

```
1 using System;
2 using System.Collections.Generic;
3
4 namespace MusicStore.Logic
5 {
6     public interface IController<T> : IDisposable where T :
7         Contracts.IIdentifiable
8     {
9         IEnumerable<T> GetAll();
10        T GetById(int id);
11        T Create();
12        T Insert(T entity);
13        void Update(T entity);
14        void Delete(int id);
15        void Save();
16    }
17 }
```