## **Minutes 11-1-23**

# **Ayush**

Not present.

# Urja

Not present.

### **Chintan**

## **Updates**

- Delivered the traffic grid plan. Worked on it with Urja.
- Has work for the next 4 weeks.
- Will ultimately deliver a script that parses map data (tentatively, GeoJSON) into a Unity traffic grid scene.

### **Feedback**

Check out the SUMO map format. It may help.

#### **Tasks**

• Research.

- Scene setup.
- Scale and measurement.

# Jay

### **Updates**

Feels excited about the project.

#### **Feedback**

### **Tasks**

 Clone the repo and get to the point where at least 2 players can connect.

### Leo

## **Updates**

• Found bugs while trying to deploy the sample multiplayer game.

### **Feedback**

#### **Tasks**

- Debug the sample project.
- Keep trying to write working deployment scripts.