# **Leo Ding**

NEW YORK CITY, NY | (626) 228-7378 | leo.ld.ding@gmail.com LinkedIn | GitHub | Personal Website

### Education

September 2020 - Present (Expected May 2023)

**New York University** – B.A. in Computer Science and Data Science (GPA: 3.90) Relevant Coursework: Processing Big Data for Analytics Applications, Data Management and Analysis, Probability and Statistics, Basic Algorithms

### **Projects**

- Coffee Shop (Docker, Golang, SQL, AWS, HTML, CSS, JavaScript)
  - Golang handled password and session authentication, HTTP request procensing, and PostgreSQL manipulation
  - **Docker** used to containerize components and allow for communication
  - Hosted on AWS (Elastic Beanstalk and Relational Database Service)
  - JavaScript used to send HTTP requests and update frontend elements
- Coin Flip (Docker, Golang, SQL)
  - Used **Docker Compose** to link frontend, backend, and database containers
  - Golang backend handled HTTP requests and PostgreSQL communication
- Soccer Analytics (Java, SQL, Scala)
  - Analyzed a decade worth of data from three top European leagues
  - Classified winners and losers using Logistic Regression
  - Grouped potential skill difference using K-Means
- Spam Classifier (Python)
  - Determined word importance in SMS messages using TfidfVectorizer
  - Classified spam messages using a Logistic Regression model
- Movie Ratings Analysis (Python)
  - Reduced features for analysis using Principal Component Analysis
  - Evaluated relationships between movies using Multiple Linear Regression

#### **Technical Skills**

Fluent: Python

Proficient: R, Java, PostgreSQL

Familiar: Golang, Docker, HDFS, MapReduce, Hive, Impala, Spark, HTML, CSS, JavaScript

## **Experience**

Data Science Lead - NASA SPOCS

August 2020 - December 2020

- Collaborated with university students from USC, UCLA, and UC Berkeley
- Team proposed an automated experiment regarding virulence and antibiotic resistance in E. coli in microgravity environments
- Determined data collection and analysis needs for proposed project