## Minutes 11-16-23

# Urja, Chintan

## **Updates**

- Worked on the script.
- Will use GeoJSON.

### **Feedback**

- Be ready for migrating to a new project in HDRP.
- Try to deliver in 2 weeks, per planned, but inform if more time is needed.
- Don't forget to come up with ways to compare units in Unity to real life.

#### **Tasks**

Develop the script.

## Jay

# **Updates**

- Met with Ayush last week.
- Learned of the problems Ayush faced.

Is working on the camera component.

### **Feedback**

- Check other Unity driving projects, maybe you can get inspiration from their scripts.
- Remember our camera is very particular, featuring a spherical field of view.

#### **Tasks**

- A deadline to demo the camera component.
- Keep working on the camera component.

### Leo

## **Updates**

- We might have to migrate our efforts into a new project.
   Currently, we use URP, which is incompatible with HDRP.
- Made progress in the networking part, but might be unable to bring the karting project into HDRP.
- We'll need to get new assets and refactor some scripts if we move to a new project.

#### **Feedback**

### **Tasks**

Develop the project's baseline.

<ul> <li>Keep the team updated, will we use the current project and URP or migrate and use HDRP?</li> </ul>			