

Leonardo Fuentes Claros, Systems Engineer

Software Developer

Software developer with experience in professional, academic, and personal projects. Throughout these challenges, I have strengthened my ability to solve problems, collaborate in teams, and adapt to high-pressure environments with responsibility and initiative. I'm known for my commitment to code quality, effective communication, and continuous learning of new technologies. I'm currently seeking opportunities where I can contribute value and continue growing as a professional.

-Contact-

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- in http://www.linkedin.com/in/leonardo-fuentes-claros
- https://github.com/leonardoGit99

-Education-

- Degree in Systems Engineering (2017 2025) Universidad Mayor de San Simón
- Postgraduate in IT security (2024 2025) Universidad Mayor de San Simón
- Intensive English Program (2024 Present) Centro Boliviano Americano
- Bachellor of Humanities (2003 2016) Colegio La Salle

—Professional Experience -

Department of Informatics and Systems (UMSS)

March - Jun, 2024

Software Developer

- Developed full-stack software for the Academic Management project (FCyT UMSS).
- I led my team during the development of the project.
- I created high-fidelity prototypes (Figma) and technical project profiles.
- I implemented a scalable database for the system.
- I provided training in Spring Boot and developed a RESTful API for the academic structure of UMSS.

No country

November - January, 2025

Frontend Developer

- Collaborated with an international, cross-functional team at No Country (UX/UI, Devs, QA).
- Helped develop a responsive web platform for a high school in Argentina.
- Focused on frontend implementation to ensure a smooth, adaptive user experience.

<u>Freelancer</u>

May - Present, 2025

Full Stack Developer

• Develop custom full-stack web solutions focused on user experience, scalability, and maintainability.

-Skills-

- <u>Technologies:</u> Javascript, Typescript, Java, PHP, Node.js, SQL, HTML, CSS, Bootstrap5, Ant Design, Tailwind, Aceternity UI, Firebase, Cloudinary, Redux, Zustand, Shadon.
- Frameworks/Systems: React, NextJs Express.js, Spring Boot, Git y GitHub, PostgreSQL, SQL Server.
- <u>Programs:</u> Visual Studio Code, NetBeans, IntelliJ IDEA, Postman, Figma, Balsamiq Mockups, Trello, Word, Excel, PowerPoint.
- Work Methologies: Scrum, XP, Agile.

-Languages-

- · Spanish: Native
- English: Intermediate (B1-B2)
- Portuguese: Intermediate (B2)

-Certifications-

- Programming with JavaScript, Meta (2024)
- Responsive Web Design, FreeCodeCamp (2024)
- English Intermediate Level, CBA (2024)
- English High-Intermediate Level, CBA (2025)



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Software Developer

– Projects

- Covertron (TypeScript, Next.js, TailwindCSS, Shadon, Zustand, Express.js, Cloudinary, PostgreSQL, Supabase) · Full Stack
- Conexión Académica (React, Bootstrap 5, Firebase) · Frontend
- Student Housing Rental System (React, Ant Design, Express.js) · Frontend
- POS System for Local Store (React, Ant Design, PHP) · Full Stack
- ToDo App with Multi-image Upload PERN Stack (PostgreSQL, Express.js, React, Bootstrap, Cloudinary) · Full Stack
- High-fidelity prototype design for the Academic Management System FCyT (Figma) · Frontend
- Database design and implementation for the Academic Management System FCyT (PowerDesigner, PostgreSQL) · Backend
- RESTful API implementation for the academic structure at Universidad Mayor de San Simón (Spring Boot) Backend
- IP Subnet Calculator (Java Swing) · Full Stack
- Web-based SSH Management System for Linux · Full Stack
- Database design and implementation for an auto repair shop (PowerDesigner, SQL Server) · Backend
- Quality assurance and automation testing for a web-based programming learning platform (Java, Cucumber, Selenium) · QA