Original

```
public int methodId_0(int param) {
   if (fieldId_1 >= param)
      return fieldId_1 / fieldId_0;
   return param;
}
```

ODL

```
public int methodId_0(int param) {
  if (fieldId_1 >= param)
    return fieldId_0;
  return param;
}
```

VDL

```
public int methodId_0(int param) {
  if (fieldId_1 >= param)
    return fieldId_0;
  return param;
}
```

Original

```
public int methodId_0(int param) {
    if (fieldId_1 >= param)
        return fieldId_1 / fieldId_0;
    return param;
}
```

ROR

```
public int methodId_0(int param) {
  if (false)
    return fieldId_1 / fieldId_0;
  return param;
}
```

SDL

```
public int methodId_0(int param) {
   //if (fieldId_1 >= param)
   // return fieldId_1 / fieldId_0;
   return param;
}
```

Original

```
public class ClassId_0 extends ClassId_1 {

(c) public long methodId_0(long param) {
    return new ClassId_1().fieldId_1;
    }
}
```

PNC

```
public class ClassId_0 extends ClassId_1 {
  public long methodId_0(long param) {
    return new ClassId_0().fieldId_1;
  }
}
```

Original

```
public int methodId_0() {
  return fieldId_0 + 1;
}
```

AOR

```
public int methodId_0() {
  return fieldId_0 * 1;
}
```

LVR

```
public int methodId_0() {
  return fieldId_0 + 0;
}
```

Original

```
public int methodId_0(int param) {
    if (fieldId_0 >= param)
        fieldId_0 = fieldId_0 + 1;
    return fieldId_0;
}
```

InlineConstant

```
public int methodId_0(int param) {
  if (fieldId_0 >= param)
    fieldId_0 = fieldId_0 + 0;
  return fieldId_0;
}
```

RemoveConditionals

```
public int methodId_0(int param) {
  if (false)
    fieldId_0 = fieldId_0 + 1;
  return fieldId_0;
}
```

Original

```
public int methodId_0(int param) {
   int localId_0 = -param;
   ...
   return localId_0;
}
```

AOIU

```
public int methodId_0(int param) {
  int localId_0 = -param;
  ...
  return -localId_0;
}
```

AODU

```
public int methodId_0(int param) {
  int localId_0 = param;
  ...
  return localId_0;
}
```