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Leon Han

EXPERIENCE

Nearside · Product Management Intern

Jan. 2022 - Apr. 2022, San Francisco CA

Implemented instant account funding via debit card, **driving over \$165K in deposits within first two weeks of launch**. Led entire process from 0 to 1; designed and executed growth and fraud monitoring plans post-launch.

Solved operational and fraud concerns surrounding sending checks on a new banking infrastructure, unblocking engineering and design teams.

Hack the North · Product Designer & UX Researcher

May 2021 - Jan. 2022, Waterloo ON

Streamlined the project submission flow by designing a visual interface and form, eliminating submission pain points and **processing ~450 submissions**.

Designed a team formation tool which allowed 900+ hackers to find teams for Canada's largest hackathon.

Drove interviews with underrepresented groups to generate insights on making the event more inclusive, **leading to 2 major product initiatives**.

Nearside · Product Design Intern

May 2021 - Aug. 2021, San Francisco CA

Led design of a feature for customers to add, edit, and delete payment recipients, facilitating over \$3M in ACH transfers.

Spearheaded market analysis and qualitative generative research on account closures, resulting in 3 large-scale features being prioritized.

Geotab • Product Design Intern

Sep. 2020 - Dec. 2020, Remote

Audited a city snow-plow tracker according to the WCAG guidelines to make accessibility recommendations to the design and engineering teams.

COMMUNITY

Tech+ UW · User Researcher (DEI)

Aug. 2020 - Jan. 2021, Waterloo ON

Conducted generative surveys and interviews to better understand the barriers facing underrepresented groups in tech, culminating in a team-wide report on **recommendations for organizational direction**.

SKILLS

Design

Inclusive design, accessibility, systems thinking, strategy, user research, prototyping

Development

SQL, HTML, CSS, JavaScript, C++, Next.js

Tools

Figma, Mode, Zeplin, Principle, Sketch, Webflow

EDUCATION

University of Waterloo

Systems Design Engineering BASc Candidate
Sep. 2019 – Apr. 2024

Relevant coursework:

Design, Systems & Society Human Factors Engineering Data Structures & Algorithms

AWARDS

Semi-finalist (top ~3%)

KP Product Fellowship

3rd Place (out of 900+)

Adobe + Activision Design Jam

1st Place (out of 75+)

Think Privacy Design Jam