

THIS PAPER IS NOT TO BE REMOVED FROM THE EXAMINATION HALLS

UNIVERSITY OF LONDON

CO3311 ZA

BSc Examination

**COMPUTING AND INFORMATION SYSTEMS, CREATIVE COMPUTING  
and COMBINED DEGREE SCHEME**

**Neural Networks**

Thursday 18 May 2017: 10.00 – 12.15

Duration: 2 hours 15 minutes

There are SIX questions on this paper. Candidates should answer **FOUR** questions. All questions carry equal marks and full marks can be obtained for complete answers to **FOUR** questions. The marks for each part of a question are indicated at the end of the part in [.] brackets.

Only your first **FOUR** answers, in the order that they appear in your answer book, will be marked.

There are 100 marks available on this paper.

A handheld calculator may be used when answering questions on this paper but it must not be pre-programmed or able to display graphics, text or algebraic equations. The make and type of machine must be stated clearly on the front cover of the answer book.

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### Question 1

- a) Explain how problems using artificial neural networks can be thought of as search problems. Illustrate your answer with reference to finding a **perceptron** that forms an **AND** gate and one that forms an **XOR** gate.

[5]

- b) Define the terms: **extended truth table**, **threshold** and **recurrent** in the context of artificial neural networks.

[3]

- c) The diagram below (taken from the Guide) shows an  $N$ -input unit:

| Inputs | Weights     | Parameters           | Form        | Value |
|--------|-------------|----------------------|-------------|-------|
| 1      | <i>bias</i> | <i>Learning rate</i> | $\eta$      | 0.15  |
| ?a     | ?           | <i>Net</i>           | $\Sigma$    | ??    |
| ?b     | ?           | <i>Activation</i>    | $T(<0,0,1)$ | ??    |
| ...    | ...         | ...                  | ...         | ...   |
| ?N     | ?           |                      |             |       |

Write down the formula for **Net** and **Activation** and state what type of unit this is.

[4]

- d) Draw a diagram of a 3-unit **backpropagation network** with 2 inputs, showing all of the parameters that one needs to train it against a set of inputs and desired outputs.

[5]

- e) Explain how such a network is trained, giving formulae and defining each term in the formulae.

[8]

## Question 2

- a) Explain the difficulties of having a single unit feeding back its output to its input, giving an example of what might go wrong. [5]
- b) The concept of **architecture** has a specific meaning when referring to artificial neural networks. Define this concept, listing five key aspects. [5]
- c) Compare and contrast the architecture of **perceptron**, **backpropagation**, **Kohonen-Grossberg**, **Boltzmann** and **Hopfield** networks. [5x3]

## Question 3

- a) Explain how, given any truth table, it is possible to design a **multilayer perceptron** which produces the specified output for all of the inputs in the table. [7]
- b) Illustrate your answer in a) above by designing a two input, **multilayer perceptron** that implements the following truth table.

| ?1 | ?2 | output |
|----|----|--------|
| 0  | 0  | 1      |
| 0  | 1  | 0      |
| 1  | 0  | 0      |
| 1  | 1  | 1      |

- c) In the light of (or despite) your answer to part a) above, explain why it is often necessary to train the many varieties of artificial neural network. [5]
- d) Enhancements to backpropagation include the use of:
- momentum terms*
  - adaptive learning rates*
  - different learning rates for each weight.*

Explain each of these and the problems that they are attempting to overcome.

[6]

#### Question 4

- a) Sketch a diagram showing the layers of a **Kohonen-Grossberg** network and its essential parameters.

[3]

- b) What are the typical **net** and **activation** functions of each layer of such a network?

[2]

- c) What role does the **Grossberg** layer play?

[2]

- d) Write down the algorithm for training the **Kohonen** layer of a **Kohonen-Grossberg** network.

[7]

- e) The **Kohonen** layer of a **Kohonen-Grossberg** network has units:

$(-0.3268, 0.0148, 0.0479, 0.4915)$

$(-0.0936, -0.4467, -0.4671, 0.4760)$

$(0.0554, 0.2213, -0.2292, -0.3458)$

Train the network with one iteration using the example:

$(-0.0730, -0.3181, -0.0065, 0.2995)$

[8]

- f) Explain the strategies that might be used to choose the initial classes in a **Kohonen** layer.

[3]

### Question 5

- a) Describe the process of implementing a 4 unit **Hopfield** network using a tool of your choice.

[5]

- b) Some of the **weights** of a three unit **Hopfield** network are given in Table Q5. Complete the table giving an explanation of how you obtained the missing **weights**.

| Weights | Bias | 1    | 2    | 3     |
|---------|------|------|------|-------|
| Bias    |      | 3.15 | 1.59 | 2.65  |
| 1       |      |      | 2.70 | 0.00  |
| 2       |      |      |      | -3.00 |
| 3       |      |      |      |       |

Table Q5

[4]

- c) Produce a **state transition table** and a **state transition diagram** for this network, explaining how you obtained your results.

[16]

### Question 6

There are many tools for implementing artificial neural networks.

- a) Give the names of two tools with which you are familiar.

[2]

- b) Describe the process of implementing a simple network using each of the tools named in a) above.

[2x5]

- c) Compare the two tools, giving two advantages and two disadvantages for each, indicating where each tool is preferred.

[4x2]

- d) Give example applications of where each tool might best be used and why.

[5]

END OF PAPER