

# Leonardo Andreae

## Curriculum Vitae

Bruggwiesenstrasse 7  
8152 Glattbrugg, Switzerland  
☎ +41 (0)79 578 76 91  
✉ [leoandreae@gmail.com](mailto:leoandreae@gmail.com)  
📁 [leonardoandreae.github.io](https://leonardoandreae.github.io)  
[LinkedIn Profile](#)



### Profile

Mechanical Engineer (MSc ETH) with multiple years of software development experience (C, C++, Python and Matlab) and a strong robotics and control background. 2.5 years of hands-on experience as an embedded software engineer in the automotive industry, complemented by multiple robotics-focused projects and an internship during the master's program. Passionate about automation and robotics as transformative technologies shaping the future. Fluent in Italian, English and German.

### Personal Data

Date of birth January 12th, 1993.  
City of birth Mendrisio (Switzerland).  
Nationalities Swiss, Italian.  
Marital status Celibate.  
Driving license B.

### Work Experience

- 06.22-10.24 **Embedded Software Developer at INOMO Technologies AG, Oensingen (Switzerland).**
- Contributed to the development and maintenance of the application software (written in C) of various ECUs, mainly a new generation of the BMS and the BCM;
  - Developed and maintained software to simulate the behavior of the BCM using a model-based approach in Matlab, Simulink and Stateflow.
  - Member of an agile software team employing a SCRUM workflow (issue tracking with Jira);
  - Employed Git and GitHub for software version control using the Gitflow branching strategy;
  - Performed static code analysis with Helix QAC to meet MISRA coding standards;
  - Created and maintained software requirements with Polarion;
  - Processing, analysis and integration of CAN-based devices;
  - Participated in multiple vehicle trials;
  - Performed a variety of HiL and MiL tests on the BMS and BCM;
  - Training: Programming Methods and Tools for Embedded Applications (Microconsult).
- 08.19-02.20 **Internship at F&P Personal Robotics AG, Glattbrugg (Switzerland).**
- Programmed (Python) a 6 DOF robotic arm plus linear axis for an industrial application;
  - Built, improved and maintained testing setups for vibration testing of robotic subsystems;
  - Wrote Python scripts to post-process data from various tests, in particular for vibration analysis of IMU information (libraries: numpy, matplotlib, pandas);
  - Built testbenches and executed a vast array of tests for the analysis of competitor robotic joints;
  - CAD modeling (Solidworks) and 3D printing of test setup components;
  - Wrote and maintained technical documentation and manuals.
- 09.16-12.18 **Teaching Assistant in Dynamics & System Modeling, ETH Zürich (Switzerland).**
- Seasonal job available for students obtaining excellent grades in the respective subjects;
  - Reviewed theory and solved exercises in front of classes of up to 60 students;
  - Created and maintained teaching materials such as theory scripts (L<sup>A</sup>T<sub>E</sub>X), in depth exercise solutions and Matlab/Simulink demonstrations.
- 01.14-02.14 **Internship at HAWE Hydraulik SA, Munich (Germany).**
- Learned basic manual skills such as turning, milling and drilling;
  - Assembled mechanical parts;
  - Helped building testing setups for hydraulic systems.

- 07.12-04.13 **Swiss Military Service, Emmen (Switzerland).**
- Trained for the role of Radar Subofficer (Sergeant rank);
  - Leader of a small group of recruits.
- 12.08-02.11 **Ski Instructor at Snowsports Corvatsch AG, Surlej (Switzerland).**
- Held private and public lessons for kids and adults;
  - Participated to weekly technique improving training sessions with more experienced instructors.

## Education

- 04.25-present **Independent Studies, Zürich (Switzerland).**
- Computer science;
  - C++17/20 and Python programming;
  - Mobile Robotics;
  - ACM SIGSOFT Summer School for Software Engineering in Robotics (TU Delft);
  - Game Development.
- 02.18-09.21 **Master of Science ETH in Mechanical Engineering, ETH Zürich (Switzerland).**
- Coursework focused on robotic systems and control, in particular:
    - Advanced Dynamics, Model Predictive Control, State Estimation and Optimal Control, Mathematical Modeling and Optimization.
  - Master and Semester theses centered on software development (Linux platform) for robotic applications:
    - Legged and wheeled mobile robots;
    - Path Planning and Collision Avoidance;
    - C++ for robotics (ROS, Catkin, [OCS2](#), [Eigen](#));
    - Optimization ([SuperSCS](#) [NLopt](#), [Ceres](#), [Mosek](#)).
- 01.19-05.19 **Worldwide Mobility Program (Erasmus), University of Waterloo (Canada).**
- Coursework specialized in advanced topics in dynamics and modern automatic control methods;
  - Participated in 2 course-related projects (3 months duration):
    - Modeling and Simulation of a Dual Arm Robot (Matlab, [MSC ADAMS](#));
    - Parameter Identification and Adaptive Control of an X-Configuration Quadrotor (Matlab, Simulink).
- 09.13-09.18 **Bachelor of Science ETH in Mechanical Engineering, ETH Zürich (Switzerland).**
- Learned the mathematical and physics foundations of engineering with a focus on mechatronics;
  - Matlab and Simulink programming;
  - Bachelor thesis topics:
    - Arduino programming;
    - Sensor calibration;
    - CAD modeling ([NX](#));
    - Signal processing and controller design.
- 09.08-06.12 **High School Diploma at LiLu 1, Lugano (Switzerland).**
- Specialization in foreign languages with a focus on English.

## Software Skills

- Basic [Mathematica](#), [MSC ADAMS](#), [Valgrind](#), Batch, Powershell, Docker, Gazebo.
- Intermediate ROS, CMake, Arduino, RTOS, Linux, NX, Solidworks, [UDE](#), Stateflow, [EMS](#), [PCAN-Explorer](#), Jira.
- Advanced Python, C++, Git, GitHub.
- Proficient C, Matlab, Simulink,  $\text{\LaTeX}$ .

## Languages

- Italian C2 - Native.
- English C1/C2 - Proficient.
- German C1 - Fluent.
- French B1 - Middle school knowledge.

## Hobbies and Personal Interests

- Cinema A passion that I have had since I was a child. I especially enjoy the work of Nolan, Villeneuve, Fincher and Tarantino.
- PC Gaming Gaming has always been one of my favorite things to do. Nowadays I love to build and customize my own PC and mainly play single-player action games, FromSoftware titles in particular.
- Cooking Allows me to unleash my creativity and take care of my loved ones.
- Skating By far my favorite winter activity. Allows me to reunite with old friends and enjoy the beautiful mountains Switzerland has to offer.
- Scuba Diving A summer sport that I do as often as possible and that never ceases to amaze me.
- Running Clears my mind and lets me reconnect with nature.