

# Programming Rust (2nd Ed., 2021)

## Fast, Save Systems Development

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### Resources

- Code examples

### Currently

Re-reading Mandelbrot example from Chapter 2 with fresh eyes to see how much more I understand now - and with a view to eventually refactor to use a thread pool and much smaller chunks of work (one row per thread invocation?).

### Next

Re-read Chapter 3, *Fundamental Types*.