NAME

gperf – generate a perfect hash function from a key set

SYNOPSIS

gperf [OPTION]... [INPUT-FILE]

DESCRIPTION

GNU 'gperf' generates perfect hash functions.

If a long option shows an argument as mandatory, then it is mandatory for the equivalent short option

Output file location:

--output-file=FILE Write output to specified file.

The results are written to standard output if no output file is specified or if it is -.

Input file interpretation:

-e, --delimiters=DELIMITER-LIST

Allow user to provide a string containing delimiters used to separate keywords from their attributes. Default is ",".

-t, --struct-type

Allows the user to include a structured type declaration for generated code. Any text before %% is considered part of the type declaration. Key words and additional fields may follow this, one group of fields per line.

--ignore-case

Consider upper and lower case ASCII characters as equivalent. Note that locale dependent case mappings are ignored.

Language for the output code:

-L, --language=LANGUAGE-NAME

Generates code in the specified language. Languages handled are currently C++, ANSI-C, C, and KR-C. The default is C.

Details in the output code:

-K, --slot-name=NAME

Select name of the keyword component in the keyword structure.

-F, --initializer-suffix=INITIALIZERS

Initializers for additional components in the keyword structure.

-H, --hash-function-name=NAME

Specify name of generated hash function. Default is 'hash'.

-N, --lookup-function-name=NAME

Specify name of generated lookup function. Default name is 'in_word_set'.

−Z, **−−class−name**=*NAME*

Specify name of generated C++ class. Default name is 'Perfect_Hash'.

-7, --seven-bit

Assume 7-bit characters.

-l, --compare-lengths

Compare key lengths before trying a string comparison. This is necessary if the keywords contain NUL bytes. It also helps cut down on the number of string comparisons made during the lookup.

$-c,\,--compare-strncmp\\$

Generate comparison code using strncmp rather than strcmp.

-C, --readonly-tables

Make the contents of generated lookup tables constant, i.e., readonly.

-E, --enum

Define constant values using an enum local to the lookup function rather than with defines.

-I, --includes

Include the necessary system include file <string.h> at the beginning of the code.

-G, --global-table

Generate the static table of keywords as a static global variable, rather than hiding it inside of the lookup function (which is the default behavior).

-P, --pic

Optimize the generated table for inclusion in shared libraries. This reduces the startup time of programs using a shared library containing the generated code.

-Q, --string-pool-name=NAME

Specify name of string pool generated by option ——pic. Default name is 'stringpool'.

--null-strings

Use NULL strings instead of empty strings for empty keyword table entries.

-W, --word-array-name=NAME

Specify name of word list array. Default name is 'wordlist'.

-S, --switch=COUNT

Causes the generated C code to use a switch statement scheme, rather than an array lookup table. This can lead to a reduction in both time and space requirements for some keyfiles. The COUNT argument determines how many switch statements are generated. A value of 1 generates 1 switch containing all the elements, a value of 2 generates 2 tables with 1/2 the elements in each table, etc. If COUNT is very large, say 1000000, the generated C code does a binary search.

-T, --omit-struct-type

Prevents the transfer of the type declaration to the output file. Use this option if the type is already defined elsewhere.

Algorithm employed by gperf:

-k, --key-positions=KEYS

Select the key positions used in the hash function. The allowable choices range between 1-255, inclusive. The positions are separated by commas, ranges may be used, and key positions may occur in any order. Also, the meta-character '*' causes the generated hash function to consider ALL key positions, and \$ indicates the "final character" of a key, e.g., \$,1,2,4,6-10.

-D, --duplicates

Handle keywords that hash to duplicate values. This is useful for certain highly redundant keyword sets.

-m, --multiple-iterations = ITERATIONS

Perform multiple choices of the $-\mathbf{i}$ and $-\mathbf{j}$ values, and choose the best results. This increases the running time by a factor of ITERATIONS but does a good job minimizing the generated table size.

-i, −-initial-asso=N

Provide an initial value for the associate values array. Default is 0. Setting this value larger helps inflate the size of the final table.

-j, --jump=JUMP-VALUE

Affects the "jump value", i.e., how far to advance the associated character value upon collisions. Must be an odd number, default is 5.

-n, --no-strlen

Do not include the length of the keyword when computing the hash function.

-r, --random

Utilizes randomness to initialize the associated values table.

-s, --size-multiple=N

Affects the size of the generated hash table. The numeric argument N indicates "how many times larger or smaller" the associated value range should be, in relationship to the number of keys, e.g. a value of 3 means "allow the maximum associated value to be about 3 times larger than the number of input keys". Conversely, a value of 1/3 means "make the maximum associated value about 3 times smaller than the number of input keys". A larger table should

decrease the time required for an unsuccessful search, at the expense of extra table space. Default value is 1.

Informative output:

-h, --help

Print this message.

-v, --version

Print the gperf version number.

-d, --debug

Enables the debugging option (produces verbose output to the standard error).

AUTHOR

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REPORTING BUGS

Report bugs to <bug-gnu-gperf@gnu.org>.

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SEE ALSO

The full documentation for **gperf** is maintained as a Texinfo manual. If the **info** and **gperf** programs are properly installed at your site, the command

info gperf

should give you access to the complete manual.