Leo LeBlanc III

Benicia, CA
(916) 289-1578
lleblancleo@gmail.com
leoleblanc.net
LinkedIn
GitHub

Software Engineer with 5+ years of industry experience driving impactful feature enhancements for platforms serving over 1 million users. Seeking a transition from working independently to collaborating with a community of engineers and problem solvers.

WORK EXPERIENCE

Skillz, Inc. | San Francisco, CA
Android Software Engineer

July 2017 – March 2019

- Implemented a first-time user experience to introduce millions of players to Skillz Chat using React Native with JavaScript
- Decreased chat loading times by over 90% for over 1 million users
- Worked with 5+ external developers to integrate their games with Skillz
- Worked with games used on the Skillz platform, namely Diamond Strike and Cave Runner

Full Stack Software Engineer

September 2019 – July 2022

- Service owner for games.skillz.com, the face of Skillz for prospective developers and players
- Implemented 90% of the features visible on games.skillz.com using Next.js with TypeScript and Node.js
- Integrated internal and external REST APIs to show Skillz platform features available per game
- Proposed and integrated Cypress and Jest for feature testing, reducing deployment times by 75% and eliminating regressions
- Used GitHub Actions and Argo CD to deploy updates for games.skillz.com with 99% success rate

Self-Employed
Entrepreneur

August 2022 – Present

- Analyze global markets and manage risk for financial opportunities
- Create algorithmic trading systems in C++ for use in Sierra Chart
- Automate trade tracking metrics and create dashboards through Apps Scripts on Google Sheets

DataAnnotation | Remote
Software Engineering Specialist

January 2025 – Present

- Assess AI models used by industry leaders for accuracy and efficiency
- In scenarios where AI is incorrect, document explanations of errors and provide coding solutions in JavaScript, TypeScript, and Python
- Generate edge test cases to improve AI problem solving capabilities

EDUCATION

University of California, Berkeley
B.A. Computer Science
August 2013 – May 2017

SKILLS

Languages
JavaScript, TypeScript, HTML, CSS, SCSS, SASS, Java, C++, Bash, Python, SQL, Ruby

Technologies
React, Next.js, Node.js, JSON, Git, Jest, Cypress, Webpack, Redux, NPM, Yarn, REST API, SEO, SonarQube, Android, Selenium, MySQL, React Native, NoSQL, PostgreSQL, Ruby on Rails, AWS, Argo, OAuth, Docker, Kubernetes

Tools
GitHub, GitHub Actions, Google Analytics, Google Optimize, Datadog, ESLint, Lighthouse, Jenkins, Charles, Apiary, Swagger, Postman, Jira, Figma, Slack, XCode, Greenhouse, Okta

Practices
Agile, Scrum, SDLC, CI / CD, UI / UX, On-Call, CIT, UAT, Quality Assurance, Integration Testing, Unit Testing, Responsive Design, API design, DevOps, Debugging

Collaboration
Technical Design Documents, Business Requirement Documents, Code / Process Documentation, Code Reviewing, Pair Programming, Mentoring