# **Leon Han**

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# **EXPERIENCE**

# **Product Design Intern** | Mercury

May 2023 - Aug 2023, San Francisco CA

Helped 25K+ founders predict their yield on investments totaling \$X00M+ in Mercury Treasury by designing a Yield Estimator, building trust through transparency and boosting retention within the Mercury ecosystem.

Collaborated with engineers to finalize interactions and mobile states for the beta of Personal Banking, **Mercury's newest and most requested product line**.

# Product Design Intern | Nearside

May 2021 - Aug 2021, San Francisco CA

**Facilitated \$3M+ in ACH transfers** by designing a feature for customers to add, edit, and delete payment recipients. Worked with engineers to **create 10+ new, scalable components** in the design system.

Spearheaded market analysis and user research on account closures, resulting in 3 large-scale features being prioritized.

# Product Manager Intern | Nearside

Jan 2022 – Apr 2022, San Francisco CA

Drove ideation and execution of Instant Debit Card Deposits from 0 to 1, creating \$165K+ in deposits within the first two weeks of launch; negotiated with Stripe and Tabapay to ship the MVP.

Cut fraud rate of Instant Deposits from 60% to 5%, and prepared GTM plans and stronger payment infrastructure for 1 to 100 growth.

# **COMMUNITY**

# **Sponsorship Director** | Hack the North

Feb 2022 - Oct 2023, Waterloo ON

Directed a team of 6 to raise \$1M+ and partner with 85+ sponsors, funding the event for 3K+ attendees in 2 years and establishing new relationships with leading organizations like YCombinator, Stripe, 8VC, and Rewriting the Code.

#### **Product Designer** | Hack the North

May 2021 - Jan 2022, Waterloo ON

Designed a team formation tool, **empowering 1K+ hackers** to find teams for Canada's largest hackathon.

Conducted user research with underrepresented groups, **leading to 2 key product initiatives and the establishment of a UXR team**.

# **EDUCATION**

### **University of Waterloo**

Bachelor of Applied Science, Systems Design Engineering

Graduation: May 2024

#### **Relevant Coursework**

Human Factors Engineering, UI Design, Cognitive Ergonomics, Needs Analysis & Prototyping

# **AWARDS**

#### **Design Finalist (top 3%)**

Kleiner Perkins Fellowship 2023

#### 3<sup>rd</sup> Place (out of 900+)

Activision + Adobe Design Jam

#### 3<sup>rd</sup> Place (out of 30+)

Wealthsimple Case Competition

# **SKILLS**

#### **Tools**

Figma, Zeplin, Looker, Heap, Mode, Excel, Amplitude, Jira

### **Product & Design**

Systems thinking, data analysis, selling, product strategy, user empathy, user research, design systems, market research

#### **Development**

HTML, CSS, JavaScript, Next.js, React, SQL