





LEONARDO ESPINOSA CASSALES

COMPUTER SCIENTIST & SOFTWARE DEVELOPER

CONTACT

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EDUCATION

- **BACHELOR OF CS**

Universidad Nacional
Autónoma de México 2020–Present

- **ASSOCIATE DEGREE OF
INFORMATICS**

Colegio Oviedo
Schonthal 2017 – 2019

SKILLS

Programming Languages

JavaScript (ES6), Python, HTML,
CSS/Sass, Java, Lua, Go

Libraries & Frameworks

jQuery, React, Node.js, Flask,
Matplotlib, Selenium, Pandas,
TensorFlow, BeautifulSoup
MySQL, PostgreSQL.

Tools & Platforms

Git, Heroku, OnRender, Gunicorn

Design

Infinite Painter, Corel Draw,
Inkscape,

RELEVANT EXPERIENCE

SELF - EMPLOYED

Software Developer

- Work with a variety of different frameworks, platforms such as Flask, Selenium, BeautifulSoup, Pandas, Matplotlib, TensorFlow, Gunicorn, Seaborn, Bootstrap, Jinja.
 - Write simple, effective, maintainable code for a diverse clients and internal projects.
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PROYECTS

League of Legends ANN (Artificial Neural Network)

Model and Implementation of TensorFlow & Pandas into an ANN to predict with 95% of accuracy the lose and victory of League of Legends matches.

Blog web service

Implementation of Flask, Jinja, Bootstrap & PostgreSQL, SQLAlchemy into an Active Tech & Chill Blog.

leocode Theme

Minimal, dar light orange theme for VSCode published to Visual Studio Marketplace.

LANGUAGES

- English (C1)
- Spanish (Native)