LEO KRUGLIKOV

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♦ EDUCATION

Bachelor in Physics

September 2020 - July 2023

EPFL - Ecole Polytechnique Fédérale de Lausanne

RELEVANT COURSES

Mathematics Advanced real analysis (I, II, III, IV), Advanced algebra (I, II), Probability and Statistics **Physics**

Mechanics, Thermodynamics, Fluid dynamics, Electrodynamics, Quantum Mechanics (I, II)

Computational ph. (I, II, III), Particle ph., Optics, Statistical ph. (I, II), Solid State ph. (I, II), Metrology and experimental physics (I, II, III, IV).

Algorithms I (Princeton University MOOC) | Modern C++ concurrency (online course) Other courses

Various networking and security courses (courses)

Machine & deep learning (books & courses) | Quantum ph. and computing (Qiskit & others)

WORK EXPERIENCE

□ EPFL XPlore | ELECTRICAL ENGINEER

September 2022 - present

PCB design for sensors, actuators, and other critical components of the Mars Rover. Low-level programming and driver's programming. Inertial Measurement Unit implementation mechanism design, with fusion algorithms. MCU and embedded (Linux) programming.

□ EPFL academic support | Teaching Assistant

September 2022 - February 2023

Teaching assistant in 2 different Physics courses.

☐ IBA (Ion Beam Applications) | SOFTWARE ENGINEER

Summer 2022

Independent project, involving development of the software to remediate old chip's obsolescence problem. Reverse engineering & low level programming using C/C++ & Qt in a semi-embedded environment. The elaborated software aims to replace the existing one on more than 10 proton therapy sites worldwide.

□ CERN | INTERN

Summer 2021

Studied the CMS computing resources. Developed Python and C++ code to select & skim hadron collision events, to compute the top-quark mass & track primary and secondary vertices. Automated over 50TB of data treatment, while studying theoretical part of particle physics.

SKILLS

Languages

C/C++ | Python (advanced), Rust (intermediate) Programming languages

Tools, libraries and sowtfares Boost, Qt, CMake, GNU toolchain, Modern OpenGL, NVidia CUDA,

ROOT, MatLab, LATEX, KiCad

Other tech skills Experienced Arch Linux user. Bash scripting. Network analysis.

French (native), Russian (native), English (full proficiency),

Latvian (native), German (beginner)

Examples of other interests Numerical/applied physics and mathematics, Machine learning

Quantum computing (algorithms, hardware)

Low level, graphics programming and GPGPU programming

ACHIEVEMENTS AND PROJECTS

CUDA programming guide

National Scientific paper

Personal project: Open source guide on main topics on CUDA programming with code examples, theoretical notions and main

algorithmic patterns. 2nd most liked post on Reddit's CUDA community.

3rd place at the Nordic Baltic Physics Olympiad in 2020.

Nordic Baltic Ph. Olympiad Latvian Ph. Olympiad

2nd place at the National Latvian Physics Olympiad in 2019 and 2020. 1st place at the National Latvian High School paper competition in 2020.

♦ OTHER TECHNICAL SKILLS

- Code documentation and technical writing
- Reverse-engineering
- PCB design

♦ PERSONAL SKILLS

- High self learning and quick learning skills
- Social and team working skills
- Punctual, motivated, hard working down-to-earth