

<p>+ 1</p> <p>New data inserted in procedural memory</p>	<p>+ 1</p> <p>Hold / Direct an actuator (motor or virtual) to attention winner</p>	<p>Final State</p> <p>Agent reached the maximum number of steps/actions (500)</p>
<p>-10 Final State</p> <p>Agent falls</p>	<p>-10 Final State</p> <p>Agent exceeds the limits of physical actuators</p>	<p>-10 Final State</p> <p>Agent has no salience in its attentional cycle for several iterations</p>