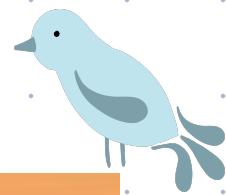


TREES I



Today's content

- Trees Intro
- Naming convention
- Trees traversal
- Iterative inorder
- Construct tree with in[] & post[]

✓ Mock Interview

✓ DSA Full syllabus contest (5 question) → 3 attempts



Mock Interview (2 questions)

Fixed Mock

Credits

Floater

Mock credits

without expiry

DSA

clear Full contest
clear Mock Interview → +30 days

Linear Data Structure

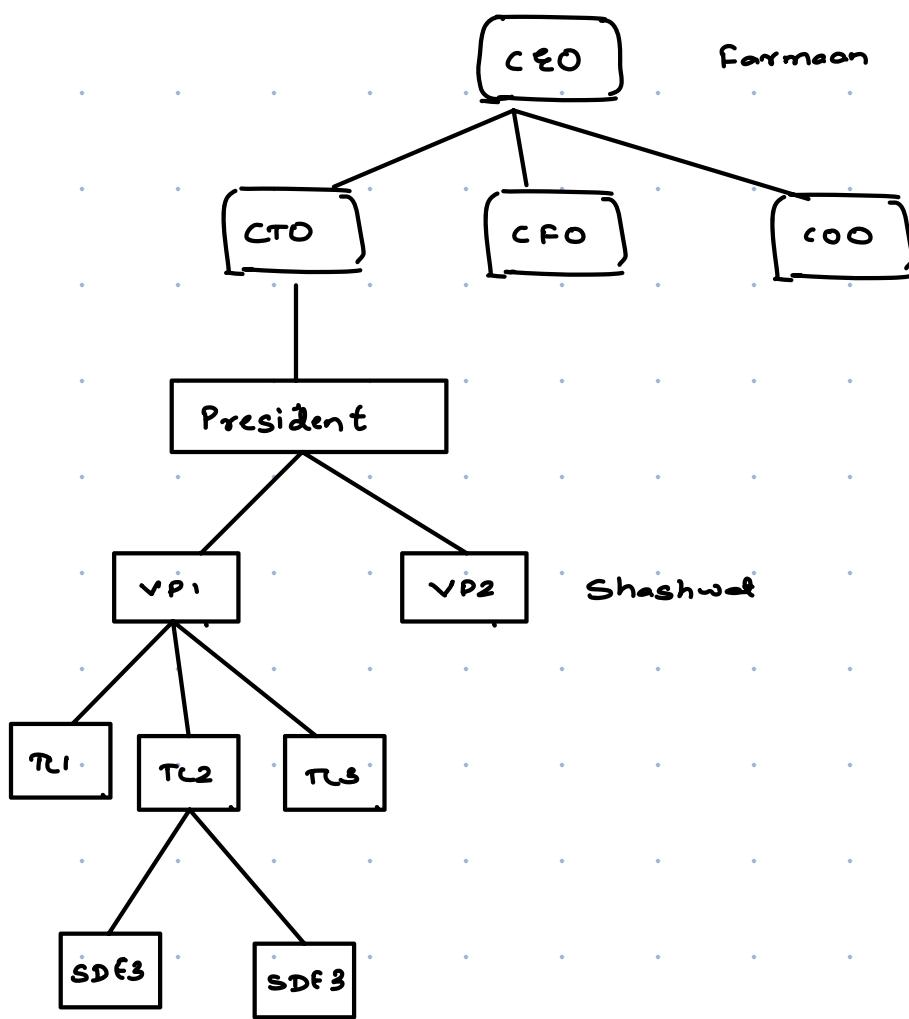
01. Array

02. Linkedlist

03. ArrayList

04. Stack & Queue

Trees → Data structure which stores hierarchical data.

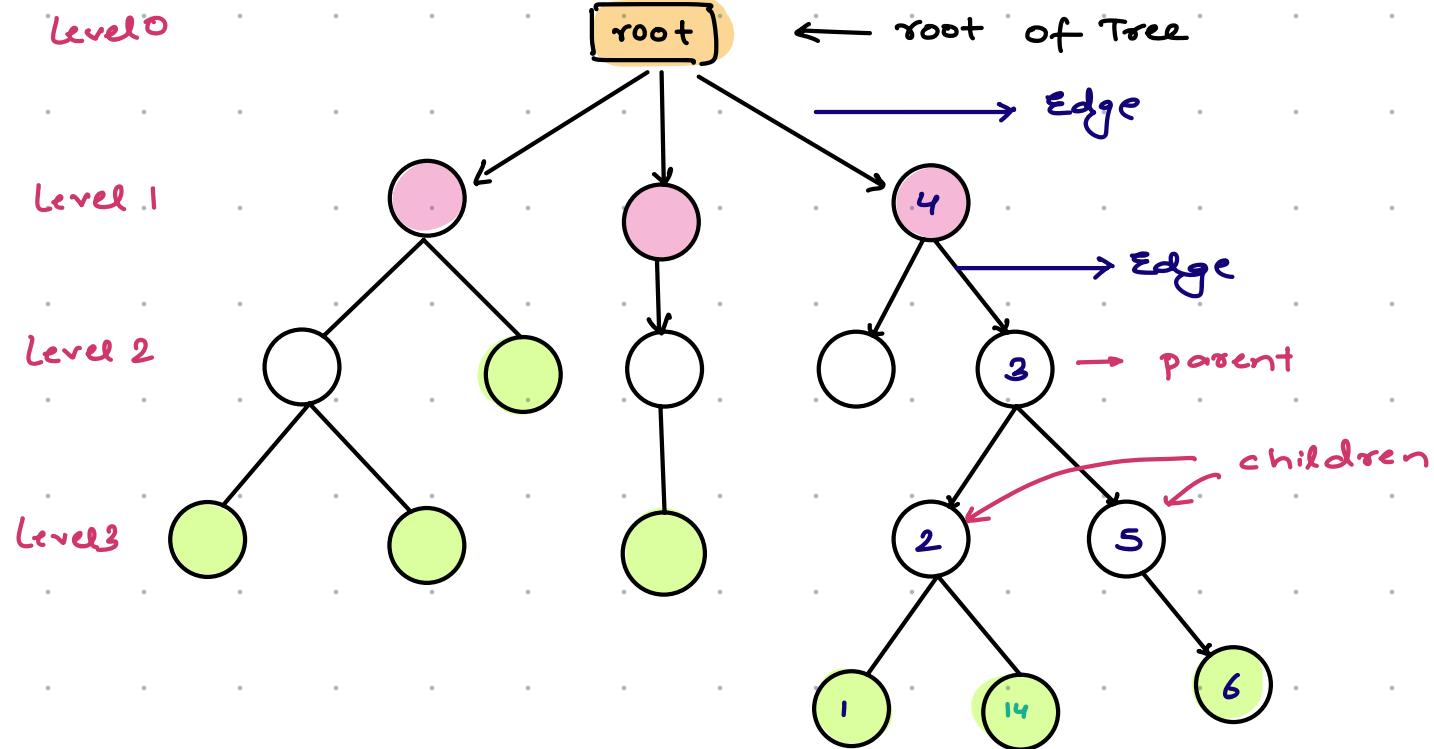


02 Family tree

03. Folder structure

03. Git commits

Naming convention of Trees



→ sibling nodes → share the same parent.

→ leaf nodes → Nodes with 0 child

* Every node will have one parent except the root node.

Total no. of Nodes = N

No. of Edges = $N - 1$

Ancestor → All nodes from parent to root node in upward direction are going to be ancestors

$$\text{Ancestor}(1) = 2, 3, 4, \text{root}$$

Descendants → All nodes from child to leaf nodes along the path are descendants

$$\text{Descendant}(3) = 1, 2, 14, 5, 6$$

* Height of a node → Maximum distance (in terms of edges) between the node & its descendant leaf nodes

* Height of tree = Height of root node $\Rightarrow \underline{\underline{4}}$

* Depth of a Node → No. of edges between the given node & the root node $\text{depth}(\text{root}) = 0$

Depth of tree = Depth of farthest leaf node

Height of Tree = Depth of tree

* Subtree → A portion of a tree
→ Node along with its descendant, which are part of a tree.

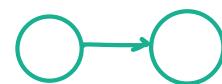
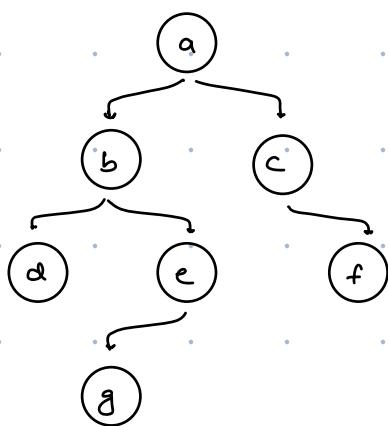
Quiz 1 = Can a leaf node be a subtree? \Rightarrow Yes

Quiz 2 = Do all nodes have a parent node? \Rightarrow No, root node doesn't have parent node.

Quiz 3 = Height of leaf node = 0

* Binary Tree \rightarrow Tree in which node can have atmost 2 children

{0, 1, 2}



class Node {

int val;

Node left;

Node right;

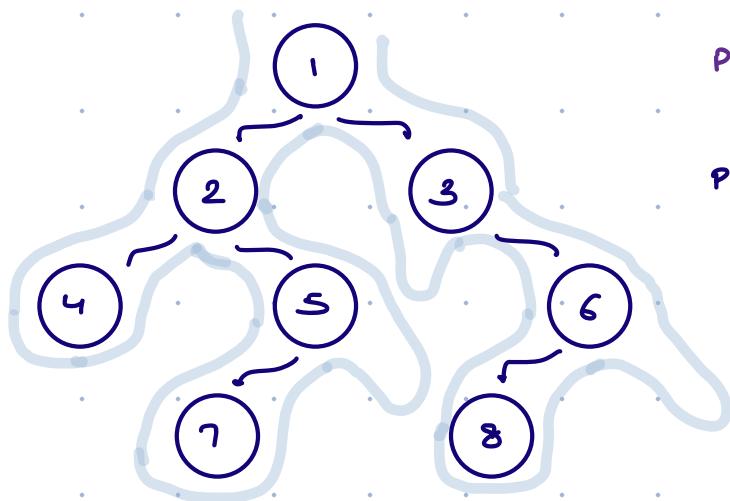


a.left = 4k

a.right = 5k

* Binary Tree Traversal

- 01. Preorder { Node LST RST }
- 02. Inorder { LST Node RST }
- 03. Post order { LST RST Node }



Pre = {1 2 4 5 7 3 6 8}

post = {4 7 5 2 8 6 3 1}

10:28 pm → 10:33 pm

Preorder Traversal

{N L R} - For every node

```
void preorder (Node root){  
  
    if (root == null) return;  
    print (root.val);  
    preorder (root.left)  
    preorder (root.right)  
}
```

Tc : O(n)

Sc : O(ht of tree)

What is the inorder traversal sequence of the below tree?



Inorder $\rightarrow \{ L \ N \ R \}$

```
void inorder (Node root){  
    if (root == null) return;  
    inorder (root.left)  
    print (root.val);  
    inorder (root.right)}
```

Tc : O(n)
sc : O(ht of tree)

Scenerio

In an e-commerce platform like **Flipkart**, when orders are placed, they need to be processed efficiently based on their time of placing the order. **Flipkart's** approach is to assign **OrderIDs** in increasing order for orders placed based on their times.

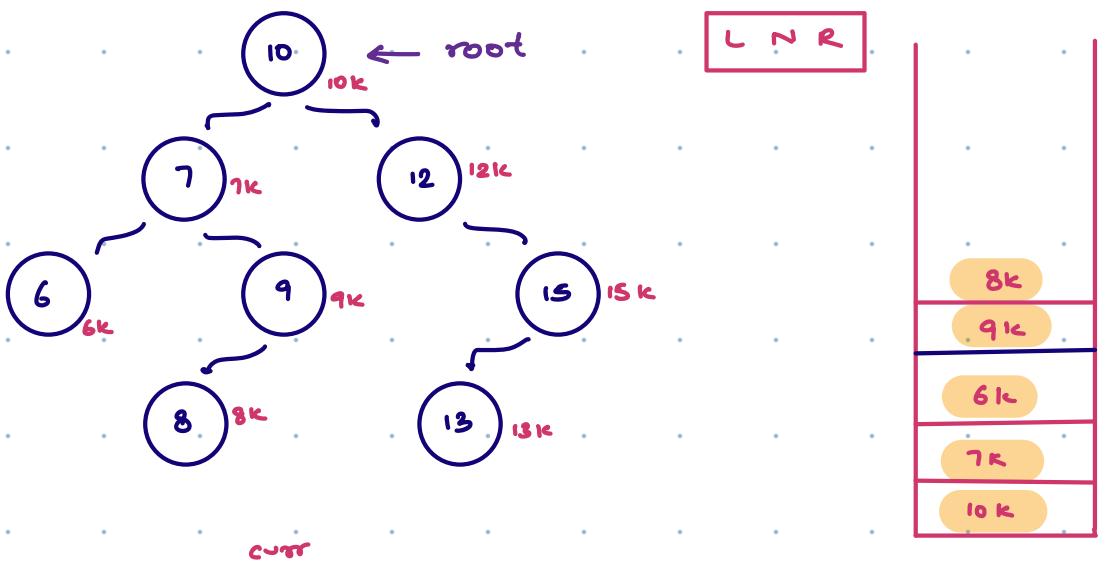
Problem Statement

You are given a Binary Tree, each order can be represented as a node in a binary tree, and having a value denoting the **OrderID** of the order.

- The **left child** represents the order placed before it and,
- The **right child** represents the order placed after it.

Q Need to tell the order in which all these bookings will get processed

{ Inorder Traversal }



```
while (st.size() > 0 || curr != NULL) {
```

```
    while (curr != null)
```

```
        st.push(curr);
```

```
        curr = curr.left;
```

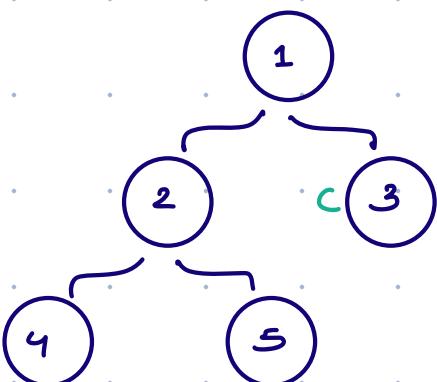
```
    curr = st.pop();
```

```
    print (curr.val);
```

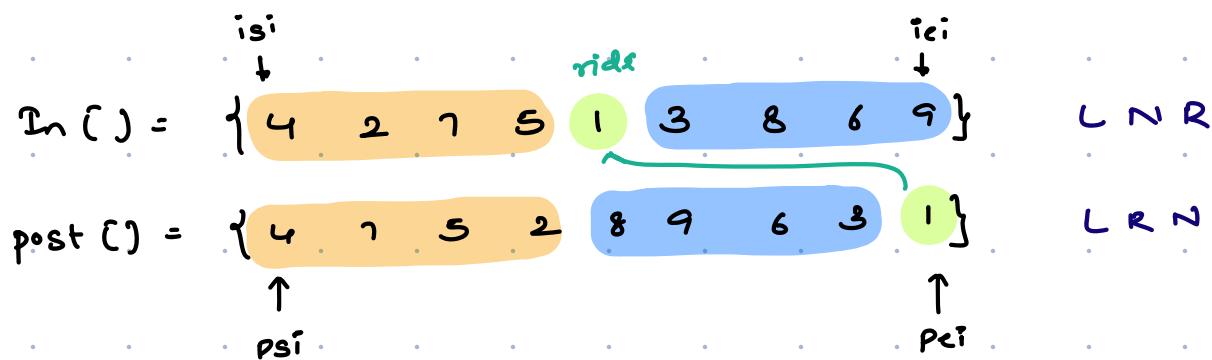
```
    curr = curr.right;
```

} LST as far as you can

4 2 5 1



Q Construct the binary tree using inorder() & postorder()



* Find the root node = $post[pei]$

* Find this root node in inorder array = $ridx$

→ Get the count of nodes in LST

→ Get the count of nodes in RST

