LAMBDA

```
MODULE LAMBDA
    SYNTAX Exp ::= Int
                          Bool
                          (Exp) [bracket]
                          Exp Exp [strict]
                          Exp * Exp [strict]
                          Exp / Exp [strict]
                          Exp + Exp [strict]
                          Exp <= Exp [strict]</pre>
                          lambda Id . Exp
                          if Exp then Exp else Exp [strict]
                          let Id = Exp \text{ in } Exp \text{ [strict(2)]}
                          letrec Id Id = Exp in Exp
                          mu Id . Exp
    SYNTAX Type ::= int
                           bool
                           Type \rightarrow Type
                          (Type) [bracket]
    SYNTAX Exp ::= Type
    SYNTAX Variable ::= Id
    SYNTAX KResult ::= Type
  CONFIGURATION:
      PGM:Exp
                                  ^{ullet}Map
  RULE I:Int
             int
   RULE B:Bool
              bool
   RULE
                                 X \mapsto T:Type
                    X:Id
                    T1:Type*T2:Type
  RULE
            T1 = \text{int} \curvearrowright T2 = \text{int} \curvearrowright \text{int}
                    T1:Type \ / \ T2:Type
  RULE
            T1 = \text{int} \curvearrowright T2 = \text{int} \curvearrowright \text{int}
                    T1:Type + T2:Type
  RULE
            T1 = \text{int} \curvearrowright T2 = \text{int} \curvearrowright \text{int}
                    T1:Type \iff T2:Type
            T1 = \text{int} \curvearrowright T2 = \text{int} \curvearrowright \text{bool}
  RULE
                             \verb|lambda| X{:}Id . E{:}Exp
                                                                                   TEnv
                    \overline{E \curvearrowright T: Type} \rightarrow \square \curvearrowright \mathsf{tenv}(TEnv)
                                                                             TEnv[X \leftarrow T]
  RULE T2:Type \curvearrowright T1:Type \longrightarrow \Box
                       T1 -> T2
                  T1:Type T2:Type
  RULE
            T1 = (T2 \rightarrow T: Type) \curvearrowright T
   RULE if T:Type then T1:Type else T2:Type
                    T = bool \curvearrowright T1 = T2 \curvearrowright T1
    SYNTAX TypeSchema ::= ( forall Set)Type
    SYNTAX Type ::= MetaVariable
  RULE
                    let X = T:Type in E
                                                                                                                                         TEnv
                      E \curvearrowright \mathsf{tenv}(\mathit{TEnv})
                                                            \overline{TEnv[X < - (\text{ forall } \#\text{metaVariables } (T) - Set \#\text{metaVariables } (\text{ tenv } (TEnv)))} \#\text{freezeVariables } (T, \text{ tenv } (TEnv))]
                                                  tenv
  RULE
                                                  X \mapsto (\text{ forall } Tvs)T
                            X:Id
                    \#rename (T, Tvs)
                      \mathsf{letrec}\; F \;\; X = E \; \mathsf{in}\; E'
  RULE
             \mathsf{let}\,F = \mathsf{mu}\,F \;.\;\; \mathsf{lambda}\,X \;.\; E \;\mathsf{in}\;E'
  RULE
                                \mathsf{mu}\ X{:}Id\ .\ E{:}Exp
                                                                                   TEnv
                   (T:Type \rightarrow T) \stackrel{\bullet}{E} \curvearrowright \text{tenv} (TEnv)
                                                                             TEnv[X \leftarrow T]
   SYNTAX KItem ::= Type = Type
   RULE T = T
   SYNTAX KItem ::= tenv (Map) [klabel('tenv)]
  RULE
                    T:Type 
ightharpoonup tenv (<math>TEnv)
                                                                 TEnv
```

[macro]

END MODULE