

## Activity 2

Leonardo Flores Torres

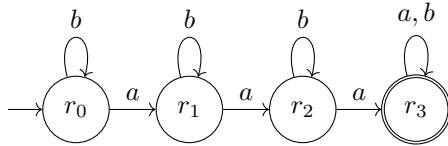
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Build a DFA  $M_C$  that recognizes the regular language  $C = \{w \mid w \text{ has at least 3 } a\text{'s and at least 2 } b\text{'s}\}$  and has an alphabet  $\Sigma = \{a, b\}$ .

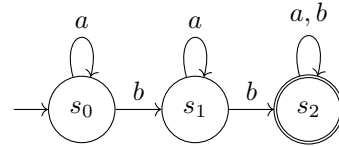
### Solution:

To move forward with the solution of the problem, it is important to mention the following theorem:

**Theorem 1** *The class of regular languages is closed under the intersection operation.*



(a) Automaton  $M_A$  that recognizes  $A$ .



(b) Automaton  $M_B$  that recognizes  $B$ .

Figure 1: Automata in which the automaton  $M_C$  is divided into.

Lets us assume that the language  $C$  of the automaton  $M_C$  is a regular language. In fact, *a language is called a regular language if some finite automaton recognizes it*<sup>1</sup>. The finite automaton  $M_C$  and the language it recognizes,  $C$ , can be regarded as the intersection of two regular languages  $A$  and  $B$  corresponding to the automata  $M_A$  and  $M_B$ , respectively. The regular language  $C$  was divided to take advantage of the intersection theorem between regular languages and to ease its construction. The regular languages  $A$  and  $B$  can be expressed as,

$$\begin{aligned} A &= \{w \mid w \text{ has at least 3 } a\text{'s}\}, \\ B &= \{w \mid w \text{ has at least 2 } b\text{'s}\}. \end{aligned}$$

The diagram of the automaton  $M_A$  is shown in fig. 1a, and it is described by the 5-tuple  $(Q_A, \Sigma, \delta_A, r_0, F_A)$  where

$$\begin{aligned} Q_A &= \{r_0, r_1, r_2, r_3\}, \\ F_A &= \{r_3\}. \end{aligned}$$

The alphabet  $\Sigma$  is the same for both  $M_A$  and  $M_B$ . Additionally, the transition function has the same form, i.e.,  $\delta_I : Q_I \times \Sigma \rightarrow Q_I$  where  $Q_I = Q_A, Q_B$ . Similarly, the diagram of  $M_B$  is shown in fig. 1b and it is described by the 5-tuple  $(Q_B, \Sigma, \delta_B, s_0, F_B)$  where,

$$\begin{aligned} Q_B &= \{s_0, s_1, s_2\}, \\ F_B &= \{s_2\}. \end{aligned}$$

<sup>1</sup>Introduction to the Theory of Computation - Michael Sipser.

The transition tables that describe  $\delta_A : Q_A \times \Sigma \rightarrow Q_A$  and  $\delta_B : Q_B \times \Sigma \rightarrow Q_B$  are:

$Q_A \setminus \Sigma$	$a$	$b$	$Q_B \setminus \Sigma$	$a$	$b$
$r_0$	$r_1$	$r_0$	$s_0$	$s_0$	$s_1$
$r_1$	$r_2$	$r_1$	$s_1$	$s_1$	$s_2$
$r_2$	$r_3$	$r_2$	$s_2$	$s_2$	$s_2$
$r_3$	$r_3$	$r_3$			

In the same way, the 5-tuple that describes  $M_C$  is  $(Q_C, \Sigma, \delta_C, t_0, F_C)$  has a set of states such that

$$\begin{aligned} Q_C &= \{t_{i,j} = (r_i, s_j) \mid r_i \in Q_A \wedge s_j \in Q_B\}, \\ &= Q_A \times Q_B. \end{aligned}$$

The symbol  $t_{i,j}$  was used to denote  $t_{i,j} = (r_i, s_j)$  for convenience of use throughout this assignment.

Also, the alphabet is the same as the one originally defined, and the initial state is now a 2-tuple  $t_{0,0} = (r_0, s_0)$ .

On the other hand, the accept states, for the intersection, are given by

$$\begin{aligned} F_C &= \{t_{i,j} = (r_i, s_j) \mid r_i \in F_A \wedge s_j \in F_B\} \\ &= F_A \times F_B, \\ &= \{r_3\} \times \{s_2\}, \\ &= \{(r_3, s_2)\}. \end{aligned}$$

In contrast with the accept states coming from the union of two regular languages, the accept states in the intersection are only those whose both elements in the 2-tuple also belong to accept states.

Now, taking our attention to the transition function, it is defined as

$$\delta_C((r_i, s_j), a) = (\delta_A(r_i, a), \delta_B(s_j, a)),$$

where  $(r_i, s_i) \in Q_C$ . Thus, it is possible to construct the transition table based on the individual transitions from  $\delta_A$  and  $\delta_B$ , as shown below:

$Q_C \setminus \Sigma$	$a$	$b$
$(r_0, s_0)$	$(r_1, s_0)$	$(r_0, s_1)$
$(r_0, s_1)$	$(r_1, s_1)$	$(r_0, s_2)$
$(r_0, s_2)$	$(r_1, s_2)$	$(r_0, s_2)$
$(r_1, s_0)$	$(r_2, s_0)$	$(r_1, s_1)$
$(r_1, s_1)$	$(r_2, s_1)$	$(r_1, s_2)$
$(r_1, s_2)$	$(r_2, s_2)$	$(r_1, s_2)$
$(r_2, s_0)$	$(r_3, s_0)$	$(r_2, s_1)$
$(r_2, s_1)$	$(r_3, s_1)$	$(r_2, s_2)$
$(r_2, s_2)$	$(r_3, s_2)$	$(r_2, s_2)$
$(r_3, s_0)$	$(r_3, s_0)$	$(r_3, s_1)$
$(r_3, s_1)$	$(r_3, s_1)$	$(r_3, s_2)$
$(r_3, s_2)$	$(r_3, s_2)$	$(r_3, s_2)$

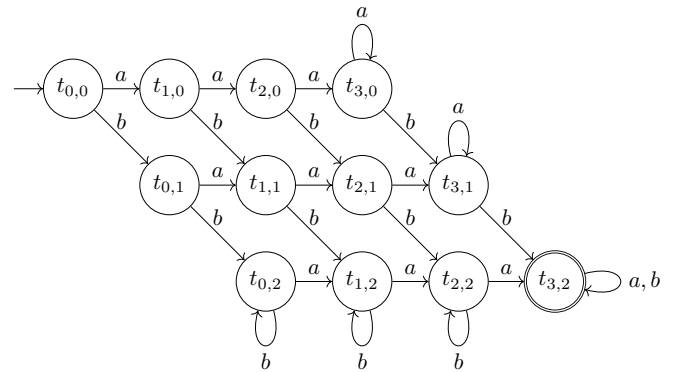


Figure 2: Automaton  $M_C$  that recognizes the regular language which is an intersection of the regular languages A and B.

$\therefore$  The resulting DFA  $M_C$  is shown in fig. 2 and it recognizes the regular language  $C$  which was constructed as an intersection of the regular languages A and B from  $M_A$  and  $M_B$ , respectively.