Demo: Brain Stimulation Simulation with The Virtual Brain

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Introduction

This demo introduces a region—based simulation on TVB with a stimulus targeting a cortical brain region.

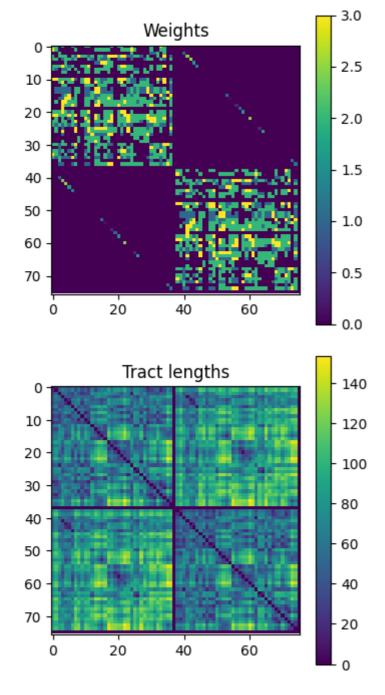
Setup

```
In []: %pylab inline
        # install TVB locally
        # !pip install -U tvb-library
        # !pip install tvb-data
        # TVB functions
        from tvb.simulator.lab import *
        from tvb.basic.neotraits.api import NArray, List, Range, Final
        # python functions
        import os
        import numpy as np
        import scipy.io as sio
        import scipy.signal as sig
        import matplotlib.pyplot as plt
        import matplotlib
        from matplotlib.tri import Triangulation
        from mpl_toolkits.mplot3d import Axes3D
```

%pylab is deprecated, use %matplotlib inline and import the required libraries. Populating the interactive namespace from numpy and matplotlib

Connectivity

Load connectivity



Brain regions in the connectivity

Choose a region

```
In []: # select LH primary motor cortex example 'lM1'
conn.region_labels[50]
Out[]: 'lM1'
```

Stimulus

Choose a stimulus weighting

```
# number of regions in the connectivity
weighting = numpy.zeros((76, ))
# attribution of a stimulus intensity in the targeted region
weighting [[50]] = 0.1
print(weighting)
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                      0.
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     0.
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             0. 1
```

Define the stimulus parameters

```
In []: # Pulse Train type of stimulus: pulse train, offset with respect to the time axis
    eqn_t = equations.PulseTrain()

# onset of the stimulus at 1500 ms
    eqn_t.parameters['onset'] = 1500

# repetition of the stimulus every 1000 ms
    eqn_t.parameters['T'] = 1000.0

# length of the stimulus of 50 ms
    eqn_t.parameters['tau'] = 50.0
```

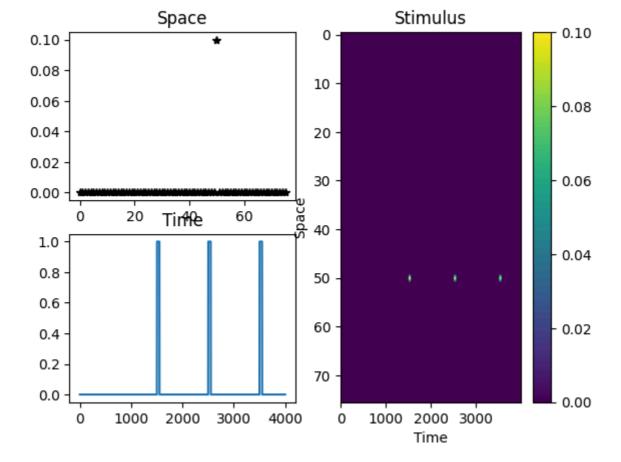
Define the stimulus spatial and temporal components

```
In []: stimulus = patterns.StimuliRegion(
          temporal=eqn_t,
          connectivity=conn,
          weight=weighting)
```

Vizualise the stimulus

```
In []: # configure space and time
    stimulus.configure_space()
    stimulus.configure_time(numpy.arange(0., 4e3, 1))

# plot the repetitive pulse train stimulus targetting the region selected
    plot_pattern(stimulus)
```



We loaded and defined the parameters of our connectivity and stimulus.

Let's run our simulation now!

Simulation

```
sim = simulator.Simulator(
In [ ]:
            model=models.Generic2d0scillator(a=numpy.array([0.3]), tau=numpy.array([2])),
            # dynamic system model describing one neural mass (m=1) with two state variables
            connectivity=conn,
            # connectivity defined previously (here default TVB connectivity)
            coupling=coupling.Difference(a=numpy.array([7e-4])),
            # difference coupling function between pre and post synaptic activity of the form
            integrator=integrators.HeunStochastic(dt=0.5, noise=noise.Additive(nsig=numpy.arr
            # example of a predictor-corrector method with noise addition
            monitors=(
                monitors.TemporalAverage(period=1.0),
            # average of raw time series for each sampling period
                ),
            stimulus=stimulus,
            # implementing the stimulus defined previously
            simulation_length=4e3,
            # length of the simulation in ms
        ).configure()
        (tavg_time, tavg_data), = sim.run()
```

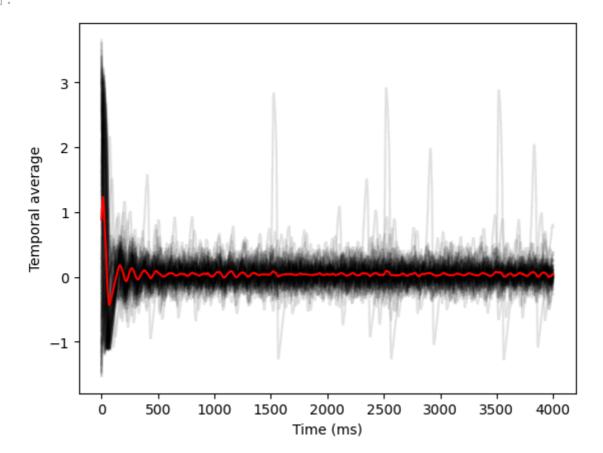
Plot the results

Time series plot

```
In []: # propagation of the stimulus in the cortical regions
figure()

# individual region time series superposed in black
plot(tavg_time, tavg_data[:, 0, :, 0], 'k', alpha=0.1)

# time series mean in red
plot(tavg_time, tavg_data[:, 0, :, 0].mean(axis=1), 'r', alpha=1)
ylabel("Temporal average")
xlabel('Time (ms)')
Out[]: Text(0.5, 0, 'Time (ms)')
```



Visualize the stimulus propagation on the surface brain

Credits to *John Griffiths* for the function to visualise the propagation on the template brain (https://nbviewer.jupyter.org/urls/s3.amazonaws.com/replicating_spiegler2016/replicating_spiegler2016

```
In []:
        def plot_surface_mpl(vtx,tri,data=None,rm=None,reorient='tvb',view='superior',
                              shaded=False,ax=None,figsize=(6,4), title=None,
                              lthr=None, uthr=None, nz_thr = 1E-20,
                              shade_kwargs = {'edgecolors': 'k', 'linewidth': 0.1,
                                              'alpha': None, 'cmap': 'coolwarm',
                                              'vmin': None, 'vmax': None}):
          Parameters
                         : N vertices x 3 array of surface vertex xyz coordinates
          vtx
          tri
                         : N faces x 3 array of surface faces
                         : array of numbers to colour surface with
          data
                         : region mapping - N vertices x 1 array with (up to) N
           rm
                           regions unique values; each element specifies which
                           region the corresponding surface vertex is mapped to
```

```
: modify the vertex coordinate frame and/or orientation
reorient
                 so that the same default rotations can subsequently be
                 used for image views
view
              : specify viewing angle
lthr/uthr
             : lower/upper thresholds - set to zero any datapoints below /
                 above these values
           : near-zero threshold - set to zero all datapoints with absolute
nz thr
                 values smaller than this number
shade_kwargs : dictionary specifiying shading options
              : figure axis
ax
              : figure size (ignore if ax provided)
figsize
             : text string to place above figure
title
vtx,tri = vtx.copy(),tri.copy()
if data is not None: data = data.copy()
                                    # 1. Set the viewing angle
if reorient == 'tvb':
  # TVB default brain coordinates are yxz
  vtx = np.array([vtx[:,1],vtx[:,0],vtx[:,2]]).T.copy()
  # reflect in the x axis
  vtx[:,0]*=-1
  # rotations for standard view options
if view == 'lh_lat' : rots = [(0,-90),(1,90) ]
elif view == 'lh_med' : rots = [(0,-90),(1,-90) ]
elif view == 'rh_lat' : rots = [(0,-90),(1,-90)]
elif view == 'rh_med' : rots = [(0,-90),(1,90)]
elif view == 'superior' : rots = None
elif view == 'inferior' : rots = (1,180)
elif view == 'anterior' : rots = (0,-90)
elif view == 'posterior' : rots = [(0, -90), (1, 180)]
elif (type(view) == tuple) or (type(view) == list): rots = view
  # apply rotations
if rots is None: rotmat = np.eye(3)
                  rotmat = get_combined_rotation_matrix(rots)
vtx = np.dot(vtx,rotmat)
                                    # 2. Sort out the data
  # no data: plot a vector of 1s
  # region data: create corresponding surface vector
if data is None:
  data = np.ones(vtx.shape[0])
elif data.shape[0] != vtx.shape[0]:
  data = np.array([data[r] for r in rm])
  # apply thresholds
if uthr: data *= (data < uthr)</pre>
if lthr: data *= (data > lthr)
data *= (np.abs(data) > nz_thr)
```

```
# 3. Create the surface triangulation object
 x,y,z = vtx.T
  tx,ty,tz = vtx[tri].mean(axis=1).T
  tr = Triangulation(x,y,tri[np.argsort(tz)])
                                   # 4. Make the figure
  if ax is None: fig, ax = plt.subplots(figsize=figsize)
  tc = ax.tripcolor(tr, np.squeeze(data), **shade kwarqs)
 ax.set_aspect('equal')
  ax.axis('off')
 if title is not None: ax.set_title(title)
def get_combined_rotation_matrix(rotations):
  '''Return a combined rotation matrix from a dictionary of rotations around
    the x,y,or z axes'''
  rotmat = np.eye(3)
  if type(rotations) is tuple: rotations = [rotations]
 for r in rotations:
   newrot = get_rotation_matrix(r[0],r[1])
    rotmat = np.dot(rotmat, newrot)
  return rotmat
def get_rotation_matrix(rotation_axis, deg):
  '''Return rotation matrix in the x,y,or z plane'''
  th = -deg * (pi/180) # convert degrees to radians
  if rotation axis == 0:
                          1,
   return np.array( [[
                                     0,
                                                0
                                 cos(th), -sin(th)],
                      Γ
                         0,
                          0,
                                            cos(th)]])
                      [
                                 sin(th),
 elif rotation_axis ==1:
                                     0,
                        cos(th),
    return np.array( [[
                                              sin(th)],
                                     1,
                                                0],
                          0,
                      [-sin(th),
                                     0,
                                               cos(th)]])
 elif rotation_axis ==2:
    return np.array([[
                        cos(th), -sin(th),
                                                     ],
                         sin(th),
                                    cos(th),
                                                     ],
                                                0
```

Mapping regions on the respective space on the surface

0,

The initial stimulus is on between [1500,1550] ms.

We will plot the evolution of the propagation of this initial stimulus on the brain surface.

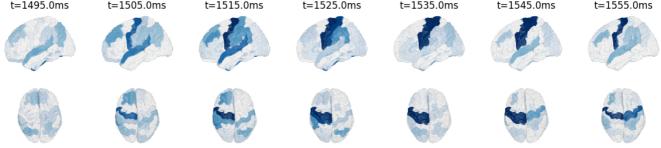
0,

11)

```
In []: import copy
    ctx = cortex.Cortex.from_file()
    # object Cortex: mesh surface defining 2D representation of convoluted cortical surfa
    ctx.region_mapping_data.connectivity=conn

vtx,tri,rm = ctx.vertices,ctx.triangles,ctx.region_mapping
    # vtx: vertices
    # tri: triangles
    # rm: region mapping
```

```
fig, ax = plt.subplots(ncols=7, nrows=2,figsize=(15,3))
#cmap = cm.Blues
cmap = copy.copy(mpl.cm.get_cmap("Blues"))
cmap.set_under(color='w')
kws = {'edgecolors': 'k', 'vmin': 0.1, 'cmap': cmap,
       'vmax': 0.6, 'alpha': None, 'linewidth': 0.01}
ts = [1495, 1505, 1515, 1525, 1535, 1545, 1555]
# time states to plot
for t it,t in enumerate(ts):
    dat = np.absolute(tavg_data[t, 0, :, 0])
    plot_surface_mpl(vtx=vtx, tri=tri,data=dat,rm=rm,ax=ax[0][t_it],
                    shade_kwargs=kws,
                    view='lh_lat')
                                    # lateral view
    plot_surface_mpl(vtx=vtx,tri=tri,data=dat,rm=rm,ax=ax[1][t_it],
                   shade kwargs=kws,
                   view='superior') # above view
    ax[0][t_it].set_title('t=%1.1fms' %t)
 t=1495.0ms
              t=1505.0ms
                           t=1515.0ms
                                        t=1525.0ms
                                                     t=1535.0ms
                                                                  t=1545.0ms
                                                                               t=1555.0ms
```



Conclusion

The left/right primary motor cortex region targeted corresponds well to the area with the highest activity impacted by the initial stimulus (dark blue).

The stimulus activity propagation to other areas (premotor areas, sensory areas) is well visible.

We succeeded to do a brain stimulation simulation with The Virtual Brain!

In []: