



Advanced Encryption Standard (AES)

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Learning objectives

- What is the brief history behind **Rijndael** and **AES**
- What is the **basic structure** of AES
 - **Key addition, diffusion, and byte substitution** layers
 - **ShiftRows** and **MixColumns**
- How the **key schedule** of AES operates
- How **decryption** is performed

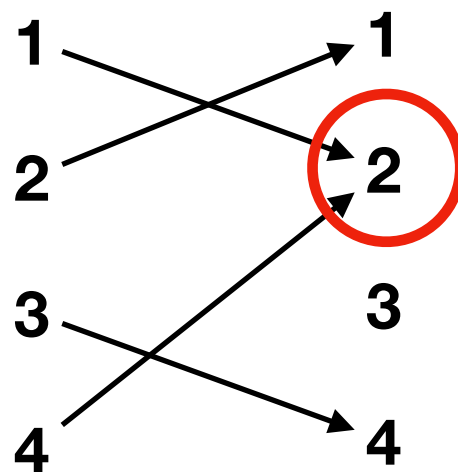
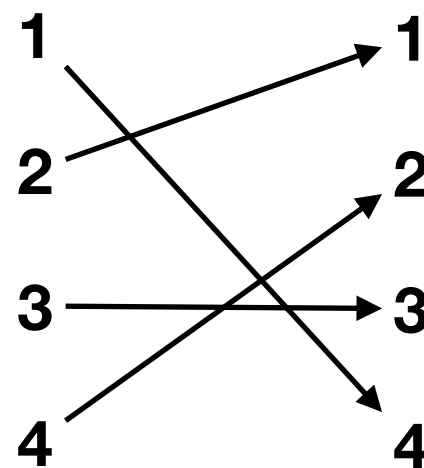
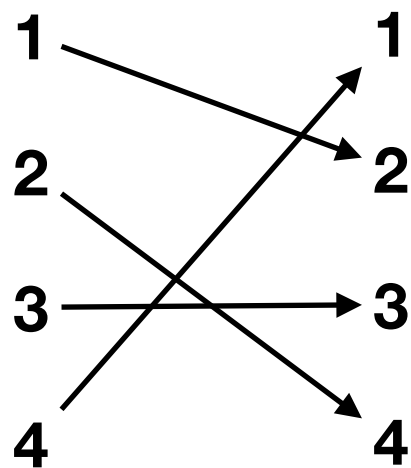
Background

- The Data Encryption Standard (DES) is insecure
- NIST announced in 1997 that it would accept proposals for a new **Advanced Encryption Standard (AES)**
- **Open competition**, proposals evaluated by the community in three consecutive rounds
- The proposals were to be for block ciphers with **128-bit blocks** supporting **keys of length 128, 192 and 256**
- Fifteen proposals submitted: CAST-256, CRYPTON, DEAL, DFC, E2, FROG, HPC, LOKI97, MAGENTA, MARS, RC6, **Rijndael**, SAFER+, Serpent, and Twofish
- In 2000, **Rijndael** (co-designed by Vincent Rijmen and Joan Daemen from KU Leuven) won the competition and became AES
- AES is the most widely used symmetric cipher today
 - everyday communications (WiFi, SSH, Skype, etc.)
 - online banking, electronic commerce, transfer of confidential data, etc.

Overview

- Input and output are **128** bit blocks
- Key can be **128**, 192, or 256 bits long
- Like DES, AES encrypts its input in a number of rounds
 - 10 rounds for 128-bit key
 - 12 rounds for 192-bit key; 14 rounds for 256-bit key
- Based on a **substitution-permutation (SPN)** rather than a Feistel network
- AES (as opposed to Rijndael) only specifies encryption in the case of a **128-bit key**, so that the cipher has **10 rounds** in this case

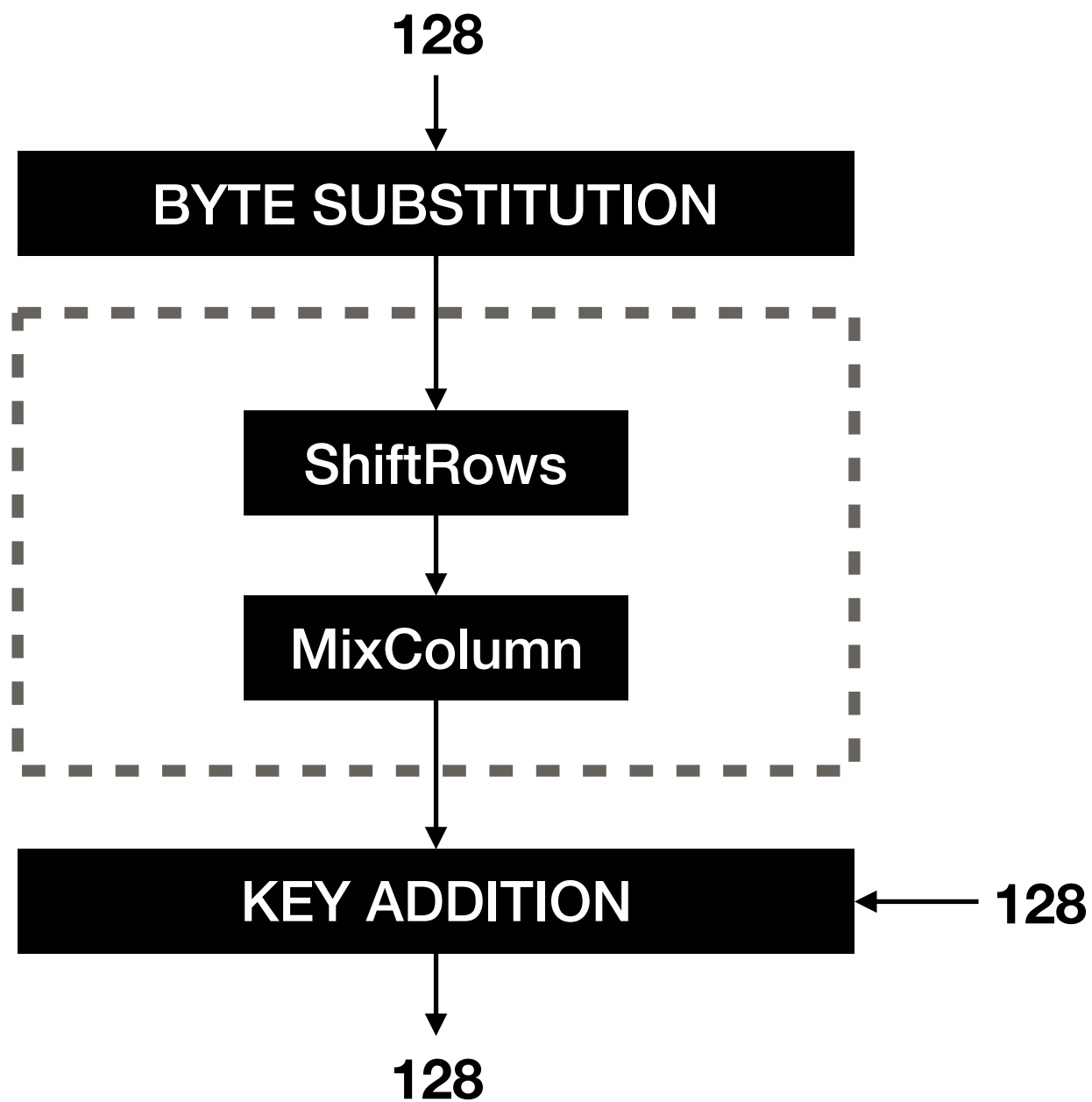
Permutation



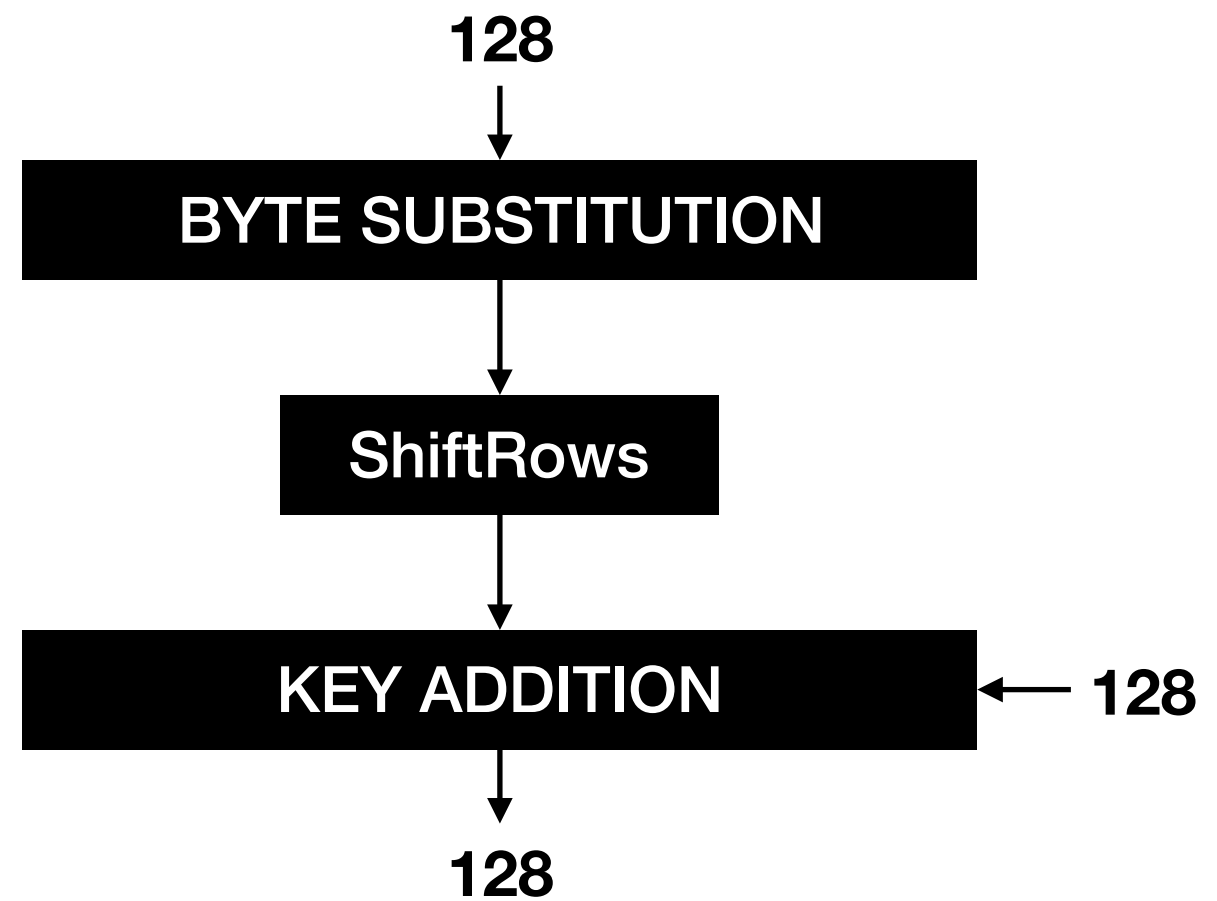
Overview

- Each round consists of **layers** providing confusion and diffusion
- All layers operate on **128-bit inputs/outputs**
 - **Key addition** layer: XOR's the round key with the input
 - **Byte substitution** layer (S-Box): introduces confusion
 - **Diffusion layer**: consists of two sub-layers:
 - ShiftRows
 - MixColumn

Round operations



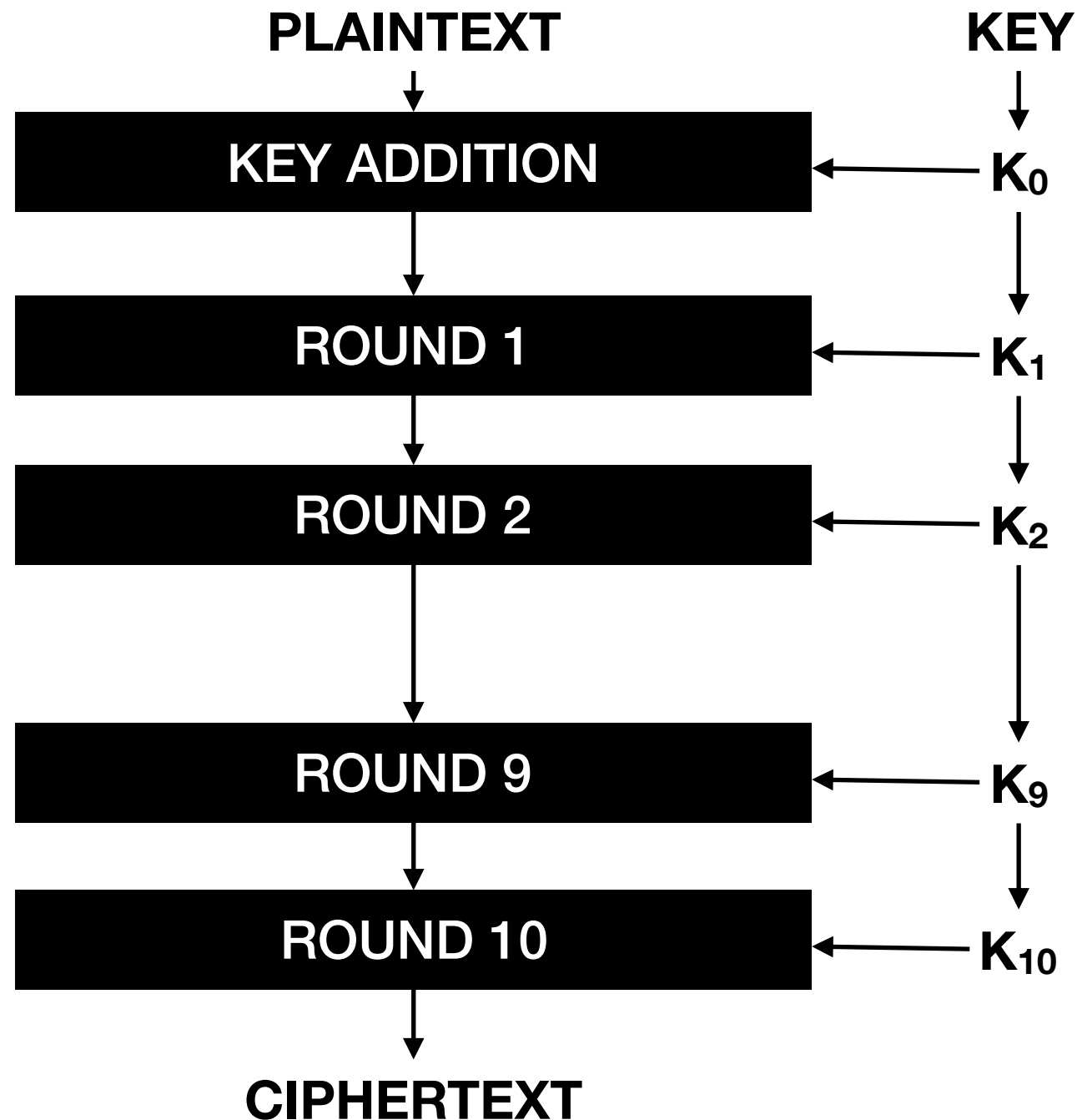
First $(r-1)$ rounds



Last round

Last round does not do MixColumn

AES at a glance



- **Ten rounds** of encryption (byte substitution, diffusion, key addition)
- One extra layer of **key addition** before the first round
- **Eleven sub-keys** generated from the main key by the key schedule

Byte substitution

S	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F
0	63	7C	77	7B	F2	6B	6F	C5	30	1	67	2B	FE	D7	AB	76
1	CA	82	C9	7D	FA	59	47	F0	AD	D4	A2	AF	9C	A4	72	C0
2	B7	FD	93	26	36	3F	F7	CC	34	A5	E5	F1	71	D8	31	15
3	4	C7	23	C3	18	96	5	9A	7	12	80	E2	EB	27	B2	75
4	9	83	2C	1A	1B	6E	5A	A0	52	3B	D6	B3	29	E3	2F	84
5	53	D1	0	ED	20	FC	B1	5B	6A	CB	BE	39	4A	4C	58	CF
6	D0	EF	AA	FB	43	4D	33	85	45	F9	2	7F	50	3C	9F	A8
7	51	A3	40	8F	92	9D	38	F5	BC	B6	DA	21	10	FF	F3	D2
8	CD	0C	13	EC	5F	97	44	17	C4	A7	7E	3D	64	5D	19	73
9	60	81	4F	DC	22	2A	90	88	46	EE	B8	14	DE	5E	0B	DB
A	E0	32	3A	0A	49	6	24	5C	C2	D3	AC	62	91	95	E4	79
B	E7	C8	37	6D	8D	D5	4E	A9	6C	56	F4	EA	65	7A	AE	8
C	BA	78	25	2E	1C	A6	B4	C6	E8	DD	74	1F	4B	BD	8B	8A
D	70	3E	B5	66	48	3	F6	0E	61	35	57	B9	86	C1	1D	9E
E	E1	F8	98	11	69	D9	8E	94	9B	1E	87	E9	CE	55	28	DF
F	8C	A1	89	0D	BF	E6	42	68	41	99	2D	0F	B0	54	BB	16

- The **AES S-box: (8,8)-function**
- The input can be written as a pair of hexadecimal digits, e.g.
 $00111010 = 3A$
- The first digit selects the **row** and the second selects the **column** of the output
- Byte substitution can also be described mathematically as $\mathbf{BS}(x) = \mathbf{M} \times x^{-1} + \mathbf{a}$ for a fixed matrix \mathbf{M} and a fixed vector \mathbf{a}

Diffusion

- **ShiftRows** and **MixColumn** sub-layers
 - (except in the last round, which has no MixColumn)
- The **128-bit input** is represented in matrix form is split into **16 bytes** and arranged in a **matrix**

A_0	A_4	A_8	A_{12}
A_1	A_5	A_9	A_{13}
A_2	A_6	A_{10}	A_{14}
A_3	A_7	A_{11}	A_{15}

ShiftRows

The **second**, **third** and **fourth** row are shifted **one**, **two** and **three** positions to the left, respectively

A_0	A_4	A_8	A_{12}
A_1	A_5	A_9	A_{13}
A_2	A_6	A_{10}	A_{14}
A_3	A_7	A_{11}	A_{15}



A_0	A_4	A_8	A_{12}
A_5	A_9	A_{13}	A_1
A_{10}	A_{14}	A_2	A_6
A_{15}	A_3	A_7	A_{11}

MixColumn

- Multiplies every column (as a vector of elements of \mathbb{F}_{2^8}) by a fixed matrix
- Every byte of the input affects four bytes of the output (diffusion)

B_0	B_4	B_8	B_{12}
B_1	B_5	B_9	B_{13}
B_2	B_6	B_{10}	B_{14}
B_3	B_7	B_{11}	B_{15}

=

2	3	1	1
1	2	3	1
1	1	2	3
3	1	1	2

×

A_0	A_4	A_8	A_{12}
A_5	A_9	A_{13}	A_1
A_{10}	A_{14}	A_2	A_6
A_{15}	A_3	A_7	A_{11}

MixColumn

B_0	B_4	B_8	B_{12}		2	3	1	1		A_0	A_4	A_8	A_{12}
B_1	B_5	B_9	B_{13}		1	2	3	1		A_5	A_9	A_{13}	A_1
B_2	B_6	B_{10}	B_{14}	$=$	1	1	2	3	\times	A_{10}	A_{14}	A_2	A_6
B_3	B_7	B_{11}	B_{15}		3	1	1	2		A_{15}	A_3	A_7	A_{11}

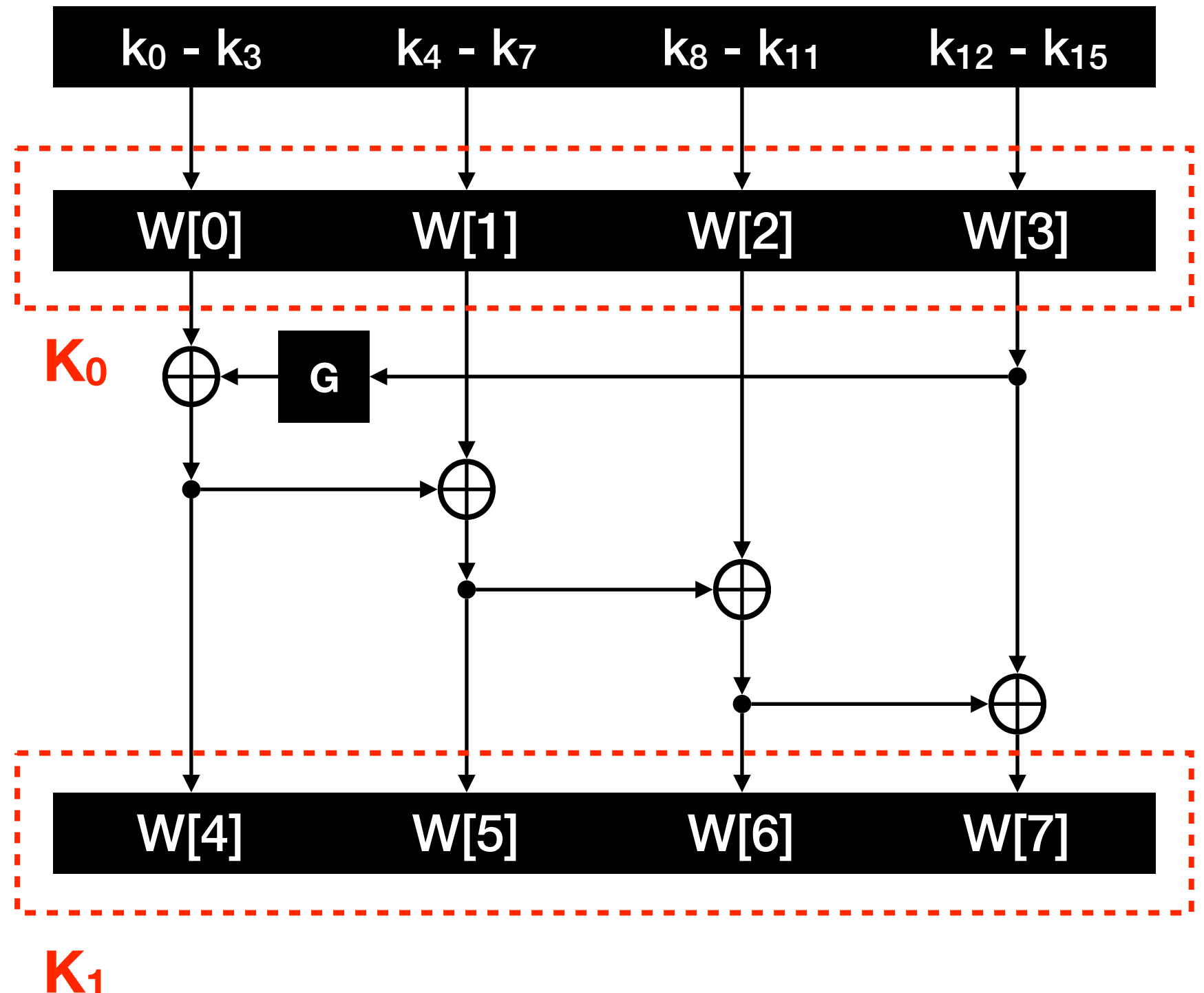
$$B_0 = 2 \times A_0 + 3 \times A_5 + 1 \times A_{10} + 1 \times A_{15}$$

$$B_6 = 1 \times A_4 + 1 \times A_9 + 2 \times A_{14} + 3 \times A_3$$

$$B_{11} = 3 \times A_8 + 1 \times A_{13} + 1 \times A_2 + 2 \times A_7$$

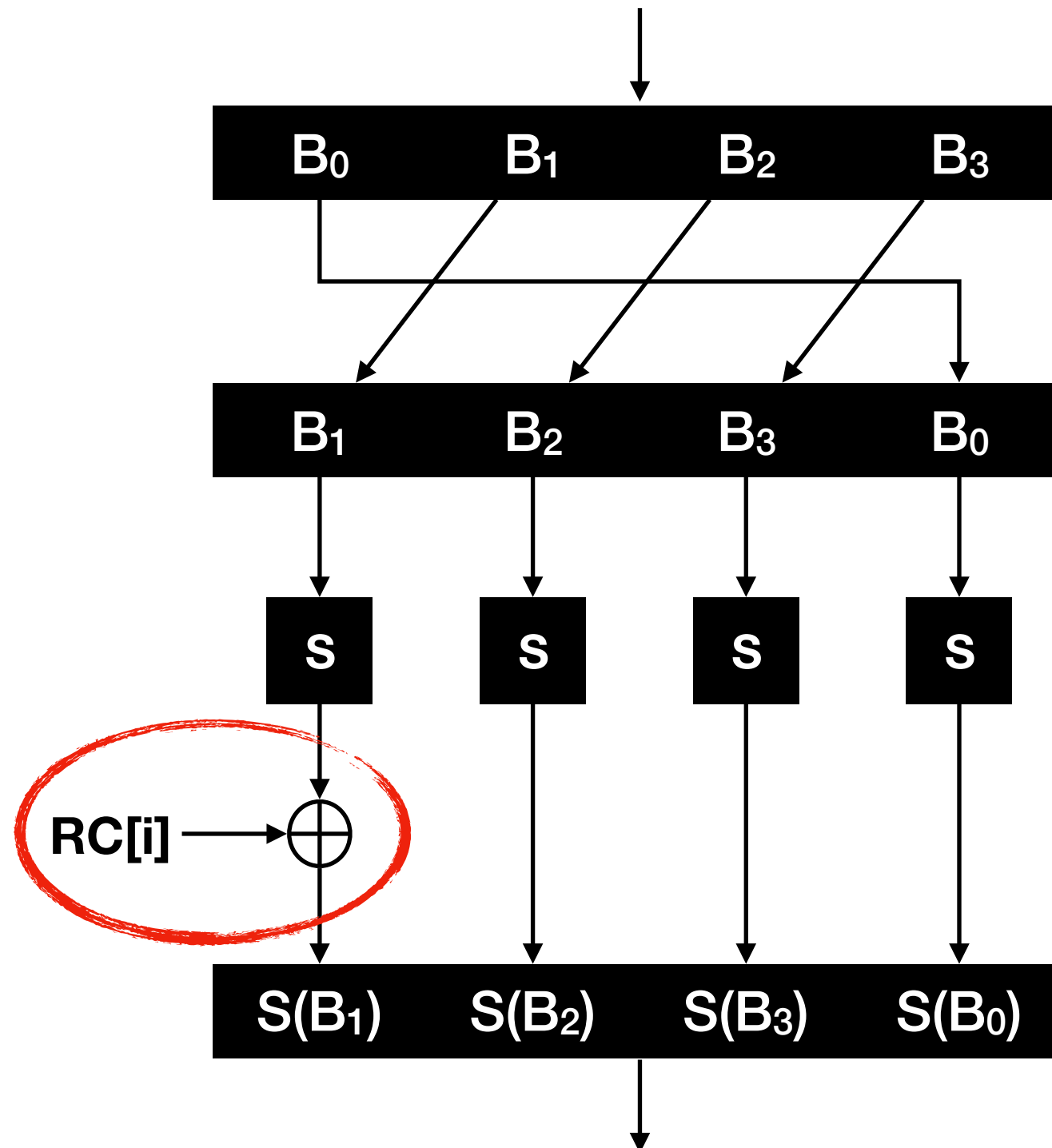
Key addition and key schedule

- **Key addition:**
XOR with round key
- Main key split into 16 bytes k_0, k_1, \dots, k_{15} which are fed as input to a round network for generating round keys
- The same process is repeated to generate K_1, K_2, \dots, K_{10}



Key addition and key schedule

- The function G shifts the four bytes in its input to the left and runs each of them through the AES S-box
- One of the bytes is XOR-ed with a *round coefficient*



Key addition and key schedule

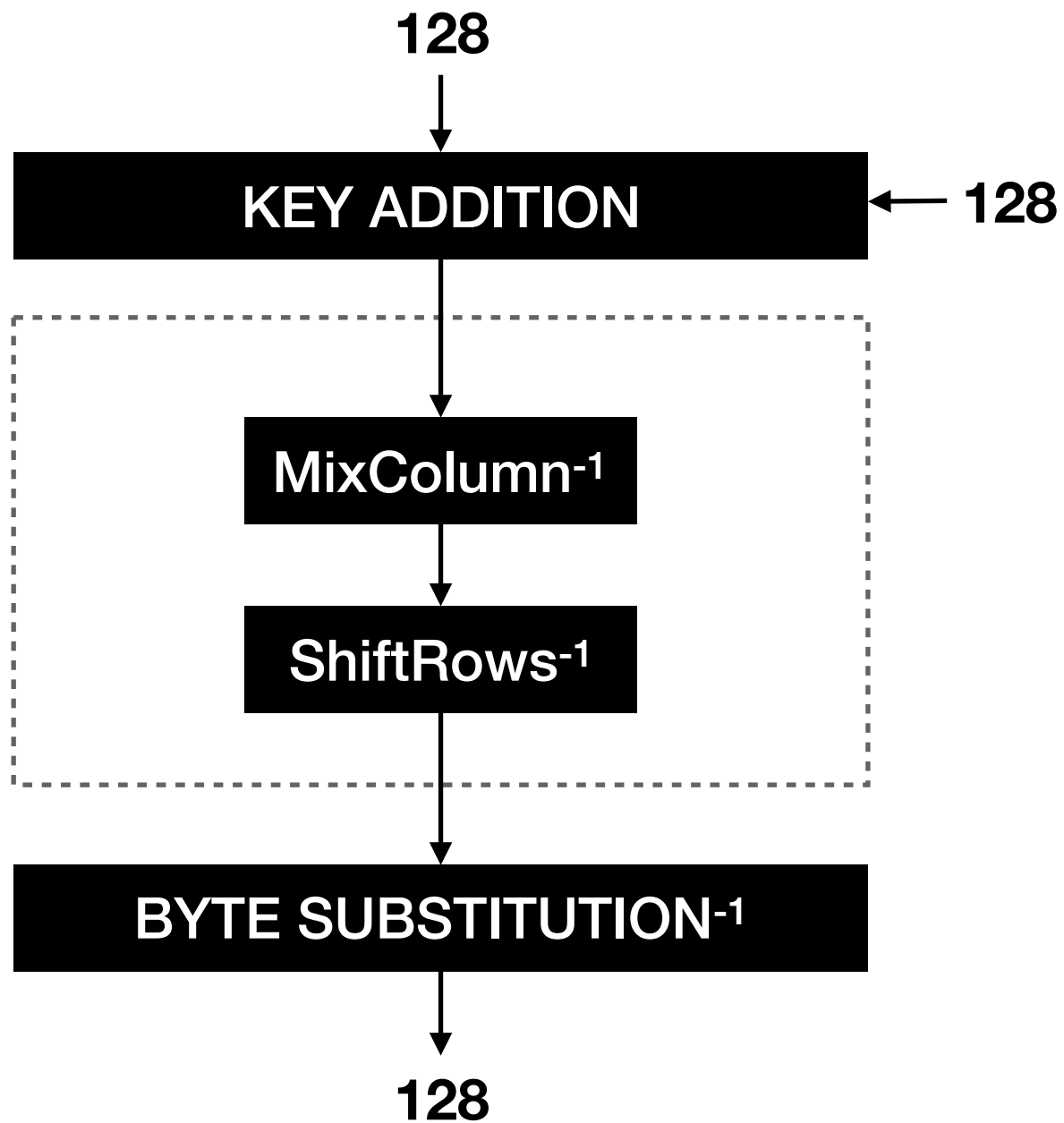
The round coefficient for the i -th round is α^i as an element of \mathbb{F}_{2^8}

RC	00000001	RC ₆	0010000
RC	00000010	RC ₇	0100000
RC	00000100	RC ₈	1000000
RC	00001000	RC ₉	00011011
RC	00010000	RC ₁	00110110

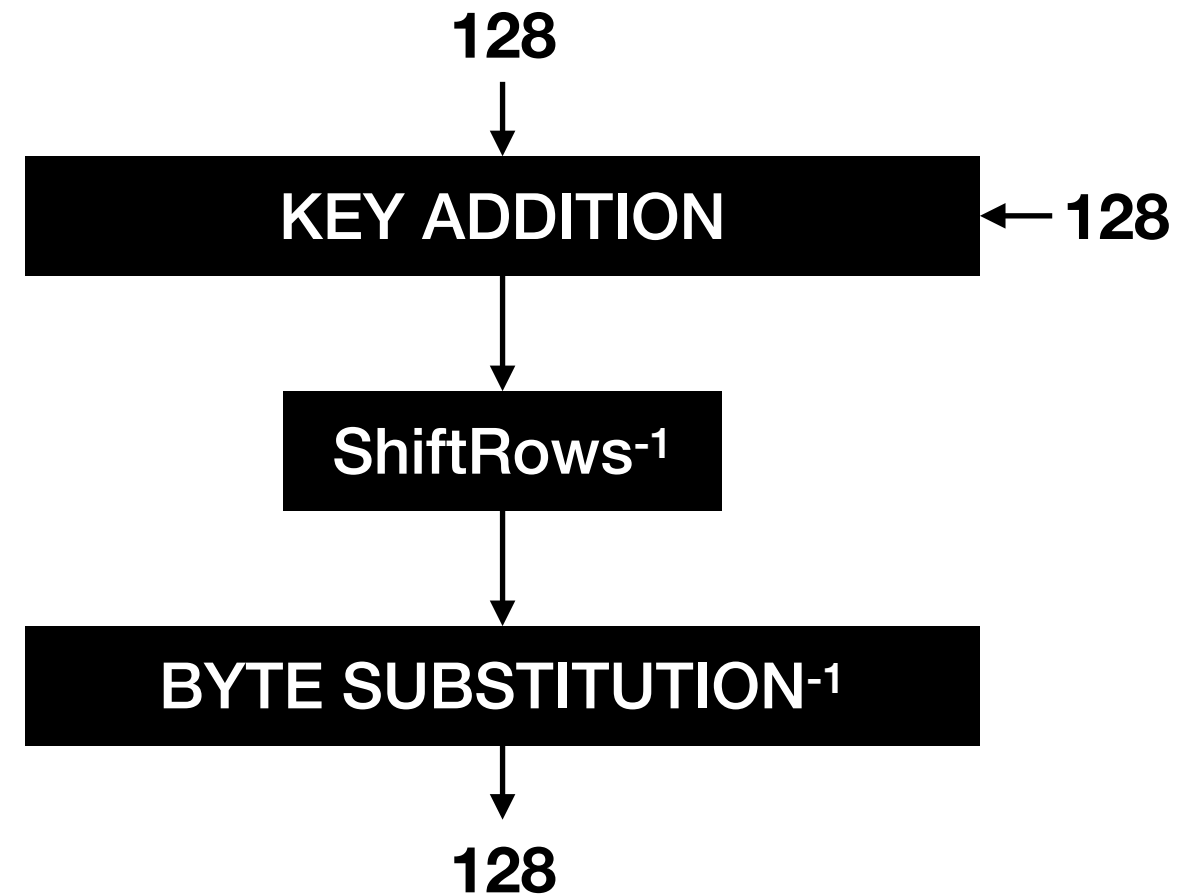
Decryption

- Like with DES, the encryption is “reversed” round by round, with the first round of decryption “cancelling” the last round of encryption, etc.
- Unlike DES, encryption is not the same as decryption, i.e. it is not sufficient to simply reverse the key schedule
- Each of the four layers (byte substitution, ShiftRows, MixColumn, and key addition) defines an inverse operation
- The inverse operations are applied in the reverse order with respect to encryption

Decryption round operations



Last (r-1) rounds



First round

Inverse MixColumn

- Recall that the *MixColumn* layer multiplied its input (partitioned into 16 byte-sized blocks) by a matrix
- To reverse this operation, we multiply by the **inverse matrix**

B_0	B_4	B_8	B_{12}
B_1	B_5	B_9	B_{13}
B_2	B_6	B_{10}	B_{14}
B_3	B_7	B_{11}	B_{15}

$$=$$

E	B	D	9
9	E	B	D
D	9	E	B
B	D	9	E

$$\times$$

A_0	A_4	A_8	A_{12}
A_1	A_5	A_9	A_{13}
A_2	A_6	A_{10}	A_{14}
A_3	A_7	A_{11}	A_{15}

Inverse ShiftRows

Reverse ShiftRows: shift in the opposite direction

B_0	B_4	B_8	B_{12}
B_1	B_5	B_9	B_{13}
B_2	B_6	B_{10}	B_{14}
B_3	B_7	B_{11}	B_{15}



B_0	B_4	B_8	B_{12}
B_{13}	B_1	B_5	B_9
B_{10}	B_{14}	B_2	B_6
B_7	B_{11}	B_{15}	B_3

Inverse byte substitution

- The Rijndael S-box is **bijective** so it can be inverted
- Recall byte substitution could be written in the form of **$BS(x) = Mx^{-1} + a$**
- From here we can express **$x^{-1} = M^{-1}BS(x) + M^{-1}a$** , and hence **$x = (M^{-1}BS(x) + M^{-1}a)^{-1}$**
- Alternatively, the inverse operation can be directly derived from the lookup table of the forward function

Inverse byte substitution

S	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F
0	63	7C	77	7B	F2	6B	6F	C5	30	1	67	2B	FE	D7	AB	76
1	CA	82	C9	7D	FA	59	47	F0	AD	D4	A2	AF	9C	A4	72	C0
2	B7	FD	93	26	36	3F	F7	CC	34	A5	E5	F1	71	D8	31	15
3	4	C7	23	C3	18	96	5	9A	7	12	80	E2	EB	27	B2	75
4	9	83	2C	1A	1B	6E	5A	A0	52	3B	D6	B3	29	E3	2F	84
5	53	D1	0	ED	20	FC	B1	5B	6A	CB	BE	39	4A	4C	58	CF
6	D0	EF	AA	FB	43	4D	33	85	45	F9	2	7F	50	3C	9F	A8
7	51	A3	40	8F	92	9D	38	F5	BC	B6	DA	21	10	FF	F3	D2
8	CD	0C	13	EC	5F	97	44	17	C4	A7	7E	3D	64	5D	19	73
9	60	81	4F	DC	22	2A	90	88	46	EE	B8	14	DE	5E	0B	DB
A	E0	32	3A	0A	49	6	24	5C	C2	D3	AC	62	91	95	E4	79
B	E7	C8	37	6D	8D	D5	4E	A9	6C	56	F4	EA	65	7A	AE	8
C	BA	78	25	2E	1C	A6	B4	C6	E8	DD	74	1F	4B	BD	8B	8A
D	70	3E	B5	66	48	3	F6	0E	61	35	57	B9	86	C1	1D	9E
E	E1	F8	98	11	69	D9	8E	94	9B	1E	87	E9	CE	55	28	DF
F	8C	A1	89	0D	BF	E6	42	68	41	99	2D	0F	B0	54	BB	16

S ⁻¹	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F
0	52	09	6A	D5	30	36	A5	38	BF	40	A3	9E	81	F3	D7	FB
1	7C	E3	39	82	9B	2F	FF	87	34	8E	43	44	C4	DE	E9	CB
2	54	7B	94	32	A6	C2	23	3D	EE	4C	95	0B	42	FA	C3	4E
3	08	2E	A1	66	28	D9	24	B2	76	5B	A2	49	6D	8B	D1	25
4	72	F8	F6	64	86	68	98	16	D4	A4	5C	CC	5D	65	B6	92
5	6C	70	48	50	FD	ED	B9	DA	5E	15	46	57	A7	8D	9D	84
6	90	D8	AB	00	8C	BC	D3	0A	F7	E4	58	05	B8	B3	45	06
7	D0	2C	1E	8F	CA	3F	0F	02	C1	AF	BD	03	01	13	8A	6B
8	3A	91	11	41	4F	67	DC	EA	97	F2	CF	CE	F0	B4	E6	73
9	96	AC	74	22	E7	AD	35	85	E2	F9	37	E8	1C	75	DF	6E
A	47	F1	1A	71	1D	29	C5	89	6F	B7	62	0E	AA	18	BE	1B
B	FC	56	3E	4B	C6	D2	79	20	9A	DB	C0	FE	78	CD	5A	F4
C	1F	DD	A8	33	88	07	C7	31	B1	12	10	59	27	80	EC	5F
D	60	51	7F	A9	19	B5	4A	0D	2D	E5	7A	9F	93	C9	9C	EF
E	A0	E0	3B	4D	AE	2A	F5	B0	C8	EB	BB	3C	83	53	99	61
F	17	2B	04	7E	BA	77	D6	26	E1	69	14	63	55	21	0C	7D

Inverse key schedule

- Like in DES, the round keys have to be applied in the **reverse order** during decryption
- The easiest way to do this is to simply **pre-compute all the keys** and keep them in memory at once
- The decrease in efficiency is negligible

What is missing?

$$\mathbb{F}_{2^8}$$

$$p(x) = x^8 + x^4 + x^3 + x + 1$$

Conclusion

- Rijndael is a 128-bit block cipher based on an SPN and offers several variants in terms of key length
- The 128-bit key variant is the Advanced Encryption Standard (AES)
- An SPN can contain a single S-box, but that S-box must be a permutation
- Decryption in an SPN is not the same as encryption, and a separate implementation is needed
- AES remains a secure and very widely used cipher today

**Thank you for your
attention!**