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SKILLS

Python, C++, JavaScript, TypeScript, Java, Kotlin, Scala, SQL, HTML/CSS Languages:

Technologies: React, Spring, Node.js, Git, MongoDB, PostgreSQL, Docker, Kubernetes, Android SDK

EDUCATION

University of Waterloo – Honours Bachelor of Computer Science (Co-op)

Sep 2018 - Apr 2023

- Term GPA: 92%, Dean's Honors List (Spring 2020)
- Related Courses: Data Structures and Algorithms (93%), User Interfaces (93%), Intro to Compilers (96%)

EXPERIENCE

Infor (Workforce Management) | Software Developer - Platform Team | Toronto, ON

May 2021 - Aug 2021

- Designed and implemented Histories feature for WFM Extension Scripts, enabling versioning and rollbacks used by 200+ enterprise clients. Developed using Java, Spring, Javascript, SQL, Cucumber and JUnit.
- Created Groovy script templates to reduce error rate in the development of Extension Scripts created by clients.
- Upgraded database migration tool to use a trigger-based approach instead of a query-based approach, accelerating development by ~30% across all database changes (PostgreSQL, Oracle, DB2 and SQLServer).
- Developed infrastructure for documentation of Kotlin, achieving full coverage of WFM codebase, using Gradle, Ant, Maven, and Dokka.

University of Waterloo | Teaching Assistant | Waterloo, ON

Sep 2020 - Dec 2020

- Led instructional support for Advanced Introduction to Compilers course for 100+ students, using Scala.
- Engineered a suite of Bash scripts to automate administrative tasks such as running plagiarism detection software, updating marks, and archiving documents, reducing instructional workload by roughly 70%.
- Held daily office hours for students, helping to debug approximately 10,000 lines of code across the term.

Manulife | Digital Analytics Engineer | Toronto, ON

Jan 2020 - Apr 2020

- Boosted user engagement by adding various UI components to Manulife's homepage in JavaScript/HTML/CSS.
- Developed custom dashboards for Global Digital Marketing teams using Google Analytics and Adobe Analytics.
- Researched and presented key metrics and ongoing analytics initiatives at monthly optimization meetings.

PROJECTS

Urban Lyrics | TypeScript, Express, React, Node.js <

- Built a Chrome extension to retrieve song lyrics for YouTube music videos; currently with 100+ daily active users across six continents. Created with TypeScript, Webpack, and Node.js.
- Deployed an REST API that scrapes lyrics on-demand from Genius, using Express.js and Puppeteer.
- Designed and created an easy-to-use UI to request and display lyrics using Figma and React.

Flexlog | Express, React, MongoDB, Node.is

- Engineered a multi-page web application for users to easily log and share their workouts. Used React, Next.js and **Styled Components** for the user interface.
- Leveraged JSON Web Tokens for authentication and authorization, using bcrypt and MongoDB.

Gesture Recognizer | Java, Android Studio, Gradle

 Built an app that recognizes a touch gesture and matches it against a collection of previously inputted patterns (e.g. star, circle, mountain, etc.). Created in Java with Android SDK.

Data Rush | C++, X11, GCC

■ Developed a modern spinoff of the board game Stratego, with text-only and GUI versions. Used C++ and X11.