

Multi-Input ConvLSTM for Flood Extent Prediction

Leo Muckley & James Garforth

University of Edinburgh

January 10, 2021



THE UNIVERSITY *of* EDINBURGH

Flood Forecasting vs Flood Extent Prediction

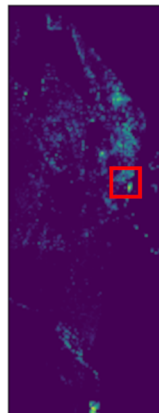
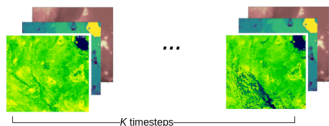
- ▶ **Flood Forecasting** is generally focused on predicting **when** a flood is going to happen
 - ▶ e.g. when will the Zambezi river overflow?
- ▶ **Flood Extent Prediction** determines **where** the flood is going to happen and to **what** extent
 - ▶ e.g. given that the Zambezi river has overflowed, where in the Zambezi river basin has flooded the most?



Source: *NASA Earth Observatory*

Flood Extent Prediction

Flood Conditioning Factors



Model Formulation

Given $\mathcal{X} = \left\{ \mathbf{x}_t^{(i)} : t \in K \right\}_{i=1}^N$, find $\mathcal{F} : \mathcal{X} \rightarrow y$ where $y^i \in [0, 1]$

Problem & Solution

Problem

1. How can we effectively exploit features that have varying frequencies of observation?
 - ▶ Example: Land Elevation vs. Soil Moisture
 - ▶ **Proposal:** Adopt **Multi-Input** Architecture

Problem & Solution

Problem

1. How can we effectively exploit features that have varying frequencies of observation?
 - ▶ Example: Land Elevation vs. Soil Moisture
 - ▶ **Proposal:** Adopt **Multi-Input** Architecture
2. How can we model spatial patterns that change with time?
 - ▶ Flood conditioning factors have inherent spatio-temporal patterns
 - ▶ **Proposal:** Use **ConvLSTM** layers

Problem & Solution

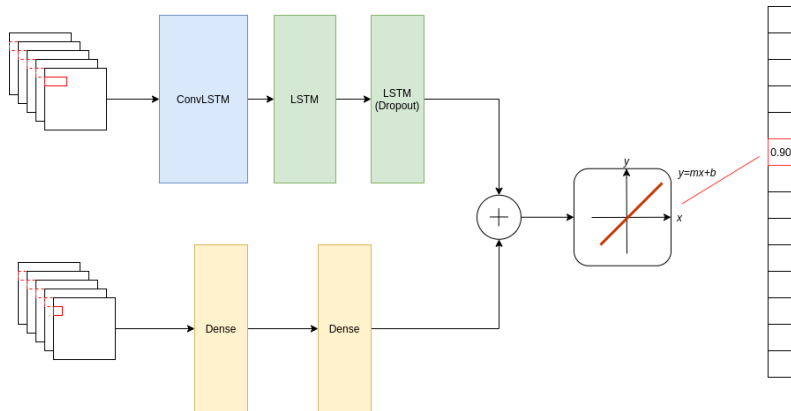
Problem

1. How can we effectively exploit features that have varying frequencies of observation?
 - ▶ Example: Land Elevation vs. Soil Moisture
 - ▶ **Proposal:** Adopt **Multi-Input** Architecture
2. How can we model spatial patterns that change with time?
 - ▶ Flood conditioning factors have inherent spatio-temporal patterns
 - ▶ **Proposal:** Use **ConvLSTM** layers

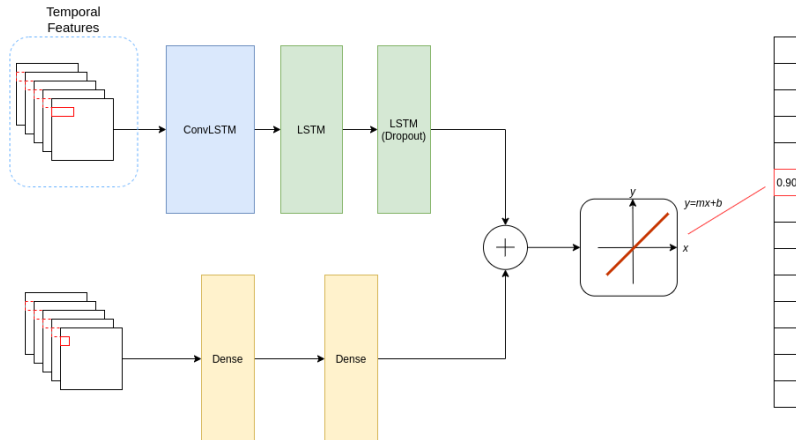
Solution

Combine to create novel **Multi-Input ConvLSTM** technique

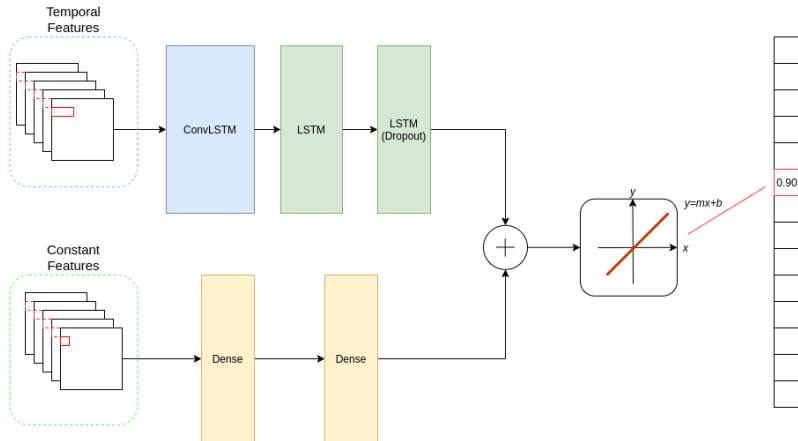
Multi-Input ConvLSTM



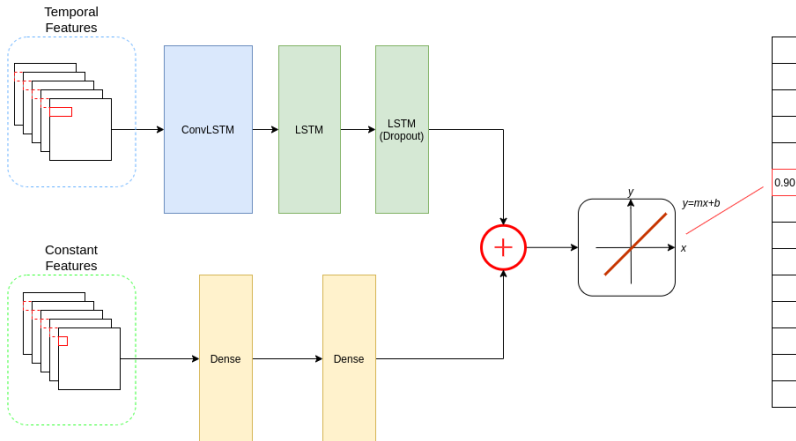
Multi-Input ConvLSTM



Multi-Input ConvLSTM



Multi-Input ConvLSTM



Experiments

Datasets

- ▶ Choose a variety of historical flood events from East Africa
 - ▶ Homogeneous: training and test sets originate from nearby geo-locations
 - ▶ Heterogeneous: training and test sets originate from distant geo-locations

Benchmark

- ▶ Winning solution for the UNICEF Arm 2030 Vision Competition
 - ▶ Competition Goal: Determine flood extent in Malawi
 - ▶ Model: Light Gradient Boosting Machine (LGBM)

Results

► Homogeneous Data

1. Malawi dataset used for training and testing

Model	RMSE
LSTM	0.0525 ± 0.0004
LSTM-Autoencoder	0.0542 ± 0.01
Multi-Input LSTM	0.0532 ± 0.001
ConvLSTM	0.0519 ± 0.0002
Multi-Input ConvLSTM	0.0572 ± 0.001
LGBM	0.1021 ± 0.0001

Results

► Heterogeneous

1. Mozambique used for training and Malawi used for testing
2. Mozambique used for training and Kenya used for testing

Model	Malawi	Kenya
LSTM	0.1471 ± 0.03	0.2270 ± 0.01
LSTM-Autoencoder	0.1117 ± 0.02	0.2333 ± 0.01
Multi-Input LSTM	0.0803 ± 0.01	0.2120 ± 0.01
ConvLSTM	0.1350 ± 0.02	0.2180 ± 0.01
Multi-Input ConvLSTM	0.0890 ± 0.01	0.2169 ± 0.02
LGBM	0.2815 ± 0.002	0.2554 ± 0.01

Summary

Main Steps

- ▶ Split input features based on the frequency of satellite observation of a given feature
- ▶ Add ConvLSTM layers to model the spatio-temporal patterns
- ▶ Combine layers subsequently

Main Results

- ▶ ConvLSTM architectures are effective when training and test sets are similar
- ▶ Multi-Input architectures are effective when training and test sets are dissimilar
- ▶ **Multi-Input ConvLSTM** are particularly effective at generalising to various flood events

Thank you!



`github.com/leomuckley`