Leon Li

inkedin.com/in/leon-li1 | • github.com/leon-li1 | □ mail@leonli.cc | • leonli.cc | 3A CS

SKILLS

Languages: C++ | Java | JavaScript | TypeScript | Python | Scala | SQL | HTML | CSS

Technologies: Linux | React | Node.js | Express | Bash | Figma | Git

RELEVANT EXPERIENCES

University of Waterloo | Instructional Support Assistant | Waterloo, ON

Sep 2020 - Present

- Led instructional support, tutorials and office hours for the advanced-level sequential programming/introduction to compilers course in **Scala**
- Reduced current and future ISA workload by **70**% by building a suite of robust Bash scripts to automate all administrative and time-consuming tasks
- Developed project solutions for the Object-Oriented Programming course in C++

Manulife Financial | Digital Analytics Coordinator | Toronto, ON

Jan 2020 - April 2020

- Redesigned custom dashboards for Global Digital Marketing teams using **Google Analytics** and Adobe Analytics
- Keynote speaker at monthly website optimization meetings to report new insights into key metrics and ongoing analytics initiatives
- Implemented various UI components for Manulife's homepage in **HTML/CSS/Javascript** to boost engagement and improve user experience

University of Waterloo | Research Assistant | Waterloo, ON

June - Aug 2019

Collected data for a research study on C-suite compensation packages contributing more than 2500 data points

EDUCATION

Candidate for Bachelor of Computer Science Co-op, University of Waterloo

2018 - Present

Expected Graduation: 2023

- President's Scholarship of Distinction (90%+ incoming average)
- CS 246 Object-Oriented Programming in C++ (99% final project)

PROJECTS

Urban Lyrics | TypeScript, React, Node.js, Express

- Created a Chrome extension in **Typescript** to overlay YouTube song lyrics from Genius
- Implemented a **Heroku** REST API with **Node.js** and Express to reliably **scrape the web** using Puppeteer's Headless Chrome API
- Designed with Figma and implemented UI with React

Data Rush | *C++, X11*

- Developed a strategic board game in C++ which supports both a text-only and GUI version
- Utilized object-oriented design principles and design patterns (MVC, Observer pattern)
- Effectively used **Git** version control and test driven development

Thrift'eh | JavaScript

- Created a web-app that offers an online thrifting experience by facilitating the process of buying and selling used clothes online
- Hackathon winner at THacks2 for the Sustainable Fashion Hack award
- Built with the Shopify API and Javascript

INTERESTS

Weightlifting | Stock investing | Listening to audiobooks | 8-Ball Pool