Great Tool to take screenshots of multiple resolutions at once

---------Thank you for downloading our asset--------
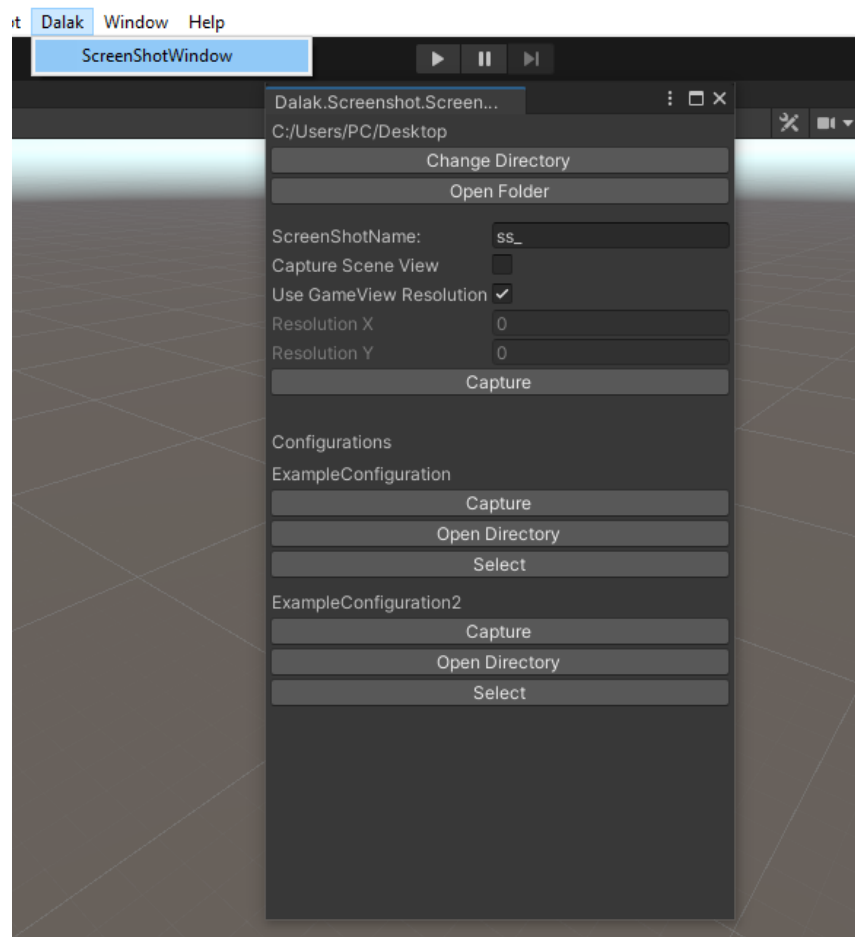
##Dependency##

Our asset has a dependency on the Editor Coroutines package. However, the asset has the necessary scripts in it.

If you have already Editor Coroutines package, please remove ours(MultuScreenShot>EditorCoroutines).
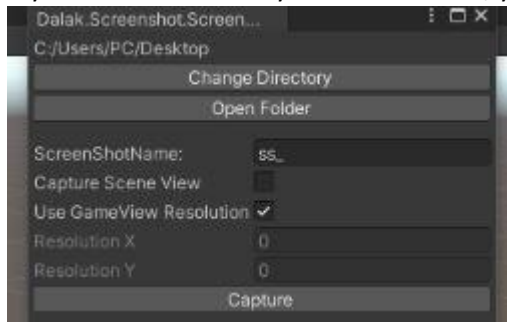
You can get the whole package via Package Manager (com.unity.editorcoroutines)

##Usage##

You can reach screenshot window via Tools>Multi Screen Shot>Screen Shot Window

If you want to take only one screen shot, you can use first part of the window.
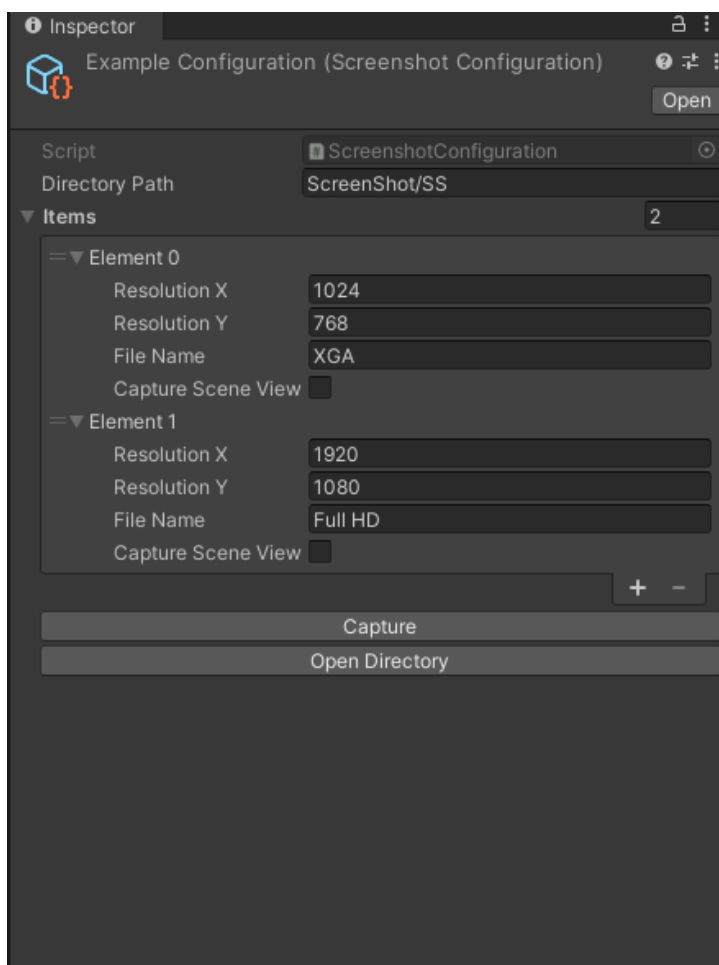

Here you can change directory in which screenshots will be saved.

You can use gameview resolution, as well as custom resolutions. If you want to take scene view screenshot, you should check 'Capture Scene View' box.

If you want to take multiple screenshots with different resolutions, you need configuration scriptable object.
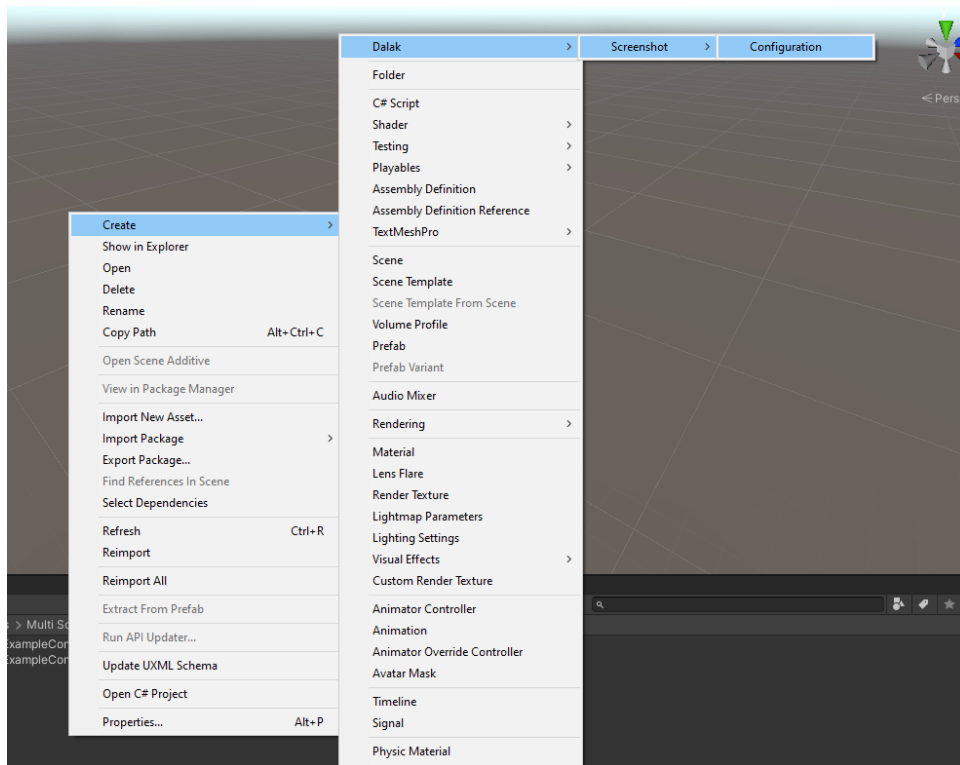
There are 2 examples in the asset

You should set a directory path for the screenshots.

You can either take screen shots via the configuration scriptable object or screen shot window

You can create new configuration scriptable objects by copying examples and editing them or by creating a new one.

If you have any question, please send us an e-mail (assetstore@dalakgames.com)