

# Math projects report

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## 1 Introduction

Write a quick briefing on the problem we are trying to solve with RL.

## 2 Previous work

Write a short summary of where we left off at the end of the undergrad thesis.

## 3 Current work

- rewrote everything in C, this enabled a roughly **1000x** speedup
- changed how we handle liquidation, from single step to user defineable linear liquidation
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