## COMPUTER ARCHITECTURE & ASSEMBLY LANGUAGE

## 14:332:331

## Rutgers University Fall 2016 Ouiz 1 Solution

1. Assuming A and are two integer arrays. The base address of A and B are in register \$s0 and \$s1, respectively. Assume that variables i and j are in \$s2, and \$s3 respectively, what is the MIPS assembly code for the following C statement? (Use only true instructions)

```
addi $t0, $s2, -3
                       #i-3
add $t1, $s3, $s3
add $t1, $t1, $s3
                       #3i
sub $t2, $t1, $s2
                       #3j-i
sll $t0, $t0, 2
                       #4*( i-3)
sll $t2, $t2, 2
                       #4*(3j-i)
add $t2, $t2, $s0
                       #address A[3j-i]
lw $t3, 0($t2)
                       #load A[3j-i]
addi $t4, $t3, -6
                       #A[3j-i] - 6
add $t0, $t0, $s1
                       # address B[i-3]
sw $t4, 0($t0)
```

B[i-3]=A[3j-i]-6;

2. Consider the following code sequence and memory state (memory contents are given in hexadecimal. Other values are in decimal). Assume that the machine is **Little Endian**. Show the **contents of memory** as well as the value stored in **\$t1** and **\$t2** after running this code. Show the value in **HEX**.

```
addi
                  $s2, $zero, 14
                                    \#\$s2 = 14
                  $s3, 24
            lui
                                    \$$3 = 24 * 2^16 = 0x00180000
                  $t1, $s3, 4
                                    \#\$t1 = 0x00018000 =
            srl
                  lw
                  $t0, 2($s2)
                                    #$t0 = 0x7E1565A9 =
                  0b0111\_1110\_0001\_0101\_0110\_0101\_1010\_1001
                  $t2, $t0,t1
                                    \#$t2 = 0x00010000
            and
            sb
                  $t2, 10($s2)
                                    #mem[24] changes to 22310100
17FD25EC
           28
                   22310100
223101BA
           24
18926163
           20
7E1565A9
           16
7701BAC7
           12
00011110
            8
01BAC789
            4
0100FACE
```

Memory address (Decimal)