# **Leon Han**

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## **EXPERIENCE**

## **Product Design Intern** | Mercury

May 2023 - Aug 2023, San Francisco CA

**Helped 25K+ founders** predict their yield on investments **totaling \$X00M+** in Mercury Treasury by designing a Yield Estimator, building trust through transparency and boosting retention within the Mercury ecosystem.

Collaborated with engineers to finalize interactions and mobile states for the beta of Personal Banking, Mercury's newest and most requested product line.

## Product Design Intern | Nearside

May 2021 - Aug 2021, San Francisco CA

Facilitated \$3M+ in ACH transfers by designing a feature for customers to add, edit, and delete payment recipients. Worked with engineers to create 10+ new, scalable components in the design system.

Spearheaded market analysis and user research on account closures, resulting in 3 large-scale features being prioritized.

## Product Manager Intern | Nearside

Jan 2022 - Apr 2022, San Francisco CA

Drove ideation and execution of Instant Debit Card Deposits from 0 to 1, creating \$165K+ in deposits within the first two weeks of launch; negotiated with Stripe and Tabapay to ship the MVP.

Cut fraud rate of Instant Deposits from 60% to 5%, and prepared GTM plans and stronger payment infrastructure for 1 to 100 growth.

# COMMUNITY

#### **Sponsorship Director** | Hack the North

Feb 2022 - Oct 2023, Waterloo ON

Directed a team of 6 to raise \$1M+ and partner with 85+ sponsors, funding the event for 3K+ attendees in 2 years and establishing new relationships with leading organizations like YCombinator, Stripe, 8VC, and Rewriting the Code.

# **Product Designer** | Hack the North

May 2021 - Jan 2022, Waterloo ON

Designed a team formation tool, **empowering 1K+ hackers** to find teams for Canada's largest hackathon.

Conducted user research with underrepresented groups, leading to 2 key product initiatives and the establishment of a UXR team.

# **EDUCATION**

#### **University of Waterloo**

Bachelor of Applied Science, Systems Design Engineering

Graduation: May 2024

#### **Relevant Coursework**

Human Factors Engineering, UI Design, Cognitive Ergonomics, Needs Analysis & Prototyping

# **AWARDS**

#### **Design Finalist (top 3%)**

Kleiner Perkins Fellowship 2023

#### 3<sup>rd</sup> Place (out of 900+)

Activision + Adobe Design Jam

#### 3<sup>rd</sup> Place (out of 30+)

Wealthsimple Case Competition

# **SKILLS**

#### **Tools**

Figma, Zeplin, Looker, Heap, Mode, Excel, Amplitude, Jira

#### **Product & Design**

Systems thinking, data analysis, selling, product strategy, user empathy, user research, design systems, market research

#### **Development**

HTML, CSS, JavaScript, Next.js, React, SQL