

Leonard Moses

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Software Engineer

Passionate Software Engineer and determined learner with a belief that anything can be achieved, no matter how complex. We all come into this world with zero information and we learn everything despite starting with a blank slate. This is the essence of what I do – solve problems even without prior knowledge. Driven by curiosity and a love for creating solutions, eager to contribute to a collaborative development team.

SKILLS & EXPERTISE

Javascript | HTML + CSS/Sass | React.js | Next.js | JSX | JQuery | MongoDB | Express | PHP | MySQL | Github | Python | Django | VSCode
Photoshop | Illustrator | InDesign | Premiere | After Effects | Dreamweaver | Animate | Maya | Excel | Mac | Windows | Linux

RELEVANT PROFESSIONAL SOFTWARE DEVELOPMENT EXPERIENCE

Decops | Software Engineer Intern

Jul 2023 - Oct 2023

- Worked in collab with 30+ member team incl. project managers/lead developers building a web application for user-based AI workflow
- Part of UI/UX team. Took on UI related tasks for improving User Experience including dialog/modals and user saved changes to forms
- Implement existing code and UI elements from one page to others for consistency. Created Figma designs for improving UX
- Used Linear for picking up tasks and updating status. Used Github for effective code sharing and version control
- Attended regular stand ups 3x week to ensure project workflow and effective communication.
- Technologies used: Next, Radix Library, Typescript, Tailwind CSS, Figma, Linear, Github

Southeast Connecticut Eyecare | Full-Stack Software Engineer (Contract)

Sept 2022 - Feb 2023

- Created a calendar web-app for entering and tracking events | Frontend: React, JSX, Sass. | Backend: Express, MongoDB
- Initialized a start-up, web-based ecosystem for multiple eyecare practices. | Using LAMP environment: Php, MySQL
- Researched and learned new technologies, implemented a user login/management system in order to register users (sitelok)
- Attended daily stand ups with stakeholders to provide regular updates and update project plans based upon changing needs.
- Led additional technology projects in the office, including support for computers and internal software.

Abrohn Creative | Graphic Designer

2010 – 2020

- Created app UI designs of landing pages, login pages, dashboards, payment pages, logos, posters website revisions and maintenance
- Worked on photography and photo editing, videography and video editing, created high-res digital illustrations for clients
- Technologies user: Adobe Photoshop, Illustrator, InDesign, Premiere, After Effects, Animate, Procreate on iPad, Autodesk Maya

ADDITIONAL SOFTWARE DEVELOPMENT PROJECTS

General Assembly SEI Fellow

Aug 2021– Aug 2022

App Name: Marvel Character Comparator | Purpose: Pull and Compare Marvel Character Stats

- Front-End app comparing information from json data from a public API. Desktop and mobile responsiveness using TailwindCSS.
- User can input a name into the search field to get desired character info. Includes user-friendly UX design to assist with search process.
- Technologies used: React, TailwindCSS, Javascript, API | Deployment: Vercel

App Name: Body Movement | Purpose: App to create a workout routine

- Full CRUD(Create, Read, Update, Delete) application using MVC architecture (Models, Views, Controllers). Add data into database.
- User can create a new routine and add sets, reps, etc. Buttons for quick adding or removing of sets. Dotenv file to protect sensitive data.
- Technologies Used: Express, Ejs, MongoDB, dotenv, HTML, CSS, Bootstrap, Javascript | Deployment: Vercel

App Name: Contrivia | Purpose: Create trivia questions and answers

- Full-Stack app using Full CRUD operations. Create and connect a frontend and backend. Connect the backend to a database.
- User can create trivia questions and answers and rate their difficulty. Create, Read, Update, Delete any of the questions.
- Technologies used: Backend: Express, MongoDB, Ejs, .env | Frontend: React, JSX, Sass | Deployment: Netlify

ADDITIONAL PROFESSIONAL EXPERIENCE

Therapy Technician | Adventist HealthCare Rehabilitation | Inpatient

Jan 2018 – Jan 2021

- PT, OT, SLP Therapy Assisting / wheelchair follow, patient walks, Activities of daily living
- Scheduling/ Created scheduling tracking formulas for a 42-bed patient floor/ Excel
- Facilitated patient meetings with the physicians and case managers on a weekly basis.

EDUCATION

Software Engineering Immersive Bootcamp | General Assembly | Remote

Aug 2021 – Nov 2021

BA – Graphic Design | Avondale University | NSW Aus

Dec 2007