CONVOLUTOR0 conv_output_i conv_output_i_0 S=1'b1 10 S=3'b000 IO S=default I1 S=3'b001 I1 conv_output1_i RTL_MUX S=3'b010 I2 S=3'b011 I3 0 conv_output Ť S=3'b100 I4 RTL_LEQ S=3'b101 I5 next_state_i S=3'b110 I6 S=1'b0 I0[2:0] next_state_i__1 O[2:0] S=3'b111 I7 V=B"001", S=3'b000 I0[2:0] RTL_MUX S[2:0] RTL_MUX S=3'b001 I1[2:0] conv_input S=3'b011 | 13[2:0] next_state_i__0 O[2:0] V=B"010", S=1'b0 | 10[2:0] O[2:0] S=3'b101 I5[2:0] S=3'b110 [6[2:0] RTL_MUX S=3'b111 | 17[2:0] RTL_MUX S[2:0] ÷ cur_state0_i conv_pause conv_reset cur_state_reg[2:0] RTL_OR CLR i_clk i_rst CE Q next_state_i_2 S=1'b1 10 RTL_REG_ASYNC S=default I1 RTL_MUX ÷ convolutor