

LAMBDA

MODULE LAMBDA

SYNTAX

Exp ::= Int

| Bool

| Id

| (Exp) [bracket]

| Exp Exp [strict]

| Exp * Exp [strict]

| Exp / Exp [strict]

| Exp + Exp [strict]

| Exp <= Exp [strict]

| lambda Id . Exp [binder]

| if Exp then Exp else Exp [strict]

| let Id = Exp in Exp [binder]

| letrec Id Id = Exp in Exp [binder]

| mu Id . Exp [binder]

SYNTAX

Type ::= int

| bool

| Type -> Type

| (Type) [bracket]

SYNTAX

Exp ::= Type

SYNTAX

Variable ::= Id

SYNTAX

KResult ::= Type

CONFIGURATION:



RULE

I: Int

int

RULE

B: Bool

bool

RULE

T1: Type * T2: Type

T1 = int \curvearrowright T2 = int \curvearrowright int

RULE

T1: Type / T2: Type

T1 = int \curvearrowright T2 = int \curvearrowright int

RULE

T1: Type + T2: Type

T1 = int \curvearrowright T2 = int \curvearrowright int

RULE

T1: Type <= T2: Type

T1 = int \curvearrowright T2 = int \curvearrowright bool

RULE

lambda X . E: Exp

E[T / X] \curvearrowright T: Type -> □

RULE

T2: Type \curvearrowright T1: Type -> □

T1 -> T2

RULE

T1: Type T2: Type

T1 = (T2 -> T: Type) \curvearrowright T

RULE

if T: Type then T1: Type else T2: Type

T = bool \curvearrowright T1 = T2 \curvearrowright T1

RULE

let X = E in E'

E'[E / X]

[macro]

RULE

letrec F X = E in E'

let F = mu F . lambda X . E in E'

[macro]

RULE

mu X . E

(T: Type -> T) (E[T / X])

SYNTAX

KItem ::= Type = Type

RULE

T = T

•_K

END MODULE