Leonard Moses

240-492-8550 | leonard@leonardmoses.com | in/leonard-moses | leonardmoses.com | https://github.com/leonardmoses

Junior Software Engineer

Passionate Software Engineer and determined learner with a belief that anything can be achieved, no matter how complex. We come into this world with zero information and we learn everything despite starting with a blank slate. This is the essence of what we do – solve problems even without prior knowledge. Driven by curiosity and a love of creating solutions, eager to contribute to a collaborative development team.

SKILLS & EXPERTISE

Javascript | HTML + CSS + Sass | JQuery | MongoDB | Node | Express | Slack | Zoom | VSCode | Ejs | Ajax | React.js | Next.js | JSX
Photoshop | Illustrator | InDesign | Premiere | After Effects | Dreamweaver | Animate | Maya | Microsoft Office Suite

TECHNICAL PROJECT EXPERIENCE   Aug 2021– Nov 2021

Marvel Character Comparator | General Assembly Solo Project | Software Engineering Immersive Fellow
- Front-End app comparing objects(Marvel Characters) off an API | HTML, CSS, JS, JQuery, Ajax
- Enter into search field 2 character names. API pulls data to compare stats. Dropdown menu to assist with multiple results.
- Solo project | completed in 1 week | 5 Minute presentation to 30 people | https://marvel-character-comparator.vercel.app/

Body Movement | General Assembly Solo Project | Software Engineering Immersive Fellow
- Full CRUD application using models, schemas, controllers | HTML, CSS, JS, Express, Mongodb, Ejs, .env
- Exercise application. Create, Update, and Delete user-made workouts. Add/remove sets.
- Solo project | completed in 1 week | 5 Minute presentation to 30 people | https://lennie-project2.herokuapp.com/

Contrivia | General Assembly Solo Project | Software Engineering Immersive Fellow
- Full Stack Application using Full CRUD operations | Backend: Express, Mongodb, Ejs, .env | Frontend: React, JSX, Sass
- Trivia application creating trivia questions and answers. Create, Read, Update, Delete present.
- Solo project | completed in 1 week | 5 Minute presentation to 30 people | https://contrivia.netlify.app/

KLNG Portfolios | General Assembly Group Project(4 person) | Software Engineering Immersive Fellow
- Full Stack Application using Full CRUD operations | Backend: Python, Django | Frontend: React, JSX, Sass
- Developer Portfolio application. Users can create a profile and add their portfolios and project descriptions.
- Group project | completed in 1.5 week | 10 Minute presentation to 30 people
- Primarily worked on frontend code and styling. Created Logo. Assisted some with backend code.

Match It | General Assembly Capstone Project | Software Engineering Immersive Fellow
- Learning a new framework, Next.js on my own | Next JSX Sass
- Matching game application where a user can click on cards(called from an API) to flip them over and match 2 of a kind.
- Solo project | completed in 1 week | 5 Minute presentation to 30 people | https://match-it-eight.vercel.app/

PROFESSIONAL EXPERIENCE

Therapy Technician | Adventist HealthCare Rehabilitation | Inpatient   Jan 2018 – Jan 2021
- PT, OT, SLP Therapy Assisting / wheelchair follow, patient walks, Activities of daily living
- Scheduling/ Created scheduling tracking formulas for a 42-bed patient floor/ Excel
- Created daily log of three-hour compliance as required by insurance / Excel
- Facilitated patient meetings with the physicians and case managers on a weekly basis.

Graphic Designer | ADRA   2009 – 2010
- World Aids Day Book/ created book cover + book styling adjustment/ Photoshop InDesign
- HAITI Earthquake response / created fliers, posters, other prints/ Photoshop, InDesign
- EndItNow / created flyers and other handouts / Photoshop, InDesign

EDUCATION

Software Engineering Immersive | General Assembly | Remote   Aug 2021 – Nov 2021

BA – Graphic Design | Avondale College, NSW Aus   Aug 2004 – Dec 2007