

# Leo LeBlanc III

Software Engineer with 5+ years of industry experience driving impactful feature enhancements for platforms serving over 1 million users. Seeking a transition from working independently to collaborating with a community of engineers and problem solvers.

Benicia, CA

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## WORK EXPERIENCE

### DataAnnotation | Remote Software Engineering Specialist

January 2025 - Present

- Specialist in the refinement and validation steps of the GenAI pipeline
- Evaluating AI models used by industry leaders for accuracy
- Documenting explanations of AI coding errors and providing solutions in JavaScript, TypeScript, and Python
- Generating edge test cases to improve AI problem solving capabilities, improving model accuracy by 10%

### Self-Employed Quantitative Software Engineer

August 2022 - Present

- Analyzing global markets, researching methodologies for modeling market behavior, and managing financial risk
- Implementing trading systems by writing algorithms in C++ for Sierra Chart, increasing decision speed by 25%
- Automating trade metric exports using Apps Script in Google Sheets, reducing review time by 50%
- Creating analytic dashboards in Google Sheets, allowing for data-driven strategy adjustments on a weekly basis

### Skillz, Inc. | San Francisco, CA Full Stack Software Engineer

March 2019 - July 2022

- Service owner for games.skillz.com, the face of Skillz for new players
- Integrated internal and external REST APIs to show Skillz platform features available per game
- Proposed and integrated Cypress and Jest for feature testing, reducing deployment times by 75% and eliminating regressions
- Used GitHub Actions and Argo CD to deploy updates for games.skillz.com with a 99% success rate

### Mobile Software Engineer

July 2017 - March 2019

- Working on the Skillz SDK for both iOS and Android devices
- Implemented a first-time user experience to introduce millions of players to Skillz Chat using React Native
- Decreased chat loading times by over 90% for over 1 million users
- Worked with 5+ external developers to integrate their games with Skillz

## EDUCATION

### University of California, Berkeley

B.A. Computer Science

## SKILLS

### Languages

JavaScript, TypeScript, HTML, CSS, SCSS, SASS, Java, C++, Bash, Python, SQL, Ruby

### Technologies

React, Next.js, Node.js, JSON, Git, Jest, Cypress, Webpack, Redux, Redis, NPM, Yarn, REST API, SEO, SonarQube, Babel, Android, Selenium, MySQL, React Native, NoSQL, PostgreSQL, Ruby on Rails, AWS, Argo, OAuth, Docker, Kubernetes

### Tools

GitHub, GitHub Actions, GitHub Copilot, Google Analytics, Google Optimize, Datadog, ESLint, Lighthouse, Jenkins, Charles, Apiary, Swagger, Postman, Jira, Figma, Slack, XCode, Greenhouse, Okta, Microsoft Copilot, ChatGPT

### Practices

Agile, Scrum, SDLC, CI / CD, UI / UX, On-Call, CIT, UAT, Quality Assurance, Integration Testing, Unit Testing, Responsive Design, API design, DevOps, Debugging

### Collaboration

Technical Design Documents, Business Requirement Documents, Code / Process Documentation, Code Reviewing, Pair Programming, Mentoring