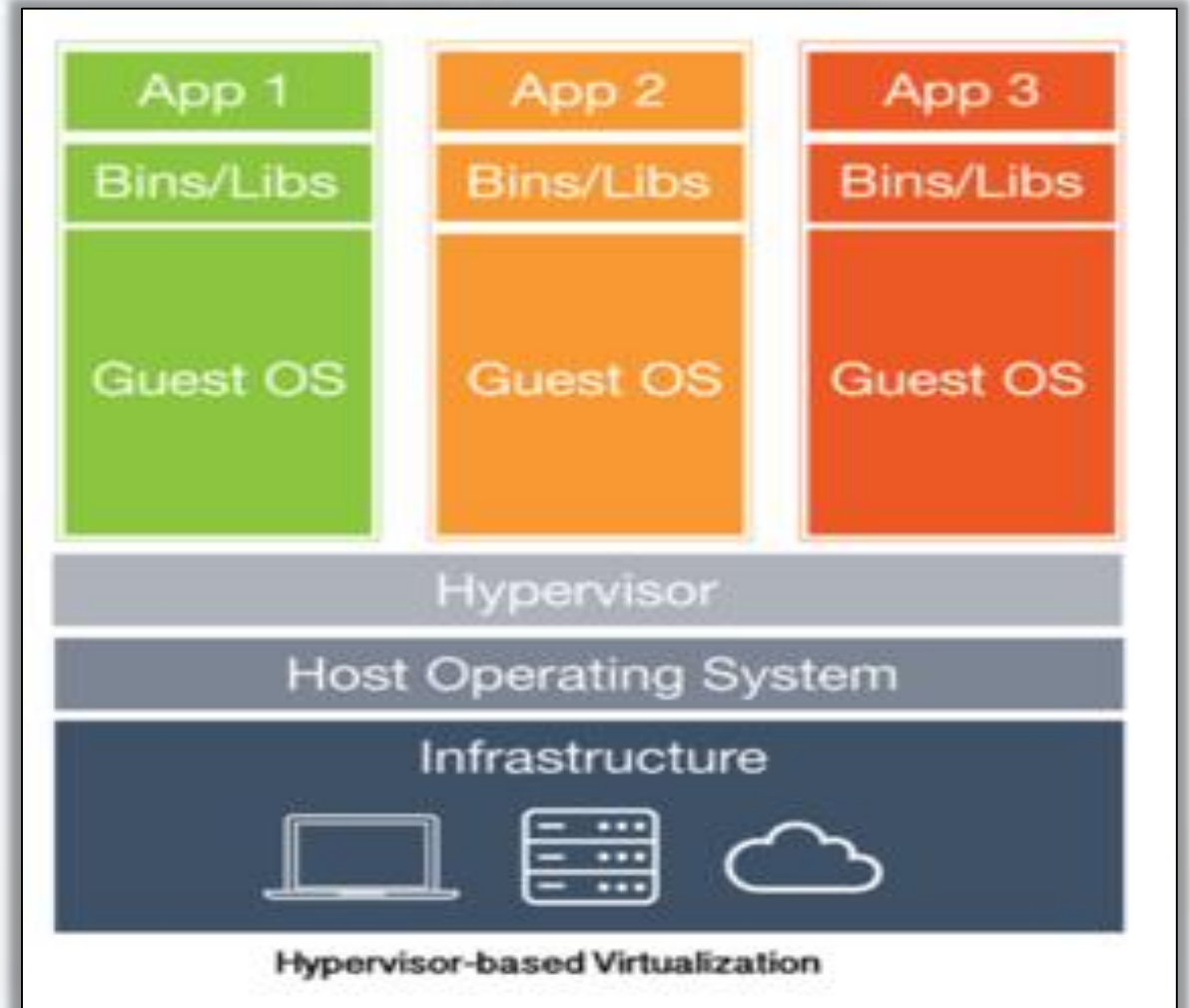


- An operating system–level virtualization method for running multiple isolated Linux systems (containers) on a single control host.



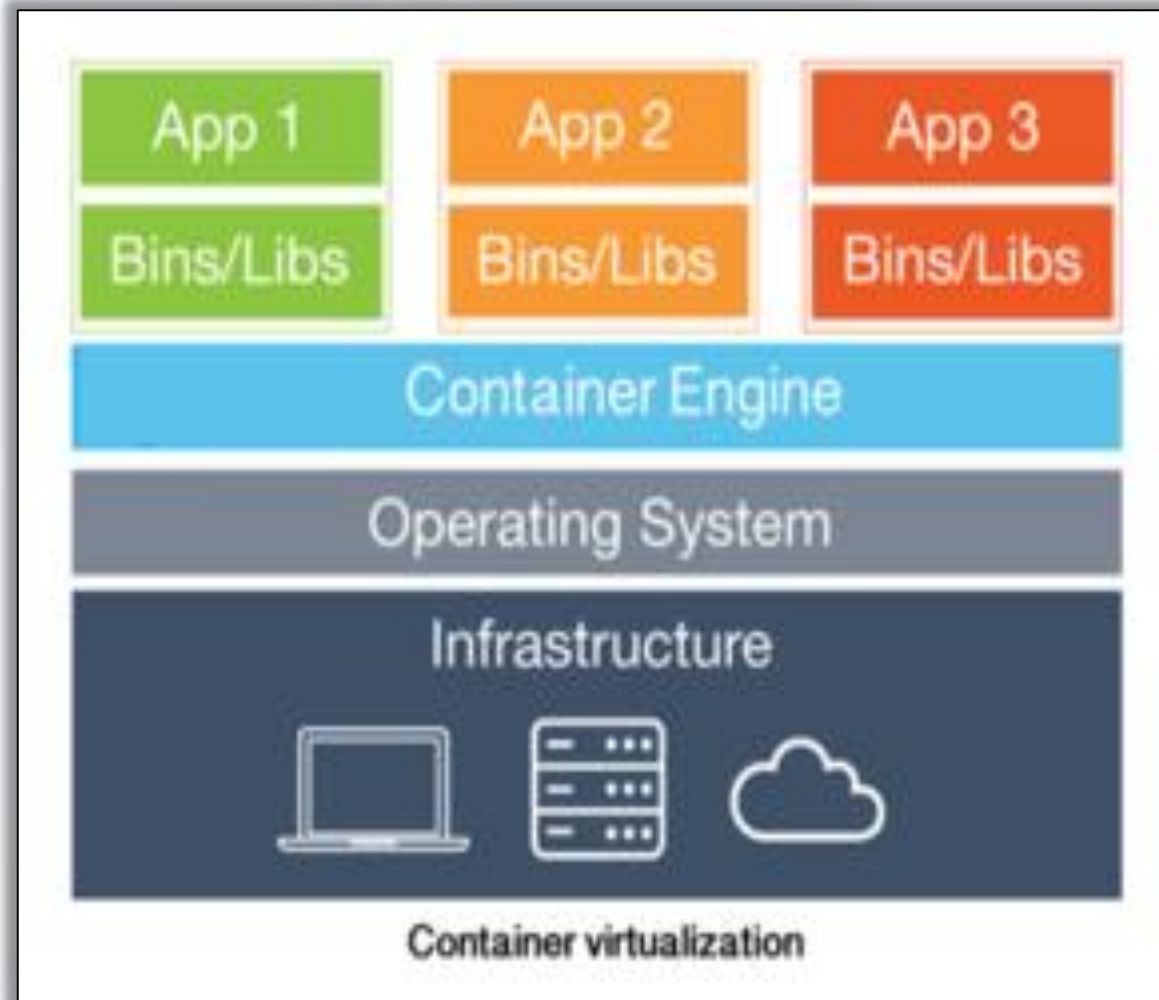


VMs





Containers



Containers Vs VMs



	VMs	Containers
Security	More isolated	Less isolated
Size	GBs	MBs
Provision	Mins	Secs
OS	More flexible	Less flexible



Kernel and Containers



- Normal processes are created, destroyed, and managed with system calls:

Fork() - Think Apache

Exec() - Think ps

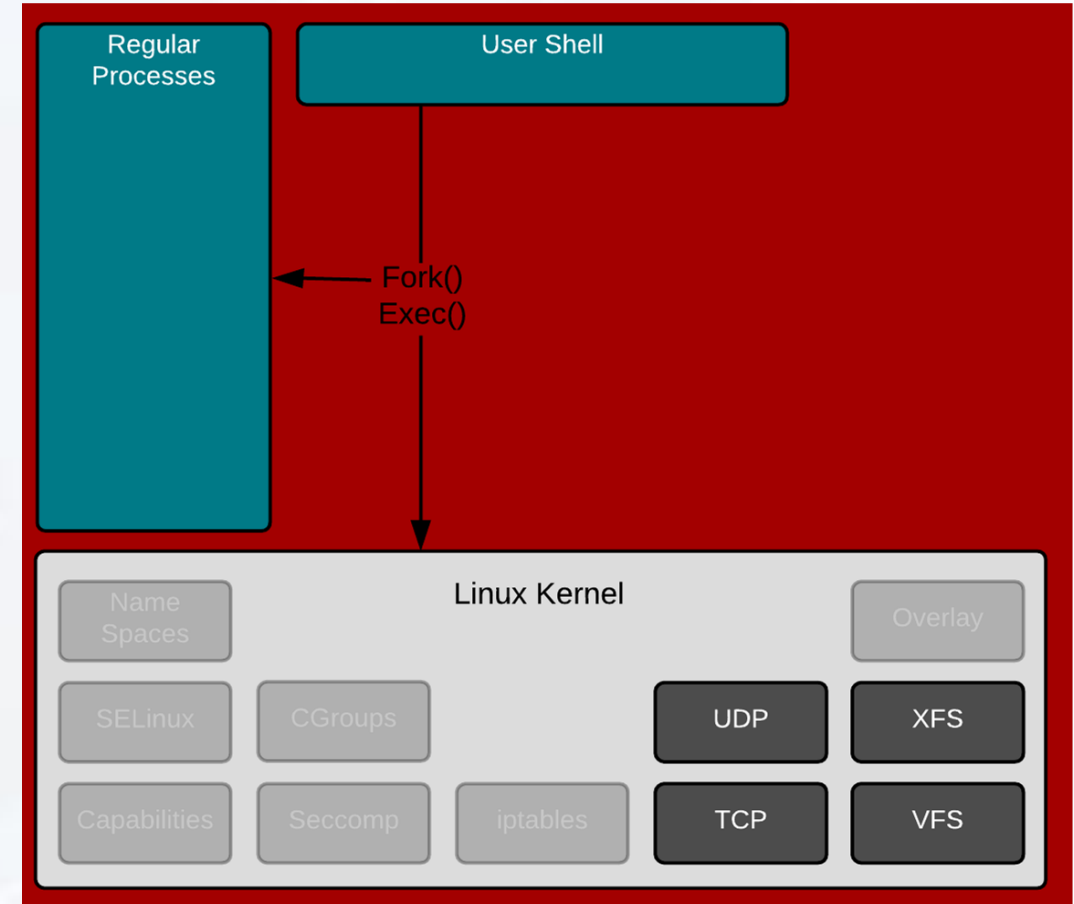
Exit()

Kill()

Open()

Close()

System()





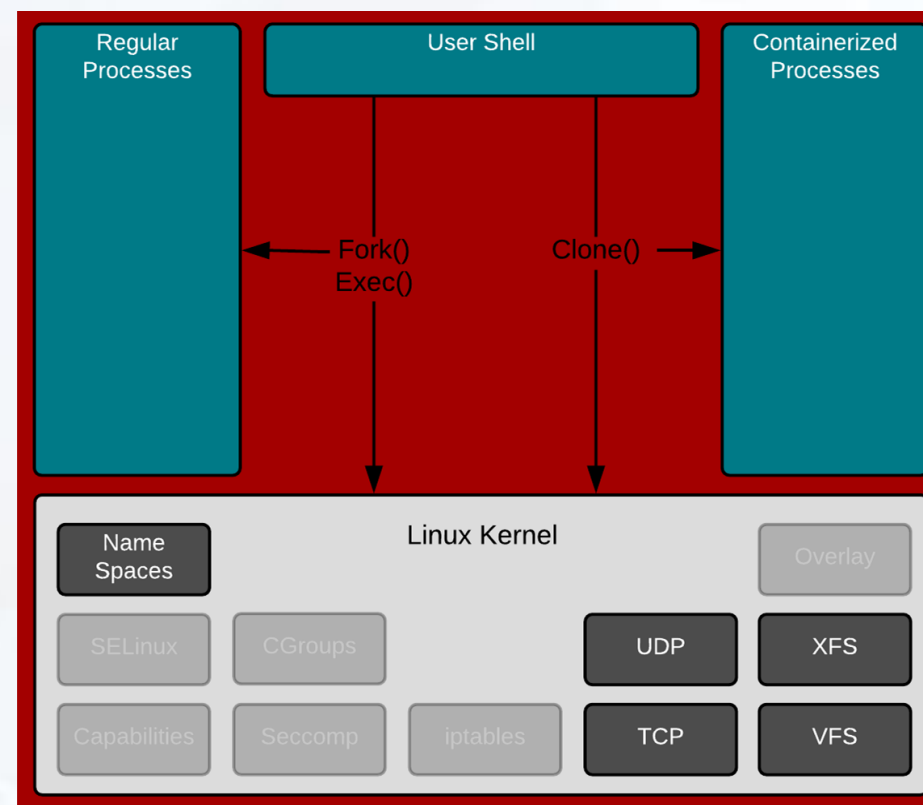
Kernel and Containers

Creating “containerized” Linux processes



What is a container anyway?

- No kernel definition for what a container is - only processes
- Clone() - closest we have
- Creates namespaces for kernel resources
 - Mount, UTC, IPC, PID, Network, User
- Essentially, virtualized data structures



DOCKER ARCHITECTURE

BUILD

PULL

RUN

CLIENT

HOST

REGISTRY

DAEMON

HUB

CONTAINERS

IMAGES

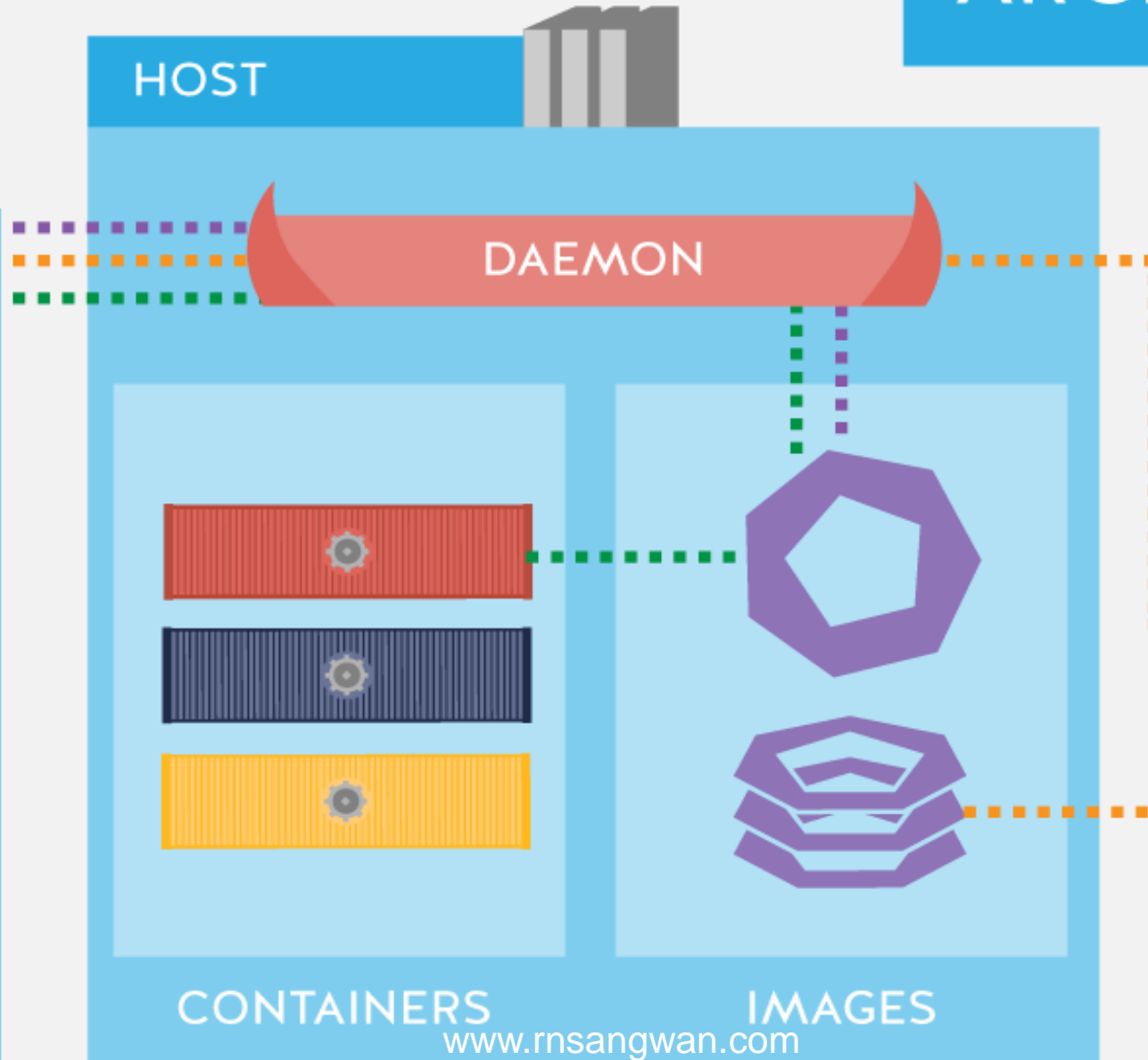


OR



REMOTE
API

Mastering DevOps



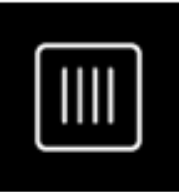
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Docker Components



Docker Image

The basis of a Docker container. Represents a full application



Docker Container

The standard unit in which the application service resides and executes



Docker Engine

Creates, ships and runs Docker containers deployable on a physical or virtual, host locally, in a datacenter or cloud service provider



Registry Service (Docker Hub or Docker Trusted Registry)

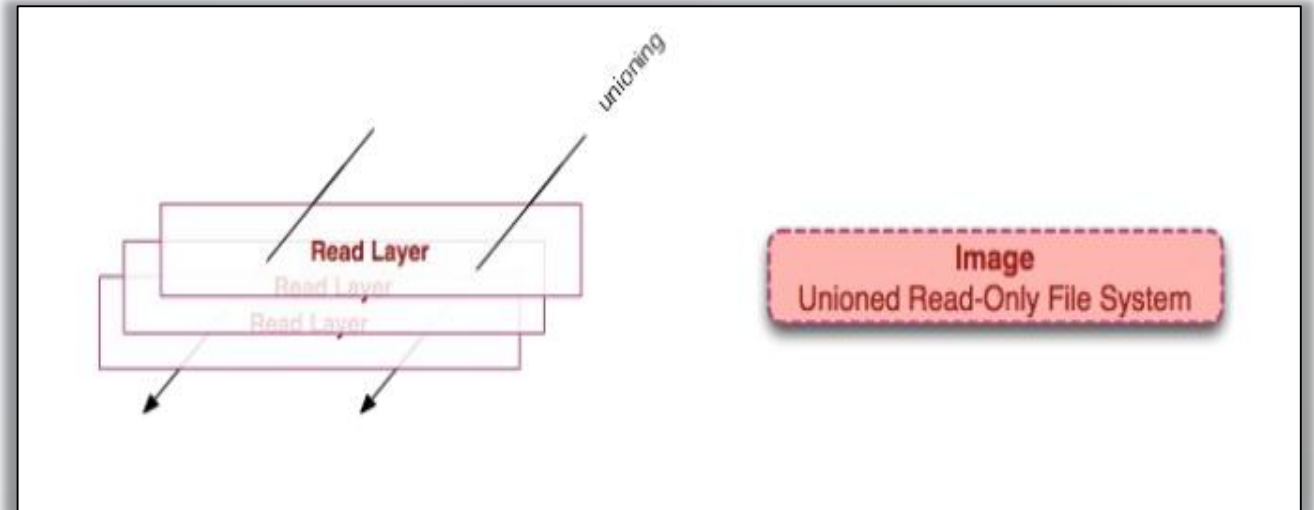
Cloud or server based storage and distribution service for your images



Images



- Read only template used to create containers
- Build by you or other **docker** users
- Stored in the **docker hub** or your local registry
- Every image starts from base image
- Include:
 - Application
 - Dependencies
 - Libraries
 - Binaries
 - Configuration files





Containers



- Isolated application platform
- Contains everything needed to run you application
- Based on one or more images
- Docker containers launched from Docker image
- When Docker container runs, it adds a read-write layer on top of the image

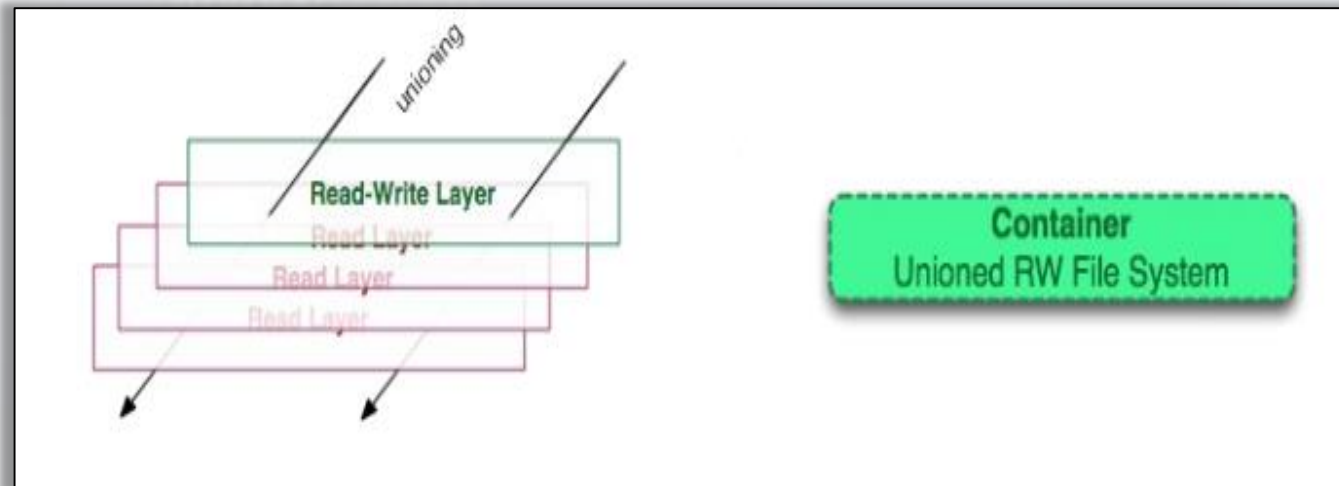
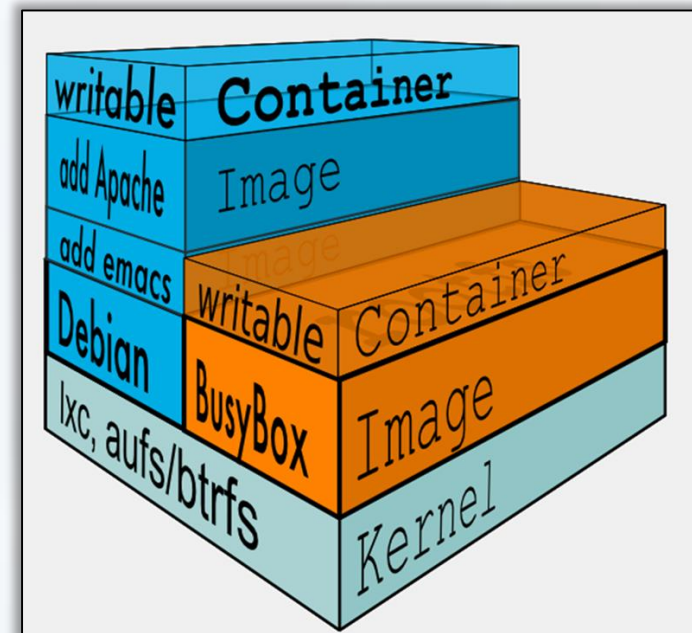
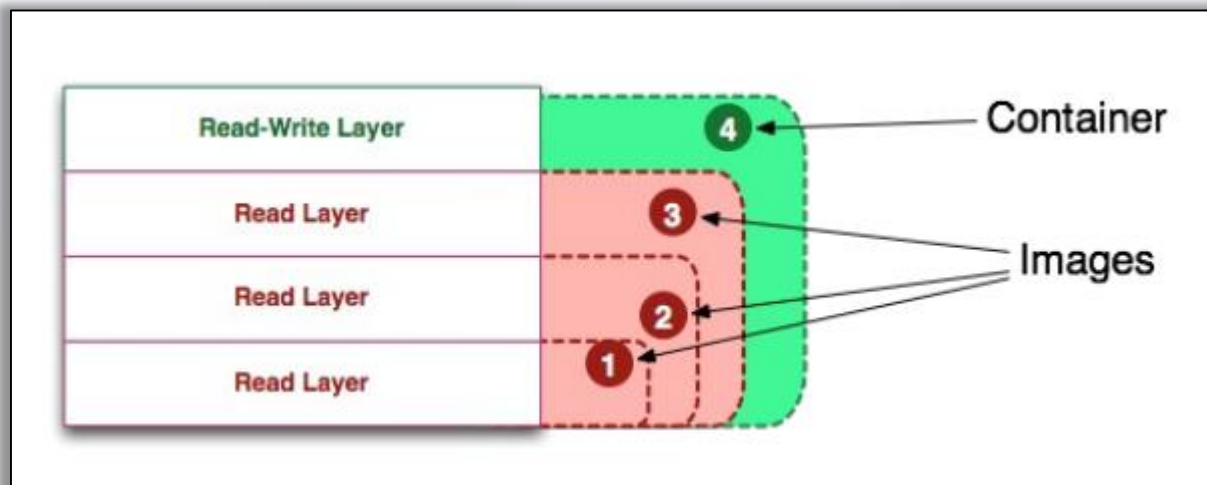


Image vs. Container



- Docker Image is a class
- Docker Container is a instance of class





Docker Volumes



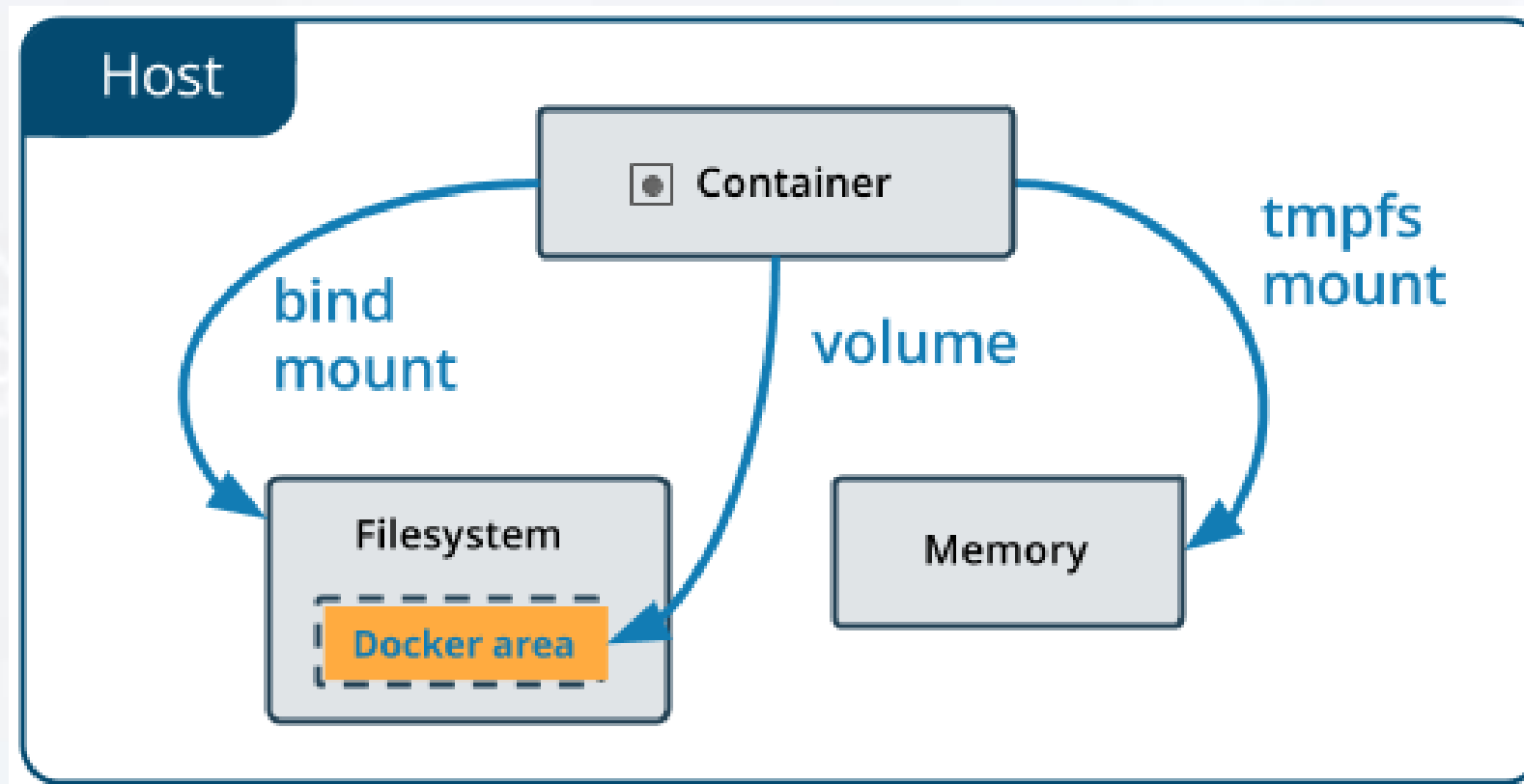
- Volumes are the preferred mechanism for persisting data generated by and used by Docker containers.
- While ***bind mounts*** are dependent on the directory structure of the host machine, volumes are completely managed by Docker.
- Volumes have several advantages over bind mounts:
 - Volumes are easier to back up or migrate than bind mounts.
 - You can manage volumes using Docker CLI commands or the Docker API.
 - Volumes work on both Linux and Windows containers.
 - Volumes can be more safely shared among multiple containers.
 - Volume drivers let you store volumes on remote hosts or cloud providers, to encrypt the contents of volumes, or to add other functionality.
 - New volumes can have their content pre-populated by a container.



Docker Volumes



- Volumes are often a better choice than persisting data in a container's writable layer, because a volume does not increase the size of the containers using it, and the volume's contents exist outside the lifecycle of a given container.





Thank You