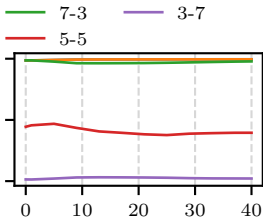


(a) 10 local epochs



(b) 4 local epochs